

2003

THE LEGISLATIVE ASSEMBLY
FOR THE AUSTRALIAN CAPITAL TERRITORY

(As presented)

(Mrs Helen Cross)

Gaming Machine (Political Donations) Amendment Bill 2003

A Bill for

An Act to amend the *Gaming Machine Act 1987*

The Legislative Assembly for the Australian Capital Territory enacts as follows:

1 Name of Act

This Act is the *Gaming Machine (Political Donations) Amendment Act 2003*.

2 Commencement

This Act commences on 1 July 2004.

Note The naming and commencement provisions automatically commence on the notification day (see Legislation Act, s 75 (1)).

3 Act amended

This Act amends the *Gaming Machine Act 1987*.

4 New section 30I

in division 4.5, insert

30I Political donations prohibited

(1) A club that is a licensee must not give money to a political party or associated entity.

(2) If the commission is satisfied that a club that is a licensee has contravened subsection (1), the disciplinary action that the commission may take under section 24 (1) includes, but is not limited to, the imposition by way of a condition on the club's licence of a restriction (or further restriction) on the number of gaming machines that may be installed on the licensed premises.

Note Other disciplinary actions the commission might take under s 24 (1) are as follows:

- censure
- imposition or variation of other licence conditions
- imposition of a monetary penalty of not more than \$10 000
- suspension of the club's licence for a stated period or until a stated condition is fulfilled

- 1 • suspension of the club’s licence indefinitely
2 • cancellation of the club’s licence.

3 (3) In this section:

4 *associated entity*—see the *Electoral Act 1992*, section 198.

5 *political party*—see the *Electoral Act 1992*, dictionary.

Endnote

Republications of amended laws

For the latest republication of amended laws, see www.legislation.act.gov.au.