Australian Capital Territory

Gaming Machine Approval 2012 (No 37)

Notifiable instrument NI2012–511

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2012 (No 37).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

4 Revocation

This instrument revokes notifiable instrument NI2012-339 dated 26 June 2012 and notified under the Legislation Register on 3 July 2012.

Lesley Maloney Delegate ACT Gambling and Racing Commission

21 September 2012

New Gaming Machine			
Game Name	Fabulous Fox Triple Shot		
Specification Number	44.BF125		
Manufacturer	Ainsworth Game Technology Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	GDNSFX1F		
Technical Standards	NS10.0 + NSW Appen	dix (dated 14/01/09)	
Submission Standards	NSW CPTS 2.2		
	TITO Technical Standa	rd V4.20	
	NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported	iSAP - yes		
	Type - standard		
	Levels - 3		
	Wins transferred to 'To	tal Wins' – yes	
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c, 5c		
Variation Details			
Var Min/Max Game	iSAP RTP%	Min/Max Total PRTP%	
PRTP%			
51 86.62	4.613573	91.23	
52 87.34	4.865969	92.21	
53 85.89	4.588747	90.48	
54 85.17	4.311525	89.48	
55 88.24	4.785285	93.03	
61 85.89	5.358348	91.25	
62 86.61	5.420413	92.03	
63 87.34	5.772112	93.11	
Platform/Cabinet	A560-H – High Boy		
	A560-L – Low Boy (v	vith A560 Topper)	
Operational Conditions 1. The "Ticket In" and "Cash	nless" facilities are not a	pproved in the ACT.	
2. The A560 Topper must be	-	-	
11		J 1	
operating this game.			

New G	aming Machir	ne and U	nda	ate	d Player Tracl	cing Par	nel Artwork
Game			1		ectric Nights		
	pecification Number			44.BF129			
-	Vanufacturer			Ai	insworth Gam	e Techn	ology Ltd
	Gaming Machine Type			Ainsworth Game Technology Ltd iSAP			
	Game Type			Sp	binning Reels		
	Identifier			GDNSEE1E			
Techn	ical Standard	S		NS10.0 + NSW Appendix (dated 14/01/09)			
Submi	ission Standar	ds		NSW CPTS 2.2			
				ΤI	TO Technical	Standa	rd V4.20
					•	echnica	l Standards Rev 1.2
Progre	essive levels su	ipporte	d		AP - yes		
					ype - standard		
					evels - 4	1	. 1 777' 1
	D 4 T 7 P		-			to 'To	tal Wins' – yes
	num Bet Valu	e			0.00		
	Credit Value			10	e, 2c		
1	tion Details	C			GAD DTD	0./	
Var	Min/Max PRTI				iSAP RTP	% 0	Min/Max Total PRTP%
51	50.0			40.928957		7	90.96
53	49.7			40.167053			89.94
54	49.11			40.047761			89.16
Platfo	rm/Cabinet			A	4560-H – Hig	h Boy	•
				A	4560-L – Low	Boy (w	vith A560 Topper)
Device	e Details						
Device	e Details			_	r / Player Trac	king Pa	nel Artwork
Catego	•				g Machine		
	ical Standard	s l	٩S	10.	.0 + NSW App	pendix ((dated 14/01/09)
	rk Details	~				T	
Toppe	r Artwork	Content				•	r Tracking Panel
401	1071 Day A	D 11 01		4		Artwo	
401	1071 Rev A	Double	: 31	uot			70158 Rev A 70156 Rev A
					c) 470018 Rev A		
							70157 Rev A
401	1345 Rev A	Triple	Triple Shot			70161 Rev A	
		inpic				b) 470020 Rev A	
							70159 Rev A
400)763 Rev A	Myster	y P	Pro	gressives	.,	
	1574 Rev A	Super				a) 4	70185 Rev A
		1					70186 Rev A
						c) 4	70076 Rev A
401	1183 Rev A	Play 40) Li	ine	es	a) 4	70141 Rev A
		-					70023 Rev A
						c) 4	70142 Rev A

		1
401184 Rev A	Play 50 Lines	a) 470024 Rev A
		b) 470147 Rev A
		c) 470148 Rev A
401454 Rev A	Play 100 Lines	a) 470153 Rev A
		b) 470154 Rev A
		c) 470155 Rev A
401131 Rev A	Dragon Lines	
470225 Rev A	Panda King	a) 470228 Rev A
470056 Rev A	Rio Grande Rapids	a) 470057 Rev A
		b) 470121 Rev A
		c) 470120 Rev A
470241 Rev A	Dollar King	470244 Rev A
470175 Rev A	Lights Camera Action	470176 Rev A
400800 Rev A	Hot Reel	470209 Rev A
401279 Rev A	Hot New Game	
401437 Rev A	Players Paradise	470021 Rev A
a) 470392 Rev B		
b) 470424 Rev B	Player Paradise Platinum	470370 Rev A
c) 470425 Rev B		
470413 Rev A	Year Of The Dragon	470417 Rev A
	Generic	a) 470214 Rev A
	Generic	b) 470539 Rev A
470361 Rev A	Quad Shot	a) 470363 Rev A
		b) 470362 Rev A
		c) 470365 Rev A
Platform/Cabinet	A560-H – High Boy	(with / without A560 Topper)
	A560-L – Low Boy	(with / without A560 Topper)
	A560-L – Low Boy	(with 32" LCD Topper)
Operational Condit	ions	
	and "Cashless" facilities are	11
		A560 Low Boy platform when
operating this g	ame.	
Application Referen	hce No. 44-A0719/S01	

This is Page 3 (of 13 pages) of the Schedule to the *Gaming Machine Approval 2012* (*No 37*)

NI C	1 · 1 · 1 ·	1	TT 1	1		1' D	
	•	ne and	Upd		ted Player Trac		
	Game Name		Hotter Than Hot Quad Shot				
-		ation Number		44.BF128			
	Manufacturer			Ainsworth Gam	e Techn	ology Ltd	
	Gaming Machine Type			SAP			
Game					Spinning Reels		
	Identifier			GDNSH01F			
	ical Standard						dix (dated 14/01/09)
Submi	ission Standar	ds			NSW CPTS 2.2		
					FITO Technical		
					*	echnica	l Standards Rev 1.2
Progre	essive levels su	ipport	ted		SAP - yes		
					Гуре - standard		
					Levels - 4		
					Wins transferre	d to 'To	tal Wins' – yes
	num Bet Valu	e		-	\$10.00		
-	Credit Value			-	1c, 2c		
Variat	tion Details						
Var	Min/Max		e		iSAP RTI	•%	Min/Max Total PRTP%
	PRTI						
51	47.9			43.042194			90.99
53				42.310087			89.94
_	54 47.07		41.828709			88.91	
Platfo	rm/Cabinet				A560-H – Hig	•	
					A560-L – Lov	/ Boy (w	vith A560 Topper)
	e Details						
-	e Details		-		er / Player Trac	cking Pa	inel Artwork
Catego					ing Machine		
	ical Standard	S	NS	1	0.0 + NSW Ap	pendix ((dated 14/01/09)
	ork Details					T	
Toppe	Topper Artwork Content		tent			•	r Tracking Panel
						Artwo	
401	1071 Rev A	Dout	ole S	h	ot		/0158 Rev A
						b) 470156 Rev A	
							/0018 Rev A
							/0157 Rev A
401	1345 Rev A	Tripl	e Sh	hot			/0161 Rev A
							20020 Rev A
						c) 47	/0159 Rev A
	0763 Rev A				rogressives	 .	
401	1574 Rev A	Supe	r Ga	m	ne		/0185 Rev A
							/0186 Rev A
							/0076 Rev A
401	1183 Rev A	Play	40 L	iı	nes		/0141 Rev A
							20023 Rev A
						c) 47	20142 Rev A

401104.00		× 45000 4 D
401184 Rev A	Play 50 Lines	a) 470024 Rev A
		b) 470147 Rev A
		c) 470148 Rev A
401454 Rev A	Play 100 Lines	a) 470153 Rev A
		b) 470154 Rev A
		c) 470155 Rev A
401131 Rev A	Dragon Lines	
470225 Rev A	Panda King	470228 Rev A
470056 Rev A	Rio Grande Rapids	a) 470057 Rev A
		b) 470121 Rev A
		c) 470120 Rev A
470241 Rev A	Dollar King	470244 Rev A
470175 Rev A	Lights Camera Action	470176 Rev A
400800 Rev A	Hot Reel	470209 Rev A
401279 Rev A	Hot New Game	
401437 Rev A	Players Paradise	470021 Rev A
d) 470392 Rev B		
e) 470424 Rev B	Player Paradise Platinum	470370 Rev A
f) 470425 Rev B		
470413 Rev A	Year Of The Dragon	470417 Rev A
	Generic	a) 470214 Rev A
	Generic	b) 470539 Rev A
470361 Rev A	Quad Shot	a) 470363 Rev A
		b) 470362 Rev A
Platform/Cabinet	A560-H – High Boy	(with / without A560 Topper)
	A560-L – Low Boy	(with / without A560 Topper)
	A560-L – Low Boy	(with 32" LCD Topper)
Operational Condi		
3. The "Ticket In	" and "Cashless" facilities ar	e not approved in the ACT.
4. The A560 Top	per must be installed on the A	A560 Low Boy platform when
operating this g	game.	
Application Refere		

This is Page 5 (of 13 pages) of the Schedule to the *Gaming Machine Approval 2012* (*No 37*)

New Gaming Mac	hine			
Game Name		Lionheart		
Specification Nur	nber	44.BF126		
Manufacturer		Ainsworth Game Technology Ltd		
Gaming Machine	Туре	iSAP		
Game Type	v •	Spinning Reels		
Game Identifier		GDNSLI1E		
Technical Standa	rds	NS10.0 + NSW Append	dix (dated 14/01/09)	
Submission Stand	lards	NSW CPTS 2.2	· · · ·	
		TITO Technical Standa	rd V4.20	
		NSW Jackpot Technical Standards Rev 1.2		
Progressive levels	s supported	iSAP - yes		
		Type - standard		
		Levels - 2		
		Wins transferred to 'To	tal Wins' – yes	
Maximum Bet Va		\$10.00		
Base Credit Valu		1c, 2c, 5c		
Variation Details				
	lax Game TP%	iSAP RTP%	Min/Max Total PRTP%	
51 8	7.57	3.348455	90.92	
52 8	8.80	3.262630	92.06	
53 8	6.73	3.328649	90.06	
54 8	5.70	3.350656	89.05	
61 8	6.73	4.384964	91.12	
62 8	7.57	4.457586	92.03	
63 8	5.70	4.389365	90.09	
Platform/Cabinet	t	A560-H – High Boy		
		A560-L – Low Boy (w	vith A560 Topper)	
	In" and "Cash	less" facilities are not ap		
	11	installed on the A560 L	ow Boy platform when	
operating this Application Refe	<u> </u>			
		44-A0715/S01		

Game NameStar Fire Quad ShotSpecification Number44.BF127ManufacturerAinsworth Game Technology LtdGaming Machine TypeiSAPGame TypeSpinning ReelsGame IdentifierGDNSTF1ETechnical StandardsNS10.0 + NSW Appendix (dated 14/01/09)Submission StandardsNSW CPTS 2.2TTTO Technical Standard V4.20NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yesType - standardLevels - 4Wins transferred to 'Total Wins' - yesMaximum Bet Value10.00Base Credit Value1c, 2cVariation DetailsVarMin/Max Game PRTP%5160.945360.635460.1355460.1329.00617689.13Platform/CabinetA560-H - High Boy A560-L - Low Boy (with A560 Topper)Operational Conditions1.The "Ticket In" and "Cashless" facilities are not approved in the ACT.2.The A560 Topper must be installed on the A560 Low Boy platform when	New C	aming Machine			
Specification Number44.BF127ManufacturerAinsworth Game Technology LtdGaming Machine TypeiSAPGame TypeSpinning ReelsGame IdentifierGDNSTF1ETechnical StandardsNS10.0 + NSW Appendix (dated 14/01/09)Submission StandardsNSW CPTS 2.2Throw Technical Standard V4.20Maximum Bet ValueiSAP - yesType - standardLevels - 4Wins transferred to 'Total Wins' - yesMaximum Bet Value1c, 2cVariation DetailsisAP RTP%VarMin/Max Game PRTP%5160.9430.0538965360.6329.230585460.1329.006176 </th <th></th> <th>0</th> <th>Star Fire Quad Shot</th> <th></th>		0	Star Fire Quad Shot		
Gaming Machine TypeiSAPGame TypeSpinning ReelsGame IdentifierGDNSTF1ETechnical StandardsNS10.0 + NSW Appendix (dated 14/01/09)Submission StandardsNSW CPTS 2.2TITO Technical Standard V4.20NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yesType - standardLevels - 4Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVarMin/Max GamePRTP%ISAP RTP%5160.945360.635460.135460.1329.00617689.13Platform/CabinetA560-L – Low Boy (with A560 Topper)Operational Conditions1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.2. The A560 Topper must be installed on the A560 Low Boy platform when	Specif	ication Number	44.BF127		
Game Type Spinning Reels Game Identifier GDNSTF1E Technical Standards NS10.0 + NSW Appendix (dated 14/01/09) Submission Standards NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2 Progressive levels supported iSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yes Maximum Bet Value \$10.00 Base Credit Value 1c, 2c Var Min/Max Game iSAP RTP% Min/Max Total PRTP% 51 60.94 30.053896 90.99 53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Manu	facturer	Ainsworth Game Techn	nology Ltd	
Game IdentifierGDNSTF1ETechnical StandardsNS10.0 + NSW Appendix (dated 14/01/09)Submission StandardsNSW CPTS 2.2TITO Technical Standard V4.20NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yesType - standardLevels - 4Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsVarMin/Max GamePRTP%Min/Max Total PRTP%5160.9430.05389690.995360.6329.00617689.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.2. The A560 Topper must be installed on the A560 Low Boy platform when	Gamir	ng Machine Type	iSAP		
Technical StandardsNS10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP% 90.15VarMin/Max Game PRTP%5160.94 60.135360.63 60.635460.13 60.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Game	Туре	Spinning Reels		
Submission StandardsNSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsMin/Max Game PRTP%5160.94 60.635360.63 60.635460.13 60.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Game	Identifier	GDNSTF1E		
TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVarMin/Max Game PRTP%5160.945360.6329.52305890.155460.1329.00617689.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Techn	ical Standards	NS10.0 + NSW Append	dix (dated 14/01/09)	
NSW Jackpot Technical Standards Rev 1.2Progressive levels supportediSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP%Min/Max Game PRTP%iSAP RTP%5160.945360.635460.1329.00617689.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Submi	ssion Standards			
Progressive levels supportediSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' - yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP%VarMin/Max Game PRTP%5160.945360.6329.52305890.995360.1329.00617689.13Platform/CabinetA560-H - High Boy A560-L - Low Boy (with A560 Topper)Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when			TITO Technical Standard V4.20		
Type - standard Levels - 4 Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP%VarMin/Max Game PRTP%5160.945360.6329.52305890.155460.1329.00617689.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions1.The "Ticket In" and "Cashless" facilities are not approved in the ACT.2.The A560 Topper must be installed on the A560 Low Boy platform when					
Levels - 4 Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP%VarMin/Max Game PRTP%51 60.94 30.053896 90.99 53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions1.The "Ticket In" and "Cashless" facilities are not approved in the ACT.2.The A560 Topper must be installed on the A560 Low Boy platform when	Progre	essive levels supported	iSAP - yes		
Wins transferred to 'Total Wins' – yesMaximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP%VarMin/Max Game PRTP%iSAP RTP%5160.9430.05389690.995360.6329.52305890.155460.1329.006176Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.2. The A560 Topper must be installed on the A560 Low Boy platform when			Type - standard		
Maximum Bet Value\$10.00Base Credit Value1c, 2cVariation DetailsiSAP RTP%VarMin/Max Game PRTP%iSAP RTP%5160.9430.0538965360.6329.5230585460.1329.00617689.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when			Levels - 4		
Base Credit Value1c, 2cVariation DetailsiSAP RTP%Min/Max Total PRTP%\$\frac{51}{51}\$ 60.9430.05389690.99\$53}{54}\$ 60.6329.52305890.15\$54}{60.13}\$ 29.00617689.13Platform/CabinetA560-H – High Boy A560-L – Low Boy (with A560 Topper)Operational Conditions1.1.The "Ticket In" and "Cashless" facilities are not approved in the ACT.2.The A560 Topper must be installed on the A560 Low Boy platform when				tal Wins' – yes	
Variation Details iSAP RTP% Min/Max Total PRTP% 51 60.94 30.053896 90.99 53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when			\$10.00		
Var Min/Max Game PRTP% iSAP RTP% Min/Max Total PRTP% 51 60.94 30.053896 90.99 53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when			1c, 2c		
PRTP% 51 60.94 30.053896 90.99 53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Variat	tion Details			
51 60.94 30.053896 90.99 53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	Var		iSAP RTP%	Min/Max Total PRTP%	
53 60.63 29.523058 90.15 54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when		PRTP%			
54 60.13 29.006176 89.13 Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when	51	60.94	30.053896	90.99	
Platform/Cabinet A560-H – High Boy A560-L – Low Boy (with A560 Topper) Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when			29.523058		
A560-L – Low Boy (with A560 Topper)Operational Conditions1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.2. The A560 Topper must be installed on the A560 Low Boy platform when		00.12	29.006176	89.13	
 Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 2. The A560 Topper must be installed on the A560 Low Boy platform when 	Platfo	rm/Cabinet	A560-H – High Boy		
 The "Ticket In" and "Cashless" facilities are not approved in the ACT. The A560 Topper must be installed on the A560 Low Boy platform when 			A560-L – Low Boy (w	vith A560 Topper)	
2. The A560 Topper must be installed on the A560 Low Boy platform when	-		lless" facilities are not ar	pproved in the ACT.	
			1	1	
		perating this game.			
Application Reference No. 44-A0716/S01; /S02			44-A0716/S01: /S02		

Updated Gaming Machine Platfo	orm
Device Name	G-Comfort ll Platform
Manufacturer	Aruze Gaming Australia Pty Ltd
Category	Gaming Machine
Category Type	Hardware Platform
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Technical Standards	NSW CPTS 2.2
	TITO Technical Standard V4.20
Platform/Cabinet Details	G-Comfort ll
	• Model Number: GSLT-SL01
Application Reference No.	06-A0386/S01

New Gaming Machine			
Game Name	Pistol Pete		
Specification Number	6.F0046		
Manufacturer	Aruze Gaming Australia	Pty Ltd	
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	09pPPMG3		
Technical Standards	NS10.0 + NSW Append	ix (dated 14/01/09)	
Submission Standards	NSW CPTS 2.2		
	TITO Technical Standar	rd V4.20	
Maximum Bet Value	\$5.00		
Base Credit Value	1c		
Variation Details			
	Variation Number	Min/Max PRTP%	
	1	87.85-87.99	
	2	88.81-88.99	
	3	89.85-89.93	
	4	90.93-90.99	
	5	91.82-91.97	
	6	92.82-92.95	
	7	95.87-95.98	
Platform/Cabinet	G-ENEX-WD00 - Midv	way, Low Boy	
	GENX-WD00 (G-ENEX	Kll) – Midway, Low Boy	
	G-Comfort		
Operational Conditions			
The "Ticket In" and "Cashless"	' facilities are not approve	d in the ACT.	
Application Reference No.	06-A0374/S01, /S02		

Gaming Machine Bugfix				
Game Name	And	cient Secrets China		
Specification Number		18.B0612		
Manufacturer	IGT (Australia) Pty Ltd			
Gaming Machine Type	-	iSAP		
Game Type	Spi	Spinning Reels		
Game Identifier	X60820GA			
	X60	0820RA		
Technical Standards	NS	NS10.1 + NSW Appendix (dated 24/11/11)		
Submission Standards	NS	W CPTS 2.3		
	TIT	O Technical Standa	rd V4.20	
		NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported		AP - Yes		
	• •	be - Standard		
		vels - 2		
	-	ns transferred to 'To	tal Wins' – Yes	
Maximum Bet Value	\$5.0			
Base Credit Value	1c,	2c		
Variation Details				
Var Min/Max Game PRT	'P%	iSAP RTP%	Min/Max Total PRTP%	
1 89.41-89.42		2.541482	91.95-91.96	
2 88.44-88.45		2.541482	90.98-90.99	
Platform/CabinetAVP BC20 – Portrait 32IN Top Box		2IN Top Box		
Operational Conditions				
The "Ticket In" and "Cashless	" faci	lities are not approve	ed in the ACT.	
Special Conditions				
A retrofit of all affected device			e	
software has been ordered in A			1 0	
12 October 2012. It will retrof				
'X60810GA, X60810RA' to a				
machine to freeze requiring a l	1		rror.	
Application Reference No.	18-	A5236/S01		

New Gaming MachineGame NameEastern Gems Autumn SerenadeSpecification Number18.B0608ManufacturerIGT (Australia) Pty Ltd	
Specification Number 18.B0608	
Manufacturer IGT (Australia) Pty Ltd	
Gaming Machine Type iSAP	
Game Type Spinning Reels	
Game Identifier X60210GA	
X60210RA	
Technical StandardsNS10.0 + NSW Appendix (dated 14/01/09)	
Submission Standards NSW CPTS 2.2	
TITO Technical Standard V4.20	
NSW Jackpot Technical Standards Rev 1.2	
Progressive levels supported iSAP - yes	
Type - standard	
Levels - 2	
Wins transferred to 'Total Wins' – yes	
Maximum Bet Value \$10.00	
Base Credit Value1c, 2c	
Variation Details	
Var Min/Max Game PRTP% iSAP RTP% Min/Max Total PRT	ГР%
2 87.98 3.349167 91.33	
3 87.98 4.015539 91.99	
4 87.98 6.019262 94.00	
7 87.98 1.538651 89.52	
Platform/Cabinet AVP BC20 – Video Top	
AVP ST22 – Video Slant Top	
Operational Conditions	
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.	
2. Touch-screen functionality must be enabled in the Configuration Menu after	er a
RAM Clear.	
Application Reference No.18-A5197/S01	

pecification Number39.IanufacturerKonSaming Machine TypeiSASame TypeSpiSame IdentifierHHHHHHSechnical StandardsNSubmission StandardsNS	nning Reels C5NA50.ROM3 C5NA50.ROM4 C5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	
pecification Number39.IanufacturerKonSaming Machine TypeiSASame TypeSpiSame IdentifierHHHHHHSechnical StandardsNSubmission StandardsNS	B0126 nami Australia Pty Ltd AP nning Reels C5NA50.ROM3 C5NA50.ROM4 C5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	
Image: Answight of the second secon	AP nning Reels IC5NA50.ROM3 IC5NA50.ROM4 IC5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	dated 14/01/09)
Jaming Machine TypeiSAJame TypeSpiJame IdentifierHHHHHHHHHHHHHHSechnical StandardsNSubmission StandardsNSTIT	AP nning Reels IC5NA50.ROM3 IC5NA50.ROM4 IC5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	dated 14/01/09)
Fame IdentifierHHHHHHHHHHHHHHSechnical StandardsNSubmission StandardsTIT	IC5NA50.ROM3 IC5NA50.ROM4 IC5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	dated 14/01/09)
Fame IdentifierHHHHHHHHHHHHHHSechnical StandardsNSubmission StandardsTIT	IC5NA50.ROM3 IC5NA50.ROM4 IC5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	dated 14/01/09)
HH'echnical StandardsNSubmission StandardsNSTIT	C5NA50.ROM5 10.0 + NSW Appendix (W CPTS 2.3	dated 14/01/09)
Vechnical StandardsNSubmission StandardsNSTIT	10.0 + NSW Appendix (W CPTS 2.3	dated 14/01/09)
ubmission Standards NS TIT	W CPTS 2.3	dated 14/01/09)
TIT		
NS	O Technical Standard V	4.20
	W Jackpot Technical Sta	indards Rev 1.2
e	AP - yes	
	pe - standard	
	vels - 2	
	ns transferred to 'Total V	Vins' – yes
).00	
ase Credit Value 1c	2c	
Variation Details		
Var Game Setting PRTP% Combination	iSAP RTP%	Min/Max Total PRTP%
1 82.02 1	7.800361	89.82
2 82.02 2	7.790464	89.81
3 82.02 3	7.780489	89.80
4 82.02 4	7.770470	89.79
5 82.02 5	7.760451	89.78
6 82.02 6	7.750028	89.77
7 82.02 7	8.020500	90.04
	8.000470	90.02
8 82.02 8	V Casina Tan with IC	D
latform/Cabinet K2	V – Casino Top with LC	
latform/Cabinet K2 K2	V 500 – Casino Top with	n LCD
latform/Cabinet K2 K2 KG	V 500 – Casino Top with P 2.0 UVS Podium – Up	n LCD
latform/Cabinet K2 K2 KG Tor	V 500 – Casino Top with	n LCD
latform/Cabinet K2 K2 K3 Tor pecific Approval Conditions	V 500 – Casino Top with P 2.0 UVS Podium – Up mbstone LCD Box	n LCD oper LCD Box,
Platform/Cabinet K2 K2 K2 K0 Tor pecific Approval Conditions The player selectable multi denomination	V 500 – Casino Top with P 2.0 UVS Podium – Up mbstone LCD Box ation functionality conta	n LCD oper LCD Box,
Platform/Cabinet K2 K2 K2 K3 K3 pecific Approval Conditions Top The player selectable multi denomination Strategies oftware 'NSW50250' is not a subject Strategies	V 500 – Casino Top with P 2.0 UVS Podium – Up mbstone LCD Box ation functionality conta	n LCD oper LCD Box,
Platform/Cabinet K2 K2 K2 K0 Tor pecific Approval Conditions The player selectable multi denomination	V 500 – Casino Top with P 2.0 UVS Podium – Up mbstone LCD Box ation functionality conta- ct of this approval.	n LCD oper LCD Box, ined in the system

This is Page 12 (of 13 pages) of the Schedule to the *Gaming Machine Approval 2012* (*No 37*)

Updat	ed Gaming N	Iachine (Gan	ne Software			
Game Name			Party All Night Rock Around the Clock				
Specification Number			39.B0120				
Manufacturer			Konami Australia Pty Ltd				
Gaming Machine Type			iSAP				
Game Type			Spinning Reels				
Game Identifier			PNR5NF50.ROM3				
			PNR5NF50.ROM4				
			PNR5NF50.ROM5				
Technical Standards			NS10.0 + NSW Appendix (dated 14/01/09)				
Submission Standards			N.	NSW CPTS 2.3			
			TITO Technical Standard V4.20				
			NSW Jackpot Technical Standards Rev 1.2				
Progressive levels			iSAP - yes				
supported			Type - standard				
			Levels - 3				
			Wins transferred to 'Total Wins' - yes				
Maxii	num Bet Va	lue	\$10.00				
Base	Credit Value		1c, 2c				
				Variation Deta			
Var	BCV	Game		Setting	Progressive	Total PRTP%	
		PRTP%	6	Combination	RTP%		
1	1c	85.14		11	5.049063	90.18	
-	2c	00111		12			
2	1c	85.87	,	21	6.312975	92.18	
	2c			22			
Platform/Cabinet			KGP 2.0 UVS Podium – Upper LCD Box, Tombstone				
				LCD Box			
-	fic Approval				_		
				ect of this approv			
					•	ned in the system	
			ot a	a subject of this a	pproval.		
-	ational Cond Ficket In" and		·ss"	facilities are not	approved in the	АСТ	
Application Reference No.			39-A0977/S01				

Game Name	Fortune Star			
Specification Number	35.F0191			
Manufacturer	Shuffle Master Australasia Pty Ltd			
Gaming Machine Type	Conventional			
Game Type	Spinning Reels			
Game Identifier	FOSNSW2A			
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)			
Submission Standards	NSW CPTS 2.2			
	TITO Technical Standar	TITO Technical Standard V4.20		
Maximum Bet Value	\$6.00			
Base Credit Value	1c, 2c, 5c, 10c, 20c			
Variation Details	Variation Number	Min/Max PRTP%		
	99	90.05		
	1	85.08		
	2	87.23		
	3	88.26		
	5	88.85		
	7	86.30		
	15	91.52		
	16	91.80		
	eStar PC4 – Round Top (with in-machine 17" LCD)			
Platform/Cabinet	1			
Platform/Cabinet	eStar PC4 – Low Top			
Platform/Cabinet		ор		

2) Gaming machine variation numbers 1 & 7 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
 Application Reference No. 35-A0771/S01