

Australian Capital Territory

# Gaming Machine Approval 2013 (No 14)

Notifiable instrument NI2014–247

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 14)*.

## 2 Commencement

This instrument commences the day after the date of notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

28 May 2013

New Gaming Machine and Updated Topper and Player Tracking Panel Artwork				
<b>Game Name</b>		Jackpot General (1 Linked + 2 iSAP levels)		
<b>Specification Number</b>		44.HF152		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		SFS-iSAP		
<b>Game Type</b>		Spinning Reels		
<b>LPJS</b>		44.YA007		
<b>Game Identifier</b>		GDNSJG1L		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes Linked: Yes Type: Standard Levels: 1		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>Setting Combinations</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
99	84.51	SC991, SC992	3.350351	87.86
1	86.16	SC011, SC012	3.560924	89.72
<b>Platform/Cabinet Details</b>				
A560-H – High Boy				
A560-L – Low Boy (with A560 Topper)				
A560 ST – Slant Top				
<b>Specific Approval Conditions</b>				
1. This Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Jackpot General' jackpot settings.				
2. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
3. This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Device Details				
<b>Device Name</b>		Topper / Player Tracking Panel Artwork		
<b>Category</b>		Gaming Machine		
<b>Category Type</b>		Other		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		

<b>Artwork Details</b>		
<b>Topper Artwork</b>	<b>Content</b>	<b>Player Tracking Panel Artwork</b>
470552 Rev A	Jackpot General	470553 Rev A
<b>Platform/Cabinet Details</b>		
A560-H – High Boy (with/without A560 Topper)		
A560-L – Low Boy (with/without A560 Topper)		
A560 -L – Low Boy (with 32" LCD Topper)		
<b>Application Reference No.</b>	44-A0778/S01	

<b>New Gaming Machine</b>				
<b>Game Name</b>	Sapphire Eyes			
<b>Specification Number</b>	44.BF156			
<b>Manufacturer</b>	Ainsworth Game Technology Ltd			
<b>Gaming Machine Type</b>	iSAP			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	GDNSSE1F			
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes			
<b>Maximum Bet Value</b>	\$10.00			
<b>Base Credit Value</b>	1c, 2c, 5c, 10c			
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
51	1c, 2c, 5c	87.09	4.324091	91.42
52	1c, 2c, 5c	87.83	4.544156	92.37
53	1c, 2c, 5c	86.31	4.090821	90.40
54	1c, 2c, 5c	85.23	4.097423	89.33
61	10c	87.83	3.531854	91.36
62	10c	88.71	3.589072	92.30
<b>Platform/Cabinet Details</b>				
A560-H – High Boy				
A560-L – Low Boy (with A560 Topper)				
A560 ST – Slant Top				
<b>Specific Approval Conditions</b>				
The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
<b>Operational Conditions</b>				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
<b>Application Reference No.</b>	44-A0784/S01			

Alternate Coin Validator	
<b>Device Name</b>	Coin Validator
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3
Hardware Details	
<b>Description</b>	<b>Details</b>
Coin Validator	ATA P/N: 442165_01 Condor Premier, (\$1 Coin AUS) MC Configured Number: C2133SAU00011
<b>Platform/Cabinet Details</b>	
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper option)	
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper option)	
<b>Application Reference No.</b>	01-A1394/AS01

Updated Bill Acceptor Firmware	
<b>Device Name</b>	Bill Acceptor
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Hardware Details</b>	
<ul style="list-style-type: none"> <li>• MEI Bill Acceptor</li> <li>• Bill Acceptor Enclosure</li> <li>• Wiring</li> </ul>	P/N: CFSCN83; Model SCN8347 Part Number: CEK030500 Part Number: 3EK043600-G
<b>Firmware Details</b>	
<b>Firmware ID</b>	<b>Firmware File</b>
Application Firmware 286108330 (V3.30)	286108330_5316_application _ebds_gaming.bin
Variant (Bill-Set) Firmware 510011201 (V2.01)	510011201_scn83_aud_flash.bin
<b>Platform/Cabinet Details</b>	
G-ENEX-WD00 – Midway, Lowboy, G-Deluxe	
G-Comfort	
G-ENEX – Stepper	
GENX-WD00 (G-ENEX II)- Midway, Lowboy, G-Deluxe, G-Comfort II, Stepper	
<b>Application Reference No.</b>	06-A0442/S01

New Gaming Machine				
<b>Game Name</b>	King of the Nile Legends			
<b>Specification Number</b>	1.DF006			
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>	MGGM – iSAP			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	10362062			
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 2 Wins transferred to ‘Total Wins’ meter: Yes			
<b>Maximum Bet Value</b>	\$7.50			
<b>Base Credit Value</b>	1c, 2c			
<b>Component Game Set Details</b>				
<b>Game Number</b>	<b>Game Name</b>			<b>BCV</b>
1	King of the Nile Classic			1c, 2c
2	King of the Nile Delux			1c, 2c
<b>Multi-Game Combination</b>				
MGC	CRP%	Game Number	Variation	SDB PRTP%
99	87.50	1	99	87.49
		2	99	87.50
1	86.53	1	1	86.52
		2	1	86.53
2	88.45	1	2	88.46
		2	2	88.43
3	89.13	1	3	89.13
		2	3	89.13
<b>Platform/Cabinet Details</b>				
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer Option)				
<b>Operational Conditions</b>				
The “Ticket In” and “Cashless” facilities are not approved in the ACT.				
<b>Application Reference No.</b>	01-A1397/S01, /S02			

New Gaming Machine			
<b>Game Name</b>	Wild Lounge		
<b>Specification Number</b>	42.B0016		
<b>Manufacturer</b>	BGI Australia Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	302014BS		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
99	84.10	6.308442	90.41
1	86.05		92.36
2	87.91		94.22
<b>Platform/Cabinet Details</b>			
ALPHA II – Alpha Pro Upright AP-1 (Standard Top Box with 32" LCD Monitor & with/without ALPHA PRO TOPPER)			
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with the Standard Top Box with a 32" touch screen LCD monitor for this game to operate.</li> <li>2. The gaming machine must be configured with the I-Deck button Panel for this game to operate.</li> <li>3. The Alpha Pro Topper must be installed for this game to operate</li> <li>4. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Operational Conditions</b>			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
<b>Application Reference No.</b>	42.A0056/S01		

Updated Supporting and Gaming Machine Game Software	
<b>Device Name</b>	System / Game Control Software
<b>Manufacturer</b>	Konami Australia Pty Ltd
<b>Category</b>	Supporting Software
<b>Category Type</b>	System Software
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details	
<b>Function</b>	<b>Audit Screen Identifier</b>
System	LPSYSC021XX_NW312XXX
<b>Platform/Cabinet Details</b>	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Game Details 1</b>	
<b>Game Name</b>	Warrior's Gate
<b>Specification Number</b>	39.BF005
<b>Gaming Machine Type</b>	Conventional
<b>Game Type</b>	Spinning Reels
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
Software Details	
<b>Function</b>	<b>Audit Screen Identifier</b>
Game	L009SRB001XX_0093NCXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
<b>Platform/Cabinet Details</b>	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Game Details 2</b>	
<b>Game Name</b>	Warrior's Gate Deluxe
<b>Specification Number</b>	39.BF006
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details	
<b>Function</b>	<b>Audit Screen Identifier</b>
Game	L026SPB001XX_0263NCXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX

<b>Platform/Cabinet Details</b>	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Operational Conditions</b>	
The “Ticket In” and “Cashless” facilities are not approved in the ACT.	
<b>Application Reference No.</b>	39-A1133/S01

Alternate Bill Acceptor	
<b>Device Name</b>	Bill Acceptor
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Hardware Details</b>	
<ul style="list-style-type: none"> <li>• Bill Acceptor</li> <li>• Bezel</li> <li>• Harness</li> </ul>	P/N: 126-000091; MEI Cashflow Advance, Model SCN8347 P/N: 126-000003 P/N: 113-000109
<b>Software Details</b>	
<b>Firmware ID</b>	<b>Firmware File</b>
Application 286108300 (V3.00)	286108300_523F_APPLICATION _EBDS_GAMING_16and18.BIN
Variant (Bill-Set) 510011201 (V2.01)	510011201_OC39_SCN83 _AUD_FLASH.BIN
<b>Platform/Cabinet Details</b>	
eStar PC4 – Round Top, Square Top, Low Top	
eStar PC4 - Round Top (with in-machine 17” LCD)	
PC4 Mojo ST – Slant Top	
PC4 – Equinox, Equinox Low Boy	
<b>Application Reference No.</b>	35-A0804/S01