Australian Capital Territory

Gaming Machine Approval 2013 (No 25)

Notifiable instrument NI2013–369

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 25).*

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

4 Revocation

This instrument revokes notifiable instrument NI2013-286 dated 21 June 2013 and notified under the Legislation Register on 24 June 2013.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

4 September 2013

New Gaming Machine and Updated Supporting Software Technical Standards	
Game Name	Cash Express Golden Whistle
Specification Number	1.HF037
Manufacturer	Aristocrat Technologies Australia Pty Ltd
Gaming Machine Type	MGGM – SFS
Game Type	Spinning Reels
LPJS	1.YA002 • Cash Express / Money Train (1c) • Cash Express Link (2c)
Game Identifier	10162163
Technical Standards Submission Standards	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Progressive levels supported	Linked: Yes Type: Standard Levels: 4
Maximum Bet Value	$10.00
Base Credit Value	1c, 2c

Component Game Set Details

Game Number	Game Name
1	Where's the Gold
2	Geisha

Multi-Game Combination

MGC	CRP%	Game Number	Variation	SDB PRTP%
99	82.13	1	5	82.19
		2	6	82.08

Platform/Cabinet Details

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Specific Approval Conditions

1. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express / Money Train (1c)' and 'Cash Express Link (2c)' jackpot settings.
2. This game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 or later and the Interface card (SEI) firmware version L600H111 or later.
3. This game must be used in conjunction with a Graphics Server as given below:
   a. Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.
   b. Kontron ATA Graphics Server, Specification Number: 1.SES03, with Graphics Installation System (KSYS-HM-3.1.7) and Graphics Theme Data Disk (ATA P/N: 01033) or later.
4. This game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.

Device details	
Device Name	Gen7 BASE Software (System Software, Linux OS, BIOS)
Category	Supporting Function
Category Type	System Software
Technical Standards **Submission Standards**	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2

Software Details 1	
Firmware	**Flash/EEPROM Program ID**
System Software	35802080
Linux OS	3054
BIOS Flash	590176 1.00.0 Bios_1.00.0signed.bin

Platform/Cabinet Details

Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)

Gen7 Slant – Round Top, Casino Top (with in-machine LCD)(Configured with Ticket Printer only)

Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper Option)

Gen7 Upgrade XTreme – Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)

Software Details 2	
Firmware	**Flash/EEPROM Program ID**
System Software	35802080
Linux OS	3054
BIOS Flash	590422 2.02.0 Bios_2.02.0signed.bin

Platform/Cabinet Details

Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)

Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD)(Configured with Ticket Printer only)

Application Reference No.	01-A1410/S01

New Gaming Machine	
Game Name	The Bullfighter Returns
Specification Number	1.BF038
Manufacturer	Aristocrat Technologies Australia Pty Ltd
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	10262065
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Progressive levels supported	iSAP: Yes Type: Standard Levels: 3 Wins Transferred to 'Total Wins' meter - Yes
Maximum Bet Value	$10.00
Base Credit Value	50c, $1.00

Variations Details

Variation	Game RTP%	iSAP	Min/Max Total RTP%
8		15.963889	91.96
9		14.975528	90.97
10	76.00	17.496341	93.49
11		17.506996	93.50
12		18.920018	94.92

Platform/Cabinet Details

Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)

Gen7 Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer only)

Gen7 Upgrade XTreme – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)

Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer only)

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Application Reference No.	01-A1399/S01

New Gaming Machine and Updated Supporting Software	
Game Name	Ultra Stack Lion
Specification Number	6.F0067
Manufacturer	Aruze Gaming Australia Pty Ltd
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Game Identifier	USLMG002
Technical Standards **Submission Standards**	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20
Maximum Bet Value	$10.00
Base Credit Value	1c, 2c

Variation Details

Var	BCV	Min / Max PRTP%
1	1	90.29
2		92.02
3	1c, 2c	94.03
4		96.01
5		97.95

Platform/Cabinet

G-ENEX-WD00 – Midway, Low boy
GENX-WD00 (G-ENEX II) – Midway, Low boy
G-Comfort
G-Comfort II

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Device Details	
Description of Device	BASE Software (GENEX, G-ENEX II)
Category	Supporting Function
Category Type	System Software
Technical Standards **Submission Standards**	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20

Software Details	
Firmware	**Identifier**
Base	ZANGB001

Platform/Cabinet

G-ENEX-WD00 – Midway, Low boy
G-Comfort
GENX-WD00 (G-ENEX II) – Midway, Low boy
G-Comfort II

Application Reference No.	06-A0445/S01, /S02

New Gaming Machine			
Game Name	Ultra Stack Lion Jackpot		
Specification Number	6.F0068		
Manufacturer	Aruze Gaming Australia Pty Ltd		
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	ULJMG002		
Technical Standards **Submission Standards**	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20		
Maximum Bet Value	$10.00		
Base Credit Value	1c, 2c		
Variation Details	**Variation Number**	**BCV**	**Min/Max PRTP%**
	1	1c	90.99
	2		91.75
	3	1c, 2c	92.78
	4		95.54
Platform/Cabinet G-ENEX-WD00 – Midway, Low boy GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort G-Comfort II			
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	06-A0446/S01, /S02		

New Gaming Machine	
Game Name	Sunset Beach
Specification Number	42.B0017
Manufacturer	BGI Australia Pty Ltd
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	302002AS
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Progressive levels supported	iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes
Maximum Bet Value	$10.00
Base Credit Value	1c, 2c

Variation Details

Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
99	84.10		90.41
1	86.05	6.308442	92.36
2	87.91		94.22

Platform/Cabinet Details

ALPHA II – Alpha Pro Upright AP-1 (Standard Top Box with 32" LCD Monitor & with/without ALPHA PRO TOPPER)

Specific Approval Conditions

1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with the Standard Top Box with a 32" touch screen LCD monitor for this game to operate.
2. The gaming machine must be configured with the I-Deck button Panel for this game to operate.
3. The Alpha Pro Topper must be installed for this game to operate
4. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.
5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.
6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Application Reference No.	42.A0057/S01

Updated Gaming Machine Games Software	
Manufacturer	Konami Australia Pty Ltd
Game Details 1	
Game Name	Gypsy Fire
Specification Number	39.F006
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Software Details	
Function	**Audit Screen Identifier**
Game	L008MLA001XX_0083NCXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
Platform/Cabinet Details	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
Game Details 2	
Game Name	Gypsy Fire Jackpots
Specification Number	39.BF008
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
	NSW Jackpot Technical Standard Rev 1.2
Software Details	
Function	**Audit Screen Identifier**
Game	L022MLA001XX_0223NDXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
Platform/Cabinet Details	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
Operational Conditions	
The "Ticket In" and "Cashless" facilities are not approved in the ACT.	
Application Reference No.	39-A1134/S01