

AUSTRALIAN CAPITAL TERRITORY

GAMING MACHINE ACT 1987

DETERMINATION OF FEES

INSTRUMENT NO. 172 OF 1999

EXPLANATORY STATEMENT

The *Gaming Machine Act 1987* (the Act) provides for the taxing of gross revenue from gaming machines and the necessary administrative support and inspection powers for the regulation and control of gaming machine operations in the ACT.

Division 2 of Part IV of the Act, deals with the variation and transfer of licences for gaming machines. In particular, subsection 22(2) requires a written request to vary a licence. Subsection 22(2) of the Act was recently amended so that a fee must accompany each application.

This determination under section 66 of the Act, for the purposes of subsection 22(2) of the Act, sets the fee that shall accompany a request for a variation to a gaming machine licence at \$25 per gaming machine and applies on and from 1 July 1999.

Authorised by the Treasurer