Gaming Machine Approval 2005 (No 9)

Notifiable instrument NI2005-274

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2005 (No 9)

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

David Spencer Delegate ACT Gambling and Racing Commission

28 July 2005

GAME NAME	Sea Raider		
VERSION	FSRNS01F		
MANUFACTURER	Ainsworth Gaming Technology Limited		
GAME TYPE	Stand Alone Progressive Game		
BASE CREDIT VALUE	5c, 10c		
MAXIMUM BET VALUE	\$10.00		
PERCENTAGE RETURN	Variation Number	Min/Max PRTP	
TO PLAYER (PRTP)	11	87.91 – 97.95	

GAME NAME	Carnival Dreams		
VERSION	CDAYE091		
MANUFACTURER	Aruze Gaming Australia Pty Ltd		
GAME TYPE	Spinning Reels		
BASE CREDIT VALUE	1c, 2c, 5c		
MAXIMUM BET VALUE	\$10.00		
PERCENTAGE RETURN	Variation Number	Min/Max PRTP	
TO PLAYER (PRTP)	99	87.92	
	01	89.97	
	02	92.02	
	10	85.07*	

*Note: This machine variation is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.

GAME NAME	Go West		
VERSION	GOW2NB52		
MANUFACTURER	Konami Australia Pty Ltd		
GAME TYPE	Spinning Reels		
BASE CREDIT VALUE	1c, 2c, 5c		
MAXIMUM BET VALUE	\$5.00		
PERCENTAGE RETURN	Variation Number	Min/Max PRTP	
TO PLAYER (PRTP)	99	87.20	
	01	90.20	
	02	91.98	
	03	94.09	
	04	96.09	
	05	85.20*	
	06	88.60	
	08	88.09	

*Note: This machine variation is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.