Australian Capital Territory

# Gaming Machine Approval 2010 (No 53)

# Notifiable instrument NI2010–680

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

## 1 Name of instrument

This instrument is the Gaming Machine Approval 2010 (No 53).

#### 2 Commencement

This instrument commences the day after the date of notification.

# 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

## 4 Revocation

This instrument revokes notifiable instrument NI2010-658.

Lesley Maloney Delegate ACT Gambling and Racing Commission

7 December 2010

New Gaming Machine			
Game Name	Roaming Reels		
Specification Number	44.F0315		
Manufacturer	Ainsworth Game Techn	ology Ltd	
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Submission Standards	NS10.0 + NSW Append	ix (dated 14/01/09)	
<b>Technical Standards</b>	NSW CPTS 2.2		
	TITO Technical Standard V4.18		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c		
Percentage Return to Player	Variation Number	Min/Max PRTP	
(PRTP)	99 88.21		
	01	90.20	
	02	92.20	
	06 86.14		
Platform/Cabinet	net A560-H - High Boy		
	A560-L - Low Boy(with/without A560 Topper)		
<b>Operational Conditions</b>	*		
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
2. Gaming machine variation	n number 06 is only appro	ved to operate on a linked	

2. Gaming machine variation number 06 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.

Application Reference No. 44-A0590/S01

New Gaming Machine				
Game Name	Roaming Reels (2 iSAP Levels)			
Specification Number	44.BF077	Ň	,	
Manufacturer	Ainsworth	Game Technolog	gy Ltd	
Gaming Machine Type	iSAP			
Game Type	Spinning F	Reels		
Submission Standards	NS10.0 + 1	NSW Appendix (	dated 14/01/09)	
Technical Standards	NSW CPT	TS 2.2		
	TITO Tecl	hnical Standard V	4.18	
	NSW Jack	pot Technical Sta	indards Rev 1.1	
<b>Progressive levels supported</b>	iSAP - Ye			
	Type - Rai	ndom		
	Levels - 2			
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c			
Percentage Return to Player	· /	,		
Var BCV Gan	ne RTP	iSAP RTP	Min/Max Total	
			PRTP	
	36.14	4.050000	90.19	
19 8	38.21	1.020000	92.26	
<u> </u>	36.14	4.133333	90.27	
29 8	88.21		92.35	
Platform/Cabinet	A560-H - High Boy			
	A560-L - Low Boy (with A560 Topper)			
<ul><li>Operational Conditions</li><li>1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.</li></ul>				
2. The A560 Topper must be installed on the A560 Low Boy platform when				
operating the game 'Roami			J 1	
Application Reference No.	44-A0590/			

		1		
New Gaming Machine				
Game Name	The King			
Specification Number	44.F0312			
Manufacturer	Ainsworth Game Techno	ology Ltd		
Gaming Machine Type	Conventional			
Game Type	Spinning Reels			
Submission Standards	NS10.0 + NSW Append	ix (dated 14/01/09)		
Technical Standards	NSW CPTS 2.2			
	TITO Technical Standard V4.18			
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c, 5c			
Percentage Return to Player	Variation Number Min/Max PRTP			
(PRTP)	99 88.26			
	01	90.37		
	02	91.93		
	06 86.24			
Platform/Cabinet	A560-H - High Boy			
	A560-L - Low Boy(with/without A560 Topper)			
<b>Operational Conditions</b>				
1. The "Ticket In" and "Cashle	ess" facilities are not appr	oved in the ACT.		
2. Gaming machine variation r	number 06 is only approve	ed to operate on a linked		

2. Gaming machine variation number 06 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.

Application Reference No.44-A0585/S01; /S02

New Gaming Mac	hine					
Game Name Th		The King (	The King (2 iSAP Levels)			
Specification Number 44.BF073			· · · ·			
Manufacturer		Ainsworth	Game Technolog	gy Ltd		
Gaming Machine	Туре	iSAP				
Game Type		Spinning F	Reels			
Submission Standa		NS10.0 + 1	NSW Appendix (	(dated 14/01/09)		
Technical Standard	ls	NSW CPT	S 2.2			
		TITO Tech	nnical Standard V	/4.18		
			pot Technical Sta	andards Rev 1.1		
<b>Progressive levels</b>	supported	iSAP - Ye				
		Type - Rar	ndom			
		Levels - 2				
Maximum Bet Va		\$10.00				
Base Credit Value	-	, ,	1c, 2c, 5c			
Percentage Retur						
Var BCV	Gar	ne RTP	iSAP RTP	Min/Max Total PRTP		
16 1	8	36.24	4.050000	90.29		
10 19 1c	8	38.26		92.31		
26 2c	8	36.24	4 122222	90.37		
29 20	8	38.26	4.133333	92.40		
56 5c	8	36.24	4.300000	90.54		
59		38.26		92.56		
Platform/Cabinet		А560-Н -				
A560-L - Low Boy (plus A560 Topper)						
<ul> <li>Operational Cond</li> <li>1. The "Ticket In"</li> <li>2. The A560 Topp operating the g</li> </ul>	" and "Cashl per must be i	nstalled on t	the A560 Low Bo			
Application Refer		44-A0585/				

New Gami	ng Machine				
Game Nar	-	Year of the Tiger Classic (BCV 5c)			
	ion Number	44.HF075			
Manufact		-	sworth Game Technol	ogy Ltd	
	Iachine Type		S - iSAP		
Game Typ			nning Reels		
LPJS			YA005		
Submission	n Standards	NS	10.0 + NSW Appendix	(dated 14/01/09)	
<b>Technical</b>	Standards		W CPTS 2.2	``````````````````````````````````````	
		ТІТ	O Technical Standard	V4.18	
		NS	W Jackpot Technical S	Standards Rev 1.1	
Progressiv	ve levels supported	iSA	AP - Yes		
		Type - Standard			
		Levels - 1			
		Linked - Yes			
		Type - Standard			
		Levels - 1			
	Bet Value	\$10.00			
Base Cred		5c			
	e Return to Player (	(PR)			
Var	Game PRTP		<b>Progressive PRTP</b>	Min/Max Total PRTP	
01	87.29		1.839325	89.13	
Platform/	Cabinet		bassador Excell - Ben	ch Top	
	Ambassador SL				
	al Conditions				
			facilities are not appro		
2. The above-mentioned game must operate in conjunction with the Standard					
	0 1	Syst	tem, Specification Nur	nber 44.YA005, with the	
	ed jackpot settings.				
Application Reference No.44-A0573/S01					

New Gami	ng Machine				
Game Nar		Year of the Tiger Classic (BCV 10c)			
0.000	ion Number	44.HF076			
Manufact		Air	sworth Game Technol	ogy Ltd	
	Iachine Type		S - iSAP		
Game Typ	••	Spi	nning Reels		
LPJS			YA005		
Submission	standards	NS	10.0 + NSW Appendix	x (dated 14/01/09)	
Technical S	Standards		W CPTS 2.2	<b>`</b>	
		TIT	O Technical Standard	V4.18	
		NS	W Jackpot Technical S	Standards Rev 1.1	
Progressiv	ve levels supported	iSAP - Yes			
		Type - Standard			
		Levels - 1			
		Linked - Yes			
		Type - Standard			
		Levels - 1			
	Bet Value		).00		
Base Cred		10c			
U	e Return to Player (	PR'	,		
Var	Game PRTP		<b>Progressive PRTP</b>	Min/Max Total PRTP	
01	87.29		1.839325	89.13	
Platform/	Cabinet		bassador Excell - Ben	ch Top	
Ambassador SL					
-	al Conditions				
			facilities are not appro		
	-		st operate in conjunction		
	0 1	Syst	tem, Specification Nur	nber 44.YA005, with the	
	ed jackpot settings.		10572/201		
Applicatio	on Reference No.	44-	A0573/S01		

Authorised by the ACT Parliamentary Counsel-also accessible at www.legislation.act.gov.au

New Gaming Machine				
Game Name	Golden Lamp			
Specification Number	18.A0590			
Manufacturer		(ICT)		
	IGT (Australia) Pty Ltd	(101)		
Gaming Machine Type	Conventional			
Game Type	Spinning Reels			
Submission Standards	NS10.0 + NSW Append	ix (dated 14/01/09)		
<b>Technical Standards</b>	NSW CPTS 2.2			
	TITO Technical Standard V4.18			
Maximum Bet Value	\$10.00			
Base Credit Value	20c, 50c, \$1.00			
Percentage Return to Player	Variation Number Min/Max PRTP			
(PRTP)	02 90.94			
	03 91.97			
	04	94.12		
	07 89.92			
Platform/Cabinet	AVP BC20 – Video Top			
	AVP ST22 – Video Slant Top			
<b>Operational Conditions</b>				
1. The "Ticket In" and "Casl	nless" facilities are not app	proved in the ACT.		
2. IGT must inform any purc		-		
at the time of purchase / le	-			

at the time of purchase / lease that the \$2.00 denomination is not a subject of this approval and must not be configured in the field.

New Gaming Machine				
Game Name	Wheel of Gold Ancient Troy			
Specification Number	18.H0113	1109		
Manufacturer	IGT (Australia) Pty Ltd			
Gaming Machine Type	SFS			
Game Type	Spinning Reels			
LPJS	18.YA008			
Submission Standards	NS10.0 + NSW Append	ix (dated 14/01/09)		
<b>Technical Standards</b>	NSW CPTS 2.2			
	TITO Technical Standard V4.18			
	NSW Jackpot Technical Standards Rev 1.1			
<b>Progressive levels supported</b>	Linked - Yes			
	Type - Standard			
	Levels - 4			
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c			
Percentage Return to Player	Variation Number Min/Max PRTP			
(PRTP)	08 83.89			
Platform/Cabinet     AVP BC20 – Portrait Top				
<b>Operational Conditions</b>				
1. The "Ticket In" and "Cashl				
2. The above-mentioned game	e must operate in conjunct	ion with the Standard		

2. The above-mentioned game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 18.YA008, with the approved jackpot setting combinations

- 3. The AVP BC20 gaming machine connected to the LPJS must operate with the Portrait 31IN Top Box
- 4. Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.

Application Reference No.18-A5039/S01

No.	· · · · · · · · · · · · · · · · · · ·		1141 1 TT			
New Gaming Machine and Addit Game Name		Megataur – Pink Panther Returns				
6			0		eturns	
1 · · · · · · · · · · · · · · · · · · ·						
				aster Australasia I	rty Ltd	
	g Machine Ty	pe	iSAP			
Game			Spinning 1		1 . 111/01/00	
	sion Standards			NSW Appendix (	dated 14/01/09)	
rechnic	cal Standards		NSW CP		4.10	
				hnical Standard V		
D				xpot Technical Sta	indards Rev 1.1	
Progre	essive levels sup	oported	iSAP - Y			
			Type - Sta			
	D 4 57 1		Levels - 3			
	num Bet Value		\$6.25			
	Credit Value	DI	1c, 2c, 5c			
	tage Return to	, e				
Var	BCV	Gan	ne RTP	Progressive	Min/Max Total	
10	1 0		1 77	RTP	<b>PRTP</b>	
19	1c, 2c		34.77	4.333333	89.10	
21	1c, 2c		86.66	4.333333	91.00	
22	1c, 2c		86.66	5.333167	92.00	
24	1c, 2c		88.66	5.333167	93.99	
49	1c, 2c, 5c		34.77	4.533167	89.30	
51	1c, 2c, 5c		86.66	4.533167	91.20	
52	1c, 2c, 5c		86.66	5.533500	92.20	
54	1c, 2c, 5c	8	88.66	5.533500	94.19	
Platform/Cabinet			PC4 - Equ	linox		
	tional Conditio		, c	. 1.		
		ashless	facilities a	re not approved in	i the ACI.	
	Details		<b>T</b>	. 1		
Device Name			Topper Artwork			
Category Gaming M			Gaming M	lachine		
	ical Standards		NS10.00 -	NS10.00 + NSW Appendix (dated 14/01/09)		
Submission Standards						
Artwork Details			ARW-PP2/E Rev A			
-				•		
Platfor	rm/Cabinet ation Referenc	<b>N</b> .7	PC4 - Equ 35-A0700			