

Australian Capital Territory

Gaming Machine Approval 2013 (No 7)

Notifiable instrument NI2013–140

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 7)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

26 March 2013

New Gaming Machine				
Game Name		Wolf Chief		
Specification Number		44.BF141		
Manufacturer		Ainsworth Game Technology Ltd		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSWH1B		
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported		iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value		\$5.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
36	1c	86.09	4.050000	90.14
37		85.49		89.54
38		87.17		91.22
39		87.97		92.02
46	2c	86.09	4.133333	90.22
47		85.49		89.62
48		87.18		91.31
49		87.97		92.10
Platform/Cabinet Details				
A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top				
Specific Approval Conditions				
The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44.A0755/S01		

New Gaming Machine and Optional Hardware Assembly		
Game Name	The White Wizard	
Specification Number	1.F0103	
Manufacturer	Aristocrat Technologies Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	10261990	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$6.00	
Base Credit Value	1c, 2c	
Variation Details	Variation Number	Min/Max PRTP%
	5	90.01-90.18
	6	92.53-92.68
Platform/Cabinet Details		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either ticket printer and/or hopper option)		
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with ticket printer option)		
Operational Conditions		
The “Ticket In” and “Cashless” facilities are not approved in the ACT.		
Device Details		
Device Name	The White Wizard Optional Topper	
Category	Gaming Machine	
Category Type	Hardware Component	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Hardware Details		
Kit The White Wizard Optional Topper	ATA P/N 591002_1	
Gen7 Viridian WS Casino Top	The Bright Group (P/N: RND12-132-ASSY)	
Platform/Cabinet Details		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either ticket printer and/or hopper option)		
Application Reference No.	01-A1393/S01	

New Gaming Machine		
Game Name	Chinese Riches	
Specification Number	6.F0062	
Manufacturer	Aruze Gaming Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	RICMG002	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	1c, 2c	
Variation Details	Variation Number	Min/Max PRTP%
	1	90.11
	2	92.03
	3	94.02
	4	96.04
	5	97.99
	6	87.10
	7	88.11
Platform/Cabinet Details		
G-ENEX-WD00 –Midway, Low boy		
GENX-WD00 (G-ENEX II) – Midway, Low boy		
G-Comfort		
G-Comfort II		
Operational Conditions		
The “Ticket In” and “Cashless” facilities are not approved in the ACT.		
Application Reference No.	06-A0436/S01	

New Gaming Machine		
Game Name	Mayan Treasures	
Specification Number	42.A0037	
Manufacturer	BGI Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	301872A	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$4.00	
Base Credit Value	1c, 2c	
Variation Details	Variation Number	Min/Max PRTP%
	99	88.10
	1	90.16
	2	91.99
Platform/Cabinet		
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER)		
ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)		
Specific Approval Conditions		
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for this game to operate. 4. The Alpha Pro Topper must be installed for this game to operate. 5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 6. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 7. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 		
Operational Conditions		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	42-A0049/S01	

New Gaming Machine			
Game Name	Jackpot Lanterns Mayan Treasures (2 iSAP Levels)		
Specification Number	42.B0013		
Manufacturer	BGI Australia Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	301872AS		
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$4.00		
Base Credit Value	1c, 2c		
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
3	88.10	2.250000	90.35
4	90.16		92.41
5	91.99		94.24
Platform/Cabinet			
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)			
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for this game to operate. 4. The Alpha Pro Topper must be installed for this game to operate. 5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 6. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 7. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	42-A0049/S01		

New Gaming Machine		
Game Name	Gold Nuggets	
Specification Number	42.A0038	
Manufacturer	BGI Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	301871B	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$4.00	
Base Credit Value	1c, 2c	
Variation Details	Variation Number	Min/Max P RTP%
	99	88.10
	1	90.16
	2	91.99
Platform/Cabinet		
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER)		
ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)		
Specific Approval Conditions		
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for this game to operate. 4. The Alpha Pro Topper must be installed for this game to operate. 5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 6. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 7. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 		
Operational Conditions		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	42-A0048/S01	

New Gaming Machine			
Game Name	Jackpot Lanterns Gold Nuggets (2 iSAP Levels)		
Specification Number	42.B0014		
Manufacturer	BGI Australia Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	301871BS		
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$4.00		
Base Credit Value	1c, 2c		
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
3	88.10	2.250000	90.35
4	90.16		92.41
5	91.99		94.24
Platform/Cabinet			
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)			
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for this game to operate. 4. The Alpha Pro Topper must be installed for this game to operate. 5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 6. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 7. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	42-A0048/S01		

Regression Tested Games					
Device Name	Alpha II Base Software (OS, BIOS etc)				
Manufacturer	BGI Australia Pty Ltd				
Category	Supporting Function				
Category Type	Base Software				
Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11)				
Technical Standards	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2				
Software Details	<table border="1"> <tr> <td>Function</td> <td>Program Id</td> </tr> <tr> <td>OS</td> <td>OS357E</td> </tr> </table>	Function	Program Id	OS	OS357E
Function	Program Id				
OS	OS357E				
Platform/Cabinet Details					
ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER)					
ALPHA II – Alpha Pro Slant Top AS-1 (with / without ALPHA PRO TOPPER)					
List of games that are suitable for operation with the above Supporting Software					
Game Name	Specification Number				
Las Vegas	42.H0000				
Spring Blossom	42.A0030				
Rainbow Dragon	42.A0031				
Jackpot Lanterns Rainbow Dragon (2 iSAP Levels)	42.B0008				
Moon Dynasty	42.A0032				
Jackpot lanterns Moon Dynasty (2 iSAP Levels)	42.B0009				
Dragon	42.H0001				
Pharaoh's Dream	42.A0033				
Pharaoh's Dream Mystery Jackpots	42.B0010				
Tiki Treasure	42.A0034				
Chimney Stacks	42.A0035				
Chimney Stacks Mystery Jackpots (3 iSAP Levels)	42.B0011				
Application Reference No.	42.A0051/S01				

Gaming Machine Approval Amendment			
Game Name	The Temple of Zeus 2		
Specification Number	18.B0646		
Manufacturer	IGT (Australia) Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	X67900GA X67900RA		
Technical Standards Submission Standards	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$10.00		
Base Credit Value	50c, \$1.00		
Variation Details			
Var	Game RTP	iSAP RTP	Min / Max Total P RTP
2	88.51	2.483400	91.00
4		5.482800	94.00
Platform/Cabinet	AVP BC20 – Video Top AVP ST22 – Video Slant Top		
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Additional Information			
This approval of 'The Temple of Zeuss II' revokes the previous approval for this gaming machine notified under 2012-620 of 13 December 2012.			
Application Reference No.	18-A5230/S01		

Additional Platform for previously approved gaming machines	
Platform/Cabinet Details	Universal Slant Top
Manufacturer	IGT (Australia) Pty Ltd
List of games that are suitable for operation with the above Supporting Software	
Game Name	Specification Number
Wild Princess	18.A0597
Winter Queen	18.A0598
Summer Queen	18.A0599
Gold Fever Navaho Legend	18.B0587
Soaring Fortune	18.B0640
Fortunes Foretold	18.B0642
Hollywood Fortune	18.B0643
Winter Queen 2	18.B0644
Panthers Gold	18.B0645
The Temple of Zeuss 2	18.B0646
Diamond Strike Kingfisher	18.B0647
Summer Queen 2	18.B0648
Diamond Strike Grand Panda	18.B0649
Eastern Riches	18.B0650
Diamond Strike the Golden West	18.B0651
Treasure Trail	18.B0653
Cashino	18.B0654
Magically Wild	18.B0655
Classics Platinum Cats	18.H0119
Classics Platinum Golden Goddess	18.H0120
Application Reference No.	18.A1245/S01

Alternate PolyTopper	
Device Name	Poly Topper
Manufacturer	IGT (Australia) Pty Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Platform/Cabinet Details AVP BC20 – Video Top, Portrait 32IN Top Box AVPC – Video Top Universal – Slant Top	
Specific Approval Conditions The above identified Poly Topper must not be connected to a USB port on the gaming machine’s backplane board until the base / game software to support such an operation is approved.	
Application Reference No.	18-A1246/S01