

Australian Capital Territory

# Gaming Machine Approval 2014 (No 21)

Notifiable instrument NI2014–389

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2014 (No 21)*.

## 2 Commencement

This instrument commences the day after the date of notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney  
Delegate  
ACT Gambling and Racing Commission

14 August 2014

New Gaming Machine Game			
<b>Game Name</b>	5 Frogs		
<b>Specification Number</b>	1.F0108		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10162470		
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO TS V4.20		
<b>Maximum Bet Value</b>	\$6.40		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP% - Max PRTP%</b>
	99	1c, 2c	90.59-90.69
	1	1c, 2c	88.89-88.99
	2	1c, 2c	91.79-91.89
	3	1c, 2c	90.19-90.29
	4	1c, 2c	89.49-89.59
	5	1c, 2c	91.19-91.29
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Viridian Widescreen – Chop Top (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)			
<b>Operational Conditions</b>			
The “Ticket In” and “Cashless” facilities are not approved in the ACT.			
<b>Application Reference No.</b>	01-A1467/S01		

New Gaming Machine Game					
<b>Game Name</b>		Fiesta Sun – Dynamite Ca\$h (2 iSAP Levels)			
<b>Specification Number</b>		1.BF059			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262421			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	87.74-87.89	V99-1c	3.016270	90.76-90.91
99	2c	87.74-87.89	V99-2c	3.016270	90.76-90.91
1	1c	87.74-87.89	V01-1c	2.540079	90.28-90.44
1	2c	87.74-87.89	V01-2c	2.540079	90.28-90.44
2	1c	87.74-87.89	V02-1c	2.778175	90.52-90.67
2	2c	87.74-87.89	V02-2c	2.778175	90.52-90.67
3	1c	87.74-87.89	V03-1c	3.316270	91.06-91.21
3	2c	87.74-87.89	V03-2c	3.316270	91.06-91.21
4	1c	87.74-87.89	V04-1c	3.792460	91.54-91.69
4	2c	87.74-87.89	V04-2c	3.792460	91.54-91.69
5	1c	87.74-87.89	V05-1c	4.268651	92.01-92.16
5	2c	87.74-87.89	V05-2c	4.268651	92.01-92.16
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
'Dynamite Cash' Optional Topper Kit – ATA P/N 150071					
<b>Operational Conditions</b>					
The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		01-A1455/S01			

New Gaming Machine Game					
<b>Game Name</b>		Pure Gold (4 iSAP Levels)			
<b>Specification Number</b>		1.BF064			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10162482			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$8.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	79.83-79.85	SCv99-1c	10.010853	89.84-89.86
99	2c	79.83-79.85	SCv99-2c	10.010853	89.84-89.86
1	1c	79.83-79.85	SCv01-1c	10.270853	90.10-90.12
1	2c	79.83-79.85	SCv01-2c	10.270853	90.10-90.12
2	1c	79.83-79.85	SCv02-1c	11.172575	91.00-91.02
2	2c	79.83-79.85	SCv02-2c	11.172575	91.00-91.02
3	1c	79.83-79.85	SCv03-1c	11.471742	91.30-91.32
3	2c	79.83-79.85	SCv03-2c	11.471742	91.30-91.32
4	1c	79.83-79.85	SCv04-1c	11.961742	91.79-91.81
4	2c	79.83-79.85	SCv04-2c	11.961742	91.79-91.81
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer option)					
<b>Device Details</b>					
<b>Device Name</b>		Pure Gold Topper Kit (Optional)			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Hardware Details – Topper Kit</b>		ATA P/N: 150070_07			
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (With in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)					
<b>Operational Conditions</b>					
The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		01-A1474/S01			

<b>New Gaming Machine Game and Optional Hardware Assembly</b>					
<b>Game Name</b>		Back To The Future (3 iSAP Levels)			
<b>Specification Number</b>		18.B0706			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X89200GA, X89200RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c	87.82	SC0201	3.153469	90.97
3	1c	88.75	SC0301	3.227656	91.97
4	1c, 2c	87.83	SC0401, SC0402	3.151319	90.98
7	1c	86.46	SC0701	3.026224	89.48
8	5c	88.75	SC0805	3.257137	92.00
<b>Platform/Cabinet Details</b> AVP BC20 – Portrait Top Box					
<b>Device Details</b>					
<b>Device Name</b>		Hardware Assembly			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Hardware Details</b>		Top Crown Bracket (Back to the Future) P/N: A7001669 Version 01			
<b>Platform/Cabinet Details</b> AVP BC20 – Portrait 32IN Top Box					
<b>Operational Conditions</b> The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		18-A5373/S01			

New Gaming Machine Game					
<b>Game Name</b>		Spooky Loot (3 iSAP Levels)			
<b>Specification Number</b>		18.B0704			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X85300GA, X85300RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c, 2c	86.52	SC0201, SC0202	4.466758	90.99
3	1c, 2c	86.52	SC0301, SC0302	5.466658	91.99
5	1c, 2c	84.90	SC0501, SC0502	4.594896	89.49
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22- Video Slant Top Universal – Slant Top					
<b>Operational Conditions</b> The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		18-A5352/S01			

New Multigame Gaming Machine Game				
<b>Game Name</b>		Venture To Never Isle		
<b>Specification Number</b>		18.D0022		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		MGGM - iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X90200GA, X90200RA		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	92.00	1	3	92.00
		2		92.00
2	90.50	1	2	90.50
		2		90.50
<b>Component Game Set Details</b>				
<b>Game Name 1</b>		Pan & Wendy		
<b>Gaming Machine Type</b>		iSAP		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
2	88.17	2.327800	90.50	
3		3.825500	92.00	
<b>Game Name 2</b>		Pan & Hook		
<b>Gaming Machine Type</b>		iSAP		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
2	88.17	2.327800	90.50	
3		3.825500	92.00	
<b>Platform/Cabinet</b>				
AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application Reference No.</b>		18-A5375/S01		

New Gaming Machine Game					
<b>Game Name</b>		Wulin Master (2 iSAP Levels)			
<b>Specification Number</b>		18.B0705			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X88000GA, X88000RA			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	5c	88.13	SC0205	3.863645	91.99
3	1c, 2c	88.07	SC0301, SC0302	3.926903	92.00
4	1c, 2c	87.81	SC0401, SC0402	3.192894	91.00
6	1c	87.05	SC0601	4.905261	91.96
7	5c	86.85	SC0705	3.912885	90.76
8	1c, 2c	86.83	SC0801, SC0802	3.177515	90.00
9	1c	87.05	SC0901	2.448840	89.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Operational Conditions</b> The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		18-A5364/S01			

Gaming Machine Hardware Assemblies and Updated Dynamic Button Panel Firmware	
<b>Device Details 1</b>	
<b>Device Name</b>	BC20 Dual and Single Video Toppers
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Dual Video Topper V3	A3200916 Rev A
Dual Topper V3 Video-Non Video	A3200918 Rev A
Kit Topper Video Main 18.5"	A2505521 Rev A
Assy, Raspberry PI + PI Face	A3200726 Rev A
Assy, DC to DC Converter Red Box	A3200728 Rev A
Ribbon Cable 16 Way	A3090647 Rev A
<b>Platform/Cabinet Details</b>	
AVP BC20 – Video Top, Portrait 32IN Top Box	
<b>Device Details 2</b>	
<b>Device Name</b>	Top Box Monitor Assembly
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Tovis L3220SG9GU 32" LCD Monitor Non-Touch Screen	A6000252 Rev D
<b>Platform/Cabinet Details</b>	
AVP BC20 – Portrait 32IN Top Box	
<b>Device Details 3</b>	
<b>Device Name</b>	Dynamic Button Panel Kit
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	NSW CPTS 2.3
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Dynamic Button Panel Assembly	68607100 – Rev A
Controller Board	75401300W – Rev A
Piggy Back Board	75514701W – Rev A
<b>Software Details</b>	
<b>Description</b>	<b>Flash Program ID</b>
Dynamic Button Controller Firmware	BFDB008E
<b>Platform/Cabinet Details</b>	
AVP BC20 – Video Top, Portrait 32IN Top Box	
<b>Application Reference No.</b>	18-A1264/S01