

Australian Capital Territory

Gaming Machine Approval 2008 (No 4)

Notifiable instrument NI2008–58

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2008 (No 4)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) and/or peripheral equipment described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission
26 February 2008

GAME NAME	Amazon Gold* Amazon Gold (2iSAP Levels)*	
SPECIFICATION NO		
Game 1:	44-F0276	
Game 2:	44-BF012	
APPLICATION REFERENCE NUMBER	44-A0431/S01	
MANUFACTURER	Ainsworth Game Technology Limited	
GAME TYPE	Spinning Reels	
BASE CREDIT VALUE		
Game 1:	1c, 2, & 5c	
Game 2:	1c & 5c	
MAXIMUM BET VALUE		
Game 1:	\$10.00	
Game 2:	\$10.00	
PERCENTAGE RETURN TO PLAYER (PRTP)	Variation Number	Min/Max PRTP
Game 1:	99	88.00
	01	90.02
	02	91.92
	06	86.10**
Game 2:	19	91.42
	59	91.98

*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.

**Note: This machine variation is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.

GAME NAME	Dream Run* Dream Run (2iSAP Levels)*	
SPECIFICATION NO Game 1: Game 2:	44-F0277 44-BF013	
APPLICATION REFERENCE NUMBER	44-A0438/S01	
MANUFACTURER	Ainsworth Game Technology Limited	
GAME TYPE	Spinning Reels	
BASE CREDIT VALUE Game 1: Game 2:	1c, 2, & 5c 1c & 5c	
MAXIMUM BET VALUE Game 1: Game 2:	\$10.00 \$10.00	
PERCENTAGE RETURN TO PLAYER (PRTP)	Variation Number	Min/Max PRTP
Game 1:	99	88.20
	01	90.34
	02	91.99
	06	86.01**
Game 2:	19	91.62
	59	92.19

*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.

**Note: This machine variation is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.

GAME NAME	Treasures of the Nile	
SPECIFICATION NO		
Game 1:	44-F0278	
Game 2:	44-BF042	
APPLICATION REFERENCE NUMBER	44-A0439/S01	
MANUFACTURER	Ainsworth Game Technology Limited	
GAME TYPE	Spinning Reels	
BASE CREDIT VALUE		
Game 1:	1c, 2, & 5c	
Game 2:	1c & 5c	
MAXIMUM BET VALUE		
Game 1:	\$10.00	
Game 2:	\$10.00	
PERCENTAGE RETURN TO PLAYER (PRTP)	Variation Number	Min/Max PRTP
Game 1:	99	88.10
	01	90.36
	02	92.24
	06	86.20**
Game 2:	19	91.52
	59	92.09

*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.

**Note: This machine variation is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.

GAME NAME	Wild Game* Wild Game (2iSAP Levels)*	
SPECIFICATION NO		
Game 1:	44-F0279	
Game 2:	44-BF052	
APPLICATION REFERENCE NUMBER	44-A0440/S01	
MANUFACTURER	Ainsworth Game Technology Limited	
GAME TYPE	Spinning Reels	
BASE CREDIT VALUE		
Game 1:	20c, 50c, \$1	
Game 2:	\$1	
MAXIMUM BET VALUE		
Game 1:	\$10.00	
Game 2:	\$10.00	
PERCENTAGE RETURN TO PLAYER (PRTP)	Variation Number	Min/Max PRTP
Game 1:	99	88.08
	01	90.29
	02	92.22
	06	94.29
Game 2:	99	92.63

*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.

GAME NAME	Dragon Magic*	
SPECIFICATION NO	01-B0612	
APPLICATION REFERENCE NUMBER.	01-A0808_1/S01	
MANUFACTURER	Aristocrat Technologies Australia Pty Limited	
GAME TYPE	Spinning Reels	
BASE CREDIT VALUE	5c	
MAXIMUM BET VALUE	\$2.25	
PERCENTAGE RETURN TO PLAYER (PRTP)	Variation Number	Min/Max PRTP
	99	87.91
	01	90.08
	02	92.00
	03	94.87

*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.

GAME NAME	Dragon Magic*	
SPECIFICATION NO	01-B0613	
APPLICATION REFERENCE NUMBER.	01-A0809_1/S01	
MANUFACTURER	Aristocrat Technologies Australia Pty Limited	
GAME TYPE	Spinning Reels	
BASE CREDIT VALUE	10c	
MAXIMUM BET VALUE	\$4.50	
PERCENTAGE RETURN TO PLAYER (PRTP)	Variation Number	Min/Max PRTP
	99	87.91
	01	90.08
	02	92.00
	03	94.87

*Note: The "Ticket In" and "Cashless" facilities are not approved in the ACT.