

Australian Capital Territory

Gaming Machine Approval 2013 (No 35)

Notifiable instrument NI2013–519

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2013 (No 35)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

12 November 2013

New Gaming Machine				
Game Name		888 Red Dragon		
Specification Number		44.HF157		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		SFS-iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNS8R1E		
LPJS		44.YA007		
Technical Standards		NS Rev 10.3 +NSW Appendix Rev 10.3		
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported				
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes		
Linked / Type / Levels		Yes / Standard / 1		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max P RTP%
55	1c, 2c	47.28	42.898761	90.18
Platform/Cabinet Details				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-L – Low Boy (with Primary LCD, 19" LCD Topper and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-ST – Slant Top (with Primary LCD, Secondary LCD, and 24" LCD Topper, Configured with Ticket Printer)				
Specific Approval Conditions				
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive System, Specification Number 44.YA007, with the approved 'Treasure Storm' jackpot settings.				
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0807/S01		

New Gaming Machine and Updated Topper				
Game Name		888 Yellow Dragon		
Specification Number		44.HF156		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		SFS-iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNS8Y1D		
LPJS		44.YA007		
Technical Standards		NS Rev 10.3 +NSW Appendix Rev 10.3		
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported		Yes / Standard / 4 / Yes		
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes		
Linked / Type / Levels		Yes / Standard / 1		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max P RTP%
55	1c, 2c	49.35	40.730801	90.07
Platform/Cabinet Details				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-L – Low Boy (with Primary LCD, 19" LCD Topper and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-ST – Slant Top (with Primary LCD, Secondary LCD, and 24" LCD Topper, Configured with Ticket Printer)				
Device Name		Topper / Player Tracking Panel Artwork		
Category		Gaming Machine		
Type		Other		
Technical Standards		NS 10.1 + NSW Appendix (dated 24/11/11)		
Platform/Cabinet Details				
A560-H – High Boy (with/without A560 Topper)				
A560-L – Low Boy (with/without A560 Topper)				
A560-L – Low Boy (with 32" LCD Topper)				
Specific Approval Conditions				
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive System, Specification Number 44.YA007, with the approved 'Treasure Storm' jackpot settings.				
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0806/S01		

New Gaming Machine				
Game Name		Double Dragons Oriental Fortune (5c – 1 Link, 2 iSAP)		
Specification Number		44.HF154		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		SFS-iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSDJ1D		
LPJS		44.YA007		
Technical Standards		NS Rev 10.3 +NSW Appendix Rev 10.3		
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter: Linked / Type / Levels		
		Yes / Standard / 2 / Yes Yes / Standard / 1		
Maximum Bet Value		\$10.00		
Base Credit Value		5c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max P RTP%
51	5c	86.17	4.171664	90.34
52	5c	87.05	4.224480	91.27
53	5c	85.58	4.171664	89.75
Platform/Cabinet Details				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, optional A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-ST – Slant Top (with Primary LCD, Secondary LCD, 24" LCD Topper and optional Media Player, Configured with Ticket Printer)				
Specific Approval Conditions				
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive System, Specification Number 44.YA007, with the approved 'Oriental Fortune' jackpot settings.				
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0811/S01		

New Gaming Machine				
Game Name		Double Dragons Oriental Fortune (10c – 1 Link, 2 iSAP)		
Specification Number		44.HF155		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		SFS-iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSDJ2D		
LPJS		44.YA007		
Technical Standards		NS Rev 10.3 +NSW Appendix Rev 10.3		
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter: Linked / Type / Levels		
		Yes / Standard / 2 / Yes Yes / Standard / 1		
Maximum Bet Value		\$10.00		
Base Credit Value		10c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max P RTP%
51	10c	86.17	4.171664	90.34
52	10c	87.05	4.224480	91.27
53	10c	85.58	4.171664	89.75
Platform/Cabinet Details				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-ST – Slant Top (with Primary LCD, Secondary LCD, 24" LCD Topper and optional Media Player, Configured with Ticket Printer)				
Specific Approval Conditions				
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive System, Specification Number 44.YA007, with the approved 'Oriental Fortune' jackpot settings.				
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0811/S01		

New Gaming Machine and Updated Supporting Software Technical Standards				
Game Name		Dragon Charm		
Specification Number		44.BF161		
Manufacturer		Ainsworth Game Technology Limited		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSOA1F		
Technical Standards		NS Rev 10.3 +NSW Appendix Rev 10.3		
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive Levels Supported		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		
		Yes / Standard / 4 / Yes		
Maximum Bet Value		\$10.00		
Base Credit Value		1c, 2c		
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max PRTP%
51	1c, 2c	49.28	42.045920	91.33
53	1c, 2c	48.15	41.922841	90.07
54	1c, 2c	48.08	41.133717	89.21
Platform/Cabinet Details				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)				
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)				
Device Name		Game Shell / BIOS		
Category		Supporting Function		
Type		System Software		
Technical Standards		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
Software Details		Firmware	PSD Label ID	
		Base Compact Flash Card	NX1F2G9L	
		BIOS Flash ROM	A003E002	
Platform/Cabinet Details				
A560-H – High Boy (with/without A560 Topper)				
A560-L – Low Boy (with/without A560 Topper)				
A560-L – Low Boy (with 32" LCD Topper)				
A560 ST – Slant Top				
Specific Approval Conditions				
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.				
Operational Conditions				
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.				
Application Reference No.		44-A0820/S01		

Updated Ticket Printer Firmware	
Device Name	Ticket Printer
Manufacturer	Ainsworth Game Technology Limited
Category	Gaming Machine
Type	Hardware Component
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Hardware Details	
Description	Part Number
Nanoptix PayCheck4 Ticket Printer	AGT P/N: 025015
Printer Firmware V5_55C	AGT P/N: F025015-1
Software Details	
Description	Version
Ticket Printer Firmware	V5_55C
Platform/Cabinet Details	
A560-H – High Boy (with / without A560 Topper)	
A560-L – Low Boy (with / without A560 Topper)	
A560-L – Low Boy (with 32" LCD Topper)	
A560-ST – Slant Top	
Operational Conditions	
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.	
Application Reference No.	44-A0819/S01

New Gaming Machine			
Game Name	Ultra Stack Panda Jackpot		
Specification Number	6.F0081		
Manufacturer	Aruze Gaming Australia Pty Ltd		
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	UPJMG001		
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)		
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
Maximum Bet Value	\$10.00		
Base Credit Value	1c, 2c		
Variation Details	Variation	BCV	Min / Max PRTP%
	1	1c	90.99
	2		91.75
	3	1c, 2c	92.78
	4		95.54
Platform/Cabinet Details			
G-ENEX-WD00 – Midway			
GENX-WD00 (G-ENEX II) – Midway			
G-Comfort			
G-Comfort II			
Operational Conditions			
1. The “Ticket In” and “Cashless” facilities are not approved in the ACT.			
Application Reference No.	06-A0465/S01		

Additional Pro Topper Media Content		
Device Name	Alpha Pro Topper	
Manufacturer	BGI Australia Pty Limited	
Category	Gaming Machine	
Type	Hardware Component	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3	
Media Content Details	Content Name	Program ID
	Hot New Games	193894
Platform/Cabinet Details		
ALPHA II – Alpha Pro Upright AP-1 (V22/22 & V32)		
ALPHA II – Alpha Pro Slant Top AS-1 (22/26)		
Application Reference No.	42-A0070/S01	

New Gaming Machine and Updated Supporting Software		
Game Name	Fire Queen	
Specification Number	50.F0068	
Manufacturer	eBet Gaming Systems	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	FireQueenDMB-S9FC-000-1000	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
Maximum Bet Value	\$10.00	
Base Credit Value	1c	
Variation Details	Var	Min / Max PRTP%
	1	88.49
	2	89.97
	3	92.08
Platform/Cabinet Details		
Bluebird II BBxD (Slant Top) BBxD (Slant Top) – 32” Topscreen		
Device Name	Supporting Software	
Category	Supporting Function	
Type	OS, BIOS, SPI, SAS2X	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
Platform / Cabinet Details		
Bluebird II BBxD (Slant Top) BBxD (Slant Top) – 32” Topscreen		
Operational Conditions		
1. The “Ticket In” and “Cashless” facilities are not approved in the ACT.		
Application Reference No.	50-A0195/S01	

New Gaming Machine		
Game Name	Great Owl	
Specification Number	50.F0069	
Manufacturer	eBet Gaming Systems	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	GreatOwlIDMB-SA5B-000-1010	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
Maximum Bet Value	\$5.00	
Base Credit Value	1c	
Variation Details	Var	Min / Max PRTP%
	1	88.46
	2	90.00
	3	91.92
Platform/Cabinet Details		
Bluebird II		
BBxD (Slant Top)		
BBxD (Slant Top) – 32" Topscreen		
Operational Conditions		
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	50-A0196/S01	

New Gaming Machine		
Game Name	Sun Warrior	
Specification Number	50.F0071	
Manufacturer	eBet Gaming Systems	
Gaming Machine Type	Conventional	
Game Type	Spinning Reels	
Game Identifier	SunWarriorGPD-S9FE-000-1010	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
Maximum Bet Value	\$8.00	
Base Credit Value	1c, 2c, 5c	
Variation Details	Var	Min / Max PRTP%
	1	88.10
	2	89.13
	3	90.13
	4	91.17
Platform/Cabinet Details		
Bluebird II		
BBxD (Slant Top)		
BBxD (Slant Top) – 32" Topscreen		
Operational Conditions		
1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.		
Application Reference No.	50-A0197/S01	

New Gaming Machine			
Game Name	Towers Of The Temple		
Specification Number	50.F0070		
Manufacturer	eBet Gaming Systems		
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	TOTT-S9FA-000-1010		
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)		
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
Maximum Bet Value	\$8.00		
Base Credit Value	1c, 2c		
Variation Details	Var	Min PRTP%	Max PRTP%
	1	88.62	88.68
	2	89.91	90.11
	3	91.97	91.99
Platform/Cabinet Details			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32” Topscreen			
Operational Conditions			
1. The “Ticket In” and “Cashless” facilities are not approved in the ACT.			
Application Reference No.	50-A0198/S01		

Updated Game Software			
Game Name		Ghostbusters	
Specification Number		18.B0673	
Manufacturer		IGT (Australia) Pty Ltd	
Gaming Machine Type		iSAP	
Game Type		Spinning Reels	
Game Identifier		X74910GA X74910RA	
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
Maximum Bet Value		\$9.00	
Base Credit Value		1c, 2c	
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
2	84.58	5.376093	89.95
3	86.63	5.357443	91.99
5	84.58	4.929893	89.50
Platform/Cabinet Details AVP BC20 – Portrait Top			
Specific Approval Conditions 1. The above-mentioned game must operate with the 'Multi Layer Display' as the primary screen when operating on the AVP BC20 – Portrait Top platform.			
Operational Conditions 1. The "Ticket In" and "Cashless" facilities are not approved in the ACT.			
Application Reference No.		18-A5334/S01	