



Australian Capital Territory

# Gaming Machine (Cap) Amendment Act 2003

**A2003-23**

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An Act to amend the *Gaming Machine Act 1987*

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*Notified under the Legislation Act 2001 on 23 June 2003  
(see [www.legislation.act.gov.au](http://www.legislation.act.gov.au))*

The Legislative Assembly for the Australian Capital Territory enacts as follows:

**1 Name of Act**

This Act is the *Gaming Machine (Cap) Amendment Act 2003*.

**2 Commencement**

This Act commences on the day after its notification day.

*Note* The naming and commencement provisions automatically commence on the notification day (see Legislation Act, s 75 (1)).

**3 Act amended**

This Act amends the *Gaming Machine Act 1987*.

**4 Application  
Section 23A (2)**

*substitute*

(2) This division expires on 30 June 2004.

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**Endnote**

**Republications of amended laws**

For the latest republication of amended laws, see [www.legislation.act.gov.au](http://www.legislation.act.gov.au).

*[Presentation speech made in Assembly on 13 March 2003]*

I certify that the above is a true copy of the Gaming Machine (Cap) Amendment Bill 2003 which was passed by the Legislative Assembly on 17 June 2003.

Acting Clerk of the Legislative Assembly

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