Gaming Machine Approval 2012 (No 30)

Notifiable instrument NI2012-402

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2012 (No 30).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

James Mullan
Delegate
ACT Gambling and Racing Commission

3 August 2012

This is Page 1 (of 12 pages) of the Schedule to the Gaming Machine Approval 2012 (No 30)

	0	,		pper and pla	yer track	ing panel artwork and	
	d software tech Name	mncal		innara Cita	(DCV 1	<u> </u>	
				Winners City (BCV 1c) 44.HF137			
	ication Numb	er			T1-		
-	<u>facturer</u>		insworth Ga	ime Tech	nology Ltd		
Gaming Machine Type				FS - iSAP			
Game				oinning Ree	ls		
-	Identifier			DNSNC1F			
LPJS				.YA008			
	ical Standard					dix (dated 24/11/11)	
Submi	ission Standaı	rds		NSW CPTS 2.3 TITO Technical Standard V4.20			
				NSW Jackpot Technical Standards Rev 1.2			
Progr	essive levels sı	uppor		AP - yes			
				ype - standa	rd		
			Le	evels - 3			
					red to 'To	otal Wins' - yes	
				nked - yes			
			T	ype - standa	rd		
			Lo	evels - 1			
Maxin	num Bet Valu	e	\$3	3.75			
Base (Credit Value		10	;			
Variat	Variation Details						
Var	Game PRTP%		Setting mbination	iSAP I	RTP%	Min/Max Total PRTP%	
1	79.16			1		88.48	
2	81.11		SC001	9.324287		90.43	
	rm/Cabinet		Δ5	A560-H – High Boy (with/without A560 topper)			
1 latio	im/Cabinet			A560-L – Low Boy (with A560 Topper)			
Device	e Details 1						
Device	e Details		Topper /	Player Trac	king Pan	el Artwork	
Manu	facturer		Ainswor	worth Game Technology Limited			
Catego	ory		GM	- Cy			
	ng Machine T	ype	Other	:			
	ical Standard	<u> </u>	NS 10.0	0.0 + NSW Appendix (dated 14/01/09)			
	rk Details			<u> </u>		/	
-	er Artwork	Con	tent	Player Tracking Panel			
				Artwork			
401071 Rev A Double Sho			ble Shot			0158 Rev A	
	Double Blid					0156 Rev A	
					0018 Rev A		
				,		0157 Rev A	
40	401345 Rev A Triple Shot					0161 Rev A	
1015-5 Rev A Triple Shot		ic bliot			0020 Rev A		
						0159 Rev A	
400763 Rev A Mystery Pro				20013/20	C) 41	UIJ/ KUV A	
-	1574 Rev A		er Game	0001 V C O	2) 47	0185 Rev A	
40.	1314 NEV A	Supe	of Gallie			0186 Rev A	
						LLOUBEV A	
					/	0076 Rev A	

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401183 Rev A	Play 4	10 Lines	a) 470141 Rev A		
			b) 470023 Rev A		
			c) 470142 Rev A		
401184 Rev A	Play 5	50 Lines	a) 470024 Rev A		
			b) 470147 Rev A		
			c) 470148 Rev A		
401454 Rev A	Play 1	00 Lines	a) 470153 Rev A		
			b) 470154 Rev A		
			c) 470155 Rev A		
401131 Rev A	Drago	on Lines			
470225 Rev A	Panda	King	a) 470228 Rev A		
470056 Rev A	1	rande Rapids	a) 470057 Rev A		
		1	b) 470121 Rev A		
			c) 470120 Rev A		
470241 Rev A	Dollar	r King	470244 Rev A		
470175 Rev A		S Camera Action	470176 Rev A		
400800 Rev A	Hot R		470209 Rev A		
401279 Rev A	Hot N	lew Game			
401437 Rev A	Player	rs Paradise	470021 Rev A		
a) 470392 Rev B					
b) 470424 Rev B	Player	r Paradise Platinum	470370 Rev A		
c) 470425 Rev B					
470413 Rev A	Year (Of The Dragon	470417 Rev A		
			a) 470214 Rev A		
	Gener	10	b) 470539 Rev A		
470361 Rev A	Quad	Shot	a) 470363 Rev A		
			b) 470362 Rev A		
			c) 470365 Rev A		
470255 Rev A	Jackpe	ot Zone	470256 Rev A		
Platform/Cabinet			y (with / without A560 Topper)		
		_	O-L – Low Boy (with / without A560 Topper)		
			y (with 32" LCD Topper)		
Device Details 2		•			
Device Name		Game Shell/I	BIOS		
Category		Supporting F			
Category Type		System Softv			
Technical Standard	s	•	SW Appendix (dated 24/11/11)		
Submission Standar	rds		2.3; TITO Technical Standard V4.20		
			t Technical Standards Rev 1.2		
Platform/Cabinet			y (with / without A560 Topper)		
A560-L – Low Boy (with / without A560 Topper)					
		=	y (with 32" LCD Topper)		
Operational Condit		•			

Operational Conditions

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A	0724/S01

New Gaming Machine						
Game	Name		W	Winners City (BCV 2c)		
Specif	fication Num	ber		.HF138		
Manufacturer			Ai	nsworth Game Techr	ology Ltd	
Gami	ng Machine '	Гуре	SF	FS - iSAP		
Game	Type		Sp	oinning Reels		
Game	Identifier		G	DNSNC2F		
LPJS			44	-YA008		
Techn	ical Standar	ds	N.	S10.1 + NSW Append	dix (dated 24/11/11)	
Subm	ission Standa	ards	N.	SW CPTS 2.3		
			TI	TO Technical Standa	rd V4.20	
			N.	SW Jackpot Technica	l Standards Rev 1.2	
Progressive levels supported				iSAP - yes		
			Type - standard			
			Levels - 3			
			W	Wins transferred to 'Total Wins' – yes		
				Linked – yes		
			-	Type – standard		
				evels - 1		
-	num Bet Val	ue		\$7.50		
	Credit Value		2c	2c		
	tion Details					
Var		Setting		iSAP RTP%	Min/Max Total	
	Game	Combination			PRTP%	
	PRTP%					
1	79.16	SC002		9.324287	88.48	
2	81.11	5002		90.43		
Platform/Cabinet		A560-H – High Boy (with/without A560 Topper)				

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.

 $A560\text{-}L-Low\ Boy\ (with\ A560\ Topper)$

3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0724/S01

New C	Gaming Mach	ine					
	Name	-	W	Winners City (BCV 5c)			
Specif	ication Num	ber	_	I.HF140			
	Manufacturer			insworth Game Techr	nology Ltd		
Gami	ng Machine '	Гуре	_	FS - iSAP			
Game			Sp	oinning Reels			
Game	Identifier		G	DNSNC5C			
LPJS			44	LYA008			
Techn	ical Standar	ds	N	S10.1 + NSW Append	dix (dated 24/11/11)		
Subm	ission Standa	ards		SW CPTS 2.3			
			T	TO Technical Standa	rd V4.20		
			N.	SW Jackpot Technica	1 Standards Rev 1.2		
Progr	Progressive levels supported			iSAP - yes			
			Type - standard				
			Levels - 3				
			Wins transferred to 'Total Wins' – yes				
				Linked – yes			
				Type – standard			
				Levels - 1			
	num Bet Val	ue		\$10.00			
	Credit Value		5c	5c			
	tion Details			<u> </u>			
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total		
	Game	Combination	on		PRTP%		
	PRTP%						
1	79.16	SC005		9.324287	88.48		
2	81.11		7.32 1207		90.43		
Platfo	rm/Cabinet			60-H – High Boy (wit			
			A5	60-L – Low Boy (with	A560 Topper)		

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0724/S01

New C	Gaming Mach	ine				
	Name		Gl	Glamour City (BCV 1c)		
Specif	ication Num	ber	_	.HF141	,	
Manufacturer			Ai	nsworth Game Techi	nology Ltd	
Gami	ng Machine '	Гуре	_	FS - iSAP		
Game	Type		Sp	oinning Reels		
Game	Identifier		G	DNSGI1A		
LPJS			44	-YA008		
Techn	ical Standar	ds	N.	S10.1 + NSW Appen	dix (dated 24/11/11)	
Subm	ission Standa	ards		SW CPTS 2.3		
			TI	TO Technical Standa	ard V4.20	
				SW Jackpot Technica	d Standards Rev 1.2	
Progr	Progressive levels supported			iSAP - yes		
			Type - standard			
				Levels - 3		
			Wins transferred to 'Total Wins' – yes			
			Linked – yes			
			Type – standard			
				Levels - 1		
	num Bet Val	ue		\$3.75		
	Credit Value		1c	1c		
	tion Details					
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total	
	Game	Combination	on		PRTP%	
	PRTP%					
1	79.16	SC001		9.324287	88.48	
2	81.11	5001			90.43	
Platfo	Platform/Cabinet			A560-H – High Boy (with/without A560 Topper)		
			A560-L – Low Boy (with A560 Topper)			

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0727/S01

New C	Gaming Mach	ine				
Game	Name		G	Glamour City (BCV 2c)		
Specification Number			44	HF142		
Manu	Manufacturer			insworth Game Techr	nology Ltd	
Gami	ng Machine '	Гуре	SF	FS - iSAP		
Game	Game Type			oinning Reels		
Game	Identifier		G	DNSGI2A		
LPJS			44	-YA008		
Techn	ical Standar	ds		S10.1 + NSW Append	dix (dated 24/11/11)	
Subm	ission Standa	ards	N:	SW CPTS 2.3		
			TI	TO Technical Standa	rd V4.20	
			N:	SW Jackpot Technica	1 Standards Rev 1.2	
Progr	Progressive levels supported			iSAP - yes		
			Type - standard			
			Levels - 3			
			Wins transferred to 'Total Wins' – yes			
			Linked – yes			
			-	Type – standard		
			_	evels - 1		
	num Bet Val	ue	<u> </u>	\$7.50		
	Credit Value		2c	2c		
Varia	tion Details			T		
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total	
	Game	Combinati	on		PRTP%	
	PRTP%					
1	79.16	SC002		9.324287	88.48	
2	81.11	5002		7.327201	90.43	
Platfo	rm/Cabinet			60-H – High Boy (wit		
			A5	60-L – Low Boy (with	ı A560 Topper)	

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0727/S01

New C	Gaming Mach	ine				
Game	Name		G	Glamour City (BCV 5c)		
Specification Number			44	I.HF144		
Manu	Manufacturer			insworth Game Techr	nology Ltd	
Gami	ng Machine '	Гуре	SI	FS - iSAP		
Game	Туре	• -	St	oinning Reels		
Game	Identifier		G	DNSGI5A		
LPJS			44	I.YA008		
Techn	ical Standar	ds		S10.1 + NSW Appen	dix (dated 24/11/11)	
Subm	ission Standa	ards	N.	SW CPTS 2.3		
			Tl	TO Technical Standa	rd V4.20	
			N.	SW Jackpot Technica	l Standards Rev 1.2	
Progr	Progressive levels supported			iSAP - yes		
			Type - standard			
			Levels - 3			
			Wins transferred to 'Total Wins' – yes			
				Linked – yes		
			Type – standard			
				Levels - 1		
	num Bet Val	ue		\$10.00		
	Credit Value		5c	5c		
	tion Details			<u> </u>		
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total	
	Game	Combinati	on		PRTP%	
	PRTP%					
1	79.16	SC005		9.324287	88.48	
2	81.11	5003			90.43	
Platfo	rm/Cabinet			60-H – High Boy (wit		
			A5	60-L - Low Boy (with	n A560 Topper)	

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0727/S01

New (Gaming Mach	ine				
	Name	-	Pl	ayers City (BCV 1c)		
Specif	ication Num	ber	_	HF145		
Manufacturer			Ai	insworth Game Techi	nology Ltd	
Gami	ng Machine '	Гуре		FS - iSAP		
Game	Type		Sp	oinning Reels		
Game	Identifier		G]	DNSPY11		
LPJS			44	-YA008		
Techn	ical Standar	ds	N.	S10.1 + NSW Appen	dix (dated 24/11/11)	
Subm	ission Standa	ards		SW CPTS 2.3		
			TI	TO Technical Standa	ard V4.20	
				SW Jackpot Technica	d Standards Rev 1.2	
Progr	Progressive levels supported			iSAP - yes		
			Type - standard			
				Levels - 3		
			Wins transferred to 'Total Wins' – yes			
			Linked – yes			
			-	Type – standard		
			_	evels - 1		
	num Bet Val	ue	_ ' -	\$3.75		
	Credit Value		1c	1c		
	tion Details					
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total	
	Game	Combination	on		PRTP%	
	PRTP%					
1	79.16	SC001		9.324287	88.48	
2	81.11	5001			90.43	
Platfo	Platform/Cabinet			A560-H - High Boy (with/without A560 Topper)		
			A560-L – Low Boy (with A560 Topper)			

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0726/S01

New C	Gaming Mach	ine				
Game	Name		Pl	Players City (BCV 2c)		
Specif	Specification Number			I.HF146		
Manu	Manufacturer			insworth Game Techr	nology Ltd	
Gami	ng Machine '	Гуре	SI	FS - iSAP		
Game	Туре	• -	St	oinning Reels		
Game	Identifier		G	DNSPY2H		
LPJS			44	I.YA008		
Techn	ical Standar	ds	N.	S10.1 + NSW Appen	dix (dated 24/11/11)	
Subm	ission Standa	ards	N	SW CPTS 2.3		
			Tl	TO Technical Standa	rd V4.20	
			N	SW Jackpot Technica	l Standards Rev 1.2	
Progr	Progressive levels supported			iSAP - yes		
			Type - standard			
			Levels - 3			
			Wins transferred to 'Total Wins' – yes			
			Linked – yes			
				Type – standard		
			_	evels - 1		
Maxir	num Bet Val	ue	\$7	\$7.50		
Base (Credit Value		2c	2c		
Varia	tion Details					
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total	
	Game	Combination	on		PRTP%	
	PRTP%					
1	79.16	SC002		9.324287	88.48	
2	81.11	5002		7.324201	90.43	
Platfo	rm/Cabinet			60-H – High Boy (wit		
			A5	60-L – Low Boy (with	A560 Topper)	

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No. 44-A0726/S01

New C	Gaming Mach	ine				
Game	Name		Pl	Players City (BCV 5c)		
Specif	Specification Number			I.HF148		
Manu	facturer		A	insworth Game Techi	nology Ltd	
Gami	ng Machine '	Гуре	SI	FS - iSAP		
Game	Type		Sp	oinning Reels		
Game	Identifier		G	DNSPY5C		
LPJS			44	LYA008		
Techn	ical Standar	ds	N	S10.1 + NSW Appen	dix (dated 24/11/11)	
Subm	ission Standa	ards	N.	SW CPTS 2.3		
				TO Technical Standa	· · · · · · · · · · · · · · · · · · ·	
			N.	SW Jackpot Technica	d Standards Rev 1.2	
Progr	Progressive levels supported			iSAP - yes		
				Type - standard		
				Levels - 3		
			Wins transferred to 'Total Wins' – yes			
				Linked – yes		
			Type – standard			
				Levels - 1		
	num Bet Val	ue		\$10.00		
	Credit Value		50	5c		
	tion Details			I		
Var	Min/Max	Setting		iSAP RTP%	Min/Max Total	
	Game	Combinati	on		PRTP%	
	PRTP%				00.40	
1	79.16	SC005		9.324287	88.48	
2		81.11		(O.11. 11: 1.D.	90.43	
Platform/Cabinet			A560-H – High Boy (with/without A560 Topper)			
			A5	60-L - Low Boy (with	n A560 Topper)	

- 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.
- 2. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA008, with the approved 'Jackpot Zone' settings.
- 3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.

Application Reference No.	44-A0726/S01

Alternate Ticket Exit Bezel	
Device Name	A560 Fascia Ticket Exit Bezel
Manufacturer	Ainsworth Game Technology Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Technical Standards	
Hardware Details	
Description	A560 Fascia Ticket Exit Bezel
Part Number	014281 Rev A
Platform/Cabinet	A560-H – High Boy
	A560-L – Low Boy
	A560-L – Low Boy (with 32" LCD Topper)
Application Reference No.	44-A0717/S01

Updated BNA Firmware	
Device Name	Bill Acceptor
Manufacturer	Ainsworth Game Technology Ltd
Category	Hardware
Category Type	BNA Firmware
Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Technical Standards	TITO Technical Standards V4.20
Software Details	
Description	Bill Acceptor
Program ID	FLS-AU25-681933
Platform/Cabinet	A560-H – High Boy (with/without A560 Topper)
	A560-L – Low Boy (with/without A560 Topper)
	A560-L – Low Boy (with 32" LCD Topper)
Application Reference No.	44-A0725/S01

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Alternate Hardware Assembly	
Device Name	A560 Optic Emitter Harness
Manufacturer	Ainsworth Game Technology Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Technical Standards	
Hardware Details	
Description	A560 Optic Emitter Harness
Part Number	211244 Rev A
Platform/Cabinet	A560-H – High Boy
	A560-L – Low Boy
	A560-L – Low Boy (with 32" LCD Topper)
Application Reference No.	44-A0720/S01

Updated Hardware Assembly	
Device Name	Cyclone 210 Hopper
Manufacturer	Ainsworth Game Technology Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Technical Standards	
Hardware Details	
Description	Cyclone 210 Hopper
Part Number	AGT P/N: 010 840-01
	AUD\$1, Version M1/E3/S6, RoHS
	(Configuration Number: HC 210 AAU00014)
Platform/Cabinet	Ambassador Excell – Bench Top
	Ambassador SL
	A560-H – High Boy (with / without A560 Topper)
	A560-L – Low Boy (with / without A560 Topper)
	A560-L – Low Boy (with 32" LCD Topper)
Application Reference No.	44-A0723/S01