

Australian Capital Territory

Gaming Machine Approval 2011 (No 40)

Notifiable instrument NI2011–558

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2011 (No 40)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

21 September 2011

New Poker Machine Games				
Game Name	Money Heat (40 / 50 Lines)			
Manufacturer	Ainsworth Game Technology Limited			
Specification Number	44.BF102			
Game Identifier	GDNSM12I			
Gaming Machine Type	iSAP			
Game Type	Spinning Reels			
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)			
Submission Standards	NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
Progressive Levels Supported	iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes			
Maximum Bet Value	\$5.00			
Base Credit Value	1c, 2c			
Variation Details				
Var	BCV	Game RTP	iSAP RTP	Min / Max PRTP
36	1c	86.09%	4.050000%	90.14%
37		85.49%		89.54%
38		87.17%		91.22%
39		87.97%		92.02%
46	2c	86.09%	4.133333%	90.22%
47		85.49%		89.62%
48		87.18%		91.31%
49		87.97%		92.10%
Platform/Cabinet Details				
<ul style="list-style-type: none"> • A560-H – High Boy • A560-L – Low Boy (with A560 Topper) 				
Operational Conditions				
<ol style="list-style-type: none"> 1. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned games. 2. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 				
Application Reference No.	44-A0668/S01			

New Poker Machine Games				
Game Name	Money Heat (50 / 100 Lines)			
Manufacturer	Ainsworth Game Technology Limited			
Specification Number	44.BF103			
Game Identifier	GDNSM14D			
Gaming Machine Type	iSAP			
Game Type	Spinning Reels			
Technical Standards Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
Progressive Levels Supported	iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes			
Maximum Bet Value	\$5.00			
Base Credit Value	1c, 2c			
Variation Details				
<u>Var</u>	<u>BCV</u>	<u>Game RTP</u>	<u>iSAP RTP</u>	<u>Min / Max PRTP</u>
66	1c	85.94%	4.050000%	89.99%
67		85.13%		89.18%
68		87.24%		91.29%
69		87.96%		92.01%
76	2c	85.94%	4.133333%	90.07%
77		85.13%		89.26%
78		87.24%		91.37%
79		87.96%		92.09%
Platform/Cabinet Details				
<ul style="list-style-type: none"> • A560-H – High Boy • A560-L – Low Boy (with A560 Topper) 				
Operational Conditions				
<ol style="list-style-type: none"> 1. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned games. 2. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 				
Application Reference No.	44-A0668/S01			

New Poker Machine Games	
Game Name	Sweet Dreams (1c – 3 Linked Levels)
Manufacturer	Ainsworth Game Technology Limited
Specification Number	44.HF109
Game Identifier	GDNSS31B
Gaming Machine Type	SFS
Game Type	Spinning Reels
Technical Standards Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Progressive Levels Supported	Linked: Yes Type: Standard Levels: 3
LPJS	44.YA006
Maximum Bet Value	\$2.50
Base Credit Value	1c
Variation Details	
<u>Var</u>	<u>Min / Max Total RTP</u>
01	85.38%
02	87.20%
Platform/Cabinet Details	
<ul style="list-style-type: none"> • A560-H – High Boy (with / without A560 Topper) • A560-L – Low Boy (with A560 Topper) 	
Operational Conditions	
<ol style="list-style-type: none"> 1. Gaming machine variation number 01 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%. 2. The above mentioned games must operate in conjunction with either the three levels or one level Standard Linked Progressive Jackpot System, Specification Number 44.YA006, with the approved 'Lights Camera Action' jackpot settings. 3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned games. 4. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 	
Application Reference No.	44-A0657/S01

New Poker Machine Games	
Game Name	Sweet Dreams (2c – 3 Linked Levels)
Manufacturer	Ainsworth Game Technology Limited
Specification Number	44.HF110
Game Identifier	GDNSS32B
Gaming Machine Type	SFS
Game Type	Spinning Reels
Technical Standards Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Progressive Levels Supported	Linked: Yes Type: Standard Levels: 3
Maximum Bet Value	\$5.00
Base Credit Value	2c
Variation Details	
<u>Var</u>	<u>Min / Max Total RTP</u>
01	85.38%
02	87.20%
Platform/Cabinet Details	
<ul style="list-style-type: none"> • A560-H – High Boy (with / without A560 Topper) • A560-L – Low Boy (with A560 Topper) 	
Operational Conditions	
<ol style="list-style-type: none"> 1. Gaming machine variation number 01 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%. 2. The above mentioned games must operate in conjunction with either the three levels or one level Standard Linked Progressive Jackpot System, Specification Number 44.YA006, with the approved 'Lights Camera Action' jackpot settings. 3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned games. 4. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 	
Application Reference No.	44-A0657/S01

New Poker Machine Game				
Game Name		Sweet Dreams (1c – 1 Linked, 2 iSAP Levels)		
Manufacturer		Ainsworth Game Technology Limited		
Specification Number		44.HF111		
Game Identifier		GDNSS33B		
Gaming Machine Type		SFS - iSAP		
Game Type		Spinning Reels		
LPJS		44.YA006		
Technical Standards Submission Standards		NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported		iSAP: Yes Type: Standard Levels: 2 Wins Transferred to 'Total Wins' meter: Yes Linked: Yes Type: Standard Levels: 1		
Maximum Bet Value		\$2.50		
Base Credit Value		1c		
Variation Details				
<u>Var</u>	<u>Game RTP</u>	<u>Setting Combination</u>	<u>iSAP RTP</u>	<u>Min / Max Total P RTP</u>
11	85.38%	SC111	4.704647%	90.09%
12	87.20%	SC121		91.91%
Platform/Cabinet Details				
<ul style="list-style-type: none"> • A560-H – High Boy (with / without A560 Topper) • A560-L – Low Boy (with A560 Topper) 				
Operational Conditions				
<ol style="list-style-type: none"> 1. The above-mentioned games must operate in conjunction with either the three levels or one level Standard Linked Progressive Jackpot System, Specification Number 44.YA006, with the approved 'Lights Camera Action' jackpot settings. 2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned games. 3. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 				
Application Reference No.		44-A0657/S01		

New Poker Machine Games				
Game Name	Action Packed (2c – 1 Linked, 2 iSAP Levels)			
Manufacturer	Ainsworth Game Technology Limited			
Specification Number	44.HF112			
Game Identifier	GDNSS34D			
Gaming Machine Type	SFS - iSAP			
Game Type	Spinning Reels			
LPJS	44.YA006			
Technical Standards Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
Progressive Levels Supported	iSAP: Yes Type: Standard Levels: 2 Wins Transferred to 'Total Wins' meter: Yes Linked: Yes Type: Standard Levels: 1			
Maximum Bet Value	\$5.00			
Base Credit Value	2c			
Variation Details				
<u>Var</u>	<u>Game RTP</u>	<u>Setting Combination</u>	<u>iSAP RTP</u>	<u>Min / Max Total P RTP</u>
11	85.38%	SC112	4.704647%	90.09%
12	87.20%	SC122		91.91%
Platform/Cabinet Details				
<ul style="list-style-type: none"> • A560-H – High Boy (with / without A560 Topper) • A560-L – Low Boy (with A560 Topper) 				
Operational Conditions				
<ol style="list-style-type: none"> 1. The above mentioned games must operate in conjunction with either the three levels or one level Standard Linked Progressive Jackpot System, Specification Number 44.YA006, with the approved 'Lights Camera Action' jackpot settings. 2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned games. 3. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 				
Application Reference No.	44-A0657/S01			

New Poker Machine Game		
Game Name	Thunder Bucks	
Manufacturer	Ainsworth Game Technology Limited	
Specification Number	44.F0323	
Game Identifier	GDNSTH1C	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)	
Submission Standards	NSW CPTS 2.2 TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	20c, 50c, \$1.00	
Variation Details	Var	Min / Max PRTP
	99	88.08%
	1	89.77%
	2	91.82%
	6	86.12%
	15	90.85%
Platform/Cabinet Details		
<ul style="list-style-type: none"> • A560-H – High Boy • A560-L – Low Boy (with / without A560 Topper) 		
Operational Conditions		
<ol style="list-style-type: none"> 1. Gaming machine variation number 6 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%. 2. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 		
Application Reference No.	44-A0678/S01	

New Poker Machine Game				
Game Name	Thunder Bucks (2 iSAP Levels)			
Manufacturer	Ainsworth Game Technology Limited			
Specification Number	44.BF104			
Game Identifier	GDNSTH2C			
Gaming Machine Type	iSAP			
Game Type	Spinning Reels			
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)			
Submission Standards	NSW CPTS 2.2; NSW Jackpot TS Rev 1.2 TITO Technical Standard V4.20			
Progressive Levels Supported	iSAP: Yes Type: Random Levels: 2 Wins Transferred to 'Total Wins' meter: Yes			
Maximum Bet Value	\$10.00			
Base Credit Value	20c, 50c, \$1.00			
Variation Details				
Var	BCV	Game RTP	iSAP RTP	Min / Max PRTP
66	20c	86.12%	4.300000%	90.42%
69		88.08%		92.38%
76	50c	86.13%	4.533333%	90.66%
79		88.09%		92.62%
86	\$1.00	86.12%	4.550000%	90.67%
89		88.08%		92.63%
Platform/Cabinet Details				
<ul style="list-style-type: none"> • A560-H – High Boy • A560-L – Low Boy (with A560 Topper) 				
Operational Conditions				
<ol style="list-style-type: none"> 1. The A560 Topper must be installed on the A560 Low Boy platform when operating the game 'Thunder Bucks (2 iSAP Levels)' 2. The "Ticket In" and "Cashless" facilities are not approved in the ACT. 				
Application Reference No.	44-A0678/S01			

Updated Game Shell Software	
Game Name	Game Shell / BIOS
Manufacturer	Ainsworth Game Technology Limited
Specification Number	NX1A2C9F
Category	Supporting Function
Category Type	System Software
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Submission Standards	NSW CPTS 2.2; NSW Jackpot TS Rev 1.2 TITO Technical Standard V4.20
Platform/Cabinet Details	
<ul style="list-style-type: none"> • A560-H – High Boy (with / without A560 Topper) • A560-L – Low Boy (with / without A560 Topper) 	
Application Reference No.	44-A0678/S01