

Australian Capital Territory

# Gaming Machine Approval 2012 (No 43)

Notifiable instrument NI2012–594

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2012 (No 43)*.

## 2 Commencement

This instrument commences the day after the date of notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

14 November 2012

<b>New Multi-Game Gaming Machine</b>			
<b>Game Name</b>	Cash Express Get on Board		
<b>Specification Number</b>	1.HF035		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	MGGM – SFS		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10161931		
<b>LPJS</b>	Cash Express Link (2c); 1.YA002		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>	Linked: - Yes Type: - Standard Levels: - 4		
<b>Maximum Bet Value</b>	\$6.00		
<b>Base Credit Value</b>	2c		
<b>Component Game Set Details</b>			
<b>Game Name</b>	<b>Game Number</b>	<b>Variation Number</b>	<b>Min/Max VRP%</b>
Indian Dreaming	1	11	82.04-82.11
Queen of the Nile	2	6	82.06
<b>Multi-Game Combination:</b>			
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>
1	82.05	1	11
		2	6
<b>SDB PRTP%</b>			
82.04			
82.06			
<b>Platform/Cabinet</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)			
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express' 2 cents jackpot settings.</li> <li>2. The above mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>			
<b>Operational Conditions</b>			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
<b>Application Reference No.</b>	01-A1371/S01		

New Gaming Machine		
<b>Game Name</b>	Thunder King	
<b>Specification Number</b>	1.F0097	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	10261809	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$7.50	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max P RTP%</b>
	99	87.96
	1	90.17
	2	91.93
	4	93.16
	7	88.62
<b>Platform/Cabinet</b>		
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Slant - Round Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer only)		
Gen7 Upgrade XCite - Lowboy (with / without external LCD for Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Upgrade Xtreme – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD; Stand-alone/Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer option)		
<b>Operational Conditions</b>		
The “Ticket In” and “Cashless” facilities are not approved in the ACT.		
<b>Application Reference No.</b>	01-A1370/S01	

Alternative Hardware	
<b>Device Name</b>	Hardware Assemblies
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Hardware Details 1</b>	ATA P/N: 580275
<ul style="list-style-type: none"> <li>Gen7 Viridian Casino Topbox (WS) Assembly</li> </ul>	
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)	
<b>Hardware Details 2</b>	ATA P/N: 583123 Issue A ATA P/N: 04_15070 Issue B
<ul style="list-style-type: none"> <li>Gen7 Viridian Comms Housing Assembly</li> <li>Gen7 Viridian Printer Mounting Bracket Assembly</li> <li>Power Supply Unit 400W (Setec Model: Mk7-400-1)</li> <li>RS232 Comms &amp; Wing Lighting PCBA</li> <li>Belly LED Lighting PCBA</li> </ul>	ATA /IN: 432999  ATA P/N: 494312 Issue A ATA P/N: 494322 Issue C
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)	
<b>Application Reference No.</b>	01-A1372/S01

Additional Cabinet for Previously Approved Game	
<b>Game Name :</b>	Bamboo Panda
<b>Specification Number</b>	6.F0044
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Gaming Machine Type</b>	Conventional
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	09BBPMG3
<b>Technical Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Submission Standards</b>	NSW CPTS Rev 2.2; TITO Technical Standard V4.20
<b>Platform/Cabinet details:</b>	G-ENEX Stepper GENX-WD00 (G-ENEXII) - Stepper
<b>Application Reference No.</b>	06-A0389/S01

New Gaming Machine		
<b>Game Name</b>	Eagle Warrior	
<b>Specification Number</b>	6.F0055	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	pEWMG001	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$9.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	87.92-92.96
	2	88.95-94.01
	3	89.92-94.98
	4	90.89-95.99
<b>Platform/Cabinet</b>		
G-ENEX – WD00 – Midway, Low Boy GENX-WDOO (G-ENEX II) – Midway, Low Boy G-Comfort G-Comfort II		
<b>Operational Conditions</b>		
The “Ticket In” and “Cashless” facilities are not approved in the ACT.		
<b>Application Reference No.</b>	06-A0414/S01	

New Gaming Machine		
<b>Game Name</b>	Moon Dynasty	
<b>Specification Number</b>	42.A0032	
<b>Manufacturer</b>	BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	301729B	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	88.15
	1	90.09
	2	91.98
<b>Platform/Cabinet</b>	ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>		
<b>Operational Conditions</b>		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
<b>Application Reference No.</b>	42-A0040/S01	

New Gaming Machine			
<b>Game Name</b>		Jackpot Lanterns Moon Dynasty (2 iSAP Levels)	
<b>Specification Number</b>		42.B0009	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		301729BS	
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - random Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$4.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
3	88.15	2.250000	90.40
4	90.09		92.34
5	91.98		94.23
<b>Platform/Cabinet</b>		ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Operational Conditions</b>			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
<b>Application Reference No.</b>		42-A0040/S01	

New Gaming Machine		
<b>Game Name</b>	Rainbow Dragon	
<b>Specification Number</b>	42.A0031	
<b>Manufacturer</b>	BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	301727B	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	88.15
	1	90.09
	2	91.98
<b>Platform/Cabinet</b>	ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>		
<b>Operational Conditions</b>		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
<b>Application Reference No.</b>	42-A0039/S01	



New Gaming Machine			
<b>Game Name</b>		Jackpot Lanterns Rainbow Dragon (2 iSAP Levels)	
<b>Specification Number</b>		42.B0008	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		301727BS	
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - random Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$4.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
3	88.15	2.250000	90.40
4	90.09		92.34
5	91.98		94.23
<b>Platform/Cabinet</b>		ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Operational Conditions</b>			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
<b>Application Reference No.</b>		42-A0039/S01	

New Gaming Machine				
<b>Game Name</b>		Wild Princess 2		
<b>Specification Number</b>		18.B0639		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X67300GA X67300RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game P RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total P RTP%</b>
2	1c, 2c	87.63	3.287694	90.92
3			4.363241	92.00
4	5c		4.543216	92.18
7	1c, 2c		1.862180	89.49
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application Reference No.</b>		18-A5222/S01		

New Gaming Machine		
<b>Game Name</b>	African Light	
<b>Specification Number</b>	39.A0330	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	AFL5NA50.ROM3 AFL5NA50.ROM4	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	87.19
	1	90.20
	2	91.99
	3	94.10
	4	96.10
	5	85.19
	6	88.59
	8	88.10
<b>Platform/Cabinet</b>		
K2V –Casino Top, Low Boy with LCD K2V Upgrade – Casino Top, Low Boy K2V 500 - Casino Top, Low Boy, Casino Top with LCD K2V 500 Upgrade – Casino Top, Low Boy KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box		
<b>Specific Approval Conditions</b>		
The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.		
<b>Operational Conditions</b>		
<ol style="list-style-type: none"> <li>1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.</li> <li>2. Gaming machine variation number 5 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.</li> </ol>		
<b>Application Reference No.</b>	39-A0991/S01	

New Gaming Machine and Updated Supporting Software		
<b>Game Name</b>	Egyptian Eyes	
<b>Specification Number</b>	39.A0329	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	EGE5NC50.ROM3 EGE5NC50.ROM4	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	90.12
	2	91.97
	3	93.94
	4	96.06
Device details		
<b>Device name</b>	System software	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	System Software	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
Software details		
<b>Firmware</b>	<b>EPROM / Flash Label ID</b>	
System EPROM	NSW50350.ROM1	
System EPROM	NSW50350.ROM2	
<b>Platform/Cabinet</b>	<p>K2V – Casino Top, Low Boy, Casino Top with LCD  K2V Upgrade – Casino Top, Low Boy  K2V 500 - Casino Top, Low Boy, Casino Top with LCD  K2V 500 Upgrade – Casino Top, Low Boy  KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box</p>	
<b>Specific Approval Conditions</b>	<ol style="list-style-type: none"> <li>1. The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.</li> <li>2. The 4c denomination is not a subject of this approval.</li> </ol>	
<b>Operational Conditions</b>	The "Ticket In" and "Cashless" facilities are not approved in the ACT.	
<b>Application Reference No.</b>	39-A0985/S01; 39-A988/S01	

Updated Gaming Machine game and supporting Software	
<b>Game Name</b>	Jackpot Island
<b>Specification Number</b>	39.BF000
<b>Manufacturer</b>	Konami Australia Pty Ltd
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	L0055PA001XX_0053NGXX
<b>Technical Standards</b> <b>Submission Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
<b>Platform/Cabinet</b> KP3 KGP 2.0 OVS Podium – Upper LCD Box, Tombstone LCD Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Device name</b>	System / Game Control Software
<b>Category</b>	Supporting Function
<b>Category Type</b>	System Software
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2
Software details	
<b>Function</b>	<b>Audit Screen Identifier</b>
Windows OS	KGI_LWPSYSC011XX
<b>Platform/Cabinet</b> KP3 KGP 2.0 OVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Operational Conditions</b> The “Ticket In” and “Cashless” facilities are not approved in the ACT.	
<b>Application Reference No.</b>	39-A1115/S01

New Gaming Machine						
<b>Game Name</b>		Magic Happens				
<b>Specification Number</b>		39.B0132				
<b>Manufacturer</b>		Konami Australia Pty Ltd				
<b>Gaming Machine Type</b>		iSAP				
<b>Game Type</b>		Spinning Reels				
<b>Game Identifier</b>		MAH5NB50.ROM3 MAH5NB50.ROM4				
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2				
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes				
<b>Maximum Bet Value</b>		\$10.00				
<b>Base Credit Value</b>		1c, 2c				
<b>Variation Details</b>						
Var	Game P RTP%	Bonus RTP%	Setting Combination		iSAP RTP%	Min/Max Total P RTP%
			1c	2c		
11	84.65	3.63	11	21	1.895538	90.18
			12	22		
			13	23		
			14		1.899416	
12	86.39	3.63	15	25	1.895538	91.91
			16	26		
			17	27		
			18		1.899416	
<b>Platform/Cabinet</b>		KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
<b>Specific Approval Conditions</b>						
1. The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.						
2. The 4c denomination is not a subject of this approval.						
<b>Operational Conditions</b>						
The "Ticket In" and "Cashless" facilities are not approved in the ACT.						
<b>Application Reference No.</b>		39-A0990/S01				

Updated Gaming Machine Game Software					
<b>Game Name</b>		Party All Night Rock Around the Clock			
<b>Specification Number</b>		39.B0120			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		PNR5NG50.ROM3 PNR5NG50.ROM4 PNR5NG50.ROM5			
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' - yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game P RTP%</b>	<b>Setting Combination</b>	<b>Progressive RTP%</b>	<b>Total P RTP%</b>
1	1c	85.14	11	5.049063	90.18
	2c		12		
2	1c	85.87	21	6.312975	92.18
	2c		22		
<b>Platform/Cabinet</b>		KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
<b>Specific Approval Conditions</b>					
1. The BCV of 4c is not a subject of this approval. 2. The player selectable multi-denomination functionality contained in the system software NSW50350 is not a subject of this approval.					
<b>Operational Conditions</b>					
The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		39-A0986/S01			

New Gaming Machine					
<b>Game Name</b>		Stars 'N' Strikes Rock Around the Clock			
<b>Specification Number</b>		39.B0133			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		SSR5NA50.ROM3 SSR5NA50.ROM4 SSR5NA50.ROM5			
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' – yes			
<b>Maximum Bet Value</b>		\$6.25			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
1	1c	85.22	11	5.049063	90.27
	2c		12		
2	1c	85.96	21	6.312975	92.27
	2c		22		
<b>Platform/Cabinet</b>		KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
<b>Specific Approval Conditions</b>					
1. The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.					
2. The 4c denomination is not a subject of this approval.					
<b>Operational Conditions</b>					
The "Ticket In" and "Cashless" facilities are not approved in the ACT.					
<b>Application Reference No.</b>		39-A0989/S01			



Updated Banknote Acceptor Firmware		
<b>Device Name</b>	Banknote Acceptor	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Category</b>	Gaming Machine	
<b>Category Type</b>	BNA Firmware	
<b>Technical Standards Submission standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Banknote Acceptor Identification</b>	Cashcode Model FLS2310 Konami Part Number: 508 CAS	
Software Details		
<b>Description</b>	<b>Firmware Ver</b>	<b>Memory card Program Id</b>
Banknote acceptor firmware	F(AAUS)-85:ID003- 04V2681933	FLS-AU22-681933
<b>Platform/Cabinet Details</b>		
K2V -Casino Top, Lowboy, Casino Top with LCD		
K2V 500 -Casino Top, Lowboy, Casino Top with LCD		
K2V Upgrade -Casino Top, Lowboy		
K2V 500 Upgrade- Casino Top, Lowboy		
KGP 2.0 UVS Podium -Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 2.0 UVS Podium- Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 2.0 UVS Podium Upgrade - Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 3.0 SVRS Podium - Slant Top		
<b>Application Reference No.</b>	39-A0992/S01	

New Gaming Machine				
<b>Game Name</b>		Kelly's Gold		
<b>Specification Number</b>		35.BF100		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		KEGNSW1B		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	1c	85.33	4.859184	90.19
5		84.89		89.75
15		86.25		91.11
59	2c	85.33	5.252090	90.58
60		84.65		89.90
61		86.25		91.50
<b>Platform/Cabinet</b>		eStar PC4 – Round Top (with in-machine 17" LCD) PC4 Mojo ST – Slant Top PC4 - Equinox		
<b>Operational Conditions</b> The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application Reference No.</b>		35-A0797/S01		

New Gaming Machine			
<b>Game Name</b>	Lotus Magic		
<b>Specification Number</b>	35.BF099		
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	LOMNSW1C		
<b>Technical Standards Submission Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>	iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>	\$6.25		
<b>Base Credit Value</b>	1c, 2c, 5c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	84.15	6.000800	90.15
3	82.16		88.16
5	82.94		88.94
15	85.16		91.16
16	85.94		91.94
17	87.15		93.15
<b>Software Details</b>			
<b>Firmware</b>	<b>Program Id</b>		
ITX Plus Dosplay Controller (Super Top Box)	STBCF01-004 LOMNAI1A		
Super Display Controller (Super Top Box)	SDRFS02A LOMNSS1A		
<b>Platform/Cabinet</b>	PC4 – Equinox Super Top Box		
<b>Specific Approval Conditions</b>			
This game must operate on the PC4 Equinox platform with the Super Top Box and the Display Controller Software as specified above.			
<b>Operational Conditions</b>			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
<b>Application Reference No.</b>	35-A0795/S01		

Updated Hardware Assembly	
<b>Device Name</b>	Super Top Box
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2
<b>Game Name</b>	Lotus Magic
<b>Specification Number</b>	35.BF099
Hardware Details	
Super Top Box (Complete Assembly)	86-250A
a) Super Top Box Door Assembly	86-251A
• Alternate Metal Door Frame (Generic)	86-272
• Optional Moulding Assembly	86-240A
b) Super Top Box Equinox Main Door Cap Assembly	86-260A
<b>Platform/Cabinet Details</b>	PC4 – Equinox Super Top
<b>Application Reference No.</b>	35-A0802/S01

New Gaming Machine				
<b>Game Name</b>		Samurai Spirit – Blaze Pays		
<b>Specification Number</b>		35.BF098		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		SBPNSW1D		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	5c, 10c	86.69	3.371264	90.06-90.15
5		86.58	3.235365	89.81-89.90
15		87.61	3.719505	91.32-91.41
16		88.22	3.689778	91.90-91.99
25	1c, 2c	87.60	4.241867	91.84-91.93
26		88.22	4.118709	92.33-92.42
29		86.69	3.800195	90.49-90.58
35		86.58	3.630322	90.21-90.30
<b>Platform/Cabinet</b>		PC4 – Equinox		
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application Reference No.</b>		35-A0796/S01, /S02		