

AUSTRALIAN CAPITAL TERRITORY

GAMING MACHINE ACT 1987

DETERMINATION OF FEES

INSTRUMENT NO. 280 OF 1999

EXPLANATORY STATEMENT

The *Gaming Machine Act 1987* (the Act) provides for the taxing of gross revenue from gaming machines and the necessary administrative support and inspection powers for the regulation and control of gaming machine operations in the ACT.

Division 1 of Part V of the Act, deals with certain administrative obligations required by licensees in relation to machine management and accessing of machines. In particular, following recent amendments to the Act, subsections 34A(2) and 34C(2) provide for the approval of persons employed by gaming machine manufacturers and gaming machine licensees, who are required to open gaming machines for the purpose of repair/maintenance and for other aspects of machine management. Previously, under former section 34 of the Act, such approval was for a period of 12 months with the fee determined at \$50. A recent amendment to the Act extends the approval period to two years.

This determination under section 66 of the Act, for the purposes of subsections 34A(2) and 34C(2) of the Act, sets the fee for the approval at \$100 to reflect the extension of the period from 12 months to two years.

Authorised by the Treasurer