

# Gaming Machine Approval 2014 (No 41)

Notifiable instrument NI2014–419

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2014 (No 41)*.

## 2 Commencement

This instrument commences on the day after its notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

## 4 Revocation

This instrument revokes:

- 2013-317
- 2013-319
- 2013-322
- 2013-364
- 2013-369
- 2013-395
- 2013-396
- 2013-398
- 2013-414
- 2013-427
- 2013-428
- 2013-440

James Mullan  
Delegate  
ACT Gambling and Racing Commission

25 August 2014

Gaming Machine Bugfix				
<b>Game Name</b>		Pot of Gold Deluxe		
<b>Specification Number</b>		18.B0614		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		A63510GA A63510RA		
<b>Technical Standards</b>		NS10.0 + NSW Appendix (dated 14/01/09)		
<b>Submission Standards</b>		NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' - yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Total RTP%</b>
2	5c	80.00	10.991017	90.99
3	5c		11.991017	91.99
8	10c		11.944489	91.94
<b>Platform/Cabinet</b>		AVP BC20 – Portrait 32IN Top box		
<b>Application Reference No.</b>		18-A5299/S01		

New Gaming Machine			
<b>Game Name</b>	Big Thunder		
<b>Specification Number</b>	44.BF132		
<b>Manufacturer</b>	Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	GDNSBU1B		
<b>Technical Standards</b> <b>Submission Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>	iSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
51	63.56	27.573973	91.13
53	63.22	27.025505	90.25
54	62.89	26.388891	89.28
<b>Platform/Cabinet</b>	A560-H – High Boy A560-L – Low Boy (with A560 Topper)		
<b>Operational Conditions</b>			
1. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.			
<b>Application Reference No.</b>	44-A0731/S01		

New Gaming Machine				
<b>Game Name</b>		High Flyer		
<b>Specification Number</b>		44.BF135		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GDNSHL1D		
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
51	1c, 2c, 5c, 10c	87.15	3.543608	90.69
52	1c, 2c, 5c, 10c	88.18	3.640437	91.82
53	1c, 2c, 5c, 10c	86.94	3.147490	90.09
54	1c, 2c, 5c, 10c	85.88	3.033056	88.91
55	1c, 2c, 5c, 10c	89.14	3.570016	92.71
61	1c, 2c, 5c	86.94	4.362759	91.30
62	1c, 2c, 5c	87.15	4.714864	91.86
65	1c, 2c, 5c	87.88	4.767680	92.65
<b>Platform/Cabinet</b>		A560-H – High Boy A560-L – Low Boy (with A560 Topper)		
<b>Operational Conditions</b>				
1. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
<b>Application Reference No.</b>		44-A0740/S01		

Updated Hardware Platform	
<b>Device Name</b>	A560 Platform (Slant Top)
<b>Manufacturer</b>	Ainsworth Game Technology Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Technical Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4..20
Main Hardware Functional Components	
<b>Description</b>	<b>Part Number</b>
A560 Slant Top:	014500 Rev A
• Cabinet	014532 Rev A
• Monitor Door	014502 Rev A
• Bottom Door	014503 Rev A
• Top Monitor Chassis	014530 Rev A
• Pedestal	014531 Rev A
• Top Monitor Trim	014534 Rev A
• PTM	014540 Rev A
• Button Panel	014717 Rev A
• OLED 15 Button Panel (optional)	220694 Rev A
Main Board:	220350 Rev E *
Backplane Board:	220351 Rev B *
Bottom Door LED Board	177711-PCB Rev A
Bottom Door PCB	177711-SCH Rev A
Side Cover Hinge & Footwell PCB	177712-PCB Rev A
Logging (Hard) Meter PCB	177713-PCB Rev A
Top Trim LED Display RHS PCB	177715-PCB Rev A
Top Trim LED Display LHS PCB	177716-PCB Rev A
Note & Ticket LED PCB	177717-PCB Rev A
LED Control PCB	177719-PCB Rev A
BIOS	145069 Rev A
Compact Flash Cards:	220 143 * Innodisk 1GB / Dual Channel
	220144 Innodisk 2GB / Dual Channel
Video Monitor (primary)	021086 Rev A (Effinet) 24 Inch LCD Display, LED Backlight
-	021087 Rev A (Effinet)
Video Monitor (secondary)	27 Inch LCD Display, LED Backlight
Touchscreen Glass Panel (24 inch)	021090 Rev A
Touchscreen Controller	021092 Rev A
Bank Note Acceptor:	025012 * (JCM UBA-10-SS-500-10-120R2 *) Firmware Version: V1.78-17 ID003 *
Alternate Bank Note Acceptor:	025017 * (CashCode FLS (with harness)) Firmware version: FLS-AU25-681933 *
• 600 Notes Stacker	025017-1
• 900 Notes Stacker	025017-3
• Bezel ,	025017-4 Rev A

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Power Supply:	2 20279 Rev A * TOPPOWER Model APSM-460
Ticket Printer:	011804 * (Ithaca 950 Thermal Ticket Printer - 200 tickets) Firmware Version: S02431*
• Extension Ticket Holder - 400 tickets:	011877 *
• Extension Ticket Holder- 600 tickets:	011878 *
<b>Platform/Cabinet</b>	A560 ST – Slant Top
<b>Application Reference No.</b>	44-A0721/S01

Alternate Hardware Assembly	
<b>Device Name</b>	Coin Acceptor
<b>Manufacturer</b>	Ainsworth Game Technology Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Technical Standards</b>	NSW CPTS 2.3
Hardware Details	
<b>Coin Acceptor</b>	AGT P/N: 025055-00
software Details	
<b>Coin Acceptor Firmware</b>	CP2-F1-V1.10
<b>Platform/Cabinet</b>	A560-H – High Boy (with / without A560 Topper) A560-L – Low Boy (with / without A560 Topper) A560-L – Low Boy (with 32" LCD Topper)
<b>Application Reference No.</b>	44-A0734/S01

Updated Game Shell Software and Regression Tested Games		
<b>Device Name</b>	Game Shell / BIOS	
<b>Manufacturer</b>	Ainsworth Game Technology Ltd	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	System Software	
<b>Submission Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Technical Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
Software Details		
<b>Firmware</b>	Base Compact Flash Card	
<b>Program ID</b>	NX1E2E9I	
<b>Platform/Cabinet</b>		
A560-H – High Boy (with / without A560 Topper)		
A560-L – Low Boy (with / without A560 Topper)		
A560-L – Low Boy (with 32" LCD Topper)		
A560 ST – Slant Top		
Previously approved games suitable for use with this version of Base software		
<b>Game Name</b>	<b>Specification Number</b>	<b>Program ID</b>
Big Thunder	44.BF132	GDNSBU1B
Chilli Time Triple Shot ( 3 iSAP levels)	44.BF113	GDNSCT1E
Double Dragons (2 iSAP Levels)	44.BF089	GDNSD61C
Fabulous Fox Triple Shot	44.BF125	GDNSFX1F
Honey Bee (2 iSAP Levels)	44.BF083	GDNSHB1H
Hotter Than Hot Quad Shot	44.BF128	GDNSHO1F
Eagle Bucks 1	44.BF122	GDNSEG3C
Electric Nights Quad Shot	44.BF129	GDNSEE1E
Glamour City (BCV 1c)	44.HF141	GDNSGI1A
Glamour City (BCV 2c)	44.HF142	GDNSGI2A
Glamour City (BCV 5c)	44.HF144	GDNSGI5A
Lionheart	44.BF126	GDNSLI1E
Mustang Money 1	44.BF124	GDNSMU3B
Panda King 1	44.BF123	GDNSP33B
Players City (BCV 1c)	44.HF145	GDNSPY1I
Players City (BCV 2c)	44.HF146	GDNSPY2H
Players City (BCV 5c)	44.HF148	GDNSPY5C
Peking Panda (2 iSAP Levels)	44.BF085	GDNSPK1G
Royal Diamonds (2 iSAP Levels)	44.BF062	GDNSRD1D
Star Fire Quad Shot	44.BF127	GDNSTF1E
Thunder Dragon	44.BF133	GDNSHU1F
Winners City (BCV 1c)	44.HF137	GDNSNC1F
Winners City (BCV 2c)	44.HF138	GDNSNC2F
Winners City (BCV 5c)	44.HF140	GDNSNC5C
Year of the Dragon (BCV 1c)	44.HF133	GDNSYA1E
Year of the Dragon (BCV 2c)	44.HF134	GDNSYA2C
Year of the Dragon (BCV 5c)	44.HF135	GDNSYA3C
Year of the Dragon (BCV 10c)	44.HF136	GDNSYA4C
Year of the Rabbit (2 iSAP Levels)	44.BF088	GDNSY41D
Year of the Tiger (2 iSAP Levels)	44.BF065	GDNSY11D
<b>Application Reference No.</b>	44-A0738/S01; 44-A0728/S01	

New Gaming Machine				
<b>Game Name</b>	Big Red Legends			
<b>Specification Number</b>	1.CF007			
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>	MGGM			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	10261732			
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)			
<b>Submission Standards</b>	NSW CPTS 2.3 TITO Technical Standard V4.20			
<b>Maximum Bet Value</b>	\$10.00			
<b>Base Credit Value</b>	20c, 50c, \$1.00			
Component Game Set Details				
<b>Game Name 1</b>	Big Red			
<b>Gaming Machine Type</b>	Conventional			
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max VRTP%</b>		
	99	90.07		
	1	87.83		
	2	91.93		
	3	94.78		
	4	93.61		
<b>Game Name 2</b>	Big Red Deluxe			
<b>Gaming Machine Type</b>	Conventional			
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max VRTP%</b>		
	99	90.51		
	1	88.59		
	2	91.91		
	3	94.81		
	4	93.64		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP</b>
99	90.29	1	99	90.07
		2	99	90.51
1	88.21	1	1	87.83
		2	1	88.59
2	91.92	1	2	91.93
		2	2	91.91
3	94.80	1	3	94.78
		2	3	94.81
4	93.63	1	4	93.61
		2	4	93.64



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<b>Platform/Cabinet</b>	
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option)	
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with ticket printer option)	
<b>Application Reference No.</b>	01-A1360/S01

New Gaming Machine				
<b>Game Name</b>	Cash Express First Class			
<b>Specification Number</b>	1.HF032			
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>	MGGM - SFS			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	10261871			
<b>LPJS</b>	Cash Express / Money Train; 1.YA002			
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)			
<b>Submission Standards</b>	NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards rev 1.2			
<b>Progressive levels supported</b>	Linked - yes Type - standard Levels - 4			
<b>Maximum Bet Value</b>	\$6.00			
<b>Base Credit Value</b>	1c			
Component Game Set Details				
<b>Game Name 1</b>	The Phantom			
<b>Gaming Machine Type</b>	Conventional			
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max VRTP%</b>		
	9	77.04-82.05		
<b>Game Name 2</b>	More Hearts			
<b>Gaming Machine Type</b>	Conventional			
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max VRTP%</b>		
	3	77.14-82.16		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP</b>
99	77.09	1	9	77.04
		2	3	77.14

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<b>Platform/Cabinet</b>	
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option)	
<b>Specific Approval Conditions</b>	
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number YA002, with the approved 'Cash Express / Money Train' jackpot settings.</li> <li>2. The above-mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.00 or later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Interactive Button Midtrim Deck Kit'.</li> </ol>	
<b>Application Reference No.</b>	01-A1361/S01

Alternate Topper Artwork	
<b>Game Name</b>	Best Fortune
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Gaming Machine Type</b>	Conventional
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	09pBFMG5
<b>Specification Number</b>	6.F0037
<b>Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Technical Standards</b>	NSW CPTS 2.2; TITO Technical standard V4.20
Game Artwork Details	
<ol style="list-style-type: none"> <li>1. Midway: BGZ10P04XXLNE<sup>(1)</sup> + PBZ10P04XXLNE<sup>(2)</sup> or PBZ00002XXAGAU<sup>(2)</sup></li> <li>2. Lowboy: BGZ10P04XXLNE<sup>(1)</sup></li> <li>3. G-Comfort: PBZ10P04XXLNE<sup>(2)</sup> or PBZ00002XXAGAU<sup>(2)</sup></li> </ol> <sup>(1)</sup> Belly Panel <sup>(2)</sup> G-Topper Artwork	
<b>Platform/Cabinet</b>	G-ENEX – WD000 – Midway, Low Boy
<b>Application Reference No.</b>	06-A0411/S01

Updated Gaming machine Software	
<b>Game Name</b>	Goddess of Gold
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Specification Number</b>	18.B0606
<b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Technical Standards</b>	NSW CPTS 2.3; TITO Technical standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details	
<b>Game</b>	X66700GA X66700RA
<b>Platform/Cabinet</b>	AVP BC20 – Video Top AVP ST22 – Video Slant Top
<b>Specific Approval Condition</b>	
Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.	
<b>Application Reference No.</b>	18-A5216/S01

New Gaming Machine and Updated Supporting Software				
<b>Game Name</b>		Jackpot Island		
<b>Specification Number</b>		39.BF000		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L005SPA001XX_0053NEXX		
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' - yes		
<b>Maximum Bet Value</b>		\$8.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
1	1c, 2c, 5c	84.56	5.680187	90.24
2	1c, 2c, 5c		5.644825	90.21
3	1c, 2c, 5c		5.664586	90.23
4	1c, 2c, 5c		5.606344	90.17
5	1c, 2c, 5c		7.423296	91.99
6	1c, 2c, 5c		7.418096	91.98
7	1c, 2c		7.406656	91.97
8	1c, 2c		7.362974	91.93
<b>Platform/Cabinet</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top				
Device Details				
<b>Device Name</b>		System / Game Control Software		
<b>Category</b>		Supporting Function		
<b>Category Type</b>		System Software		
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
Software Details				
<b>System</b>		LLPSYSC021XX_NW308XXX		
<b>Game Common</b>		KGI_LWPGCMV018N2		

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<b>Platform/Cabinet</b> KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Operational Conditions</b> 1. The BCV of 4c is not a subject of this approval.	
<b>Application Reference No.</b>	39-A1105/S01

New Gaming Machine		
<b>Game Name</b>	Matsuri Nights	
<b>Specification Number</b>	39.F0002	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	KGI-L539MLD002XX_0033NBXX	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3 TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>		
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	2	85.04
	3	87.00
	4	88.06
	5	88.58
	7	90.18
	8	91.97
	9	93.99
	10	96.06
<b>Platform/Cabinet</b> KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top		
<b>Operational Conditions</b> (1) Gaming machine variation number 2 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
<b>Application Reference No.</b>	39-A1107/S01; /S02	

New Gaming Machine		
<b>Game Name</b>	Mystical Merrow	
<b>Specification Number</b>	39.F0003	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	KGI-L520MLD001XX_0043NBXX	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3 TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>		
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	2	85.04
	3	87.00
	4	88.03
	5	88.50
	7	90.09
	8	91.89
	9	94.00
10	96.02	
<b>Platform/Cabinet</b>		
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top		
<b>Operational Conditions</b>		
(1) Gaming machine variation number 2 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
<b>Application Reference No.</b>	39-A1109/S01; /S02	

New Gaming Machine				
<b>Game Name</b>		Double Shot Classics (1 Linked + 2 iSAP levels)		
<b>Specification Number</b>		44.HF153		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		SFS-iSAP		
<b>Game Type</b>		Spinning Reels		
<b>LPJS</b>		44.YA007		
<b>Game Identifier</b>		GDNSDI1F		
<b>Technical Standards</b>		NS Rev 10.1 + NSW Appendix Rev 10.1		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes, Type: Standard, Levels: 2 Wins transferred to 'Total Wins' meter: Yes Linked: Yes, Type: Standard, Levels: 1		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		2c, 5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
51	2c	83.62	3.100881	86.72-86.78
52	2c	84.85	3.335251	88.18-88.25
61	5c	84.25	3.144894	87.40-87.46
62	5c	85.44	3.396870	88.84-88.90
71	10c	84.47	2.905023	87.37-87.43
72	10c	85.77	3.005153	88.78-88.84
<b>Platform/Cabinet Details</b>				
A560-H – High Boy				
A560-L – Low Boy (with A560 Topper)				
A560 ST – Slant Top				
<b>Specific Approval Conditions</b>				
1. This Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Double Shot Favourites' jackpot settings.				
2. This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
3. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
<b>Application Reference No.</b>		44-A0790/S01		

New Gaming Machine				
<b>Game Name</b>		Double Shot Oriental (1 Linked + 2 iSAP levels)		
<b>Specification Number</b>		44.HF151		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		SFS-iSAP		
<b>Game Type</b>		Spinning Reels		
<b>LPJS</b>		44.YA007		
<b>Game Identifier</b>		GDNSDI2G		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes, Type: Standard, Levels: 2 Wins transferred to 'Total Wins' meter: Yes Linked: Yes, Type: Standard, Levels: 1		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		2c, 5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
51	2c	83.25-83.41	3.437677	86.69-86.85
52	2c	84.55-84.72	3.641238	88.19-88.36
61	5c	83.77-83.93	3.596125	87.37-87.53
62	5c	85.09-85.25	3.773277	88.86-89.02
71	10c	83.77-83.94	3.050362	86.82-86.99
72	10c	84.99-85.16	3.460784	88.45-88.62
<b>Platform/Cabinet Details</b>				
A560-H – High Boy				
A560-L – Low Boy (with A560 Topper)				
A560 ST – Slant Top				
<b>Specific Approval Conditions</b>				
1. This Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Double Shot Favourites' jackpot settings.				
2. The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
3. This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
<b>Application Reference No.</b>		44-A0782/S01		



New Gaming Machine and Updated Player Tracking Panel Artwork			
<b>Game Name</b>		Hit or Miss	
<b>Specification Number</b>		44.F0327	
<b>Manufacturer</b>		Ainsworth Game Technology Ltd	
<b>Gaming Machine Type</b>		Conventional	
<b>Game Type</b>		Number Draw	
<b>Game Identifier</b>		GDNSIM1H	
<b>Technical Standards</b>		NS Rev 10.1 + NSW Appendix Rev 10.1	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>		\$2.00	
<b>Base Credit Value</b>		10c, 20c	
<b>Variation Details</b>			
<b>Variation Details</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Min/Max PRTP%</b>
1	10c, 20c	89.79	89.79-89.91
2	10c, 20c	92.03	92.03-92.16
3	10c, 20c	87.55	87.55-87.72
<b>Platform/Cabinet Details</b>			
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either ticket printer and/or hopper option)			
A560-L – Low Boy (with Primary LCD and optional A560 Topper, configured with either ticket printer and/or hopper option)			
A560 ST – Slant Top(with Primary LCD, Secondary LCD, Configured with ticket printer)			
<b>Specific Approval Conditions</b>			
Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.			
<b>Additional Information</b>			
The Gamble option is not available when this game is configured with the 10 button OLED panel.			
<b>Device Details</b>			
<b>Device Name</b>		Topper / Player Tracking Panel Artwork	
<b>Category</b>		Gaming Machine	
<b>Category Type</b>		Other	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Artwork Details</b>			
<b>Topper Artwork</b>	<b>Content</b>	<b>Player Tracking Panel Artwork</b>	
470628 Rev A	Bingo King	a) 470642 Rev A b) 470641 Rev A	
<b>Platform/Cabinet Details</b>			
A560-H – High Boy (with/without A560 Topper)			
A560-L – Low Boy (with/without A560 Topper)			
A560 -L – Low Boy (with 32" LCD Topper)			
<b>Application Reference No.</b>		44-A0792/S01	

New Gaming Machine				
<b>Game Name</b>		Hit or Miss (2 iSAP Levels)		
<b>Specification Number</b>		44.BF158		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Number Draw		
<b>Game Identifier</b>		GDNSIM2H		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix Rev 10.1		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$2.00		
<b>Base Credit Value</b>		10c, 20c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
11	10c	85.48	4.300000	89.78-89.97
12	10c	87.65	4.300000	91.95-92.09
31	20c	85.48	4.400000	89.88-90.07
32	20c	87.65	4.400000	92.05-92.19
<b>Platform/Cabinet Details</b>				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either ticket printer and/or hopper option)				
A560-L – Low Boy (with Primary LCD and A560 Topper, configured with either ticket printer and/or hopper option)				
A560 ST – Slant Top(with Primary LCD, Secondary LCD, Configured with ticket printer)				
<b>Specific Approval Conditions</b>				
1) The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
2) Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.				
<b>Additional Information</b>				
The Gamble option is not available when this game is configured with the 10 button OLED panel.				
<b>Application Reference No.</b>		44-A0792/S01		

New Gaming Machine and Updated Player Tracking Panel Artwork				
<b>Game Name</b>		Reels of Wheels 2		
<b>Specification Number</b>		44.BF157		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GDNSX12C		
<b>Technical Standards</b>		NS Rev 10.1 + NSW Appendix Rev 10.1		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes, Type: Standard, Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
1	1c	63.42	27.519434	90.93
2	1c	63.68	29.122534	92.80
11	1c	63.50	28.313055	91.81
31	2c	63.42	27.696951	91.11
32	2c	63.68	29.706567	93.38
41	2c	63.50	28.701818	92.20
<b>Platform/Cabinet Details</b>				
A560-L – Low Boy (with primary LCD , 32” LCD Wide Boy Topper, Configured with either ticket printer and/or hopper option)				
<b>Specific Approval Conditions</b>				
1) This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
2) The 32” Wide Boy Topper Cabinet must be installed on the A560 Lowboy platform when operating this game.				
3) The 'Reels of Wheels Chrome Topper' is required for installation when operating this game.				
Device Details				
<b>Device Name</b>		Topper / Player Tracking Panel Artwork		
<b>Category</b>		Gaming Machine		
<b>Category Type</b>		Other		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Artwork Details</b>				
<b>Topper Artwork</b>		<b>Content</b>	<b>Player Tracking Panel Artwork</b>	
		Reels of Wheels	470602 Rev A 470603 Rev A	
<b>Platform/Cabinet Details</b>				
A560-H – High Boy (with/without A560 Topper)				
A560-L – Low Boy (with/without A560 Topper)				
A560 -L – Low Boy (with 32” LCD Topper)				
<b>Application Reference No.</b>		44-A0791/S01		

New Gaming Machine, Updated Hardware and Additional Player Tracking Panel Artwork				
Game Name		Tower of Fortune (4 iSAP Levels)		
Specification Number		44.BF155		
Manufacturer		Ainsworth Game Technology Ltd		
Gaming Machine Type		iSAP		
Game Type		Spinning Reels		
Game Identifier		GDNSOF2A		
Technical Standards Submission Standards		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
Progressive levels supported		iSAP: Yes, Type: Standard, Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
Maximum Bet Value		\$7.50		
Base Credit Value		1c, 2c		
Variation Details				
Var	Game RTP%	Setting Combinations	iSAP RTP%	Min / Max Total PRTP%
11	78.25	SC111, SC112	12.337564	90.59
12	80.20	SC121, SC122		92.54
<b>Platform/Cabinet Details - A560-L – Low Boy (with 32" LCD Topper)</b>				
<b>Specific Approval Conditions</b>				
This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).				
Device Details 1				
Device Name		32" Topper Bezel Assembly		
Category		Gaming Machine		
Category Type		Hardware Component		
Technical Standards		NS 10.1 + NSW Appendix (dated 24/11/11)		
Hardware Details				
Device	Description		Part Number	
32" Topper Bezel	Tower of Fortune Front Bezel Assembly		220650-01 Rev A	
<b>Platform/Cabinet Details - A560-L – Low Boy (with 32" LCD Topper)</b>				
Device Details 2				
Device Name		Topper / Player Tracking Panel Artwork		
Category		Gaming Machine		
Category Type		Other		
Technical Standards		NS 10.1 + NSW Appendix (dated 24/11/11)		
Artwork Details				
Topper Artwork	Content		Player Tracking Panel Artwork	
470487 Rev B	Tower of Fortune		470489 Rev A	
<b>Platform/Cabinet Details</b>				
A560-H – High Boy (with/without A560 Topper)				
A560-L – Low Boy (with/without A560 Topper)				
A560 -L – Low Boy (with 32" LCD Topper)				
Application Reference No.		44-A0774/S01		

New Gaming Machine				
<b>Game Name</b>		Tower of Fortune (1 Linked + 3 iSAP levels)		
<b>Specification Number</b>		44.HF150		
<b>Manufacturer</b>		Ainsworth Game Technology Ltd		
<b>Gaming Machine Type</b>		SFS-iSAP		
<b>Game Type</b>		Spinning Reels		
<b>LPJS</b>		44.YA007		
<b>Game Identifier</b>		GDNSOF1I		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes, Type: Standard, Levels: 3 Wins transferred to 'Total Wins' meter: Yes Linked: Yes, Type: Standard, Levels: 1		
<b>Maximum Bet Value</b>		\$7.50		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>Setting Combinations</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
1	78.26	SC011, SC012	8.930496	87.19
2	80.21	SC021, SC022		89.14
<b>Platform/Cabinet Details - A560-L – Low Boy (with 32" LCD Topper)</b>				
<b>Specific Approval Conditions</b>				
<ol style="list-style-type: none"> <li>1. This Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Tower of Fortune' jackpot settings.</li> <li>2. This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).</li> </ol>				
<b>Application Reference No.</b>		44-A0774/S01		

Updated Touchscreen Controller		
<b>Device Name</b>	Touchscreen Controller	
<b>Manufacturer</b>	Ainsworth Game Technology Ltd	
<b>Category</b>	Gaming Machine	
<b>Category Type</b>	Hardware Component	
<b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Technical Standards</b>	NSW CPTS 2.3	
Hardware Details		
<b>Device</b>	<b>Description</b>	<b>Part Number</b>
Touch screen Controller	Zytronic Touch Screen Controller P/N: ZXY100-U/S-OFF-64-B	AGT P/N: 021092 Rev B
<b>Platform/Cabinet Details</b>	A560-ST – Slant Top	
<b>Application Reference No.</b>	44-A0787/S01	

New Gaming Machine				
<b>Game Name</b>		Player's Choice Essentials		
<b>Specification Number</b>		1.CG001		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denomination		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10262141		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c, 50c, \$1.00		
<b>Component Game Set Details</b>				
<b>Game Number</b>	<b>Game Name</b>	<b>BCV</b>		
1	Choy Sun Doa	1c		
2	Choy Sun Doa	2c		
3	Choy Sun Doa	5c		
4	Where's the Gold	1c		
5	Where's the Gold	2c		
6	Where's the Gold	5c		
7	Super Bucks 3	50c		
8	Super Bucks 3	\$1.00		
9	Wild Stallion	50c		
10	Wild Stallion	\$1.00		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	91.02	1, 2, 3	1	89.95
		4, 5, 6	1	90.08
		7, 8	4	92.10
		9, 10	11	92.03
1	92.74	1, 2, 3	2	91.89
		4, 5, 6	2	91.95
		7, 8	7	93.58
		9, 10	4	93.52
<b>Platform/Cabinet Details</b>				
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)				
Gen7 Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with ticket printer only)				
<b>Application Reference No.</b>		01-A1409/S01		

New Gaming Machine			
<b>Game Name</b>	Cherry Chance Shining Seven		
<b>Specification Number</b>	6.F0070		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	BS7MG001		
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Variation Number</b>	<b>BCV</b>	<b>Min/Max PRTP%</b>
	1	1c	90.02
	2	1c, 2c	92.02
	3		94.04
	4		95.98
	5		97.98
<b>Platform/Cabinet</b>			
G-ENEX Stepper			
GENX-WD00 (G-ENEX II) – Stepper			
<b>Application Reference No.</b>	06-A0449/S01		



New Gaming Machine		
<b>Game Name</b>	Circus Clown	
<b>Specification Number</b>	6.F0069	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	CICMG001	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$9.00	
<b>Base Credit Value</b>	1c, 2c, 5C	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	87.85
	2	88.88
	3	89.90
	4	90.93
	5	91.88
	6	92.86
7	95.91	
<b>Platform/Cabinet</b>		
G-ENEX WD00 - Stepper		
GENX-WD00 (G-ENEX II) – Stepper		
<b>Application Reference No.</b>	06-A0448/S01	

New Gaming Machine		
<b>Game Name</b>	By The Bay	
<b>Specification Number</b>	42.A0040	
<b>Manufacturer</b>	BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	302336A	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	88.14
	1	90.21
	2	91.93
<b>Platform/Cabinet Details</b>		
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER)		
ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)		
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported in the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for this game to operate.</li> <li>4. The Alpha Pro Topper must be installed for this game to operate</li> <li>5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>6. This gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>7. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>		
<b>Application Reference No.</b>	42.A0059/S01	

New Gaming Machine			
<b>Game Name</b>		Jackpot Lanterns By the Bay (2 iSAP Levels)	
<b>Specification Number</b>		42.B0018	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		302336AS	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive levels supported</b>		iSAP: Yes, Type: Random, Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
3	88.14	2.250000	90.39
4	90.21		92.46
5	91.93		94.18
<b>Platform/Cabinet Details</b>			
ALPHA II – Alpha Pro Upright AP-1 (with/without ALPHA PRO TOPPER)			
ALPHA II – Alpha Pro Slant Top AS-1 (with/without ALPHA PRO TOPPER)			
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported in the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for this game to operate.</li> <li>4. The Alpha Pro Topper must be installed for this game to operate</li> <li>5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>6. This gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>7. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Application Reference No.</b>		42.A0059/S01	

New Gaming Machine		
<b>Game Name</b>	Autumn Queen	
<b>Specification Number</b>	18.A0601	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X74800GA X74800RA	
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$9.60	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min / Max Total PRTP%</b>
	99	87.50
	2	90.80
	3	92.00
	5	88.50
	7	89.90
<b>Platform/Cabinet</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top		
<b>Specific Approval Conditions</b> 1. The BCV of 4c is not a subject of this approval. 2. Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.		
<b>Application Reference No.</b>	18-A5292/S01	

Updated Gaming machine Game Software			
<b>Game Name</b>	Black Widow 2		
<b>Specification Number</b>	18.B0659		
<b>Manufacturer</b>	IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	X74300GA X74300RA		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
3	87.52	3.377621	90.90
<b>Platform/Cabinet</b> AVPC – Video Top			
<b>Application Reference No.</b>	18-A5283/S01		

New Gaming Machine				
<b>Game Name</b>		Davinci Diamonds 2		
<b>Specification Number</b>		18.B0663		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X70200GA X70200RA		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	1c, 2c	87.50	3.326462	90.82-90.85
3			4.469381	91.97-91.99
7			2.003920	89.50-89.52
8	5c		4.477218	91.98-92.00
<b>Platform/Cabinet</b>				
AVP BC20 – Video Top				
AVP ST22 – Video Slant Top				
Universal – Slant Top				
<b>Application Reference No.</b>		18-A5258/S01		

New Gaming Machine			
<b>Game Name</b>	Diamond Strike Fortune Tree		
<b>Specification Number</b>	18.B0664		
<b>Manufacturer</b>	IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	A68800GA A68800RA		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	5c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	80.34	10.577099	90.92
3	81.41		91.99
7	79.89	9.699799	89.59
<b>Platform/Cabinet</b>			
AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Specific Approval Conditions</b>			
Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.			
<b>Application Reference No.</b>	18-A5240/S01		

New Gaming Machine			
<b>Game Name</b>	Money Bee		
<b>Specification Number</b>	18.B0665		
<b>Manufacturer</b>	IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	X74500GA X74500RA		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c, 5c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	89.28	1.693543	90.97
3	90.29		91.98
7	87.90		89.59
<b>Platform/Cabinet</b>			
AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Specific Approval Conditions</b>			
Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.			
<b>Application Reference No.</b>	18-A5288/S01		



New Gaming Machine				
<b>Game Name</b>		Multistar Box Full of Dollars		
<b>Specification Number</b>		18.D0018		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X71800GA X71800RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		50c, \$1.00		
<b>Component Game Set Details</b>				
<b>Game Number</b>		<b>Game Name</b>		
1		Aztec Riches		
2		Shogun		
3		King of the castle		
<b>Multi-Game Combination</b>				
MGC	CRP%	Game Number	Variation	SDB PRTP%
1	94.00	1	4	94.00
		2	4	94.00
		3	4	94.00
2	91.96	1	3	91.96
		2	3	91.96
		3	3	91.96
3	91.08	1	2	91.08
		2	2	91.08
		3	2	91.08
<b>Platform/Cabinet</b>				
AVP BC20 – Video Top Universal – Slant Top				
<b>Specific Approval Conditions</b>				
This game must only be operated on the specified platforms with their respective Dynamic Button Panel Assembly.				
<b>Application Reference No.</b>		18-A5271/S01		

Updated Gaming Machine Game Software				
<b>Game Name</b>		Panthers Gold		
<b>Specification Number</b>		18.B0645		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X66910GA X66910RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c, 5c	88.20	2.710956	90.91
3			3.179956	91.38
7			1.899227	89.52
8	10c	88.20	3.304024	91.50
<b>Platform/Cabinet</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5285/S01		

New Gaming Machine				
<b>Game Name</b>		Shadow of the Panther 2		
<b>Specification Number</b>		18.B0661		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X72200GA X72200RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	1c, 2c	87.49	3.491334	90.98
3			4.499124	91.99
7			2.020015	89.51
8	5c		4.529124	92.02
<b>Platform/Cabinet</b>				
AVP BC20 – Portrait 32IN Top Box				
<b>Application Reference No.</b>		18-A5273/S01		

Updated Gaming Machine Game Software				
<b>Game Name</b>		Shadow of the Panther 2		
<b>Specification Number</b>		18.B0661		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X74100GA X74100RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c	87.49	3.491334	90.98
3			4.499124	91.99
7			2.020015	89.51
8	5c		4.529124	92.02
<b>Platform/Cabinet</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5281/S01		

New Gaming Machine				
<b>Game Name</b>		Witches Riches		
<b>Specification Number</b>		18.B0667		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X70900GA X70900RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c	87.57	3.409083	90.97
3			4.420842	91.99
7			1.949238	89.51
8	5c		4.389271	91.95
<b>Platform/Cabinet</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5266/S01		

<b>Bill Acceptor Firmware Update</b>	
<b>Device Name</b>	Bill Acceptor
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Supporting Function
<b>Category Type</b>	BNA Firmware
<b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Technical Standards</b>	NSW CPTS 2.3, TITO Technical Standard V4.20
<b>Bill Acceptor Details</b>	WBA-12-SS ID003 IGT P/N: 91701205 Rev A
<b>Platform/Cabinet Details</b>	AU1 – Casino Top, Lowboy, Video Top AU1C – Casino Top, Lowboy AVPC – Video Top
<b>Application Reference No.</b>	18-A1247/S01

New Gaming Machine				
<b>Game Name</b>		Love Stacks Jackpots		
<b>Specification Number</b>		39.BF010		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L025SPB001XX_0253NBXX		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
Var	BCV	Game RTP%	iSAP RTP%	Min / Max Total P RTP%
1	1c	85.12	5.001578	90.12
2	2c		5.016127	90.13
3	1c	86.90	3.114171	90.02
4	2c		3.102550	90.00
5	1c		5.001578	91.90
6	2c		5.016127	91.92
7	1c	85.12	6.777621	91.89
8	2c		6.762233	91.88
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Application Reference No.</b>		39-A1132/S01		

New Gaming Machine				
<b>Game Name</b>		Valley of Riches Jackpots		
<b>Specification Number</b>		39.BF011		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L023MLA001XX_0233NCXX		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
1	1c, 2c, 5c	89.69	1.052110	90.74
2	1c, 2c	89.49	1.392436	90.88
3	1c, 2c, 5c	90.76	1.052110	91.81
4	1c, 2c	90.56	1.392436	91.95
5	1c, 2c, 5c	91.01	1.052110	92.06
6	1c, 2c	90.81	1.392436	92.20
7	1c, 2c, 5c	91.93	1.052110	92.98
8	1c, 2c	91.74	1.392436	93.13
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Specific Approval Conditions</b>				
The BCV of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1127/S01		

Updated Gaming Machine				
<b>Game Name</b>	Mega Multi Play I			
<b>Specification Number</b>	44.CG000			
<b>Manufacturer</b>	Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>	MGGM – Multi Denomination			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	GDNSM41M			
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)			
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20			
<b>Maximum Bet Value</b>	\$10.00			
<b>Component Game Set Details</b>				
<b>Game Name 1</b>	Crown Jewels			
<b>Gaming Machine Type</b>	Conventional			
<b>Base Credit Value</b>	1c, 2c, 5c			
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max VRP%</b>		
	1	90.04		
	2	91.88		
	3	93.99		
<b>Game Name 2</b>	Dragon 8's			
<b>Gaming Machine Type</b>	Conventional			
<b>Base Credit Value</b>	20c, 50c, \$1.00			
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max VRP%</b>		
	2	92.10		
	3	94.01		
	<b>Game Name 3</b>	Magic Dreams		
<b>Gaming Machine Type</b>	Conventional			
<b>Base Credit Value</b>	1c, 2c			
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max VRP%</b>		
	1	90.10		
	2	91.88		
	3	93.88		
<b>Game Name 4</b>	Wings Of Fortune			
<b>Gaming Machine Type</b>	Conventional			
<b>Base Credit Value</b>	5c, 10c			
<b>Variation Details</b>	<b>Var</b>	<b>Max VRP%</b>		
	1	90.17		
	2	91.97		
	3	94.00		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	90.11	1	1	90.04
		3	1	90.10
		4	1	90.17
2	91.99	1	2	91.88
		2	2	92.10
		3	2	91.88
		4	2	91.97
3	93.95	1	3	93.99
		2	3	94.01
		3	3	93.88
		4	3	94.00



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<b>Platform/Cabinet</b> A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top	
<b>Specific Approval Conditions</b> 1. The above-mentioned game must operate with the 15 Button OLED Panel. 2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.	
<b>Application Reference No.</b>	44-A0803/S01

New Gaming Machine			
<b>Game Name</b>		Multi Play Big \$ Time II	
<b>Specification Number</b>		44.DG001	
<b>Manufacturer</b>		Ainsworth Game Technology Limited	
<b>Gaming Machine Type</b>		MGGM – Multi Denomination - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		GDNSZ010	
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Random Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
<b>Component Game Set Details</b>			
<b>Game Name 1</b>		Eagle Bucks	
<b>Gaming Machine Type</b>		iSAP	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		20c, 50c, \$1.00, \$2.00	
<b>Variation Details</b>			
<b>VAR</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
20	90.09	4.733333	94.82
26	87.65		92.38
28	88.10		92.83
30	90.09	4.400000	94.49
36	87.65		92.05
38	88.10		92.50
<b>Game Name 2</b>		Money Heat	
<b>Gaming Machine Type</b>		iSAP	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 20c	
<b>Variation Details</b>			
<b>VAR</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
20	89.94	4.733333	94.67
26	86.20		90.93
28	88.23		92.96
30	89.94	4.400000	94.34
36	86.20		90.60
38	88.22		92.62

Continued

<b>Game Name 3</b>		Mustang Money		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		10c, 20c, \$1.00, \$2.00		
<b>Variation Details</b>				
<b>VAR</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
20	90.05	4.733333	94.78	
26	87.62		92.35	
28	88.03		92.76	
30	90.05	4.400000	94.45	
36	87.62		92.02	
38	88.02		92.42	
<b>Game Name 4</b>		Wolf Chief		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 10c		
<b>Variation Details</b>				
<b>VAR</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
20	89.94	4.733333	94.67	
26	86.20		90.93	
28	88.23		92.96	
30	89.94	4.400000	94.34	
36	86.20		90.60	
38	88.22		92.62	
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	94.75	1	20	94.82
		2	20	94.67
		3	20	94.78
		4	20	94.67
2	91.66	1	26	92.38
		2	26	90.93
		3	26	92.35
		4	26	90.93
3	92.86	1	28	92.83
		2	28	92.96
		3	28	92.76
		4	28	92.96
4	94.41	1	30	94.49
		2	30	94.34
		3	30	94.45
		4	30	94.34
5	91.32	1	36	92.05
		2	36	90.60
		3	36	92.02
		4	36	90.60
6	92.52	1	38	92.50
		2	38	92.62
		3	38	92.42
		4	38	92.62

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<b>Platform/Cabinet</b> A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top	
<b>Specific Approval Conditions</b> 1. The above-mentioned game must operate with the 15 Button OLED Panel. 2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.	
<b>Application Reference No.</b>	44-A0802/S01

Updated Game Shell Software		
<b>Device Details 1</b>	Game Shell / BIOS	
<b>Manufacturer</b>	Ainsworth Game Technology Limited	
<b>Category</b>	Supporting Function	
<b>Type</b>	System Software	
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Software Details</b>	<b>Firmware</b>	<b>PSD Label ID</b>
	Base Compact Flash Card	NX1F2G9L
<b>Platform/Cabinet Details</b> A560-H – High Boy (with / without A560 Topper) A560-L – Low Boy (with / without A560 Topper) A560-L – Low Boy (with 32" LCD Topper) A560-ST – Slant Top		
<b>Application Reference No.</b>	44-A0802/S01	

New Multi-Game Gaming Machine				
<b>Game Name</b>		Player's Choice Diamond Edition		
<b>Specification Number</b>		1.DG000		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denomination - iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10162180		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins transferred to "Total Wins" meter: Yes		
<b>Component Game Set Details</b>				
<b>Game Names 1 &amp; 2</b>		Buffalo Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$8.00		
<b>Base Credit Value</b>		<b>Game 1</b>	<b>Game 2</b>	
		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.79-87.80	3.201533	90.99	91.00
1		3.211533	91.00	91.01
2		3.221533	91.01	91.02
3	87.49-87.50	3.001265	90.49	90.50
4		3.011266	90.50	90.51
5		3.021265	90.51	90.52
6	87.37-87.38	2.616552	89.99	90.00
8		2.636552	90.01	90.02
<b>Game Names 3 &amp; 4</b>		Lucky 88 – Diamond Edition		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 3 &amp; 4</b>		\$8.40		
<b>Base Credit Value</b>		<b>Game 3</b>	<b>Game 4</b>	
		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.80-87.81	3.201533	91.00	91.01
1		3.211533	91.01	91.02
2		3.221533	91.02	91.03
3	87.50-87.51	3.001265	90.50	90.51
4		3.011266	90.51	90.52
5		3.021265	90.52	90.53
6	87.38-87.39	2.616552	90.00	90.01
8		2.636552	90.02	90.03

Continued

<b>Game Names 5 &amp; 6</b>		5 Dragons – Diamond Edition		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		<b>Game 5</b>		<b>Game 6</b>
		\$4.50		\$4.80
<b>Base Credit Value</b>		<b>Game 5</b>		<b>Game 6</b>
		1c		2c
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.79-87.81	3.201533	90.99	91.01
1		3.211533	91.00	91.02
2		3.221533	91.01	91.03
3	87.49-87.51	3.001265	90.49	90.51
4		3.011266	90.50	90.52
5		3.021265	90.51	90.53
6	87.37-87.39	2.616552	89.99	90.01
8		2.636552	90.01	90.03
<b>Game Names 7, 8 &amp; 9</b>		Dollar Bear		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 7, 8 &amp; 9</b>		\$10.00		
<b>Base Credit Value</b>		<b>Game 7</b>	<b>Game 8</b>	<b>Game 9</b>
		20c	50c	\$1.00
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.92-89.93	3.201533	93.12	93.13
1		3.211533	93.13	93.14
2		3.221533	93.14	93.15
3	89.62-89.63	3.001265	92.62	92.63
4		3.011266	92.63	92.64
5		3.021265	92.64	92.65
6	89.50-89.51	2.616552	92.12	92.13
8		2.636552	92.14	92.15
<b>Game Names 10, 11 &amp; 12</b>		Big Red		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 10, 11 &amp; 12</b>		\$10.00		
<b>Base Credit Value</b>		<b>Game 10</b>	<b>Game 11</b>	<b>Game 12</b>
		20c	50c	\$1.00
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.89-89.90	3.201533	93.09	93.10
1		3.211533	93.10	93.11
2		3.221533	93.11	93.12
3	89.59-89.60	3.001265	92.59	92.60
4		3.011266	92.60	92.61
5		3.021265	92.61	92.62
6	89.47-89.48	2.616552	92.09	92.10
8		2.636552	92.11	92.12

Continued

<b>Game Names 13, 14 &amp; 15</b>		Super Bucks IV		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 13, 14 &amp; 15</b>		\$9.00		
<b>Base Credit Value</b>		<b>Game 13</b>	<b>Game 14</b>	<b>Game 15</b>
		20c	50c	\$1.00
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.79-89.80	3.201533	92.99	93.00
1		3.211533	93.00	93.01
2		3.221533	93.01	93.02
3	89.49-89.50	3.001265	92.49	92.50
4		3.011266	92.50	92.51
5		3.021265	92.51	92.52
6	89.37-89.38	2.616552	91.99	92.00
8		2.636552	92.01	92.02
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	92.06	1, 2	99	90.99
		3, 4		91.00
		5, 6		90.99
		7, 8, 9		93.12
		10, 11, 12		93.09
		13, 14, 15		92.99
1	92.07	1, 2	1	91.00
		3, 4		91.01
		5, 6		91.00
		7, 8, 9		93.13
		10, 11, 12		93.10
		13, 14, 15		93.00
2	92.08	1, 2	2	91.01
		3, 4		91.02
		5, 6		91.01
		7, 8, 9		93.14
		10, 11, 12		93.11
		13, 14, 15		93.01
3	91.56	1, 2	3	90.49
		3, 4		90.50
		5, 6		90.49
		7, 8, 9		92.62
		10, 11, 12		92.59
		13, 14, 15		92.49
4	91.57	1, 2	4	90.50
		3, 4		90.51
		5, 6		90.50
		7, 8, 9		92.63
		10, 11, 12		92.60
		13, 14, 15		92.50

Continued

5	91.58	1, 2	5	90.51
		3, 4		90.52
		5, 6		90.51
		7, 8, 9		92.64
		10, 11, 12		92.61
		13, 14, 15		92.51
6	91.06	1, 2	6	89.99
		3, 4		90.00
		5, 6		89.99
		7, 8, 9		92.12
		10, 11, 12		92.09
		13, 14, 15		91.99
8	91.08	1, 2	8	90.01
		3, 4		90.02
		5, 6		90.01
		7, 8, 9		92.14
		10, 11, 12		92.11
		13, 14, 15		92.01
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand- alone) (Configured with Ticket Printer option)				
<b>Specific Approval Conditions</b>				
1. This MGGM game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.				
<b>Application Reference No.</b>		01-A1420/S01		



New Gaming Machine				
<b>Game Name</b>		Sparkling Royal – Jackpot Streak		
<b>Specification Number</b>		1.BF041		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10262181		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	85.66-85.85	4.944090	90.60	90.79
1	83.94-84.13		88.88	89.07
2	86.86-87.05		91.80	91.99
3	85.26-85.45		90.20	90.39
4	84.56-84.75		89.50	89.69
5	86.26-86.45		91.20	91.39
<b>Platform/Cabinet Details</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand- alone) (Configured with Ticket Printer option)				
<b>Application Reference No.</b>		01-A1415/S01		

New Gaming Machine				
<b>Game Name</b>		Ocean Paradise		
<b>Specification Number</b>		6.BF027		
<b>Manufacturer</b>		Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		pFSMG001		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 1 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$9.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
1	87.06-87.09	0.995158	88.06	88.09
2	88.08-88.11		89.08	89.11
3	89.08-89.11		90.08	90.11
4	91.09-91.12		92.09	92.12
5	93.12-93.15		94.12	94.15
6	95.08-95.11		96.08	96.11
7	97.10-97.13		98.10	98.13
<b>Platform/Cabinet Details</b>				
G-ENEX-WD00 - Midway				
GENX-WD00 (G-ENEX II) - Midway				
G-Comfort				
G-Comfort II				
<b>Application Reference No.</b>		06-A0451/S01		

New Gaming Machine		
<b>Game Name</b>	Ultra Stack Dragon	
<b>Specification Number</b>	6.F0073	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	USDMG001	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.09
	2	87.94
	3	89.99
	4	92.17
	5	94.25
	6	96.24
	7	97.88
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0452/S01	

New Gaming Machine		
<b>Game Name</b>	Grawr!	
<b>Specification Number</b>	35.F0196	
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	GRRNSW1B	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$8.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	99	90.50
	15	91.65
	16	93.53
<b>Platform/Cabinet Details</b>		
PC4 – Equinox, Equinox Low Boy		
<b>Application Reference No.</b>	35-A0850/S01	

New Gaming Machine				
<b>Game Name</b>		Royal Realm – Jackpot Edition		
<b>Specification Number</b>		35.BF117		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		RJENSW1B		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Total Min PRTP%</b>	<b>Total Max PRTP%</b>
99	86.20-86.26	4.054060	90.25	90.31
88	84.42-84.48		88.47	88.53
89	85.16-85.22		89.21	89.27
91	87.15-87.21		91.20	91.26
92	88.11-88.16		92.16	92.21
93	89.70-89.75		93.75	93.80
<b>Platform/Cabinet Details</b>				
PC4 – Equinox				
<b>Specific Approval Conditions</b>				
1. The “Number of Gamble Allowed” in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.				
2. Touch-screen functionality must be enabled during machine configuration.				
<b>Application Reference No.</b>		35-A0853/S01		

New Gaming Machine and Updated Supporting Software Technical Standards				
<b>Game Name</b>		Cash Express Golden Whistle		
<b>Specification Number</b>		1.HF037		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – SFS		
<b>Game Type</b>		Spinning Reels		
<b>LPJS</b>		1.YA002 <ul style="list-style-type: none"> <li>• Cash Express / Money Train (1c)</li> <li>• Cash Express Link (2c)</li> </ul>		
<b>Game Identifier</b>		10162163		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>		Linked: Yes Type: Standard Levels: 4		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Component Game Set Details</b>				
<b>Game Number</b>		<b>Game Name</b>		
1		Where's the Gold		
2		Geisha		
<b>Multi-Game Combination</b>				
MGC	CRP%	Game Number	Variation	SDB PRTP%
99	82.13	1	5	82.19
		2	6	82.08
<b>Platform/Cabinet Details</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)				
<b>Specific Approval Conditions</b>				
<ol style="list-style-type: none"> <li>1. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express / Money Train (1c)' and 'Cash Express Link (2c)' jackpot settings.</li> <li>2. This game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 or later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. This game must be used in conjunction with a Graphics Server as given below: <ol style="list-style-type: none"> <li>a. Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>b. Kontron ATA Graphics Server, Specification Number: 1.SES03, with Graphics Installation System (KSYS-HM-3.1.7) and Graphics Theme Data Disk (ATA P/N: 01033) or later.</li> </ol> </li> <li>4. This game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>				

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Device details	
<b>Device Name</b>	Gen7 BASE Software (System Software, Linux OS, BIOS)
<b>Category</b>	Supporting Function
<b>Category Type</b>	System Software
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details 1	
<b>Firmware</b>	<b>Flash/EEPROM Program ID</b>
System Software	35802080
Linux OS	3054
BIOS Flash	590176 1.00.0 Bios_1.00.0signed.bin
<b>Platform/Cabinet Details</b>	
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)	
Gen7 Slant – Round Top, Casino Top (with in-machine LCD)(Configured with Ticket Printer only)	
Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper Option)	
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)	
Software Details 2	
<b>Firmware</b>	<b>Flash/EEPROM Program ID</b>
System Software	35802080
Linux OS	3054
BIOS Flash	590422 2.02.0 Bios_2.02.0signed.bin
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD)(Configured with either Ticket Printer and/or Hopper Option)	
Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD)(Configured with Ticket Printer only)	
<b>Application Reference No.</b>	01-A1410/S01

New Gaming Machine			
<b>Game Name</b>	The Bullfighter Returns		
<b>Specification Number</b>	1.BF038		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10262065		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 3 Wins Transferred to 'Total Wins' meter - Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	50c, \$1.00		
<b>Variations Details</b>			
Variation	Game RTP%	iSAP	Min/Max Total RTP%
8	76.00	15.963889	91.96
9		14.975528	90.97
10		17.496341	93.49
11		17.506996	93.50
12		18.920018	94.92
<b>Platform/Cabinet Details</b>			
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)			
Gen7 Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer only)			
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either Ticket Printer and/or Hopper Option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with Ticket Printer only)			
<b>Application Reference No.</b>	01-A1399/S01		



New Gaming Machine and Updated Supporting Software		
<b>Game Name</b>	Ultra Stack Lion	
<b>Specification Number</b>	6.F0067	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	USLMG002	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>		
<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
1	1	90.29
2	1c, 2c	92.02
3		94.03
4		96.01
5		97.95
<b>Platform/Cabinet</b>		
G-ENEX-WD00 – Midway, Low boy		
GENX-WD00 (G-ENEX II) – Midway, Low boy		
G-Comfort		
G-Comfort II		
Device Details		
<b>Description of Device</b>	BASE Software (GENEX, G-ENEX II)	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	System Software	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
Software Details		
<b>Firmware</b>	<b>Identifier</b>	
Base	ZANGB001	
<b>Platform/Cabinet</b>		
G-ENEX-WD00 – Midway, Low boy		
G-Comfort		
GENX-WD00 (G-ENEX II) – Midway, Low boy		
G-Comfort II		
<b>Application Reference No.</b>	06-A0445/S01, /S02	

New Gaming Machine			
<b>Game Name</b>	Ultra Stack Lion Jackpot		
<b>Specification Number</b>	6.F0068		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	ULJMG002		
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Variation Number</b>	<b>BCV</b>	<b>Min/Max PRTP%</b>
	1	1c	90.99
	2		91.75
	3	1c, 2c	92.78
	4		95.54
<b>Platform/Cabinet</b>			
G-ENEX-WD00 – Midway, Low boy			
GENX-WD00 (G-ENEX II) – Midway, Low boy			
G-Comfort			
G-Comfort II			
<b>Application Reference No.</b>	06-A0446/S01, /S02		

New Gaming Machine			
<b>Game Name</b>	Sunset Beach		
<b>Specification Number</b>	42.B0017		
<b>Manufacturer</b>	BGI Australia Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	302002AS		
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
99	84.10	6.308442	90.41
1	86.05		92.36
2	87.91		94.22
<b>Platform/Cabinet Details</b>			
ALPHA II – Alpha Pro Upright AP-1 (Standard Top Box with 32" LCD Monitor & with/without ALPHA PRO TOPPER)			
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with the Standard Top Box with a 32" touch screen LCD monitor for this game to operate.</li> <li>2. The gaming machine must be configured with the I-Deck button Panel for this game to operate.</li> <li>3. The Alpha Pro Topper must be installed for this game to operate</li> <li>4. Should Bally Gaming (BGI) supply /lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>5. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Application Reference No.</b>	42.A0057/S01		

Updated Gaming Machine Games Software	
<b>Manufacturer</b>	Konami Australia Pty Ltd
Game Details 1	
<b>Game Name</b>	Gypsy Fire
<b>Specification Number</b>	39.F006
<b>Gaming Machine Type</b>	Conventional
<b>Game Type</b>	Spinning Reels
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
Software Details	
<b>Function</b>	<b>Audit Screen Identifier</b>
Game	L008MLA001XX_0083NCXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
<b>Platform/Cabinet Details</b>	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
Game Details 2	
<b>Game Name</b>	Gypsy Fire Jackpots
<b>Specification Number</b>	39.BF008
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
Software Details	
<b>Function</b>	<b>Audit Screen Identifier</b>
Game	L022MLA001XX_0223NDXX
Game Common	KGI_LWPGCMV021N3
System	LLPSYSC021XX_NW312XXX
<b>Platform/Cabinet Details</b>	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Application Reference No.</b>	39-A1134/S01

New Multi-Game Gaming Machine				
<b>Game Name</b>		Player's Choice All Stars		
<b>Specification Number</b>		1.CG002		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denomination – Ante Bet		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10462128		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>		\$8.40		
<b>Base Credit Value</b>		1c, 2c		
<b>Component Game Set Details</b>				
<b>Game Names 1 &amp; 2</b>		5 Dragons Deluxe		
<b>Gaming Machine Type</b>		Conventional – Ante Bet		
<b>Variation Details</b>		<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>
		1	87.88	93.03
		2	86.87	92.02
<b>Game Names 3 &amp; 4</b>		5 Koi		
<b>Gaming Machine Type</b>		Conventional – Ante Bet		
<b>Variation Details</b>		<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>
		1	87.88	93.02
		2	86.87	92.01
<b>Game Names 5 &amp; 6</b>		More Hearts		
<b>Gaming Machine Type</b>		Conventional – Ante Bet		
<b>Variation Details</b>		<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>
		99	86.96	91.99
		1	87.89	92.97
<b>Game Names 7 &amp; 8</b>		Lucky 88		
<b>Gaming Machine Type</b>		Conventional – Ante Bet		
<b>Variation Details</b>		<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>
		99	87.01	92.01
		1	87.98	92.98
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	86.94	1, 2	2	86.87
		3, 4	2	86.87
		5, 6	99	86.96
		7, 8	99	87.01
1	87.93	1, 2	1	87.88
		3, 4	1	87.88
		5, 6	1	87.89
		7, 8	1	87.98

Continued

<b>Platform/Cabinet</b>	
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)	
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)	
<b>Operational Conditions</b>	
1. Multi-Game Combination number 1 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.	
<b>Application Reference No.</b>	01-A1405/S01

Optional Hardware Assembly	
<b>Device Name</b>	The Red Empress Optional Topper
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Description</b>	Kit The Red Empress Optional Topper Gen7 Viridian WS Casino Top
<b>Part Number</b>	ATA P/N 591002_02
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)	
<b>Application Reference No.</b>	01-A1417/S01

New Gaming Machine and Updated Base Software			
<b>Game Name</b>	Cherry Chance Leopard Seven		
<b>Specification Number</b>	6.F0071		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	CP7MG001		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
	1	1c	90.02
	2	1c, 2c	92.02
	3		94.04
	4		95.98
	5		97.98
<b>Platform/Cabinet Details</b>			
G-ENEX Stepper GENX-WD00 (G-ENEX II) - Stepper			
<b>Device Details</b>			
<b>Device Name</b>	BASE Software (GENEX, G-ENEX II)		
<b>Category</b>	Supporting Function		
<b>Category Type</b>	Other (System Software)		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Firmware</b>	Base		
<b>Identifier</b>	ZANGB001		
<b>Platform/Cabinet Details</b>			
G-ENEX Stepper GENX-WD00 (G-ENEX II) - Stepper			
<b>Application Reference No.</b>	06-A0454/S01		

New Gaming Machine and Topper Assembly			
<b>Game Name</b>	Mystical Egypt		
<b>Specification Number</b>	6.BF026		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	MEGMG001		
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>	iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' Meter: Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	86.65	4.276879	90.93
2	87.55		91.83
3	88.65		92.93
4	91.62		95.90
<b>Platform/Cabinet Details</b>			
G-ENEX Stepper (with optional 'Mystical Egypt' Topper) GENX-WD00 (G-ENEX II) – Stepper (with optional 'Mystical Egypt' Topper)			
<b>Device Details</b>			
<b>Device Name</b>	'Mystical Egypt' Topper		
<b>Category</b>	Gaming Machine		
<b>Category Type</b>	Hardware Component		
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 14/11/11)		
<b>'Mystical Egypt' Topper Assembly</b>	Aruze P/N: MEG-1000		
<b>Platform/Cabinet Details</b>			
G-ENEX Stepper GENX-WD00 (G-ENEX II) -Stepper			
<b>Application Reference No.</b>	06-A0450/S01		



New Gaming Machine			
<b>Game Name</b>		Ghostbusters	
<b>Specification Number</b>		18.B0673	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X74900GA X74900RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins Transferred to Total Wins Meter: Yes	
<b>Maximum Bet Value</b>		\$9.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
3	86.63	5.357443	91.99
<b>Platform/Cabinet Details</b>			
AVP BC20 – Portrait Top			
<b>Specific Approval Conditions</b>			
The above-mentioned game must operate with the 'Multi Layer Display' as the primary screen when operating on the AVP BC20 – Portrait Top platform.			
<b>Application Reference No.</b>		18-A5293/S01, /S02	

Updated Gaming Machine Game Software			
<b>Game Name</b>		Knights Unite	
<b>Specification Number</b>		18.B0657	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78000GA X78000RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins Transferred to Total Wins Meter: Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	87.52	3.377621	90.90
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Application Reference No.</b>		18-A5311/S01	

Updated Gaming Machine Game Software			
<b>Game Name</b>		Montezuma	
<b>Specification Number</b>		18.B0660	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X76900GA X76900RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins Transferred to Total Wins Meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	87.52	3.250000	90.77
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Application Reference No.</b>		18-A5301/S01	

New Gaming Machine				
<b>Game Name</b>		Moon Blossom		
<b>Specification Number</b>		18.B0671		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X69000GA X69000RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$6.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c	88.17	2.821710	90.99
3		89.17		91.99
7		86.67		89.49
8	5c	89.17	2.326714	91.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5244/S01		

New Gaming Machine				
<b>Game Name</b>		Swashbucklin Seas		
<b>Specification Number</b>		18.B0672		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X75100GA X75100RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
99	5c	87.96	3.316102	91.28
1	1c, 2c		3.298331	91.26
<b>Platform/Cabinet Details</b>				
AVP BC20 – Video Top				
AVP ST22 – Video Slant Top				
Universal – Slant Top				
<b>Operational Conditions</b>				
1. The BCV of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		18-A5295/S01		

New Gaming Machine				
<b>Game Name</b>		Grawr! Feature Plus		
<b>Specification Number</b>		35.BF114		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GFPNSW1F		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$8.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	86.53	4.052221	90.58	90.71
15	87.79		91.84	91.98
16	89.43		93.48	93.66
<b>Platform/Cabinet Details</b>				
PC4 - Equinox				
<b>Application Reference No.</b>		35-A0848/S01, /S02		

New Multi-Game				
<b>Game Name</b>	MultiDeluxe			
<b>Specification Number</b>	35.D0000			
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>	MGGM			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	MDENSW1C			
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20			
<b>Progressive Levels Supported</b>	iSAP: Yes Type: Standard Levels: 4 Wins Transferred to Total Wins Meter: Yes			
<b>Maximum Bet Value</b>	\$6.00			
<b>Base Credit Value</b>	1c, 2c			
<b>Component Game Set Details</b>				
<b>Game Name 1</b>	88 Fortunes			
<b>Gaming Machine Type</b>	iSAP			
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	99	1c	91.91	91.98
	69		91.14	91.20
	39		90.30	90.36
	19		89.43	89.50
	89	2c	91.90	91.97
	59		91.24	91.31
	29		90.32	90.39
	9		89.60	89.66
<b>Game Name 2</b>	5 Treasures			
<b>Gaming Machine Type</b>	iSAP			
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	99	1c	91.84	92.01
	69		91.07	91.24
	39		90.23	90.40
	19		89.37	89.53
	89	2c	91.83	92.00
	59		91.17	91.34
	29		90.26	90.42
	9		89.53	89.70

Continued

<b>Game Name 3</b>		Diamond Eternity			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>		<b>Var</b>	<b>BCV</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
		99	1c	91.92	91.98
		69		91.14	91.21
		39		90.31	90.37
		19		89.44	89.51
		89	2c	91.91	91.97
		59		91.25	91.31
		29		90.33	90.40
		9		89.60	89.67
<b>Multi-Game Combination</b>					
<b>MGC</b>	<b>CRP%</b>	<b>BCV</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	91.88	1c	1	99	91.91
			2	99	91.84
			3	99	91.92
2	91.11	1c	1	69	91.14
			2	69	91.07
			3	69	91.14
3	90.27	1c	1	39	90.30
			2	39	90.23
			3	39	90.31
4	89.41	1c	1	19	89.43
			2	19	89.37
			3	19	89.44
5	91.87	2c	1	89	91.90
			2	89	91.83
			3	89	91.91
6	91.21	2c	1	59	91.24
			2	59	91.17
			3	59	91.25
7	90.30	2c	1	29	90.32
			2	29	90.26
			3	29	90.33
8	89.57	2c	1	9	89.60
			2	9	89.53
			3	9	89.60
<b>Platform/Cabinet Details</b>					
SL-V › Equinox					
<b>Application Reference No.</b>			35-A0843/S01		



New Gaming Machine			
<b>Game Name</b>		Northern Buck	
<b>Specification Number</b>		35.BF116	
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		NOBNSW2D	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins Transferred to Total Wins Meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		50c, \$1.00	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min / Max PRTP%</b>
89	79.98	9.611039	89.59
90	80.48	9.686780	90.17
91	81.72		91.41
92	82.32	9.817119	92.14
93	83.50	9.866939	93.37
<b>Platform/Cabinet Details</b>			
PC4 – Equinox			
<b>Application Reference No.</b>		35-A0849/S01	

New Gaming Machine Platform and Hardware Conversion Kit	
<b>Device Details 1</b>	SL-V Equinox Platform
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Platform
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	NSW CPTS 2.3, TITO Technical Standard 4.20
<b>Platform/Cabinet Details</b>	
SL-V › Equinox	
SL-V › Equinox Low Boy	
SL-V › Equinox Super Top Box	
<b>Device Details 2</b>	Conversion Kit (PC4 Equinox to SL-V Equinox)
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component (Conversion Kit)
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	NSW CPTS 2.3, TITO Technical Standard 4.20
<b>Platform/Cabinet Details</b>	
SL-V › Equinox	
SL-V › Equinox Low Boy	
SL-V › Equinox Super Top Box	
<b>Application Reference No.</b>	35-A0845/S01

New Gaming Machine				
<b>Game Name</b>		Inca Reef Grand		
<b>Specification Number</b>		44.BF159		
<b>Manufacturer</b>		Ainsworth Game Technology Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GDNSIG1K		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix Rev 10.1		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot TS Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$9.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max PRTP%</b>
1	1c	83.30	7.041725	90.34
2	1c	84.93	7.041725	91.97
61	2c	83.30	6.910346	90.21
62	2c	84.93	6.910346	91.84
<b>Platform/Cabinet Details</b>				
A-560L – Low Boy (with Primary LCD and 32" LCD Topper, Configured with either Ticket Printer and/or Hopper option)				
<b>Specific Approval Conditions</b>				
<ol style="list-style-type: none"> <li>1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).</li> <li>2. The 'Inca Reef Grand' Front Bezel Assembly is required for the 32 inch LCD Topper when operating the above-mentioned game.</li> </ol>				
<b>Application Reference No.</b>		44-A0793/S01		

32" Topper Bezel	
<b>Device Name</b>	32-inch Topper Bezel
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Other
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Description</b>	Inca Reef Grand Front Bezel Assembly
<b>Part Number</b>	220 650-03 Rev A
<b>Platform/Cabinet Details</b> A-560L – Low Boy (with 32" LCD Topper)	
<b>Application Reference No.</b>	44-A0793/S01

Gaming Machine Game Software Bugfix			
<b>Game Name</b>		Thunder Dragon	
<b>Specification Number</b>		44.BF133	
<b>Manufacturer</b>		Ainsworth Game Technology Limited	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		GDNSHU1G	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard V4.20	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
51	81.10	10.122316	91.22
53	79.93		90.05
54	79.26		89.38
<b>Platform/Cabinet Details</b>			
A560-H – High Boy			
A560-L – Low Boy (with A560 Topper)			
<b>Specific Approval Conditions</b>			
The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.			
<b>Application Reference No.</b>		44-A0801/S01	

Updated Nteractive Button Firmware	
<b>Device Details 1</b>	Nteractive Button Midtrim Deck Kit
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3
<b>Hardware Details 1</b>	ATA P/N: 596610_220
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer option)	
<b>Hardware Details 2</b>	ATA P/N: 596610_220
<b>Platform/Cabinet Details</b>	
Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer option)	
The Nteractive Button Midtrim Deck Kit for Gen 7 Viridian WS & Gen7 Vii Slant EGMs shall only be used with the minimum software versions as indicated below:	
<ul style="list-style-type: none"> <li>• Boot Loader:0403</li> <li>• Linux Operating System:3054</li> <li>• Platform: 35802080</li> </ul>	
<b>Application Reference No.</b>	01-A1416/S01

New Gaming Machine		
<b>Game Name</b>	Diamond Chance Hip Seven	
<b>Specification Number</b>	6.F0074	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	DH7MG001	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$9.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>		
<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
1	1c	90.01
2	1c, 2c	92.01
3		94.01
4		96.04
5		97.99
<b>Platform/Cabinet Details</b>		
G-ENEX Stepper		
GENX-WD00 (G-ENEX II) – Stepper		
<b>Application Reference No.</b>	06-A0459/S01	

New Gaming Machine		
<b>Game Name</b>	King Eagle	
<b>Specification Number</b>	6.F0076	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	KEGMG001	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.13
	2	88.04
	3	90.07
	4	92.08
	5	94.01
	6	96.03
7	97.99	
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0456/S01	



New Gaming Machine and Updated Supporting Software		
<b>Game Name</b>	Ultra Stack Bison	
<b>Specification Number</b>	6.F0075	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	USBMG001	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.09
	2	87.94
	3	89.99
	4	92.17
	5	94.25
	6	96.24
7	97.88	
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Device Details</b>	BASE Software (GENEX, G-ENEX II)	
<b>Category</b>	Supporting Software	
<b>Type</b>	System Software	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3, TITO Technical Standard 4.20	
<b>Software Details</b>	ZANGA002	
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy, G-Deluxe, Stepper		
G-Comfort		
GENX-WD00 (G-ENEX II) – Midway, Low Boy, G-Deluxe, Stepper		
G-Comfort II		
<b>Application Reference No.</b>	06-A0458/S01	

New Gaming Machine		
<b>Game Name</b>	Ultra Stack Happy Lion	
<b>Specification Number</b>	6.F0077	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	USHMG001	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.09
	2	87.94
	3	89.99
	4	92.17
	5	94.25
	6	96.24
7	97.88	
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0455/S01	

Updated Gaming Machine Game Software			
<b>Game Name</b>		Miss White	
<b>Specification Number</b>		18.B0674	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X77900GA X77900RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>			
iSAP / Type / Levels / Wins Transferred to 'Total Wins' Meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
8	87.92	2.578000	90.50
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Operational Conditions</b>			
1. The Base Credit Value of 4c is not a subject of this approval.			
<b>Application Reference No.</b>		18-A5310/S01	

New Gaming Machine			
<b>Game Name</b>		Jetsetter London Link	
<b>Specification Number</b>		18.H0122	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS – iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X75500GA X75500RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins Transferred to 'Total Wins' Meter:		Yes / Standard / 2 / Yes	
Linked / Type / Levels:		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
2	83.03	6.089598	89.12
3		7.567061	90.60
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5307/S01	

New Gaming Machine			
<b>Game Name</b>		Jetsetter Sydney Link	
<b>Specification Number</b>		18.H0123	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS – iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X75600GA X75600RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins Transferred to 'Total Wins' Meter:		Yes / Standard / 2 / Yes	
Linked / Type / Levels:		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
2	83.03	6.089598	89.12
3		7.567061	90.60
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5308/S01	

New Gaming Machine				
<b>Game Name</b>		Gold Boom – Feature Plus		
<b>Specification Number</b>		35.BF118		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		BFPNSW1E		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>				
iSAP / Type / Levels / Wins Transferred to 'Total Wins' Meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$8.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	86.51-86.59	3.961750	90.47	90.55
15	87.68-87.76		91.64	91.72
16	89.30-89.42		93.26	93.38
<b>Platform/Cabinet Details</b>				
PC4 - Equinox				
<b>Specific Approval Conditions</b>				
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.				
<b>Application Reference No.</b>		35-A0854/S01		

Gaming Machine Bugfix		
<b>Game Name</b>	The White Wizard	
<b>Specification Number</b>	1.F0103	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	10361990	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$6.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	5	90.01-90.18
	6	92.53-92.68
<b>Platform/Cabinet Details</b>		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone)(Configured with either ticket printer and/or hopper option)		
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone)(Configured with ticket printer option)		
<b>Application Reference No.</b>	01-A1426/S01	

New Gaming Machine and Alternate Button Deck		
<b>Game Name</b>	Jewel Of The Dragon	
<b>Specification Number</b>	42.A0041	
<b>Manufacturer</b>	BGI Australia Pty Limited	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	302346A	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
<b>Maximum Bet Value</b>	\$8.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	99	88.23
	1	90.02
	2	92.12
<b>Platform/Cabinet Details</b>		
ALPHA II – Alpha Pro Upright AP-1 (V32 with / without ALPHA PRO TOPPER)		
<b>Device Details</b>		
<b>Device Name</b>	Button Deck	
<b>Category</b>	Gaming Machine	
<b>GM Type</b>	Hardware Component	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3	
<b>Hardware Details</b>		
<b>Device</b>	<b>Description</b>	<b>Part Number</b>
Button Deck	Hitachi iDeck	219621 Rev C
Alternate Button Deck	Tatung iDeck	219621 Rev E
<b>Platform/Cabinet Details</b>		
ALPHA II – Alpha Pro Upright AP-1 (V22/22 & V32 with / without ALPHA PRO TOPPER)		
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with a single 32" monitor assembly for the above identified game to operate.</li> <li>The Bally Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with the iDeck button Panel for the above identified game to operate.</li> <li>Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> <li>The optional Alpha Pro Topper must be used for the above identified game to operate.</li> </ol>		
<b>Application Reference No.</b>	42-A0062/S01	



New Gaming Machine			
<b>Game Name</b>		Andes Gold Hot 5	
<b>Specification Number</b>		39.BF018	
<b>Manufacturer</b>		Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		L021SPB001XX_0213NCXX	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.47	3.692914	89.17
2	86.57	3.715390	90.28
3	87.43	3.719007	91.15
4	88.36	3.710375	92.08
5	85.47	4.541088	90.01
6	86.57	4.589251	91.16
7	87.43	4.597001	92.03
<b>Platform/Cabinet Details</b>			
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 3.0 SVRS Podium – Slant Top			
<b>Operational Conditions</b>			
1. The Base Credit Value of 4c is not a subject of this approval.			
<b>Application Reference No.</b>		39-A1139/S01	

New Gaming Machine & Topper Artwork				
<b>Game Name</b>		Black Rose Rapid Fire		
<b>Specification Number</b>		39.BF016		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L034SPA001XX_0343NBXX		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$6.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>Combination Setting</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1	85.16	5.090049	90.25
2	2		5.100035	90.26
3	3		5.110046	90.27
4	4		7.129996	92.29
5	5		7.140048	92.30
6	6		5.120050	90.28
7	1	87.10	5.090049	92.19
8	3		5.110046	92.21
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Device Details</b>				
<b>Device Name</b>		Topper Artwork		
<b>Category</b>		Gaming Machine		
<b>GM Type</b>		Generic Artwork		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Topper Artwork Details</b>		L-RF5(PT)		
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1138/S01		

New Gaming Machine, Updated Supporting Software & Updated Generic Artwork					
<b>Game Name</b>		Escape To Egypt Snow Stars			
<b>Specification Number</b>		39.BF009			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		L046SPF001XX_0463NAXX			
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>Max Lines Configured</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	20	1c, 2c	87.22	2.937062	90.16
2		5c		2.890567	90.11
3		1c, 2c		4.724124	91.95
5	25	1c, 2c		2.916256	90.14
7		1c, 2c		4.590990	91.81
<b>Platform/Cabinet Details</b>					
KP3 KGP 2.0 UVS Podium – Tall Top Box (with Snow Stars Door)					
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box (with Snow Stars Door)					
<b>Device Details 1</b>					
<b>Device Name</b>		System / Game Control Software			
<b>Category</b>		Supporting Function			
<b>GM Type</b>		System Software			
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Software Details</b>		<b>Function</b>	<b>Audit Screen Identifier</b>		
		Game Common	KGI –LWPGCMV022N4		
		Windows OS	KGI_LWPSYSC012XX		
<b>Platform/Cabinet Details</b>					
KP3 KGP 2.0 UVS Podium – Tall Top Box					
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box					

*Continued*

<b>Device Details 2</b>	
<b>Device Name</b>	Generic Belly Panel Artwork
<b>Category</b>	Gaming Machine
<b>GM Type</b>	Generic Artwork
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Artwork Details</b>	Konami P/N: 780379B
<b>Platform/Cabinet Details</b>	
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box, Tall Top Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box, Tall Top Box	
<b>Operational Conditions</b>	
1. The Base Credit Value of 4c is not a subject of this approval.	
2. Variation Details 4 & 6 are not a subject of this approval.	
<b>Application Reference No.</b>	39-A1135/S01

New Gaming Machine			
<b>Game Name</b>		Indian Wolf Hot 5	
<b>Specification Number</b>		39.BF012	
<b>Manufacturer</b>		Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		L020SPB001XX_0203NCXX	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.47	3.692914	89.17
2	86.57	3.715390	90.28
3	87.43	3.719007	91.15
4	88.36	3.710375	92.08
5	85.47	4.541088	90.01
6	86.57	4.589251	91.16
7	87.43	4.597001	92.03
<b>Platform/Cabinet Details</b>			
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 3.0 SVRS Podium – Slant Top			
<b>Device Detail</b>			
<b>Device Name</b>		Topper Artwork	
<b>Category</b>		Gaming Machine	
<b>GM Type</b>		Generic Artwork	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 14/11/11)	
<b>Topper Artwork Details</b>		L-GH5-2(PT)	
<b>Platform/Cabinet Details</b>			
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 3.0 SVRS Podium – Slant Top			
<b>Operational Conditions</b>			
1. The Base Credit Value of 4c is not a subject of this approval.			
<b>Application Reference No.</b>		39-A1147/S01	

New Gaming Machine				
<b>Game Name</b>		Jack's Gold Deluxe		
<b>Specification Number</b>		39.BF015		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L013SPB001XX_0133NBXX		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c	85.66	3.517920	89.18
2	1c, 2c, 5c		3.540417	89.20
3	1c, 2c	86.66	3.530920	90.19
4	1c, 2c, 5c		3.540417	90.20
5	1c, 2c	87.59	3.530920	91.12
6	1c, 2c, 5c		3.540417	91.13
7	1c, 2c	88.48	3.517920	92.00
8	1c, 2c, 5c		3.540417	92.02
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1143/S01		

New Gaming Machine					
<b>Game Name</b>		Dancing Drums			
<b>Specification Number</b>		35.BF119			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		DDRNSW1C			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	1c	81.87-81.97	10.019987	91.89	91.99
9	2c	81.87-81.97	7.567041	89.44	89.54
19	1c	81.87-81.98	7.542033	89.41	89.52
29	2c	81.87-81.98	8.432301	90.30	90.41
39	1c	81.87-81.97	8.407181	90.28	90.38
59	2c	81.87-81.97	9.349070	91.22	91.32
69	1c	81.87-81.98	9.243912	91.11	91.22
89	2c	81.87-81.97	10.010040	91.88	91.98
<b>Platform/Cabinet Details</b>					
PC4 – Equinox					
<b>Specific Approval Conditions</b>					
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0856/S01			

New Gaming Machine					
<b>Game Name</b>		Golden Relics – Kings Coin			
<b>Specification Number</b>		35.BF120			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GKCNSW1B			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		5c, 10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
99	5c	81.80-81.95	8.340123	90.14	90.29
10	10c		9.240168	91.04	91.19
89	5c		7.947101	89.75	89.90
90			8.973744	90.78	90.93
91			9.342506	91.15	91.30
92			9.992807	91.80	91.95
<b>Platform/Cabinet Details</b>					
PC4 – Equinox					
<b>Specific Approval Conditions</b>					
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0857/S01			



Alternate Coin Diverter		
<b>Device Name</b>	Coin Diverter	
<b>Manufacturer</b>	Ainsworth Game Technology Limited	
<b>Category</b>	Gaming Machine	
<b>GM Type</b>	Hardware Component	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3	
<b>Hardware Details</b>		
<b>Device</b>	<b>Description</b>	<b>Part Number</b>
Coin Diverter	Money Control Diverter	025 010 Rev A
Coin Diverter (Alternate)	Microcoin QL Coin Diverter	025060
<b>Platform/Cabinet Details</b>		
A560-H – High Boy (with / without A560 Topper)		
A560-L – Low Boy (with / without A560 Topper)		
A560-L – Low Boy (with 32" LCD Topper)		
<b>Application Reference No.</b>	44-A0794/S01	

New Gaming Machine				
<b>Game Name</b>		Wonder Wizard		
<b>Specification Number</b>		44.BF160		
<b>Manufacturer</b>		Ainsworth Game Technology Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GDNSWZ1F		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 4 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
51	1c, 2c	64.94	26.421018	91.36
53	1c, 2c	64.63	25.745369	90.38
54	1c, 2c	64.10	25.167945	89.27
<b>Platform/Cabinet Details</b>				
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)				
<b>Application Reference No.</b>		44-A0804/S01		

Gaming Machine Software Bugfix			
<b>Game Name</b>	The Red Empress		
<b>Specification Number</b>	1.F0104		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10262269		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$6.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	5	90.01	90.18
	6	92.53	92.68
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)			
<b>Application Reference No.</b>	01-A1425/S01		

New Gaming Machine and Additional Platforms			
<b>Game Name</b>	Ultra Stack Diamond		
<b>Specification Number</b>	6.F0078		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	SDIMG001		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
	1	1c	90.29
	2	1c, 2c	92.02
	3		94.03
	4		96.01
	5		97.95
<b>Platform/Cabinet Details</b>			
G-ENEX-WD00 – Midway, Low Boy			
G-Comfort			
GENX-WD00 (G-ENEX II) – Midway, Low Boy			
G-Comfort II			
<b>Device Details</b>			
<b>Device Name</b>	Base Software (GENEX, G-ENEX II)		
<b>Category</b>	Supporting Function		
<b>Type</b>	System Software		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20		
<b>Software Details</b>	<b>Firmware</b>	<b>Identifier</b>	
	Base	ZANGB001	
<b>Platform/Cabinet Details</b>			
G-ENEX-WD00 – Midway, Low Boy, Stepper			
G-Comfort			
GENX-WD00 (G-ENEX II) – Midway, Low Boy, Stepper			
G-Comfort II			
<b>Application Reference No.</b>	06-A0461/S01		

New Gaming Machine				
<b>Game Name</b>		Bierhaus		
<b>Specification Number</b>		50.F0065		
<b>Manufacturer</b>		eBet Gaming Systems		
<b>Gaming Machine Type</b>		Conventional		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		BierHaus-S9C5-000-1020		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Number of Lines</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
1	1c, 2c, 5c	40	87.97	88.08
2	1c, 2c, 5c		88.97	89.08
3	1c, 2c, 5c		89.96	90.07
4	1c, 2c, 5c		90.93	91.04
5	1c, 2c	50	89.00	89.06
6	1c, 2c		90.02	90.08
<b>Platform/Cabinet Details</b>				
Bluebird II				
BBxD (Slant Top)				
<b>Application Reference No.</b>		50-A0186/S01		

New Gaming Machine and Updated Supporting Software			
<b>Game Name</b>	Li'l Red		
<b>Specification Number</b>	50.F0064		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	LiRed-S9BC-000-1020		
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	1	88.00	88.05
	2	88.98	89.03
	3	89.94	90.02
	4	90.92	91.02
<b>Platform/Cabinet Details</b>			
Bluebird II BBxD (Slant Top)			
<b>Device Details</b>			
<b>Device Name</b>	Supporting Software		
<b>Category</b>	Supporting Function		
<b>Type</b>	Other (OS, BIOS, SPI, SAS2X)		
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standards V4.20		
<b>Program ID</b>	SJUR-600047-139		
<b>Platform/Cabinet Details</b>			
Bluebird II BBxD (Slant Top)			
<b>Application Reference No.</b>	50-A0184/S01		

New Gaming Machine		
<b>Game Name</b>	Napoleon and Josephine	
<b>Specification Number</b>	50.F0066	
<b>Manufacturer</b>	eBet Gaming Systems	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	Napoleon-S9BF-000-1010	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	88.43
	2	89.33
	3	90.41
	4	91.38
<b>Platform/Cabinet Details</b>		
Bluebird II		
BBxD (Slant Top)		
<b>Application Reference No.</b>	50-A0187/S01	

New Gaming Machine			
<b>Game Name</b>	Van Helsing		
<b>Specification Number</b>	50.F0063		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	VanHelsing-S9CC-000-1010		
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	1	88.92	88.97
	2	89.92	89.94
	3	90.92	90.95
	4	91.90	91.93
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
<b>Application Reference No.</b>	50-A0185/S01		



New Gaming Machine				
<b>Game Name</b>		Bat Stacks Jackpots		
<b>Specification Number</b>		39.BF014		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L043SPB001XX_0433NAXX		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c	85.12	5.001578	90.12
2	2c		5.016127	90.13
3	1c	86.90	3.114171	90.02
4	2c		3.102550	90.00
5	1c		5.001578	91.90
6	2c		5.016127	91.92
7	1c	85.12	6.777621	91.89
8	2c		6.762233	91.88
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Application Reference No.</b>		39-A1146/S01		

Gaming Machine Software Bugfix			
<b>Game Name</b>		Mixteca – Jackpot Edition	
<b>Specification Number</b>		35.BF121	
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		MJENSW2B	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Total Min / Max PRTP%</b>
99	86.27	4.054060	90.32
88	84.49		88.54
89	85.23		89.28
91	87.22		91.27
92	88.18		92.23
93	89.77		93.82
<b>Platform/Cabinet Details</b>			
PC4 - Equinox			
<b>Specific Approval Conditions</b>			
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.			
<b>Additional Information</b>			
This software bugfix version MJENSW2B will retrofit version MJENSW1C.			
<b>Application Reference No.</b>		35-A0855/S01	

Updated Kernel and BIOS Software		
<b>Device Name</b>	Kernel / BIOS	
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited	
<b>Category</b>	Supporting Function	
<b>GM Type</b>	System Software	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 2.3	
<b>Hardware Details</b>	<b>Firmware</b>	<b>Program ID</b>
	Kernel	Q4NWX02A
	BIOS	SBSLV003
<b>Platform/Cabinet Details</b>		
SL-V › Equinox		
List of previously approved games recommended for use with this version of Kernel/BIOS Software:		
<b>Game Name</b>	<b>Specification Number</b>	<b>Program ID</b>
Multideluxe	35.D0000	MDENSW1C
<b>Application Reference No.</b>	35-A0858/S01	

Updated Gaming Machine			
<b>Game Name</b>		Autumn Queen 2	
<b>Specification Number</b>		18.B0658	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78200GA X78200RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>			
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
99	87.50	3.000000	90.50
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Operational Conditions</b>			
1. The BCV of 4c is not a subject of this approval..			
<b>Application Reference No.</b>		18-A5313/S01	

New Gaming Machine				
<b>Game Name</b>		Blast Force		
<b>Specification Number</b>		18.B0675		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X74600GA X74600RA		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
1	1c, 2c	87.35	2.302996	89.66
2			3.566201	90.92
3			4.638384	91.99
4	5c		3.327788	90.68
5			4.376702	91.73
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5289/S01		

New Gaming Machine					
<b>Game Name</b>		Cheeky Lil Devil			
<b>Specification Number</b>		18.B0670			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP – Ante Bet			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X71010GA X71010RA			
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$6.25			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
2	1c, 2c	84.98-89.00	1.990705	86.97	90.99
3			2.986808	87.97	91.99
8	5c		3.007214	87.99	92.01
<b>Platform/Cabinet Details</b>					
AVP BC20 – Video Top					
AVP ST22 – Video Slant Top					
Universal – Slant Top					
<b>Operational Conditions</b>					
1. The BCV of 4c is not a subject of this approval.					
<b>Application Reference No.</b>		18-A5279/S01, /S02			

New Gaming Machine				
<b>Game Name</b>		Get Reely Eggcited		
<b>Specification Number</b>		18.B0676		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X7500GA X75000RA		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>				
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
1	85.18-85.20	4.353534	89.53	89.55
2	87.67	3.304501	90.98	90.98
3		4.315258	91.99	91.99
<b>Platform/Cabinet Details</b>				
AVP BC20 – Video Top				
AVP ST22 – Video Slant Top				
Universal – Slant Top				
<b>Application Reference No.</b>		18-A5294/S01		

New Gaming Machine			
<b>Game Name</b>		Jetsetter London Link 2	
<b>Specification Number</b>		18.H0126	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X77600GA X77600RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
Linked / Type/ Levels		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
4	84.77	6.374926	91.15
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
1. The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link 2' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5304/S01	



New Gaming Machine			
<b>Game Name</b>		Jetsetter Sydney Link 2	
<b>Specification Number</b>		18.H0127	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X77700GA X77700RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
Linked / Type/ Levels		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
4	84.77	6.374926	91.15
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
1. The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link 2' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5305/S01	

New Gaming Machine			
<b>Game Name</b>		Jetsetter New York Link	
<b>Specification Number</b>		18.H0124	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X75400GA X75400RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
Linked / Type/ Levels		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
2	83.03	6.089598	89.12
3		7.567061	90.60
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
1. The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5306/S01	

New Gaming Machine			
<b>Game Name</b>		Jetsetter New York Link 2	
<b>Specification Number</b>		18.H0128	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X77500GA X77500RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
Linked / Type/ Levels		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
4	84.77	6.374926	91.15
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
1. The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link 2' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5303/S01	

New Gaming Machine			
<b>Game Name</b>		Jetsetter Paris Link	
<b>Specification Number</b>		18.H0121	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X74700GA X74700RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
Linked / Type/ Levels		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
2	83.03	6.089598	89.12
3		7.567061	90.60
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
1. The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5291/S01	

<b>New Gaming Machine</b>			
<b>Game Name</b>		Jetsetter Paris Link 2	
<b>Specification Number</b>		18.H0125	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		SFS - iSAP	
<b>Game Type</b>		Spinning Reels	
<b>LPJS</b>		18.YA009	
<b>Game Identifier</b>		X76800GA X76800RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes	
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
Linked / Type/ Levels		Yes / Standard / 1	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c, 10c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
4	84.77	6.374926	91.15
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Specific Approval Conditions</b>			
1. The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Jetsetter Link 2' jackpot setting combinations.			
<b>Application Reference No.</b>		18-A5300/S01	

New Multi-Game Gaming Machine					
<b>Game Name</b>		Jukebox 4 Tunes			
<b>Specification Number</b>		18.D0019			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		MGGM – iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X75700GA X75700RA X75700RB			
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Component Game Set Details</b>					
<b>Game Names 1, 2, 3, 4</b>		Jukebox 4 Tunes 50s / Jukebox 4 Tunes 60s / Jukebox 4 Tunes 70s / Jukebox 4 Tunes 80s			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
2	5c	88.13	3.863645	91.99	
3	1c, 2c	88.07	3.928217	92.00	
<b>Multi-Game Combination</b>					
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>BCV</b>	<b>SDB PRTP%</b>
1	92.00	1	3	1c, 2c	92.00
		2			
		3			
		4			
2	91.99	1	2	5c	91.99
		2			
		3			
		4			
<b>Platform/Cabinet</b> AVP BC20 – Portrait Top					
<b>Specific Approval Conditions</b> 1. The above-mentioned game must operate with the 'Multi Layer Display' as the primary screen when operating on the AVP BC20 – Portrait Top platform.					
<b>Application Reference No.</b>		18-A5298/S01			

Updated Gaming Machine			
<b>Game Name</b>		Miss Red	
<b>Specification Number</b>		18.B0666	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X77800GA X77800RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>			
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
8	87.92	2.578000	90.50
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Operational Conditions</b>			
1. The BCV of 4c is not a subject of this approval.			
<b>Application Reference No.</b>		18-A5309/S01	

New Gaming Machine			
<b>Game Name</b>		Miss White	
<b>Specification Number</b>		18.B0674	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X74010GA X74010RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	87.93	2.5000000	90.43
3	89.45		91.95
7	86.91		89.41
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5280/S01, /S02	



Updated Gaming Machine			
<b>Game Name</b>		Shadow Of The Panther 2	
<b>Specification Number</b>		18.B0661	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78500GA X78500RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	87.49	3.012630	90.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5361/S01	

Updated Gaming Machine			
<b>Game Name</b>		Spirit Of The Bear	
<b>Specification Number</b>		18.B0669	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78600GA X78600RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$4.80	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	88.18	2.344010	90.52
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5317/S01	

Updated Gaming Machine			
<b>Game Name</b>		Spring Queen 2	
<b>Specification Number</b>		18.B0656	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78300GA X78300RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	87.51	2.993363	90.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5314/S01	

Updated Gaming Machine			
<b>Game Name</b>		Summer Queen 2	
<b>Specification Number</b>		18.B0648	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78400GA X78400RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	87.50	2.999300	90.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Operational Conditions</b> 1. The BCV of 4c is not a subject of this approval.			
<b>Application Reference No.</b>		18-A5315/S01	

Updated Gaming Machine			
<b>Game Name</b>		Winter Queen 2	
<b>Specification Number</b>		18.B0644	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X78700GA X78700RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>			
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
99	87.50	2.999300	90.50
<b>Platform/Cabinet Details</b>			
AVP BC20 – Video Top			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
<b>Operational Conditions</b>			
1. The BCV of 4c is not a subject of this approval.			
<b>Application Reference No.</b>		18-A5318/S01	

New Gaming Machine			
<b>Game Name</b>		Witches Riches	
<b>Specification Number</b>		18.B0677	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X77000GA X77000RA	
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	87.57	2.938073	90.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5302/S01	

<b>Device Name</b>	A560ST Coin Handling Parts
<b>Manufacturer</b>	Ainsworth Game Technology Limited
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3
<b>Platform/Cabinet Details</b>	
A560-ST – Slant Top	
<b>Application Reference No.</b>	44-A0795/S01

Alternate Video Card		
<b>Device Name</b>	Video Card	
<b>Manufacturer</b>	BGI Australia Pty Limited	
<b>Category</b>	Gaming Machine	
<b>Type</b>	Hardware Component	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3	
Hardware Details		
<b>Device</b>	<b>Description</b>	<b>Part Number</b>
Alternate Video Card	NVIDIA Quadro 600 Video Card	221519
Alternate ASY IMPU	Faceplate for the NVIDIA Quadro 600	219737-600
<b>Platform/Cabinet</b>		
ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER)		
ALPHA II – Alpha Pro Slant Top AS-1 (with / without ALPHA PRO TOPPER)		
<b>Application Reference No.</b>	42-A0055/S01	

Optional Emotive Lighting Components		
<b>Device Name</b>	Emotive Lighting	
<b>Manufacturer</b>	eBet Gaming Systems	
<b>Category</b>	Gaming Machine	
<b>Type</b>	Hardware Component	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3	
Hardware Details		
<b>Item</b>	<b>Description</b>	<b>Part Number</b>
Coin Tray Assembly – Emotive Lighting	Coin Tray Assembly	A1100336
Crown Assembly – Emotive Lighting	Crown Assembly	A1100349
Emotive Light Controller	Emotive Light Controller Assembly	A-027078-01-00r2
<b>Platform/Cabinet</b> Bluebird II		
<b>Specific Approval Conditions</b> When an Emotive Lighting Controller (ELC) is installed in a gaming machine, it must operate in a stand-alone mode and not communicate with ELC(s) in other gaming machines.		
<b>Application Reference No.</b>	50-A0193/S01	

New Gaming Machine		
<b>Game Name</b>	Super Jungle Wild	
<b>Specification Number</b>	50.F0067	
<b>Manufacturer</b>	eBet Gaming Systems	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	RBJungle-S8E1-000-1010	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max P RTP%</b>
	1	88.06
	2	89.06
	3	89.97
	4	90.99
<b>Platform/Cabinet Details</b> Bluebird II BBxD (Slant Top)		
<b>Application Reference No.</b>	50-A0188/S01	



Gaming Machine Hardware Updates	
<b>Device Name</b>	BC20 / AVPC / U-Slant Parts Update
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	
Hardware Details	
<b>Description</b>	<b>Part Number</b>
Bracket HDD 2.50IN AVP 3.0	62657000 Rev A
SSD SATA 96GB MIN CAP 9.5MM Height	29132590W Rev A
Bracket 2.5IN to 3.5IN HDD Converter	A0300062 Rev A
<b>Platform/Cabinet</b>	
AVP BC20 – Video Top, Portrait 32IN Top Box	
AVPC – Video Top	
Universal – Slant Top	
<b>Application Reference No.</b>	18-A1255/S01

Gaming Machine Hardware	
<b>Device Name</b>	BC20 Dual Overhead Topper
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	
<b>Platform/Cabinet</b>	
AVP BC20 – Video Top, Portrait 32IN Top Box	
<b>Application Reference No.</b>	18-A1254/S01

New Multi-Game Gaming Machine				
<b>Game Name</b>		Multistar Max Action		
<b>Specification Number</b>		18.DG000		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denom- iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X79500GA X79500RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to “Total Wins’ meter:		Yes / Mystery / 2 / Yes		
<b>Component Game Set Details</b>				
<b>Game Names 1 &amp; 2</b>		Sumatran Storm		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		<b>Game 1</b>	<b>Game 2</b>	
		\$2.50	\$5.00	
<b>Base Credit Value</b>		<b>Game 1</b>	<b>Game 2</b>	
		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.52-87.53	3.480000	91.00	91.01
<b>Game Names 3, 4 &amp; 5</b>		Dangerous Beauty		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		<b>Game 3</b>	<b>Game 4</b>	<b>Game 5</b>
		\$10.00	\$8.00	\$9.00
<b>Base Credit Value</b>		<b>Game 3</b>	<b>Game 4</b>	<b>Game 5</b>
		1c	2c	5c
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
99	1c, 2c	87.52	3.480000	91.00
5	5c	88.51		91.99
<b>Game Names 6 &amp; 7</b>		Taipan		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		<b>Game 6</b>	<b>Game 7</b>	
		\$10.00	\$10.00	
<b>Base Credit Value</b>		<b>Game 6</b>	<b>Game 7</b>	
		50c	\$1.00	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
7	89.51	3.480000	92.99	

Continued

<b>Game Names 8, 9 &amp; 10</b>		Golden Goddess		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		<b>Game 8</b>	<b>Game 9</b>	<b>Game 10</b>
		\$10.00	\$10.00	\$9.60
<b>Base Credit Value</b>		<b>Game 8</b>	<b>Game 9</b>	<b>Game 10</b>
		10c	5c	2c
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
99	2c	87.50	3.480000	90.98
5	5c, 10c	88.51		91.99
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	91.99	1, 2, 3, 4	99	91.00
		10		90.98
		5, 8, 9	5	91.99
		6, 7	7	92.99
<b>Platform/Cabinet</b>				
AVP BC20 – Video Top				
Universal – Slant Top				
<b>Specific Approval Conditions</b>				
1. The above-mentioned game must only be operated on the specified platforms with their respective Dynamic Button Panel Assembly.				
<b>Application Reference No.</b>		18-A5324/S01		

New Gaming Machine				
<b>Game Name</b>		Tiki Princess		
<b>Specification Number</b>		18.B0679		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X81000GA X81000RA		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		
		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	1c, 2c	87.63	3.287694	90.92
3			4.363241	92.00
4	5c		4.543216	92.18
7	1c, 2c		1.862180	89.49
<b>Platform/Cabinet Details</b>				
AVP BC20 – Video Top				
AVP ST22 – Video Slant Top				
Universal – Slant Top				
<b>Application Reference No.</b>		18-A5328/S01		

Updated Gaming Machine & Additional Platforms			
<b>Game Name</b>	Wild Princess 2		
<b>Specification Number</b>	18.B0639		
<b>Manufacturer</b>	IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	X78100GA X78100RA		
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:	Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	1c, 2c, 5c		
Variation Details			
Var	Game RTP%	iSAP RTP%	Min / Max Total PRTP%
5	87.63	2.868906	90.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVPC – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>	18-A5312/S01		

Updated Hardware Assembly	
<b>Device Name</b>	Super Top Box
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3
<b>Platform/Cabinet Details</b> PC4 – Equinox Super Top	
<b>Application Reference No.</b>	35-A0863/S01

New Gaming Machine			
<b>Game Name</b>		Jumpin' Pumpkin	
<b>Specification Number</b>		35.BF122	
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		JPPNSW1B	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>		Yes / Standard / 4 / Yes	
iSAP / Type / Levels / Wins transferred to "Total Wins' meter:			
<b>Maximum Bet Value</b>		\$6.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min / Max Total PRTP%</b>
99	78.87	11.321857	90.19
88	77.24		88.56
89	78.14		89.46
91	79.84		91.16
92	80.65		91.97
<b>Platform/Cabinet Details</b>			
PC4 – Equinox, Equinox Super Top			
<b>Specific Approval Conditions</b>			
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.			
<b>Application Reference No.</b>		35-A0862/S01	