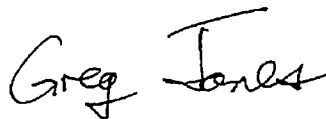


CASINO CONTROL ACT 1988

ALTERATION

Under section 72(3) of the *Casino Control Act 1988*, I HEREBY ALTER the approved rules as set out in the attached schedule for the authorised game of Blackjack

Dated this 9th day of April 1998



GREGORY STEPHEN JONES
Delegate of the Minister

SCHEDULE

This is the accompanying schedule to the Instrument of Alteration under section 72(3) of the *Casino Control Act 1988* signed by Gregory Stephen Jones the Delegate of the Minister on the 9th day of April 1998.

ALTERATIONS TO THE APROVED RULES OF THE AUTHORISED GAME OF BLACKJACK

BLACKJACK INDEX

Insert the following in the index list after the reference to section 24

“25 Automated Shuffling Shoe”

BLACKJACK RULES

Insert new section as follows

“25. AUTOMATED SHUFFLING SHOE”

25 1 When an automated shuffling shoe is in use

- (a) Rule 3 1 shall be replaced by rule 25 2,
- (b) Rule 5 9 shall not apply,
- (c) Rule 6 1 shall not apply,
- (d) Rule 6 2 shall be replaced by rule 25 3, and
- (e) Rule 6 3 shall not apply

- 25 2 Blackjack shall be played with six or eight (52 card) decks, without jokers, with backs of the same colour and design
- 25 3 The dealer shall shuffle the cards face downwards on the table. The cards will then be placed into the automated shuffling shoe in preparation for the first round of play
- 25 4 In the event that the automated shuffling shoe malfunctions the round of play shall be completed. If the casino supervisor is unable to rectify the malfunction, the dealer shall insert a cutting card in a position more than one deck in from the back of the stack and continue to deal. At the completion of that shoe, the automated shuffling shoe shall be replaced and new cards, which have been checked and shuffled in accordance with these rules, shall be used. If the new shoe is not an automated shuffling shoe section 25 shall no longer apply and the cards shall be replaced by new cards, checked, shuffled and cut in accordance with these rules

For the purposes of this section, *malfunction* shall mean any mechanical or electrical fault that either prevents or impedes the automated shuffling process or renders the cards unfit for use ”