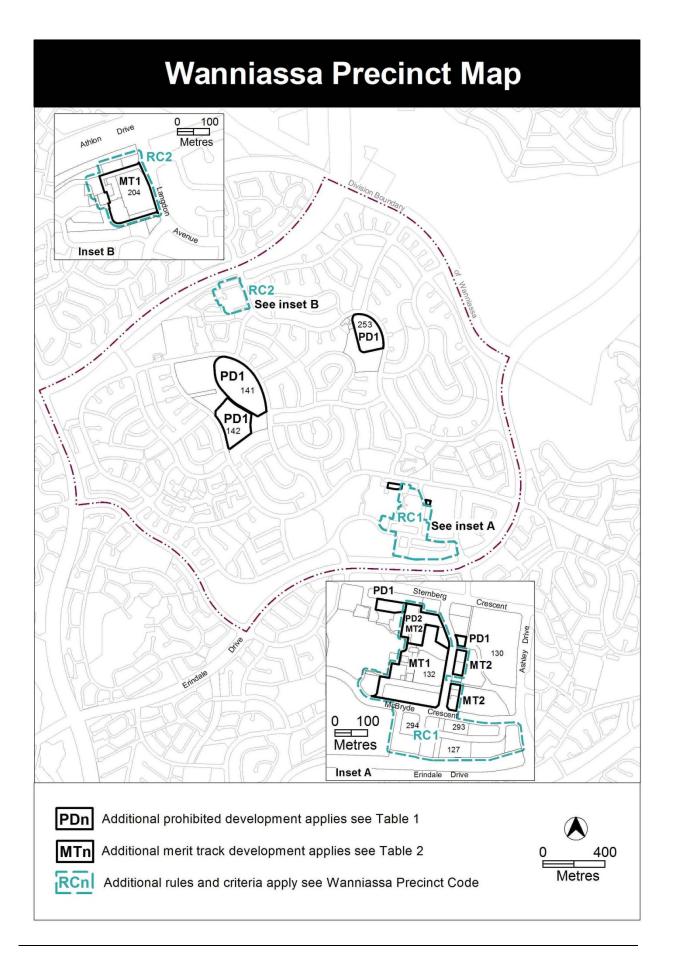


# Wanniassa Precinct Map and Code

includes
Erindale and Wanniassa Group Centres

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## **Assessment Tracks**

The following tables identify the additional prohibited development and additional merit track development for blocks and parcels shown in the Wanniassa Precinct Map (identified as PDn or MTn). Development that is exempt from requiring development approval, other prohibited development and the minimum assessment track applicable to each development proposal is set out in the relevant zone development table.

The following tables constitute part of the relevant zone development table.

Table 1 – Additional prohibited development

Additional prohibited development			
Suburb precinct map label	Zone	Development	
PD1	CFZ	retirement village	
		supportive housing	
PD2 CZ2	SHOP (except for art, craft or sculpture		
	CZ2	dealer and personal services)	

Table 2 – Additional merit track development

Table 2 – Additional ment	track acveropment	
Additional merit track development that may be approved subject to assessment		
Suburb precinct map label	Zone	Development
		industrial trades
MT1	CZ1	municipal depot store
		funeral parlour
NATO	CZ2	light industry
MT2	CZZ	service station
		veterinary hospital

# **Wanniassa Precinct Code**

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## Introduction

#### Name

The name of this code is Wanniassa Precinct Code.

#### **Application**

The code applies to the Division of Wanniassa.

#### **Purpose**

This code provides additional planning, design and environmental controls for specific areas or blocks and may also contain references to provisions in other codes.

In conjunction with other relevant codes it will be used by the *Authority* to assess development applications and offer guidance to intending applicants in designing development proposals and preparing development applications.

#### **Structure**

This code contains additional rules and/or criteria for particular blocks or parcels identified as areas RCn on the precinct map, to be read in conjunction with the relevant development code. It may also contain sub-parts.

Each element has one or more rules and, unless the respective rule is mandatory, each rule has an associated criterion. Rules provide quantitative, or definitive, controls. By contrast, criteria are chiefly qualitative in nature.

In some instances rules are mandatory. Such rules are accompanied by the words "This is a mandatory requirement. There is no applicable criterion." Non-compliance with a mandatory rule will result in the refusal of the development application. Conversely, the words "There is no applicable rule" is found where a criterion only is applicable.

#### **Code hierarchy**

Under the *Planning and Development Act 2007*, where more than one type of code applies to a development, the order of precedence if there is inconsistency of provisions between codes is: precinct code, development code and general code.

If more than one precinct code applies to the site, the most recent precinct code takes precedence to the extent of any inconsistency.

#### **Definitions**

Defined terms, references to legislation and other documents are italicised.

Definitions of terms used in this code are listed in part 13 of the Territory Plan or, for terms applicable only to this code, associated with the respective rule.

#### **Acronyms**

ACTPLA Planning and Land Authority within the ACT Environment and

Sustainable Development Directorate

EPA ACT Environment Protection Authority

ESA ACT Emergency Services Agency

ESDD ACT Environment and Sustainable Development Directorate

NCA National Capital Authority

P&D Act Planning and Development Act 2007

TAMS ACT Territory and Municipal Services Directorate

# Additional rules and criteria

This part applies to blocks and parcels identified in the Wanniassa Precinct Map (RCn). It should be read in conjunction with the relevant zone development code and related codes.

# RC1 – Erindale Group Centre

This part applies to blocks and parcels identified in area RC1 shown on the Wanniassa Precinct Map. RC1 includes the Erindale Group Centre.

#### Element 1: Use

Rul	es	Criteria	
1.1	1.1 Ground floor use		
R1		C1	
This	rule applies to area a shown on figure 1.	Buildings fronting main pedestrian areas and	
	the following uses are permitted at the ind floor level:	routes incorporate uses on the ground floor that generate activity in the public space.	
a)	business agency		
b)	club		
c)	community activity centre		
d)	drink establishment		
e)	financial establishment		
f)	hotel		
g)	indoor entertainment facility		
h)	indoor recreation facility		
i)	public agency		
j)	restaurant		
k)	SHOP		
R2		C2	
		This criterion applies area b shown on figure 1.	
There is no applicable rule.		Buildings fronting main pedestrian areas and	
		routes incorporate uses on the ground floor that	
		generate activity in the public space.	

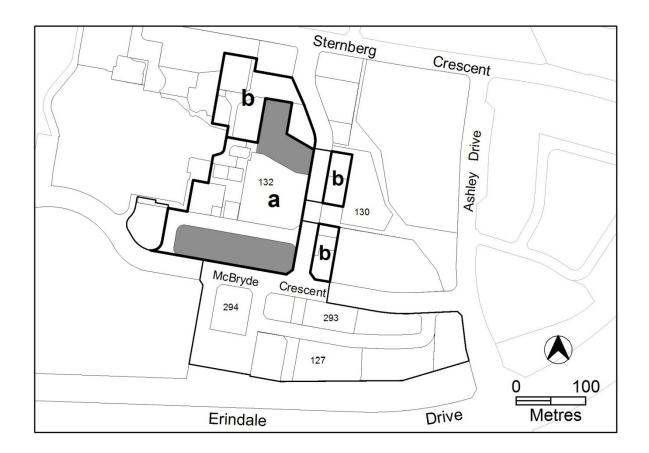


Figure 1

Rules	Criteria	
1.2 Industrial trades, municipal depot and store		
R3		
This rule applies to the shaded areas shown on figure 1.	This is a mandatory requirement. There is no applicable criterion.	
Development involving one or more of the following uses is only permitted in association with a structured <i>car park</i> :		
a) industrial trades		
b) municipal depot		
c) store		

#### 1.3 Development on nominated car parking areas

R4

This rule applies to the shaded areas shown on figure 1.

Development complies with all of the following:

- the existing number of car parking spaces is retained on the site and made available for public use at all times
- b) provides car parking that is generated by the development on site in accordance with the Parking and Vehicular Access General Code in addition to the spaces required by item a)

C4

Development meets all of the following:

- in accordance with the Parking and Vehicular Access General Code, there is enough car parking for the needs of the centre as a whole
- the development does not adversely affect the overall function of the centre in terms of economic, social, traffic and parking and urban design impacts.

### **Element 2: Buildings**

Rules	Criteria	
2.1 Active frontages		
R5 Buildings incorporate display windows and entrances with direct pedestrian access at ground floor level on frontages to main pedestrian areas and routes and public open spaces.	C5 Buildings achieve all of the following: a) direct pedestrian access from main pedestrian areas b) avoid extensive lengths of blank walls unrelieved by doors, display windows or the like	

# **RC2 – Wanniassa Group Centre**

This part applies to blocks and parcels identified in area RC2 shown on the Wanniassa Precinct Map. RC2 includes the Wanniassa Group Centre.

#### Element 3: Use

Rul	es	Criteria
3.1	Ground floor use	
R6		C6
This	rule applies to area a shown on figure 2.	Buildings fronting main pedestrian areas and
1	the following uses are permitted at the ind floor level:	routes incorporate uses on the ground floor that generate activity in the public space.
a)	business agency	
b)	club	
c)	community activity centre	
d)	drink establishment	
e)	financial establishment	
f)	hotel	
g)	indoor entertainment facility	
h)	indoor recreation facility	
i)	public agency	
j)	restaurant	
k)	SHOP	

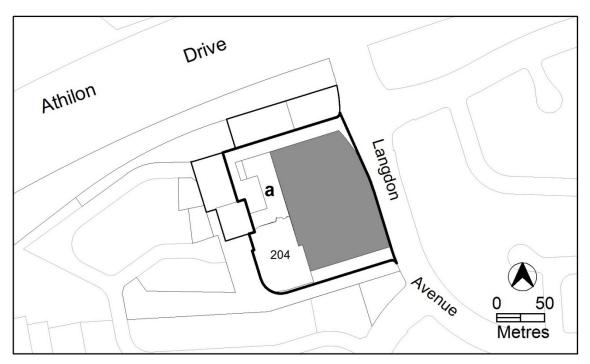


Figure 2

Rules	Criteria	
3.2 Industrial trades, municipal depot and store		
R7		
This rule applies to the shaded area shown on figure 2.	This is a mandatory requirement. There is no applicable criterion.	
Development involving one or more of the following uses is only permitted in association with a structured <i>car park</i> :		
a) industrial trades		
b) municipal depot		
c) store		

Rules	Criteria	
3.3 Development on nominated car parking areas		
R8	C8	
<ul> <li>This rule applies to the shaded area shown on figure 2.</li> <li>Development complies with all of the following:</li> <li>a) the existing number of car parking spaces is retained on the site and made available for public use at all times</li> <li>b) provides car parking that is generated by the development on site in accordance with the <i>Parking and Vehicular Access General Code</i> in addition to the spaces required by item a)</li> </ul>	Development meets all of the following:         in accordance with the Parking and Vehicular Access General Code, there is enough car parking for the needs of the centre as a whole         b) the development does not adversely affect the overall function of the centre in terms of economic, social, traffic and parking and urban design impacts.	

## **Element 4: Buildings**

Rules	Criteria	
4.1 Active frontages		
R9	C9	
Buildings incorporate display windows and entrances with direct pedestrian access at ground floor level on frontages to main pedestrian areas and routes and public open spaces.	Buildings achieve all of the following:  a) direct pedestrian access from main pedestrian areas  b) avoid extensive lengths of blank walls unrelieved by doors, display windows or the like	