Gaming Machine Approval 2014 (No 22)

Notifiable instrument NI2014-396

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2014 (No 22).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

20 August 2014

Gaming Machine Ga	ame Software Bug	fix				
Game Name			Player's Choice Classic Edition			
Specification Numb	er	1.CG000	,			
Manufacturer		Aristocrat Technolog	Aristocrat Technologies Australia Pty Ltd			
Gaming Machine Type		MGGM – Multi Deno				
Game Type		Spinning Reels				
Game Identifier		10162853				
Technical Standard	 S	NS 10.1 + NSW Appe	endix (dated 2	4/11/11)		
Submission Standa		NSW CPTS 2.3; TITO	•	• •		
Maximum Bet Valu	e	\$10.00				
Base Credit Value		1c, 2c, 50c, \$1.00				
Multi-Game Combi	nation					
MGC	CRP%	Game Number	Variation	SDB PRTP%		
		1, 2	8	90.31		
		3, 4	1	90.10		
99	91.11	5, 6	11	92.03		
		7, 8	5	92.13		
		1, 2	11	92.26		
		3, 4	2	91.85		
1	92.73	5, 6	4	93.52		
		7, 8	4	93.61		
Component Game	Set Details	7, 8	4	93.01		
Game Name 1 & 2	Det Details	Queen Of The Nile				
Gaming Machine T	vne	Conventional				
Game Number	урс		1			
Base Credit Value			1c			
Maximum Bet Valu	P		\$5.00			
	ar	70.00	\$5.00 \$6.00 Min / Max VRP %			
	3		90.3			
	1		92.26			
Game Name 3 & 4	<u>.</u>	Indian Dreaming	32.2			
Gaming Machine T	vno.	Conventional				
Game Number	урс	3		4		
Base Credit Value						
Maximum Bet Valu	Δ	10	1c \$5.00			
	ar	Min VRP9		Max VRP%		
	<u>ա.</u> 1	90.10		90.16		
2		91.85				
Game Name 5 & 6		Wild Stallion		J1.J1		
Gaming Machine Type		Conventional				
Game Number		5		6		
Base Credit Value		50c		\$1.00		
Maximum Bet Value		\$5.00				
Var		75.00	Min / Max VRP%			
	4		93.52			
		92.03				
11		92.03				

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Continued

Game Name 7 & 8	Big Red	Big Red			
Gaming Machine Type	Conventional				
Game Number	7	8			
Base Credit Value	50c	\$1.00			
Maximum Bet Value	\$5.00	\$10.00			
Var	Min / M	ax VRP%			
4	93	.61			
5	92	92.13			

Platform/Cabinet

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)

Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)

Specific Approval Conditions

- This approval of 'Player's Choice Classic Edition' game software ID 10162853 replaces the previously approved version of 'Player's Choice Classic Edition' game software ID 10262020 notified under 2013-220 dated 10 May 2013.
- 2. This MGGM game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Application Reference No. 01-A1485/S01

New Multi Game Gami	ng Machine Gam	e and Optional Hardw	are			
Game Name	_	Player's Choice Sapphire Edition				
Specification Number		1.DG002				
Manufacturer		Aristocrat Technolo	gies Australia Pty I	.td		
Gaming Machine Type		MGGM – Multi Den	•			
Game Type		Spinning Reels				
Game Identifier		10162598				
Technical Standards		NS 10.3 + NSW App	endix (dated 24/04	1/13)		
Submission Standards		NSW CPTS 2.3; TITO	Technical Standar	^r d V4.20		
		NSW Jackpot Techn	ical Standards Rev	1.3		
Progressive Levels Sup	ported					
iSAP / Type / Levels / W	ins transferred	Yes / Standard / 3 /	Yes			
to 'Total Wins' meter:						
Max Bet		\$10.00				
Base Credit Values		1c, 2c, 20c, 50c, \$1.0	00			
Multi-Game Combinati	on					
MGC	CRP%	Game Number	Variation	SDB PRTP%		
		1, 2		90.99		
		3, 4		89.83		
		5, 6		90.01		
99	91.45	7, 8	99	90.11		
		9		93.03		
		10, 11		93.06		
		12, 13, 14		92.77		
		1, 2		91.00		
		3, 4		89.84		
		5, 6	_	90.02		
1	91.46	7, 8	1	90.12		
		9		93.04		
		10, 11		93.07		
		12, 13, 14		92.78		
		1, 2		91.01		
		3, 4		89.85		
		5, 6		90.03		
2	91.47	7, 8	2	90.13		
		9		93.05		
		10, 11		93.08		
		12, 13, 14		92.79		
		1, 2		90.49		
		3, 4		89.33		
		5, 6		89.51		
3	90.95	7, 8	3	89.61		
,	50.55	9		92.53		
		10		92.56		
		11		92.57		
		12, 13, 14		92.27		

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			1, 3	2			90.50
			3,	4			89.34
			5,	6			89.52
		00.00	7, 8				89.62
4		90.96	9		4		92.54
			10)			92.57
			11	_			92.58
			12, 13	3, 14			92.28
			1, 3				90.51
			3,				89.35
			5, (89.53
_		00.07	7,8		_		89.63
5		90.97	9		5		92.55
			10)			92.58
			11	_			92.59
			12, 13	3, 14			92.29
			1, 3				89.99
			3, 4				88.83
			5, (6			89.01
		00.45	7, 8				89.11
6		90.45	9		6		92.03
			10				92.06
			11				92.07
			12, 13	3, 14			91.77
			1, 3	2			90.01
			3, 4				88.85
			5, 6 7, 8		8		89.03
8		00.47					89.13
ŏ		90.47	9				92.05
			10				92.08
			11				92.09
			12, 13, 14				91.79
Component Game	Set Detail	S					
Game Name 1 & 2			5 Dragons	– Sapphir	e Edition		
Gaming Machine T	уре		iSAP				
Game Number				1			2
Maximum Bet Valu	ıe			1c			2 c
Base Credit Value	Base Credit Value				\$6.0	00	
Variation Details				T		1	
Var Game V	RP%	isap v	/RP% Min		Total VRP%	,	Max Total VRP%
99	3.201		533 90.99			91.01	
1 87.79-87.81 3.211		.533 91		91.00		91.02	
2		3.221	533		91.01		91.03
3		3.001			90.49		90.51
4 87.49-8	7.51	3.011			90.50		90.52
5		3.021			90.51		90.53
6 87.37-8	7.39	2.616			89.99		90.01
8		2.636	552		90.01		90.03

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Continued

Game			Timber Wolf Deluxe				
Game Name 3 & 4 Gaming Machine Type			iSAP				
	Number		3 4				
	num Bet Value						
	redit Value			1c \$8.			
	on Details			, γο.	00		
		:CAD \	/DD0/	Min Total VRP%	Max Total VRP%		
Var	Game VRP%	iSAP \					
99	05 50 05 00	3.201		89.83	90.02		
1	86.63-86.82	3.211		89.84	90.03		
2		3.221		89.85	90.04		
3	05.00.05.70	3.001		89.33	89.52		
4	86.33-86.52	3.011		89.34	89.53		
5		3.021		89.35	89.54		
6	86.21-86.40	2.616		88.83	89.02		
8		2.636		88.85	89.04		
	Name 5 & 6		1	King Deluxe – Sapphire	Edition		
	g Machine Type		iSAP				
	Number			5	6		
	um Bet Value			1c	2c		
	redit Value			\$4.50	\$4.80		
Variati	on Details						
Var	Game VRP%	iSAP \	/RP%	Min Total VRP%			
99		3.201		90.01	90.13		
1	86.81-86.93	3.211533		90.02	90.14		
2		3.221	1533	90.03	90.15		
3		3.001	1265	89.51	89.63		
4	86.51-86.63	3.011	1266	89.52	89.64		
5		3.021		89.53	89.65		
6	86.39-86.51	2.616		89.01	89.13		
8		2.636		89.03	89.15		
	Name 7 & 8			ns Deluxe			
Gamin	g Machine Type		ISAP				
Game	Number			7	8		
	um Bet Value			1c	2 c		
	redit Value			\$10	.00		
Variati	on Details			1			
Var	Game VRP%	iSAP \	/RP%	Min Total VRP%	Max Total VRP%		
99	_	3.201		90.11	90.12		
1	86.91-86.92	3.211		90.12	90.13		
2		3.221		90.13	90.14		
3	<u> </u>	3.001		89.61	89.62		
4	86.61-86.62	3.011		89.62	89.63		
5		3.021		89.63	89.64		
6	86.49-86.50	2.616		89.11	89.12		
8	00.15 00.50	2.636	5552	89.13	89.14		

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Continued

Game	Name 9		Big Red D	Deluxe			
Gaming Machine Type			isap				
	Number		9				
-	um Bet Value		20c				
	redit Value		\$10.00				
	on Details		,				
Var	Game VRP%	iSAP \	/RP%	Min Total VRP%	Max Total VRP%		
99		3.201	L533	93.03	93.04		
1	89.83-89.84	3.211		93.04	93.05		
2		3.221		93.05	93.06		
3		3.001		92.53	92.54		
4	89.53-89.54	3.011	L266	92.54	92.55		
5		3.021	1265	92.55	92.56		
6	00 44 00 40	2.616	5552	92.03	92.04		
8	89.41-89.42	2.636	5552	92.05	92.06		
Game	Name 10		Big Red D	Deluxe			
Gamin	g Machine Type		iSAP				
Game	Number		10				
Maxim	um Bet Value		50c	50c			
Base C	redit Value		\$10.00				
Variati	on Details						
Var	Game VRP%	iSAP \	/RP%	Min Total VRP%	Max Total VRP%		
99		3.201	L533	93.06	93.07		
1	89.86-89.87	3.211	L533	93.07	93.08		
2		3.221	1533	93.08	93.09		
3		3.001	1265	92.56	92.57		
4	89.56-89.57	3.011	L266	92.57	92.58		
5		3.021	1265	92.58	92.59		
6	89.44-89.45	2.616	5552	92.06	92.07		
8	65.44-65.45	2.636	•	92.08	92.09		
Game	Name 11		Big Red Deluxe				
	g Machine Type		iSAP				
	Number		11				
	um Bet Value		\$1.00				
	redit Value		\$10.00				
	on Details			AA' T . L LVDDO	14 T. I.		
Var	Game VRP%	iSAP \		Min Total VRP%	Max Total VRP%		
99		3.201533		93.06	93.07		
1	89.86-89.87	3.211		93.07	93.08		
2		3.221533		93.08	93.09		
3		3.001			2.57		
4	89.57	3.011			2.58		
5		3.021			2.59		
6	89.45	2.616			2.07		
8		2.636	5552	92	2.09		

Continued

00	- u						
Game	Name 12, 13 & 14		Black Panther				
Gamin	g Machine Type		iSAP				
Game	Number		12		13	14	
Maxim	um Bet Value		20c		50c		\$1.00
Base C	redit Value				\$10.00		
Variati	on Details						
Var	Game VRP%	iSAP V	'RP%	Min T	otal VRP%	Ν	/lax Total VRP%
99		3.201	.533	(92.77		92.78
1	89.57-89.58	3.211	.533	92.78		92.79	
2		3.221	.533	3 92.79			92.80
3		3.001	265	Ç	92.27		92.28
4	89.27-89.28	3.011	266	Ç	92.28		92.29
5		3.021	265	Ç	92.29		92.30
6	89.15-89.16	2.616	5552	(91.77		91.78
8	69.15-69.10	2.636	5552	Ç	91.79		91.80
Platform/Cabinet Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option) Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)							
Device	Details						
Device	Name		Player's Choice Topper Kit (Optional)				
Catego	ry		Gaming Machine				
Type			Hardware Component				

Platform/Cabinet

Topper Kit

Technical Standards

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)

ATA P/N: 150070_08

NS Rev 10.3 + NSW Appendix Rev 10.3

Specific Approval Conditions

This MGGM game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

	• •
Application Reference No.	01-A1479/S01

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New Gaming Machine Platform					
Gen 8 Helix Upright Platform					
Aristocrat Australia Pty Ltd					
Hardware Platform					
NS 10.3 + NSW Appendix (dated 24/04/13)					
NSW CPTS 2.3; TITO Technical Standard V4.20					
h in-machine LCD) (Configured with either Ticket Printer					
No Hopper, No BNA & No Printer)					
Hardware Details – Part Number ATA P/N 434907_1					
Specific Approval Conditions					
OM (CEEPROM) (U5 on the Configuration Stick Module					
inside the Logic Cage) in the field is not approved.					
Operational Conditions					
The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
Application Reference No. 01-A1472/S01					

dated Supporting Software, Regression vice Details				
vice Name	Gen7 / Gen8 BASE Software (System Software, Linux OS, BIOS)			
nufacturer	Aristocrat Technologies Australia Pty Ltd			
tegory	Supporting Function			
pe	System Software			
chnical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)			
	NSW CPTS Rev 2.3; TITO Technical Standard V4.20			
	NSW Jackpot Technical Standards Rev 1.3			
tware Details 1				
tem Software Program ID	50002030			
tform/Cabinet Details				
n7 Viridian Widescreen – Chop Top, Cas	ino Top (with in-machine LCD) (Configured with either Ticket			
nter and/or Hopper option)				
17 Vii Slant – Chop Top, Casino Top (witl	n in-machine LCD) (Configured with Ticket Printer option)			
tware Details 2				
me Identifier	50002030			
Platform/Cabinet Details				
	machine LCD) (Configured with either Ticket Printer and/or			
pper option) OR				
onfigured for CCCE only – No Coin, No H	opper, No BNA & No Printer)			
me Details				
me Name	Eyes Of Fortune – Ca\$h Explo\$ion (1 Link + 1 iSAP)			
ecification Number	1.HF040			
S Specification Number	1.YA002			
ming Machine Type	SFS - iSAP			
me Type	Spinning Reels			
chnical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3			
	NSW CTPS Rev 2.3; NSW Jackpot TS Rev 1.3			
	TITO TS V4.20			
me Identifier	10262384			
Software Details 2				
	10262384			
me Identifier				
me Identifier tform/Cabinet Details	H - 2 - 2 - 2			
tform/Cabinet Details	machine LCD) (Configured with either Ticket Printer and/or			

(Configured for CCCE only - No Coin, No Hopper, No BNA & No Printer)

Platform/Cabinet Details

Gen7 Viridian Widescreen – Casino Top with Top Box LCD (stand-alone) (Configured with either Ticket Printer and/or Hopper option)

Gen7 Vii Slant – Casino Top with Top Box LCD (stand-alone)(Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Ca\$h Explo\$ion' jackpot settings.

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Application Reference No.	01-A1471/S01
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New Gaming Machine	
Game Name	Northern Buck
Specification Number	35.BF116
Manufacturer	SHFL entertainment (Australasia) Pty Limited
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	NOBNSW2B
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
	NSW Jackpot Technical Standard Rev 1.2
Progressive Levels Supported	iSAP: Yes
	Type: Standard
	Levels: 3
	Wins Transferred to Total Wins Meter: Yes
Maximum Bet Value	\$10.00
Base Credit Value	50c, \$1.00

Variation Details

Var	BCV	Game RTP%	Progressive RTP%	Min / Max PRTP%
89	50C, \$1.00	79.98	9.611039	89.59
90	50C, \$1.00	80.48	0.696790	90.17
91	50C, \$1.00	81.72	9.686780	91.41
92	50C, \$1.00	82.32	9.817119	92.14
93	50C, \$1.00	83.50	9.866939	93.37

Platform/Cabinet Details

PC4 - Equinox

Specific Approval Conditions

- 1. This approval of 'Northern Buck' replaces the previous approval of 'Northern Buck' notified under 2013-395 dated 4 September 2013.
- 2. The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

Application Reference No.	35-A0913/S01
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