

Australian Capital Territory

Gaming Machine Approval 2013 (No 2)

Notifiable instrument NI2013–48

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 2)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

30 January 2013

New Gaming Machine			
Game Name	White Tiger – Jackpot Reel Power		
Specification Number	1.BF033		
Manufacturer	Aristocrat Technologies Australia Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	10161987		
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$5.00		
Base Credit Value	1c, 2c		
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
99	87.27-87.45	3.350218	90.62-90.80
1	85.55-85.69		88.90-89.04
2	87.27-87.45	4.630218	91.90-92.08
3	86.86-87.01	3.350218	90.21-90.36
4	86.15-86.29		89.50-89.64
Platform/Cabinet			
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option)			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with ticket printer option)			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	01-A1387/S01		

Additional Topper and Artwork	
Device Name	G-Topper
Manufacturer	Aruze Gaming Australia Pty Ltd
Category	Gaming Machine
Category Type	Hardware Component
Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Technical Standards	
Hardware Details	
<ul style="list-style-type: none"> Gaming Machine Topper 	Model Number: G-Topper (Type A)
Platform/Cabinet	G-ENEX Stepper
Game Details 1	
Game Name	Shen Long Orbs
Specification Number	6.F0042
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Submission Standards	NSW CPTS 2.2; TITO Technical Standard V4.20
Software Details 1	
<ul style="list-style-type: none"> Game Base 	09KDRMG5
Platform/Cabinet	G-ENEX Stepper
Software Details 2	
<ul style="list-style-type: none"> Game Multi Base 	09KDRMG5 ZANMS012
Platform/Cabinet	GENX-WD00 (G-ENEX II) - Stepper
Game artwork details	
<ul style="list-style-type: none"> G-Topper 	PBZ11070XXLNAE
Game Details 2	
Game Name	Bamboo Panda
Specification Number	6.F0044
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09)
Submission Standards	NSW CPTS 2.2; TITO Technical Standard V4.20
Software Details	
<ul style="list-style-type: none"> Game Base 	09BBPMG3
Platform/Cabinet	G-ENEX Stepper GENX-WD00 (G-ENEX II) - Stepper
Game artwork details	
<ul style="list-style-type: none"> G-Topper 	PBZ11071XXLNAE

Game Details 3	
Game Name	Chinese Delight
Specification Number	6.F0056
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Software Details	
• Game	HUKMG003
• Base	ZANGA001
Platform/Cabinet	G-ENEX Stepper GENX-WD00 (G-ENEX II) - Stepper
Game artwork details	
• G-Topper	PBZ11115XXRNAE
Application Reference No.	06-A0429/S01

New Gaming Machine		
Game Name	Chimney Stacks	
Specification Number	42.A0035	
Manufacturer	BGI Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	301798A	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	1c, 2c, 5c	
Variation Details	Variation Number	Min/Max PRTP%
	99	88.12
	1	90.12
	2	91.98
Platform/Cabinet		
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)		
Specific Approval Conditions		
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate. 4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 7. The optional Alpha Pro Topper must be used for the above identified game to operate. 		
Operational Conditions		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	42-A0047/S01	

New Gaming Machine			
Game Name	Chimney Stacks Mystery Jackpots (3 iSAP Levels)		
Specification Number	42.B0011		
Manufacturer	BGI Australia Pty Ltd		
Gaming Machine Type	iSAP		
Game Type	Spinning Reels		
Game Identifier	301798AS		
Technical Standards Submission Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported	iSAP: Yes Type: Random Levels: 3 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c, 5c		
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
3	88.12	3.000000	91.12
4	90.12		93.12
5	91.98		94.98
Platform/Cabinet			
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)			
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it. 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate. 4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 7. The optional Alpha Pro Topper must be used for the above identified game to operate. 			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.	42-A0047/S01		

New Gaming Machine and Updated Supporting Software		
Game Name	Pharaoh's Dream	
Specification Number	42.A0033	
Manufacturer	BGI Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	301797B	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	1c, 2c, 5c	
Variation Details	Variation Number	Min/Max PRTP%
	99	88.12
	1	90.12
	2	91.98
Platform/Cabinet		
ALPHA II – Alpha pro Upright AP-1 (with without ALPHA PRO TOPPER)		
ALPHA II – Alpha pro Slant Top AS-1 (with without ALPHA PRO TOPPER)		
Specific Approval Conditions		
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate. 4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 7. The optional Alpha Pro Topper must be used for the above identified game to operate. 		
Operational Conditions		
The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Device details		
Device name	ALPHA II Base Software (OS, BIOS etc)	
Category	Supporting Function	
Category Type	Base software	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	

Software Details <ul style="list-style-type: none">• OS• Media services	OS357D 194238G
Platform/Cabinet ALPHA II – Alpha pro Upright AP-1 (with without ALPHA PRO TOPPER) ALPHA II – Alpha pro Slant Top AS-1 (with without ALPHA PRO TOPPER)	
Application Reference No.	42-A0042/S01

New Gaming Machine			
Game Name		Pharaoh's Dream Mystery Jackpots (3 iSAP Levels)	
Specification Number		42.B0010	
Manufacturer		BGI Australia Pty Ltd	
Gaming Machine Type		iSAP	
Game Type		Spinning Reels	
Game Identifier		301797BS	
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Progressive levels supported		iSAP - Yes Type - Random Levels - 3 Wins transferred to 'Total Wins' – Yes	
Maximum Bet Value		\$10.00	
Base Credit Value		1c, 2c, 5c	
Variation Details			
Var	Game PRTP%	iSAP RTP%	Min/Max Total PRTP%
3	88.12	3.000000	91.12
4	90.12		93.12
5	91.98		94.98
Platform/Cabinet			
ALPHA II – Alpha pro Upright AP-1 (with without ALPHA PRO TOPPER)			
ALPHA II – Alpha pro Slant Top AS-1 (with without ALPHA PRO TOPPER)			
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. 2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it 3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate. 4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured. 5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks. 6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time. 7. The optional Alpha Pro Topper must be used for the above identified game to operate. 			
Operational Conditions			
The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.		42-A0042/S01	

New Gaming Machine			
Game Name		Cortez	
Specification Number		18.B0634	
Manufacturer		IGT (Australia) Pty Ltd	
Gaming Machine Type		iSAP	
Game Type		Spinning Reels	
Game Identifier		X63910GA X63910RA	
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Progressive levels supported		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
Maximum Bet Value		\$5.00	
Base Credit Value		5c	
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
2	87.06	3.437678	90.50
3		4.932137	91.99
4		6.940040	94.00
7		2.442003	89.50
Platform/Cabinet AVP BC20 – Video Top AVP ST22 – Video Slant Top			
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.		18-A5263/S01	

New Gaming Machine			
Game Name		Diamond Strike Grand Panda	
Specification Number		18.B0649	
Manufacturer		IGT (Australia) Pty Ltd	
Gaming Machine Type		iSAP	
Game Type		Spinning Reels	
Game Identifier		X69200GA X69200RA	
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Progressive levels supported		iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes	
Maximum Bet Value		\$10.00	
Base Credit Value		5c, 10c	
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
2	80.41	10.577099	90.99
3	81.41		91.99
7	79.83	9.699799	89.53
Platform/Cabinet AVP BC20 – Video Top AVP ST22 – Video Slant Top			
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.		18-A5246/S01	

Updated Gaming Machine Game Software			
Game Name		Goddess of Gold	
Specification Number		18.B0606	
Manufacturer		IGT (Australia) Pty Ltd	
Gaming Machine Type		iSAP	
Game Type		Spinning Reels	
Game Identifier		X70300GA X70300RA	
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Progressive levels supported		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
Maximum Bet Value		\$10.00	
Base Credit Value		1c, 2c, 5c	
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
5	87.50	2.99300	90.50
Platform/Cabinet AVPC – Video Top			
Specific Approval Conditions 1. Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear. 2. The BCV of 4c is not a subject of this approval.			
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.		18-A5260/S01	

New Gaming Machine and Updated Supporting Software		
Game Name	Big Africa	
Specification Number	39.F0004	
Manufacturer	Konami Australia Pty Ltd	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	L010MLC001XX_0103NBXX	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	25c, 50c, \$1.00	
Variation Details	Variation Number	Min/Max PRTP%
	2	85.16
	3	87.18
	4	88.09
	5	88.57
	7	90.19
	8	91.93
	9	94.06
	10	96.04
Platform/Cabinet		
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top		
Operational Conditions		
1. The “Ticket In” and “Cashless” facilities are not approved in the ACT. 2. Gaming machine variation number 2 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
Device details		
Device Name	System/Game Control Software	
Category	Supporting Function	
Category Type	System Software	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11)	
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Software Details		
• Game Common	KGI_LWPGCMV021N1	
Platform/Cabinet		
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top		
Application Reference No.	39-A1121/S01	

New Gaming Machine and Additional Topper Artwork				
Game Name		Incan Treasure Full Steam Express		
Specification Number		39.BF003		
Manufacturer		Konami Australia Pty Ltd		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		L028SPA001XX_0283NAXX		
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Progressive levels supported		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c, 5c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min/Max Total PRTP%
1	1c, 2c, 5c	82.79	7.120479	89.91
2		82.70	8.443013	91.14
3	1c, 2c	82.39	8.353045	90.74
4	1c, 2c, 5c	85.72	5.170434	90.89
5		85.70	5.907499	91.61
6		85.37	5.513018	90.88
7		88.36	3.594331	91.95
8		88.24	2.743499	90.98
Platform/Cabinet				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top				
Specific Approval Conditions				
The BCV of 4c is not a subject of this approval.				
Operational Conditions				
The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Device details				
Device Name		Topper Artwork		
Category		Gaming Machine		
Category Type		Generic Artwork		
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11)		
Topper Artwork Details		L-007(PT)3D		
Platform/Cabinet				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top				
Application Reference No.		39-A1123/S01		

Gaming Machine Bugfix						
Game Name		Magic Happens				
Specification Number		39.B0132				
Manufacturer		Konami Australia Pty Ltd				
Gaming Machine Type		iSAP				
Game Type		Spinning Reels				
Game Identifier		MAH5NC50.ROM3 MAH5NC50.ROM4 MAH5NC50.ROM5				
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2				
Progressive levels supported		iSAP - Yes Type - Standard Levels - 2 Wins transferred to 'Total Wins' – Yes				
Maximum Bet Value		\$10.00				
Base Credit Value		1c, 2c				
Variation Details						
Var	Game P RTP%	Bonus RTP%	Setting Combination		iSAP RTP%	Min/Max Total P RTP%
			1c	2c		
11	84.65	3.63	11	21	1.895538	90.18
			12	22		
			13	23		
			14		1.899416	
12	86.39	3.63	15	25	1.895538	91.91
			16	26		
			17	27		
			18		1.899416	
Platform/Cabinet KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box						
Specific Approval Conditions 1. The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval. 2. The 4c denomination is not a subject of this approval.						
Operational Conditions The "Ticket In" and "Cashless" facilities are not approved in the ACT.						
Additional Information This approval of 'Magic Happens' replaces the approval of 'Magic Happens' referred to in Notifiable Instrument NI2012-594 of 19 November 2012.						
Application Reference No.		39-A0995/S01				

New Gaming Machine and Updated Supporting Software						
Game Name		Wild Winter Snow Stars				
Specification Number		39.BF002				
Manufacturer		Konami Australia Pty Ltd				
Gaming Machine Type		iSAP				
Game Type		Spinning Reels				
Game Identifier		L014MLA001XX_0143NAXX				
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2				
Progressive levels supported		iSAP - Yes Type - Standard Levels - 2 Wins transferred to 'Total Wins' – Yes				
Maximum Bet Value		\$5.00				
Base Credit Value		1c, 2c, 5c				
Variation Details						
Var	Max Lines Configured	BCV	Game RTP%	iSAP RTP%	Min/Max Total PRTP%	
1	20	1c, 2c	87.22	2.937062	90.16	
2		5c		2.890567	90.11	
3		1c, 2c		4.724124	91.95	
5	25	1c, 2c		2.916256	90.14	
7		1c, 2c		4.590990	91.81	
Platform/Cabinet						
KP3 KGP 2.0 UVS Podium – Tall Top Box (with Snow Stars Door)						
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box (with Snow Stars Door)						
Specific Approval Conditions						
The BCV of 4c is not a subject of this approval.						
Operational Conditions						
The "Ticket In" and "Cashless" facilities are not approved in the ACT.						
Device details						
Device name		System/Game Control Software				
Category		Supporting Function				
Category Type		System Software				
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2				
Software Details		KGI_LWPGCMV022N3				
Platform/Cabinet						
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box, Tall Top Box						
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box, Tall Top Box						
KP3 KGP 3.0 SVRS Podium – Slant Top						
Application Reference No.		39-A1119/S01				