AUSTRALIAN CAPITAL TERRITORY

GAMES, WAGERS AND BETTING-HOUSES (AMENDMENT) ORDINANCE 1986
GAMING AND BETTING (AMENDMENT) ORDINANCE 1986 ✓

ORDINANCE NO. 36 1986

EXPLANATORY STATEMENT

The Games Wagers and Betting-houses Act 1901 of New South Wales (which continues in force in the Territory by virtue of the NSW Acts Application Ordinance 1984) deals with a variety of matters including gaming houses, cheating at cards or games, the avoidance of betting contracts and betting houses.

The Games, Wagers and Betting-houses (Amendment) Ordinance 1986 amends the Games Wagers and Betting-houses Act 1901 to give effect to an undertaking to the Senate Standing Committee on Regulations and Ordinances to amend the Act to require the use of reasonable force and reasonable assistance by police officers when effecting entry to premises. The effect of each of the provisions in the Ordinance is set out in Attachment "A".

The Gaming and Betting Act 1906 of New South Wales (which is also continued in force in the Territory by virtue of the NSW Acts Application Ordinance 1984) deals with gaming and betting houses, street betting, betting on sports grounds and racecourses, and betting with infants.

The Gaming and Betting (Amendment) Ordinance 1986 amends the Gaming and Betting Act 1906 to give effect to an undertaking to the Senate Standing Committee on Regulations and Ordinances to amend the Act to require the use of reasonable force and reasonable assistance by police officers when effecting entry to premises. The effect of each of the provisions in the Ordinance is set out in Attachment "B".

GAMING AND BETTING (AMENDMENT) ORDINANCE 1986

Section 1 is an interpretation provision.

Section 2 amends section 15 of the Gaming and Betting Act 1906 of New South Wales in its application to the Territory to require that a police officer may only enter premises, declared under the Act to be a common gaming house by a Judge of the Supreme Court, with such assistance and such force as is necessary and reasonable.