



AUSTRALIAN CAPITAL TERRITORY

## Gaming Machine (Amendment) Act 1989

No. 14 of 1989

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### **An Act to amend the *Gaming Machine Act 1987***

The Legislative Assembly for the Australian Capital Territory enacts as follows:

#### **Short title**

1. This Act may be cited as the *Gaming Machine (Amendment) Act 1989*.

#### **Principal Act**

2. In this Act, “Principal Act” means the *Gaming Machine Act 1987*.<sup>1</sup>

#### **Distribution of income from gaming machines**

3. (1) Section 57 of the Principal Act is amended by omitting from subsection (4) the definition of “prescribed percentage” and substituting the following definition:

“ ‘prescribed percentage’, in relation to a licensee, means—

- (a) if the licensee is a club, in respect of the part of the gross revenue for the relevant month—
  - (i) that does not exceed \$12,500—12.5 per cent;

- (ii) that exceeds \$12,500 but does not exceed \$83,333—15 per cent; or
- (iii) that exceeds \$83,333—16 per cent; and
- (b) if the licensee is not a club—30 per cent.”.

(2) The amendment effected by this section commences on 1 October 1989.

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**NOTE**

1. Ordinance No. 34, 1987 as amended by Nos. 25 and 26, 1988; Nos. 21 and 38, 1989.

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