Gaming Machine Approval 2010 (No 43)

Notifiable instrument NI2010-588

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2010 (No43).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney Delegate ACT Gambling and Racing Commission

20 October 2010

This is Page 1 (of 11 pages) of the Schedule to the *Gaming Machine Approval 2010 (No 43)*

New Gaming Machine				
Game Name		Aussie Wonders (2 iSAP Levels)		
Specification Number		44.]	BF071	
Manufacturer		Ain	sworth Game Technol	ogy Ltd
Gaming Machine T	ype	iSA	P	
Game Type		Spir	nning Reels	
Submission Standard	S	NS.	10.0 + NSW Appendix	(dated 14/01/09)
			W CPTS 2.2	
		TIT	O Technical Standard	V4.18
			W Jackpot Technical S	
Technical Standards			10.0 + NSW Appendix	(dated 14/01/09)
			W CPTS 2.2	
			O Technical Standard	
		NSW Jackpot Technical Standards Rev 1.1		
Progressive levels su		iSAP - Yes		
		Type - Standard		
			rels - 2	
Maximum Bet Value			.00	
Base Credit Value		1c, 2c, 5c		
Percentage Return				
Var BCV	Game R	ГР	iSAP RTP	Min/Max Total PRTP
51 1c, 2c, 5c	88.45		3.226331	91.67
52 1c, 2c, 5c	89.13		3.297644	92.43
53 1c, 2c, 5c	87.38		3.186024	90.57
61 5c	88.45		4.226774	92.67
62 5c 89.13				
Platform/Cabinet		A56	60 - High Boy	
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				in the ACT.
Application Reference No.		44-	A0602/S01	

New Gaming Machine and Updated Game Shell Software						
Game Name			Enchanted World (2 iSAP Levels)			
Specif	ication Numb	er	44.BF070			
Manufacturer			Ain	sworth Game Technol	ogy Ltd	
Gaming Machine Type			iSA	·P		
Game	Type		Spi	nning Reels		
Submi	ssion Standards	S	NS	10.0 + NSW Appendix	(dated 14/01/09)	
			NS	NSW CPTS 2.2		
			TIT	O Technical Standard	V4.18	
			NS	W Jackpot Technical S	Standards Rev 1.1	
Techni	ical Standards		NS	10.0 + NSW Appendix	(dated 14/01/09)	
			NS	W CPTS 2.2		
			TIT	O Technical Standard	V4.18	
			NS	W Jackpot Technical S	Standards Rev 1.1	
Progr	essive levels su	pported		AP - Yes		
				oe - Standard		
				vels - 2		
	num Bet Valu	e	\$10.00			
	Credit Value		1c, 2c, 5c			
	ntage Return t				T	
Var	BCV	Game R		iSAP RTP	Min/Max Total PRTP	
02	1c, 2c, 5c	88.79		3.191290	91.98	
11	1c, 2c, 5c	88.08		3.098863	91.18	
31	1c, 2c, 5c	86.91		3.154979	90.06	
51	1c, 2c, 5c	88.08		3.528684	91.61	
52	1c, 2c, 5c	88.79		3.621111	92.41	
53	1c, 2c, 5c	86.91		3.614509	90.52	
61	5c	86.91		4.839921	91.75	
62	5c	88.08		4.674872	92.76	
Platfo	rm/Cabinet		A560 - High Boy			
				A560 – Low Boy (plus A560 Topper)		
_	tional Conditi		.1	», f:1!:4: 4		
	1. The "Ticket In" and "Cash			11		
	1.1				• •	
operating the game 'Enchanted World Device Details				wonu (2 isar ieveis) •	
Device Name			Como Shall/DIOS			
			Game Shell/BIOS Supporting Function			
	Category Diatform/Cabinat			Supporting Function		
1 14110	Platform/Cabinet			A560 - High Boy A560 – Low Boy (plus A560 Topper)		
Appli	ration Referen	ce No	44-A0566/S01			
Application Reference No.		CC 11U.		110200/001		

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New Gaming Machine				
Game Name		Inca King (2 iSAP Levels)		
Specification Number		44.BF068		
Manufacturer	1	Ainsworth Game Technology Ltd		
Gaming Machine Ty	pe i	iSAP		
Game Type		Spinning Reels		
Submission Standards]	NS10.0 + NSW Appendix (dated 14/0	1/09)	
	1	NSW CPTS 2.2		
		TITO Technical Standard V4.18		
	I	NSW Jackpot Technical Standards Re	v 1.1	
Technical Standards		NS10.0 + NSW Appendix (dated 14/0	1/09)	
	1	NSW CPTS 2.2		
		TITO Technical Standard V4.18		
		NSW Jackpot Technical Standards Re	v 1.1	
Progressive levels sup		iSAP - Yes		
		Type - Standard		
		Levels - 2		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c, 5c		
Percentage Return to				
Var BCV	Game RT	TP iSAP RTP Min/Max	Total PRTP	
51 1c, 2c, 5c	88.00		1.70	
52 1c, 2c, 5c	88.29		2.01	
53 1c, 2c, 5c	86.39	3.774534 90	0.17	
61 5c	86.39	4.848421 9	1.24	
62 5c	88.00		2.59	
Platform/Cabinet	1	A560 - High Boy		
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference	ce No.	44-A0606/S01		

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New Gaming Machine			
Game Name	The Queen		
Specification Number	44.F0311		
Manufacturer	Ainsworth Game Techn	ology Ltd	
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Submission Standards	NS10.0 + NSW Append	lix (dated 14/01/09)	
	NSW CPTS 2.2		
	TITO Technical Standar	rd V4.18	
Technical Standards	NS10.0 + NSW Append	lix (dated 14/01/09)	
	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c, 5c		
Percentage Return to Player	Variation Number	Min/Max PRTP	
(PRTP)	99	88.46	
	01	90.49	
	02 91.89		
	06 86.43		
Platform/Cabinet	A560 - High Boy		
	A560 – Low Boy		
Operational Conditions			

Operational Conditions

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 06 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.

Application Reference No. 44-A0586/S01

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New C	New Gaming Machine					
Game Name		The Queen (2 iSAP Levels)				
Specification Number		44.]	44.BF072			
Manu	facturer		Ain	sworth Game Technol	ogy Ltd	
Gami	ng Machine Ty	ype	iSA	ΛP		
Game	Type		Spi	nning Reels		
Submi	ssion Standards	S	NS	10.0 + NSW Appendix	(dated 14/01/09)	
			NS	W CPTS 2.2		
			TIT	TITO Technical Standard V4.18		
			NS	W Jackpot Technical S	standards Rev 1.1	
Techni	ical Standards			10.0 + NSW Appendix	(dated 14/01/09)	
				W CPTS 2.2		
				O Technical Standard		
				W Jackpot Technical S	standards Rev 1.1	
Progr	essive levels su	pported		AP - Yes		
			Type - Random			
			Levels - 2			
	Maximum Bet Value		\$10.00			
	Base Credit Value			2c, 5c		
	ntage Return t					
Var	BCV	Game R		iSAP RTP	Min/Max Total PRTP	
16	1c	86.43		4.050000	90.48	
19	1c	88.46		4.050000	92.51	
26	2c	86.43		4.133333	90.57	
29	2c	88.46		4.133333	92.60	
56	5c	86.43	<u> </u>	4.300000	90.73	
	59 5c 88.46			4.300000	92.76	
Platform/Cabinet		A560 - High Boy				
			A560 – Low Boy (plus A560 Topper)			
Operational Conditions						
1. The "Ticket In" and "Cashle						
	2. The A560 topper is to be ins				poy platform when	
operating the game 'The (_	• •		
Application Reference No.			44-	A0586/S01		

New Gaming Machine				
Game Name		Treasure Tree Triple Shot (3 iSAP Levels)		
Specification Number		44.BF069		
Manufacturer		Ain	sworth Game Technol	logy Ltd
Gaming Machin	ne Type	iSA		
Game Type	. .	Spi	nning Reels	
Submission Stan	dards	NS	10.0 + NSW Appendix	x (dated 14/01/09)
			W CPTS 2.2	,
		TIT	O Technical Standard	V4.18
		NS	W Jackpot Technical S	Standards Rev 1.1
Technical Standa	ards	NS	10.0 + NSW Appendix	x (dated 14/01/09)
		NS	W CPTS 2.2	
		TIT	O Technical Standard	V4.18
		NSW Jackpot Technical Standards Rev 1.1		
Progressive leve	els supported	iSAP - Yes		
		Type - Standard		
		Lev	vels - 3	
Maximum Bet	Value	\$10		
Base Credit Va	lue	1c, 2c, 5c		
Percentage Ret	urn to Player (PRT	TP)	
Var	Game RTP)	iSAP RTP	Min/Max Total PRTP
01	85.94		5.028616	90.97
02	87.13		5.450655	92.58
11	86.68		5.239636	91.92
21	86.01		5.820412	91.83
22	87.19		6.391406	93.58
Platform/Cabinet		A560 - High Boy		
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			in the ACT.	
Application Re	ference No.	44-	A0607/S01	

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Gaming Machine Cabinet, A560 Topper and Backlit Kit		
Device 1 Name	A560 Platform (Low Boy)	
Manufacturer	Ainsworth Game Technology Ltd	
Category	Gaming Machine	
Gaming Machine Type	Hardware Platform	
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITI Technical Standard V4.18	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Standard V4.18	
Platform Cabinet Details	A560 – Low Boy	
Device 2 Name	A560 Topper (with Optional Flares)	
Category	Gaming Machine	
Gaming Machine Type	Hardware Component	
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
Platform/Cabinet Details	A560 – Low Boy	
	A560 – High boy	
Device 3 Name	Player Tracking Interface Kit	
Category	Gaming Machine	
Gaming Machine Type	Hardware Component	
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
Platform/Cabinet Details	A560 – Low Boy	
	A560 – High boy	
Application Reference No.	44-A0588/S01	

Updated Bill Acceptor Firmware		
Device Name	Bill Acceptor	
Manufacturer	Ainsworth Game Technology Ltd	
Category	Gaming Machine	
Gaming Machine Type	Other (BNA Firmware)	
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Standard V4.18	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
	NSW CPTS 2.2	
	TITO Technical Standard V4.18	
Platform Cabinet Details	Ambassador Excell – Bench Top	
	Ambassador SL	
	A560 – High Boy	
Application Reference No.	44-A0603/S01	

New Gaming Machine				
Game Name	The Bullet and the Badge (Beat the Bandits)			
Specification Number	1.HF020	1.HF020		
Manufacturer	Aristocrat	Technologies Au	stralia Pty Ltd	
Gaming Machine Type	SFS	-		
Game Type	Spinning I	Reels		
LPJS Specification Number	1.YA002			
Submission Standards	NS10.0 +	NSW Appendix (dated 14/01/09)	
	NSW CPT	S 2.2		
	TITO Tecl	hnical Standard V	4.18	
	NSW Jack	pot Technical Sta	andards Rev 1.1	
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)			
	NSW CPTS 2.2			
	TITO Tecl	hnical Standard V	4.18	
	NSW Jack	pot Technical Sta	andards Rev 1.1	
Progressive levels supported	Linked - Yes			
	Type - Sta	ndard		
	Levels – 4			
Maximum Bet Value	\$9.00			
Base Credit Value	1c, 2c, 5c			
Percentage Return to Player	Var	Hit Rate (cr)	Min/Max PRTP	
(PRTP)		22,500	79.43-84.47	
	04	20,000	79.66-84.70	
		17,500	79.94-84.99	

Platform/Cabinet

Gen7 Viridian - Casino Top (with in-machine LCD for Hyperlink) (Configured with either ticket printer and/or hopper option).

Gen7 Slant - Casino Top (with in-machine LCD for Hyperlink) (Configured with ticket printer only).

Operational Conditions

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. Gaming machine variation number 04 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.
- 3. The above-mentioned game 'The Bullet and the Badge (Beat the Bandits) must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Beat the Bandits' iackpot settings.

jackpot settings.		
	Application Reference No.	01-A1185/S01; S02

New Gaming Machine				
Game Name	Party in Rio (Beat the Bandits)			
Specification Number	1.HF017			
Manufacturer	Aristocra	t Technologies Au	ıstralia Pty Ltd	
Gaming Machine Type	SFS			
Game Type	Spinning	Reels		
LPJS Specification Number	1.YA002	•		
Submission Standards	NS10.0 +	- NSW Appendix	(dated 14/01/09)	
	NSW CP	TS 2.2		
	TITO Te	chnical Standard V	V4.18	
	NSW Jac	kpot Technical St	andards Rev 1.1	
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)			
	NSW CPTS 2.2			
	TITO Te	chnical Standard V	V4.18	
	NSW Jac	kpot Technical St	andards Rev 1.1	
Progressive levels supported	Linked - Yes			
	Type - St	andard		
	Levels –	4		
Maximum Bet Value	\$9.00			
Base Credit Value	1c, 2c, 5c			
Percentage Return to Player	Var	Hit Rate (cr)	Min/Max PRTP	
(PRTP)		22,500	83.81-83.89	
	05	20,000	84.03-84.12	
		17,500	84.32-84.41	

Platform/Cabinet

Gen7 Viridian - Casino Top (with in-machine LCD for Hyperlink) (Configured with either ticket printer and/or hopper option).

Gen7 Slant - Casino Top (with in-machine LCD for Hyperlink) (Configured with ticket printer only).

Operational Conditions

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. The above-mentioned game 'party in Rio (Beat the Bandits) must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Beat the Bandits' jackpot settings.

settings.	
Application Reference No.	01-A1186/S01; S02

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New Gaming	Machine					
Game Name		Wild Tooth				
Specification Number		1.BF014				
Manufacturer		Aristocrat Technologies Australia Pty Ltd				
Gaming Machine Type		iSAP				
Game Type		Spinning Reels				
Submission Standards		NS10.0 + NSW Appendix (dated 14/01/09)				
		NSW CPTS 2.2				
		TITO Technical Standard V4.18				
		NSW Jackpot Technical Standards Rev 1.1				
Technical Standards		NS10.0 + NSW Appendix (dated 14/01/09)				
		NSW CPTS 2.2				
		TITO Technical Standard V4.18				
		NSW Jackpot Technical Standards Rev 1.1				
Progressive levels supported		iSAP - Yes				
		Type - Standard				
		Levels – 3				
Maximum Bet Value		\$10.00				
Base Credit Value		\$1.00				
	eturn to Player (PRI				
Var	Game RTP		iSAP RTP	Min/Max Total PRTP		
99	73.28		17.335480	90.62		
02	74.35		17.650480	92.00		
03	75.41		18.085480	93.50		
04	76.33		18.672480	95.00		
Platform/Cabinet						
Gen7 Viridian - Casino Top (with in-machine LCD) (Configured with either ticket printer						
and/or hopper option).						
Gen7 Slant - Casino Top (with in-machine LCD for) (Configured with ticket printer only).						

Gen7 Upgrade XTreme - Casino Top (with in-machine LCD: Stand-alone) (Configured with either ticket printer and/or hopper option)

Operational Conditions

The "Ticket In" and "Cashless" facilities are not approved in the ACT.

01-A1183/S01 **Application Reference No.**

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Now Coming	Maahina							
New Gaming Machine			d Tooth					
Game Name		Wild Tooth						
Specification Number		1.BF015						
Manufacturer		Aristocrat Technologies Australia Pty Ltd						
Gaming Machine Type		iSAP						
Game Type		Spinning Reels						
Submission Standards		NS10.0 + NSW Appendix (dated 14/01/09)						
		NSW CPTS 2.2						
		TITO Technical Standard V4.18						
			W Jackpot Technical					
Technical Standards		NS10.0 + NSW Appendix (dated 14/01/09)						
		NSW CPTS 2.2						
		TITO Technical Standard V4.18						
		NSW Jackpot Technical Standards Rev 1.1						
Progressive 1	Progressive levels supported		iSAP - Yes					
		Type - Standard						
		Levels – 3						
Maximum Bet Value		\$5.00						
Base Credit Value		50c						
Percentage R	Percentage Return to Player (PRTP)							
Var	Game RTP		iSAP RTP	Min/Max Total PRTP				
99	73.28	73.28		90.62				
02	74.35		17.650480	92.00				
03	75.41		18.085480	93.50				
04	76.33		18.672480	95.00				
Platform/Cal	binet							
Gen7 Viridian	Gen7 Viridian - Casino Top (with in-machine LCD) (Configured with either ticket printer							
	and/or hopper option).							
Gen7 Slant - 0	Gen7 Slant - Casino Top (with in-machine LCD) (Configured with ticket printer only).							
Gen7 Upgrade XTreme - Casino Top (with in-machine LCD: Stand-alone) (Configured with								
either ticket printer and/or hopper option)								
Operational Conditions								
The "Ticket In" and "Cashless" facilities are not approved in the ACT.								

Alternate Oval Topper Artwork				
Device Name	Oval Topper Artwork			
Manufacturer	Aristocrat Technologies Australia Pty Ltd			
Category	Gaming Machine			
Gaming Machine Type	Hardware Component			
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)			
Topper Artwork Details	Aristocrat Part Number: 273576_T			
Platform/Cabinet Details	Gen7 Viridian – Casino Top (with in-machine LCD)			
	(Configured with either ticket printer and/or hopper option)			
Application Reference No.	01-A1199/S01			

01-A1184/S01

Application Reference No.