

Australian Capital Territory

Gaming Machine Approval 2012 (No 41)

Notifiable instrument NI2012–538

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2012 (No 41)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

18 October 2012

New Gaming Machine				
Game Name		Cheetah Chase		
Specification Number		44.BF137		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSC11E		
Technical Standards Submission Standards		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported		iSAP - yes Type – random Levels - 2 Wins transferred to 'Total Wins' – yes		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game PRTP%	Progressive RTP%	Min/Max Total PRTP%
36	1c	86.02	4.050000	90.07
37		85.02		89.07
38		86.83		90.88
39		88.22		92.27
46	2c	86.02	4.133333	90.16
47		85.02		89.16
48		86.83		90.97
49		88.22		92.35
Platform/Cabinet		A560-H – High Boy A560-L – Low Boy (with A560 Topper)		
Specific Approval Conditions				
The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0733/S01		

New Gaming Machine				
Game Name		Fortune Falcon		
Specification Number		44.BF138		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSFC1C		
Technical Standards Submission Standards		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported		iSAP - yes Type – random Levels - 2 Wins transferred to 'Total Wins' – yes		
Maximum Bet Value		\$5.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game PRTP%	Progressive RTP%	Min/Max Total PRTP%
36	1c	86.45	4.050000	90.50
37		85.17		89.22
38		87.08		91.13
39		87.85		91.90
46	2c	86.45	4.133333	90.58
47		85.17		89.31
48		87.08		91.21
49		87.85		91.98
Platform/Cabinet		A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top		
Specific Approval Conditions				
The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0745/S01		

New Multi-Game Gaming Machine					
Game Name		Cash Express First Class			
Specification Number		1.HF034			
Manufacturer		Aristocrat Technologies Australia Pty Ltd			
Gaming Machine Type		MGGM – SFS			
Game Type		Spinning Reels			
Game Identifier		10161930			
LPJS		Cash Express (2c); 1.YA002			
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
Progressive Levels Supported		Linked: - Yes Type: - Standard Levels: - 4			
Maximum Bet Value		\$6.00			
Base Credit Value		2c			
Component Game Set Details					
Game Name		Variation Number		Min/Max VRP%	
The Phantom		9		77.04-82.05	
More Hearts		3		77.14-82.16	
Multi-Game Combination:					
Variation Details	MGC	CRP%	Game Number	Variation	SDB PRTP%
	99	77.09	1	9	77.04
			2	3	77.14
Platform/Cabinet					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Specific Approval Conditions					
<ol style="list-style-type: none"> 1. The above-mentioned multi-game gaming machine (MGGM) must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express' 2 cents jackpot settings. 2. The above mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 later and the Interface card (SEI) firmware version L600H111 or later. 3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later. 4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'. 					
Operational Conditions					
The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
Application Reference No.		01-A1366/S01			

Alternative Oval Topper Artwork	
Device Name	Oval Topper Artwork
Manufacturer	Aristocrat Technologies Australia Pty Ltd
Category	Gaming Machine
Category Type	Hardware Component
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Oval Topper artwork Details	Aristocrat Part Number: A102738
Platform/Cabinet Details	
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)	
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)	
Gen7 Vii Slant - Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer option)	
Previously approved games suitable for use with this artwork	All previously approved games approved for the operation with an Oval Topper on the above platforms
Application Reference No.	01-A1377/S01

Alternate Topper Artwork	
Game Name :	Best Fortune
Specification Number	6.F0037
Manufacturer	Aruze Gaming Australia Pty Ltd
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Game Identifier	09pBFMG5
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Submission Standards	NSW CPTS Rev 2.2; TITO Technical Standard V4.20
Platform/Cabinet details:	GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort II
Game Artwork details:	
a) Midway: BGZ10P04XXLNE ⁽¹⁾ + PBZ10P04XXLNE ⁽²⁾ or PBZ00002XXAGAU ⁽²⁾	
b) Lowboy: BGZ10P04XXLNE ⁽¹⁾	
c) G-Comfort II: PBZ10P04XXLNE ⁽²⁾ or PBZ00002XXAGAU ⁽²⁾	
⁽¹⁾ Belly Panel; ⁽²⁾ G-Topper Artwork	
Application Reference No.	06-A0416/S01

Gaming Machine Hardware Updates		
Device Name	Hardware Updates	
Manufacturer	Aruze Gaming Australia Pty Ltd	
Category	Gaming Machine	
Category Type	Hardware Component	
Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Technical Standards		
Hardware Details		
Device / PCB	Description	Part Number
VFD Unit	Vacuum Fluorescent Display Unit	GU512X32H-3101
• (alternate)	Vacuum Fluorescent Display Unit Manu: Noritake Itron Corporation	GU512X32H-3901B
Reed Control Board	NOKI I/O PCB	P509002-0303TI P509002-0404TI
• (alternate)	NOKI I/O PCB	P509002-0303TI(STP) P509002-0404TI(STP)
Reel Driver Board	Reel Driver PCB Part Name: BD-GM-R_DRV	P1008603-0101TT
• (alternate)	Reel Driver PCB Part Name: BD-GM-R_DRV	P1008603-0101TT
• (alternate)	Reel Driver PCB Part Name: BD-GM-R_DRV	P1008603-0202TT
Chance LED Board	BD-GM-ROSE_LED PCB	P509024-0101YA
• (alternate)	BD-GM-CHANCE_LED	P1008605-0101T
Stepper Motor	Stepper Motor	103H7121-0118
• (alternate)	Stepper Motor	103H7821-0111
Peripheral Control Board	Body I/O PCB	P509002-0303TI P509002-0404TI
• (alternate)	Body I/O PCB	P509002-0303TI(3 rd) P509002-0404TI(3 rd)
Platform/Cabinet Details	G-ENEX – WD00 – Stepper GENX-WDOO (G-ENEX II) - Stepper	
Application Reference No.	06-A0412/S01	

New Gaming Machine Platform	
Device Name	ALPHA II Platform
Manufacturer	BGI Australia Pty Ltd
Category	Gaming Machine
Category Type	Hardware Platform
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Platform/Cabinet Details	ALPHA II – Alpha Pro Upright AP-1
Specific Approval Conditions	
<ol style="list-style-type: none"> 1. The 'Alpha II Alpha Pro Upright AP-1' platform will be deemed to be unapproved should the headphone port wires be connected. 2. The Bally Alpha II Alpha Pro Upright Top AP-1 must contain either two 22" touch screen LCD monitors with the associated assembly, or one 32" touch screen LCD monitor with the associated assembly. 	
Application Reference No.	42-A0028/S01

New Gaming Machine Platform	
Device Name	ALPHA II Platform (Slant top)
Manufacturer	BGI Australia Pty Ltd
Category	Gaming Machine
Category Type	Hardware Platform
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Platform/Cabinet Details	ALPHA II – Alpha Pro Slant Top AS-1
Specific Approval Conditions	
<ol style="list-style-type: none"> 1. The 'Alpha II Alpha Pro Slant Top AS-1' platform will be deemed to be unapproved should the headphone port wires be connected. 2. The coin acceptor must be used in conjunction with a hopper and lower door with coin. 3. The ticket printer must be used in conjunction with the lower door without coin. 4. The Bally Alpha II Alpha Pro Slant Top AS-1 platform may not contain both a ticket printer and coin acceptor and hopper. 	
Application Reference No.	42-A0028/S01

New Gaming Machine			
Game Name	Las Vegas		
Specification Number	42.H0000		
Manufacturer	BGI Australia Pty Ltd		
Gaming Machine Type	SFS – iSAP		
Game Type	Spinning Reels		
Game Identifier	301648B		
Technical Standards Submission Standards	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported	iSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yes Linked - yes Type - standard Levels - 1		
Maximum Bet Value	\$3.00		
Base Credit Value	1c, 2c		
Variation Details			
Var	Min/Max Game PRTP%	iSAP RTP%	Min/Max Total PRTP%
99	80.08-80.25	11.490670	91.57-91.74
1	80.62-80.79		92.11-92.28
2	81.76-81.93		93.25-93.42
Platform/Cabinet	ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER)		
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with a standard Top Box with 32" monitor for the above identified game to operate. 2. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 3. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 4. The above-mentioned game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 42.YA000, with the approved 'Quick Hit' jackpot settings. 			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	42-A0029/S01		

New Gaming Machine		
Game Name	Spring Blossom	
Specification Number	42.A0030	
Manufacturer	BGI Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	301657B	
Technical Standards	NS10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$3.00	
Base Credit Value	1c, 2c	
Variation Details	Variation Number	Min/Max P RTP%
	99	88.14
	1	89.24
	2	90.35
	3	91.95
Platform/Cabinet	ALPHA 11 – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA 11 – Alpha Pro Slant Top AS-1 (with / without ALPHA PRO TOPPER)	
Specific Approval Conditions		
<ol style="list-style-type: none"> Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 		
Operational Conditions		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	42-A0036/S01	

New Gaming Machine				
Game Name		Dolphin Doubloons		
Specification Number		18.B0638		
Manufacturer		IGT (Australia) Pty Ltd		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		X64300GA X64300RA		
Technical Standards Submission Standards		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
Maximum Bet Value		\$10.00		
Base Credit Value		5c, 10c		
Variation Details				
Var	BCV	Game PRTP%	iSAP RTP%	Min/Max Total PRTP%
1	5c	84.66	4.844356	89.50
2		87.09		91.93
3				90.89
4	10c	84.66	4.826899	89.48
5		87.09		91.91
6				90.88
Platform/Cabinet		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		18-A5203/S01		

New Gaming Machine				
Game Name		Royal Riches Deluxe		
Specification Number		18.B0637		
Manufacturer		IGT (Australia) Pty Ltd		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		X64000GA X64000RA		
Technical Standards Submission Standards		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
Maximum Bet Value		\$10.00		
Base Credit Value		5c, 10c		
Variation Details				
Var	BCV	Game P RTP%	iSAP RTP%	Min/Max Total P RTP%
2	5c	84.46	6.541137	91.00
3			7.535137	92.00
7			5.058037	89.52
8	10c		6.460057	90.92
Platform/Cabinet		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		18-A5200/S01		

New Gaming Machine and Updated Supporting Software			
Game Name	Sumatran Storm		
Specification Number	18.B0636		
Manufacturer	IGT (Australia) Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	X67110GA X67100RA		
Technical Standards Submission Standards	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported	iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
Maximum Bet Value	\$5.00		
Base Credit Value	1c, 2c		
Variation Details			
Var	Game P RTP%	iSAP RTP%	Min/Max Total P RTP%
2	87.52-87.53	2.983516	90.50-90.51
Platform/Cabinet	AVP BC20 – Video Top AVP ST22 – Video Slant Top AVPC – Video Top		
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Device details			
Device Name	AVP BC20 Shell (Shell, OS & BIOS)		
Category	Supporting Function		
Category Type	System Software		
Technical Standards Submission Standards	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Platform/Cabinet	AVP BC20 – Video Top AVP BC20 – Portrait 32IN Top Box AVP ST22 – Video Slant Top AVPC – Video Top		
Application Reference No.	18-A5220/S01; /S02		

Platform Hardware Updates	
Device Name	AVP BC20 Platform Parts Update #5
Manufacturer	IGT (Australia) Pty Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Platform/Cabinet Details	AVP BC20 – Video Top
Application Reference No.	18-A1241/S01

New Gaming Machine				
Game Name	Eureka Diamond Mine			
Specification Number	35.BF096			
Manufacturer	SHFL entertainment (Australasia) Pty Ltd			
Gaming Machine Type	iSAP			
Game Type	Spinning Reels			
Game Identifier	EDMNSW1D			
Technical Standards Submission Standards	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
Progressive levels supported	iSAP - yes Type – standard Levels - 2 Wins transferred to ‘Total Wins’ - yes			
Maximum Bet Value	\$6.00			
Base Credit Value	1c, 2c, 5c			
Variation Details				
Var	BCV	Game PRTP%	Progressive RTP%	Total PRTP%
99	1c, 2c	84.77	5.735332	90.50
3		82.81		88.55
5		83.77		89.50
15		86.22		91.95
16		88.21		93.95
49	5c	84.77	5.499714	90.27
55		83.77		89.27
65		86.22		91.72
Platform/Cabinet		eStar PC4 – Round Top (with in-machine 17" LCD) eStar PC4 – Low Top PC4 Mojo ST – Slant Top PC4 – Equinox, Equinox Low Boy		
Operational Conditions The “Ticket In” and “Cashless” facilities are not approved in the ACT.				
Application Reference No.		35-A0788/S01, /S02		

Super Display Controller Bugfix Software	
Device Name	Super Display Controller
Manufacturer	SHFL entertainment (Australasia) Pty Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Technical Standards	NSW CPTS 2.3
Software Details	
Description	Program Id
File System (Entire Disk) Linux kernel v2.6.16.16 Config file 'Xorg.conf'	SDRFS02A
Platform/Cabinet Details	PC4 – Equinox Super Top
Specific Approval Conditions	
The Super Display Controller must only be operated internal to a gaming machine and must not connect externally to any device outside the gaming machine.	
Updated Gaming Machine Software	
Game Name 1	Random Magic
Specification Number	35.BF081
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	RAMNSW1B
Super Display Controller (Super Top Box)	SDRFS02A RAMQLS3A
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)
Submission Standards	NSW CPTS 2.2; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
Platform/Cabinet	PC4 – Equinox Super Top Box
Operational Conditions	
The “Ticket In” and “Cashless” facilities are not approved in the ACT.	
Game Name 2	Legend of the Lamp
Specification Number	35.BF089
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	LOLNSW1B
Super Display Controller (Super Top Box)	SDRFS02A LOLTCS1A
Technical Standards	NS10.0 + NSW Appendix (dated 14/01/09)
Submission Standards	NSW CPTS 2.2; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
Platform/Cabinet	PC4 – Equinox Super Top Box
Operational Conditions	
The “Ticket In” and “Cashless” facilities are not approved in the ACT.	
Application Reference No.	35-A0793/S01: 35-A0794/S01