



Australian Capital Territory

Gaming Machine Amendment Act 2013 (No 2)

A2013-29

An Act to amend the *Gaming Machine Amendment Act 2012*

The Legislative Assembly for the Australian Capital Territory enacts as follows:

1 Name of Act

This Act is the *Gaming Machine Amendment Act 2013 (No 2)*.

2 Commencement

This Act commences on the day after its notification day.

Note The naming and commencement provisions automatically commence on the notification day (see [Legislation Act](#), s 75 (1)).

3 Legislation amended

This Act amends the *Gaming Machine Amendment Act 2012*.

**4 Commencement
Section 2 (2) to (4) and notes**

substitute

(2) Sections 28 and 29 commence on 1 February 2014.

Endnotes

1 Presentation speech

Presentation speech made in the Legislative Assembly on 6 June 2013.

2 Notification

Notified under the [Legislation Act](#) on 21 August 2013.

3 Republications of amended laws

For the latest republication of amended laws, see www.legislation.act.gov.au.

I certify that the above is a true copy of the Gaming Machine Amendment Bill 2013 (No 2), which was passed by the Legislative Assembly on 8 August 2013.

Clerk of the Legislative Assembly

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