

Australian Capital Territory

# Gaming Machine Approval 2014 (No 43)

Notifiable instrument NI2014–424

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

---

## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2014 (No 43)*.

## 2 Commencement

This instrument commences on the day after its notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

## 4 Revocation

This instrument revokes:

- 2014-15
- 2014-16
- 2014-17
- 2014-19
- 2014-44
- 2014-57
- 2014-73
- 2014-74
- 2014-85
- 2014-86
- 2014-96
- 2014-173
- 2014-188
- 2014-220
- 2014-251
- 2014-259
- 2014-281
- 2014-297
- 2014-326
- 2014-373
- 2014-389
- 2014-396

James Mullan

Delegate

ACT Gambling and Racing Commission

26 August 2014

Alternate Ticket Printer	
<b>Device Name</b>	Ticket Printer
<b>Manufacturer</b>	Ainsworth Game Technology Limited
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Ticket Printer	AGT P/N: 025020 Future Logic GEN2 Universal – Model PSA-66-ST2RU
• Printer Firmware 'GURNSWAW3'	AGT P/N: F025020-01
<b>Software Details</b>	
<b>Description</b>	<b>Program ID</b>
Ticket Printer Firmware	GURNSWAW3
<b>Platform/Cabinet Details</b>	
A560-H – High Boy (with / without A560 Topper)	
A560-L – Low Boy (with / without A560 Topper)	
A560-L – Low Boy (with 32" LCD Topper)	
A560-ST – Slant Top	
<b>Application Reference No.</b>	44-A0775/S01

New Gaming Machine					
<b>Game Name</b>		Year Of The Tiger Oriental Fortune (5c – Link + iSAP)			
<b>Specification Number</b>		44.HF161			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		SFS - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>LPJS</b>		44.YA007			
<b>Game Identifier</b>		GDNSTX1G			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter: Linked / Type / Levels:			
		Yes / Standard / 2 / Yes Yes / Standard / 1			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	5c	85.95	SC51-5c	4.656246	90.60
52	5c	86.49	SC52-5c	4.695858	91.19
53	5c	84.90	SC53-5c	4.557217	89.46
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD and 24 inch topper, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Oriental Fortune' jackpot settings.					
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).					
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0829/S01			

New Gaming Machine					
<b>Game Name</b>		Year Of The Tiger Oriental Fortune (10c – Link + iSAP)			
<b>Specification Number</b>		44.HF162			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		SFS - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>LPJS</b>		44.YA007			
<b>Game Identifier</b>		GDNSTX2G			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter: Linked / Type / Levels:			
		Yes / Standard / 2 / Yes Yes / Standard / 1			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	10c	85.95	SC51-10c	4.656246	90.60
52	10c	86.49	SC52-10c	4.695858	91.19
53	10c	84.90	SC53-10c	4.557217	89.46
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD and 24 inch topper, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Oriental Fortune' jackpot settings.					
2. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).					
3. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0829/S01			

New Gaming Machine			
<b>Game Name</b>	Ultra Stack Gorilla Jackpot		
<b>Specification Number</b>	6.F0085		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	pGJMG001		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
	1	1c	90.99
	2		91.75
	3	1c, 2c	92.78
	4		95.54
<b>Platform/Cabinet Details</b> G-ENEX-WD00 – Midway GENX-WD00 (G-ENEX II) - Midway G-Comfort G-Comfort II			
<b>Application Reference No.</b>	06-A0469/S01		

Updated Supporting Software and Regression Tested Game		
<b>Device Name</b>	AVP BC20 Shell (Shell, OS & BIOS)	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Category</b>	Supporting Function	
<b>Type</b>	System Software	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Software Details</b>	<b>Firmware</b>	<b>Program ID</b>
	Shell	AP010807
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top, Portrait Top AVP ST22 – Video Slant Top AVPC – Video Top Universal – Slant Top		
List of previously approved game(s) recommended for use with this Shell Version:		
<b>Game Name</b>	<b>Specification Number</b>	<b>Program ID</b>
100 Pandas	18.A0571	X37800GA, RA
<b>Application Reference No.</b>	18-A5353/S01	

Gaming Machine Hardware	
<b>Device Name</b>	BC20 Jetsetter Link 3D Topper
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Topper Jetsetter 3D BC20 AUS (optional)	A2505520 Rev A
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top	
<b>Application Reference No.</b>	18-A1261/S01

New Gaming Machine				
<b>Game Name</b>	Celtic Rose			
<b>Specification Number</b>	18.B0687			
<b>Manufacturer</b>	IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>	iSAP			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	X78800GA X78800RA			
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>	\$10.00			
<b>Base Credit Value</b>	10c			
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
2	83.24-83.41	8.443213	91.68	91.85
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>	18-A5320/S01, /S02			

Gaming Machine Platform	
<b>Device Name</b>	Bluebird II
<b>Manufacturer</b>	eBet Gaming Systems Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Platform
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3 TITO Technical Standard V4.20
Hardware Details	
<b>Cabinet</b>	WMS Bluebird II Upright Gaming Device
<b>Specific Approval Conditions</b>	
The Ethernet Ports Cover P/N: 01-018003-00-02 must be installed over the Ethernet Ports in the Gaming Machine.	
<b>Application Reference No.</b>	50-A0173/S01

New Gaming Machine and Supporting Software		
<b>Game Name</b>	Zeuss III	
<b>Specification Number</b>	50.F0058	
<b>Manufacturer</b>	eBet Gaming Systems Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	RBZeus-S8CD-000-1020	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	88.10
	2	89.10
	3	90.00
	4	90.94
<b>Platform/Cabinet</b>	Bluebird II	
Device Details		
<b>Device Name</b>	Supporting Software	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	Other (OS, BIOS, SPI, SAS2X)	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
Software Details		
<b>Function</b>	<b>Program ID</b>	
<b>SAS2X Translator</b>	S2X00912	
<b>SAS2X Display Module</b>	SDM00502	
<b>SPI</b>	SJUR-600047-135	
<b>OS</b>	SSSG-000-16CE	
<b>Platform/Cabinet</b>	Bluebird II	
<b>Application Reference No.</b>	50-A0174/S01, /S02	

New Gaming Machine		
<b>Game Name</b>	Gorilla Chief	
<b>Specification Number</b>	50.F0062	
<b>Manufacturer</b>	eBet Gaming Systems Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	GorillaChief_5x4-S8E6-000-1000	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>		
<b>Variation Number</b>	<b>Number of Lines</b>	<b>Min/Max PRTP%</b>
1	30	87.98
4	40	88.99
5		90.06
6		90.98
<b>Platform/Cabinet</b>	Bluebird II	
<b>Application Reference No.</b>	50-A0177/S01	



Updated Gaming Machine and Supporting Software		
<b>Game Name</b>	Zeuss III	
<b>Specification Number</b>	50.F0058	
<b>Manufacturer</b>	eBet Gaming Systems Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	RBZeus-S8CD-000-1030	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	88.10
	2	89.10
	3	90.00
	4	90.94
<b>Platform/Cabinet</b>	Bluebird II	
Device Details		
<b>Device Name</b>	Supporting Software	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	Other (OS, BIOS, SPI, SAS2X)	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
Software Details		
<b>Function</b>	<b>Program ID</b>	
<b>SAS2X Translator</b>	SAS2X00_010	
<b>SAS2X Display Module</b>	SAS2XDM_005	
<b>SPI</b>	SJUR-600047-137	
<b>OS</b>	SSSG-000-16CF	
<b>Platform/Cabinet</b>	Bluebird II	
<b>Application Reference No.</b>	50-A0176	

<b>Additional Platform and Optional A560 Topper for Previously Approved Game</b>	
<b>Game Name</b>	Wonder Wizard
<b>Specification Number</b>	44.BF160
<b>Manufacturer</b>	Ainsworth Game Technology Limited
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	GDNSWZ1F
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
<b>Platform/Cabinet Details</b>	
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, optional A560 Topper, Configured with either Ticket Printer and/or Hopper option)	
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)	
A560-L – Low Boy (with Primary LCD and optional A560 Topper, Configured with either Ticket Printer and/or Hopper option)	
<b>Specific Approval Conditions</b>	
The A560 Topper must be installed on the A560 Low Boy platform when operating the game 'Wonder Wizard'.	
<b>Application Reference No.</b>	44-A0817/S01

Multi-Game gaming Machine Game Software Bugfix				
<b>Game Name</b>		Cash Express Scenic Route		
<b>Specification Number</b>		1.HF038		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – SFS – Ante Bet		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10362197		
<b>LPJS</b>		1.YA002 <ul style="list-style-type: none"> <li>• Cash Express / Money Train (1c)</li> <li>• Cash Express Link (2c)</li> </ul>		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3, TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive Levels Supported</b>		Linked: Yes Type: Standard Levels: 4		
<b>Maximum Bet Value</b>		\$6.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Component Game Set Details</b>				
<b>Game Name 1</b>		5 Dragons		
<b>Gaming Machine Type</b>		Conventional – Ante Bet		
<b>Variation Details</b>		<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>
		5	78.14	83.23
<b>Game Name 2</b>		More Chilli		
<b>Gaming Machine Type</b>		Conventional – Ante Bet		
<b>Variation Details</b>		<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>
		3	77.14	82.16
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP</b>
99	77.64	1	5	78.14
		2	3	77.14
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
<b>Specific Approval Conditions</b>				
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express / Money Train' (1c) and 'Cash Express Link (2c)' jackpot settings.</li> <li>2. The above-mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 or later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Graphics Server as given below: <ul style="list-style-type: none"> <li>• Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>• Kontron ATA Graphics Server, Specification Number: 1.SES03, with Graphics Installation System (KSYS-HM-3.1.7) and Graphics Theme Data Disk (ATA P/N: 01033 (or later).</li> </ul> </li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>				

continued

<b>Operational Conditions</b>	
1. Multi-Game Combination numbers 1 & 2 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.	
<b>Application Reference No.</b>	01-A1427/S01

New Gaming Machine				
<b>Game Name</b>		Outback Ridge – Sparkling Jackpots		
<b>Specification Number</b>		1.BF044		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10162218		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>				
iSAP / Type / Levels / Wins transferred to “Total Wins’ meter:		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$6.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	86.78-86.94	4.028656	90.81	90.97
1	84.88-84.98	3.998947	88.88	88.98
2	87.77-87.90	4.080116	91.85	91.98
3	86.02-86.18	3.998947	90.02	90.18
4	85.52-85.69		89.52	89.69
<b>Platform/Cabinet Details</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)				
<b>Application Reference No.</b>		01-A1424/S01		

New Gaming Machine				
<b>Game Name</b>		Lucky Pig Jackpot Reel Power		
<b>Specification Number</b>		1.BF042		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10162061		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>				
iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$9.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	86.24-86.41	4.357408	90.60	90.77
1	85.27-85.41	3.585408	88.86	89.00
2	86.24-86.41	5.506787	91.75	91.92
3		3.957408	90.20	90.37
4	85.27-85.41	4.205408	89.48	89.62
<b>Platform/Cabinet Details</b>				
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer only)				
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)				
<b>Application Reference No.</b>		01-A1421/S01		

New Gaming Machine				
<b>Game Name</b>		Peacock Princess – Sparkling Jackpots		
<b>Specification Number</b>		1.BF043		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10162193		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to “Total Wins’ meter:		
		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$6.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
99	86.78-86.94	3.999017	90.78	90.94
1	84.77-84.94		88.77	88.94
2	87.74-87.87		91.74	91.87
3	86.02-86.11		90.02	90.11
4	85.45-85.56		89.45	89.56
<b>Platform/Cabinet Details</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)				
<b>Application Reference No.</b>		01-A1422/S01		

<b>New Gaming Machine and Updated Supporting Software</b>			
<b>Game Name</b>	There's The Gold		
<b>Specification Number</b>	1.F0105		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional – Ante Bet		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10462138		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	1c, 2c, 5c		
<b>Variation Details</b>	<b>Var</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
	5	85.07	90.17
	6	87.58	92.65
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer option)			
<b>Device Name</b>	Gen7 BASE Software (System Software, Linux OS, BIOS)		
<b>Category</b>	Supporting Function		
<b>Type</b>	System Software		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix dated 24/04/13 NSW CPTS 2.3, TITO Technical Standard V4.20		
<b>Software Details 1</b>	<b>System Software</b>	<b>Linux OS</b>	
	40402010	305B	
<b>Platform/Cabinet Details</b>			
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Slant – Round Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)			
Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)			
<b>Software Details 2</b>	<b>System Software</b>	<b>Linux OS</b>	
	40402010	305B	
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer option)			
<b>Application Reference No.</b>	01-A1413/S01		

New Gaming Machine		
<b>Game Name</b>	Hungry Bear	
<b>Specification Number</b>	6.F0080	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	HUBMG001	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.02
	2	88.01
	3	90.02
	4	92.08
	5	94.00
	6	96.04
	7	97.96
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0464/S01	



New Gaming Machine			
<b>Game Name</b>	Ultra Stack Vampire Night		
<b>Specification Number</b>	6.F0082		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	UVNMG001		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
	1	1c	90.29
	2	1c, 2c	92.02
	3		94.03
	4		96.01
	5		97.95
<b>Platform/Cabinet Details</b>			
G-ENEX-WD00 – Midway, Low Boy			
GENX-WD00 (G-ENEX II) – Midway, Low Boy			
G-Comfort			
G-Comfort II			
<b>Application Reference No.</b>	06-A0466/S01		

New Gaming Machine			
<b>Game Name</b>	Ultra Stack Vampire Night Jackpot		
<b>Specification Number</b>	6.F0083		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	UVJMG001		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min / Max PRTP%</b>
	1	1c	90.99
	2		91.75
	3	1c, 2c	92.78
	4		95.54
<b>Platform/Cabinet Details</b>			
G-ENEX-WD00 – Midway, Low Boy			
GENX-WD00 (G-ENEX II) – Midway, Low Boy			
G-Comfort			
G-Comfort II			
<b>Application Reference No.</b>	06-A0467/S01		

Updated Supporting Software and Additional Platform		
<b>Device Name</b>	Supporting Software	
<b>Manufacturer</b>	eBet Gaming Systems	
<b>Category</b>	Supporting Function	
<b>Type</b>	OS, BIOS, SPI, SAS2X	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
Software Details 1		
<b>Program ID</b>	SAS2X_012	
<b>Platform/Cabinet</b>		
Bluebird II		
BBxD (Slant Top)		
BBxD (Slant Top) – 32” Topscreen		
List of previously approved games suitable for operation with the SAS2X version (SPI 1.37) & the Additional Platform		
<b>Game Name</b>	<b>Spec Number</b>	<b>Program ID</b>
Zeus II	50.F0058	RBZeus-S8CD-000-1030 ZS302_NSW_PC.config
Gorilla Chief	50.F0062	GorillaChief_5x4-S8E6-000-1000 GCF01_NSW_PC.config
Software Details 2		
<b>Program ID</b>	SAS2X_012	
<b>Platform/Cabinet</b>		
Bluebird II		
BBxD (Slant Top)		
BBxD (Slant Top) – 32” Topscreen		
List of previously approved games suitable for operation with the SAS2X version (SPI 1.39) & the Additional Platform		
<b>Game Name</b>	<b>Spec Number</b>	<b>Program ID</b>
Li'l Red	50.F0064	LilRed-S9BC-000-1020 LIL02_NSW_PC.config
Van Helsing	50.F0063	VanHelsing-S9CC-000-1010 VHS02_NSW_PC.config
Bierhaus	50.F0065	Bierhaus-S9C5-000-1020 BIH02_NSW_PC.config
Napoleon & Josephine	50.F0066	Napoleon-S9BF-000-1010 NAJ02_NSW_PC.config
Super Jungle Wild	50.F0067	RBJungle-S8E1-000-1010 SJW01_NSW_PC.config
<b>Application Reference No.</b>	50-A0200/S01	

New Gaming Machine				
<b>Game Name</b>		Midnight Eclipse 2		
<b>Specification Number</b>		18.B0681		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X79200GA X79200RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min /Max P RTP%</b>
2	1c, 2c	87.50	3.489570	90.99
3			4.489993	91.99
7			2.000508	89.50
8	5c		4.505827	92.01
<b>Platform/Cabinet Details</b> AVP BC20 – Portrait Top				
<b>Application Reference No.</b>		18-A5321/S01		

New Gaming Machine				
<b>Game Name</b>		The Golden King		
<b>Specification Number</b>		18.B0680		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X81100GA X81100RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min /Max PRTP%</b>
2	1c, 2c	87.50	3.467500	90.97
3			4.495598	92.00
7			2.001000	89.50
8	5c		4.511485	92.01
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5329/S01		

New Gaming Machine				
<b>Game Name</b>		The Flintstones – Bravo Bull		
<b>Specification Number</b>		35.BF123		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		BFLNSW1A		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to “Total Wins’ meter:		
		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min / Max Total PRTP%</b>
21	1c, 2c	86.40	4.556275	90.96
22	1c, 2c	86.76	5.155490	91.92
23	1c, 2c	87.87		93.03
51	5c	86.45	4.527647	90.98
52	5c	86.80	5.177059	91.98
53	5c	87.86		93.04
<b>Platform/Cabinet Details</b>				
PC4 – Equinox				
<b>Specific Approval Conditions</b>				
The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.				
<b>Application Reference No.</b>		35-A0864/S01		

New Gaming Machine					
<b>Game Name</b>		Sun King – Sparkling Jackpots (3 iSAP Levels)			
<b>Specification Number</b>		1.BF050			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262274			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 (dated 24/4/13) NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c, 2c	86.78-86.94	SC01, SC02	3.999017	90.78-90.94
1	1c, 2c	84.77-84.94	SC01, SC02	3.999017	88.77-88.94
2	1c, 2c	87.74-87.87	SC01, SC02	3.999017	91.74-91.87
3	1c, 2c	86.02-86.11	SC01, SC02	3.999017	90.02-90.11
4	1c, 2c	85.45-86.94	SC01, SC02	3.999017	89.45-89.56
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD for Stand-Alone mode usage only, Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (with in-machine LCD for Stand-Alone mode usage only, Configured with Ticket Printer option)					
<b>Application Reference No.</b>		01-A1432/S01			

New Gaming Machine		
<b>Game Name</b>	Playboy Down Under	
<b>Specification Number</b>	42.A0045	
<b>Manufacturer</b>	BGI Australia Pty Limited	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	F5F2A701	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	88	88.20
	90	90.05
	92	91.82
<b>Platform/Cabinet Details</b>		
ALPHA II – Alpha Pro Upright AP-1 (V32 with / without ALPHA PRO TOPPER)		
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>1. The Bally Alpha II Alpha Pro Upright AP-1 V32 gaming machine must be configured with the iDeck button Panel for the above identified game to operate.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>4. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> <li>5. The optional Alpha Pro Topper must be used for the above identified game to operate.</li> </ol>		
<b>Application Reference No.</b>	42-A0074/S01	

<b>New Gaming Machine &amp; Updated Supporting Software</b>			
<b>Game Name</b>	Visitors From Planet Z		
<b>Specification Number</b>	42.B0020		
<b>Manufacturer</b>	BGI Australia Pty Limited		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	302212A 485C1600		
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 4 / Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
99	84.02	7.875000	91.90
<b>Platform/Cabinet Details</b> ALPHA II – Alpha Pro Upright AP-1 (V22/22 with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with / without ALPHA PRO TOPPER)			
<b>Device Details</b>			
<b>Device Name</b>	Alpha II Base Software (OS, BIOS etc)		
<b>Category</b>	Supporting Function		
<b>Type</b>	Base Software		
<b>Technical Standards</b>	NSW 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Platform/Cabinet Details</b> ALPHA II – Alpha Pro Upright AP-1 (V22/22 & V32 with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with / without ALPHA PRO TOPPER)			
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The Bally Alpha II Alpha Pro Upright Top AP-1 V22/22 and Alpha II Alpha Pro Slant Top AS-1 V22/26 gaming machines must be configured with the iDeck button Panel for the above identified game to operate.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha Pro Topper must be installed for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Application Reference No.</b>	42-A0073/S01		



New Gaming Machine					
<b>Game Name</b>		Diamond Eternity			
<b>Specification Number</b>		35.BF128			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		DIANSW1B			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix (dated 24/4/13)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
99	1c	81.90-81.97	10.019987	91.92	91.98
9	2c		7.706843	89.60	89.67
19	1c		7.542033	89.44	89.51
29	2c		8.432301	90.33	90.40
39	1c		8.407181	90.30	90.37
59	2c		9.349700	91.25	91.31
69	1c		9.243912	91.14	91.21
89	2c		10.010040	91.91	91.97
<b>Platform/Cabinet Details</b>					
PC4 - Equinox					
<b>Specific Approval Conditions</b>					
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0878/S01			

<b>New Multi-Game Gaming Machine</b>				
<b>Game Name</b>	Cash Express City Limits			
<b>Specification Number</b>	1.HF039			
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>	MGGM – SFS			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	10162309			
<b>LPJS</b>	1.YA002 <ul style="list-style-type: none"> <li>• Cash Express / Money Train (1c)</li> <li>• Cash Express Link (2c)</li> </ul>			
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3, TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Progressive Levels Supported</b>	Linked: Yes Type: Standard Levels: 4			
<b>Maximum Bet Value</b>	\$5.60			
<b>Base Credit Value</b>	1c, 2c			
<b>Component Game Set Details</b>				
<b>Game Name 1</b>	Spring Carnival			
<b>Gaming Machine Type</b>	Conventional			
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max VRP%</b>		
	99	82.07		
<b>Game Name 2</b>	King Of The Nile			
<b>Gaming Machine Type</b>	Conventional			
<b>Variation Details</b>	<b>Var</b>	<b>Min VRP%</b>	<b>Max VRP%</b>	
	99	82.04	82.09	
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	82.05	1	99	82.07
		2	99	82.04
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
<b>Specific Approval Conditions</b>				
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express / Money Train' (1c) and 'Cash Express Link (2c)' jackpot settings.</li> <li>2. The above-mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 or later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Graphics Server as given below: <ul style="list-style-type: none"> <li>• Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>• Kontron ATA Graphics Server, Specification Number: 1.SES03, with Graphics Installation System (KSYS-HM-3.1.7) and Graphics Theme Data Disk (ATA P/N: 01033 or later).</li> </ul> </li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>				
<b>Application Reference No.</b>	01-A1442/S01			

New Gaming Machine					
<b>Game Name</b>		Superman (3 iSAP Levels)			
<b>Specification Number</b>		1.BF051			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262333			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$9.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
06	1c	80.76-85.78	SCv06-1c	4.395521	85.15-90.18
07	1c	80.76-85.79	SCv07-1c	5.056901	85.81-90.84
08	1c	80.76-85.79	SCv08-1c	5.548145	86.31-91.33
09	1c	80.76-85.79	SCv09-1c	6.245011	87.00-92.03
10	1c	80.76-85.79	SCv10-1c	5.466377	86.22-91.25
11	1c	80.76-85.79	SCv11-1c	5.801646	86.56-91.59
06	2c	80.76-85.78	SCv06-2c	4.395521	85.15-90.18
07	2c	80.76-85.79	SCv07-2c	5.056901	85.81-90.84
08	2c	80.76-85.79	SCv08-2c	5.548145	86.31-91.33
09	2c	80.76-85.79	SCv09-2c	6.245011	87.00-92.03
10	2c	80.76-85.79	SCv10-2c	5.466377	86.22-91.25
11	2c	80.76-85.79	SCv11-2c	5.801646	86.56-91.59
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top with Superman Topper Kit (with in-machine LCD; Stand-alone, Configured with either Ticket Printer and/or Hopper option)					
<b>Operational Conditions</b>					
1. Gaming machine variation numbers 06, 07, 08, 10 and 11 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.					
<b>Application Reference No.</b>		01-A1441/S01			

Updated Gaming Machine Game Software			
<b>Game Name</b>		Midnight Eclipse 2	
<b>Specification Number</b>		18.B0681	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X82800GA X82800RA	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
5	87.50	3.000214	90.50
<b>Platform/Cabinet Details</b> AVPC – Video Top			
<b>Application Reference No.</b>		18-A5346/S01	

<b>New Gaming Machine</b>			
<b>Game Name</b>		Money Bee	
<b>Specification Number</b>		18.B0689	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X74510GA X74510RA	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	88.45	2.513169	90.97
3	89.45	2.515336	91.97
4	91.41	2.542488	93.96
7	87.01	2.497096	89.50
8	89.45	2.380691	91.83
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Specific Approval Conditions</b> Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear			
<b>Application Reference No.</b>		18-A5345/S01	

New Gaming Machine			
<b>Game Name</b>		Way Of Shogun	
<b>Specification Number</b>		18.B0688	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X81200GA X81200RA	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		20c, 50c, \$1.00	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	89.45	1.519351	90.97
3		2.517089	91.97
4		4.522452	93.98
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5330/S01	

New Gaming Machine			
<b>Game Name</b>		Enchanted Lamp	
<b>Specification Number</b>		35.BF129	
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		ECLNSW1B	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive Levels Supported</b>			
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
<b>Maximum Bet Value</b>		\$6.25	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min / Max Total P RTP%</b>
99	84.15	6.000800	90.15
3	82.16		88.16
5	82.94		88.94
15	85.16		91.16
16	85.94		91.94
17	87.15		93.15
<b>Platform/Cabinet Details</b>			
PC4 – Equinox			
<b>Specific Approval Conditions</b>			
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.			
<b>Application Reference No.</b>		35-A0883/S01	

New Gaming Machine					
<b>Game Name</b>		Gold City Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF164			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSO11G			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	1c	50.17	SC51-1c	41.009905	91.18
53	1c	50.11	SC53-1c	40.049891	90.16
54	1c	50.02	SC54-1c	39.155913	89.18
61	2c	50.21	SC61-2c	41.031444	91.24
63	2c	50.09	SC63-2c	40.025749	90.12
64	2c	50.03	SC64-2c	39.172245	89.20
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).					
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0832/S01			



New Gaming Machine					
<b>Game Name</b>		Double Dragons Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF165			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSD63G			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		5c, 10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	5c	57.86	SC51-5c	33.290973	91.15
53	5c	57.86	SC53-5c	32.249283	90.11
54	5c	57.01	SC54-5c	32.177726	89.19
61	10c	59.58	SC61-10c	31.635464	91.22
63	10c	58.81	SC63-10c	31.445498	90.26
64	10c	57.86	SC64-10c	31.312607	89.17
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Application Reference No.</b>		44-A0830/S01			

New Gaming Machine					
<b>Game Name</b>		Golden Festival (4 iSAP Levels)			
<b>Specification Number</b>		1.BF052			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262335			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	81.13-81.27	SCv99-1c	9.478512	90.61-90.75
1	1c	81.13-81.27	SCv01-1c	10.074809	91.20-91.34
2	1c	81.13-81.27	SCv02-1c	10.676784	91.81-91.94
3	1c	81.13-81.27	SCv03-1c	8.380286	89.51-89.65
99	2c	81.13-81.27	SCv99-2c	9.478512	90.61-90.75
1	2c	81.13-81.27	SCv01-2c	10.074809	91.20-91.34
2	2c	81.13-81.27	SCv02-2c	10.676784	91.81-91.94
3	2c	81.13-81.27	SCv03-2c	8.380286	89.51-89.65
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top with Gold Pays Optional Topper Kit (Gold Pays Optional Topper kit ATA P/N 150070_03, Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top with Gold Pays Optional Topper Kit (Gold Pays Optional Topper kit ATA P/N 150070_03, Configured with either Ticket Printer and/or Hopper option)					
<b>Application Reference No.</b>		01-A1444/S01			

New Gaming Machine					
<b>Game Name</b>		Golden Princess (4 iSAP Levels)			
<b>Specification Number</b>		1.BF053			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262440			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	81.13-81.27	SCv99-1c	9.478512	90.61-90.75
99	2c	81.13-81.27	SCv99-2c	9.478512	90.61-90.75
1	1c	81.13-81.27	SCv01-1c	10.074809	91.20-91.34
1	2c	81.13-81.27	SCv01-2c	10.074809	91.20-91.34
2	1c	81.13-81.27	SCv02-1c	10.676784	91.81-91.94
2	2c	81.13-81.27	SCv02-2c	10.676784	91.81-91.94
3	1c	81.13-81.27	SCv03-1c	8.380286	89.51-89.65
3	2c	81.13-81.27	SCv03-2c	8.380286	89.51-89.65
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top ( Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (Configured with either Ticket Printer and/or Hopper option)					
<b>Application Reference No.</b>		01-A1447/S01			

New Gaming Machine					
<b>Game Name</b>		Beat The Bookie Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF167			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSBE1I			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		5c, 10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	5c	70.36	SC51-5c	20.809660	91.17
53	5c	70.56	SC53-5c	19.593807	90.16
54	5c	69.73	SC54-5c	19.639394	89.37
61	10c	71.53	SC61-10c	19.610764	91.14
63	10c	70.77	SC63-10c	19.315437	90.08
64	10c	70.36	SC64-10c	18.697254	89.06
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).					
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0835/S01			

New Gaming Machine and Hardware Assembly					
<b>Game Name</b>		Ca\$h Challenge (2 iSAP Levels)			
<b>Specification Number</b>		44.BF168			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSHG1G			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Random / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
36	1c	86.77	SC36-1c	4.020000	90.79
37	1c	85.83	SC37-1c	4.020000	89.85
38	1c	87.64	SC38-1c	4.020000	91.66
39	1c	88.57	SC39-1c	4.020000	92.59
46	2c	86.77	SC46-2c	4.050000	90.82
47	2c	85.83	SC47-2c	4.050000	89.88
48	2c	87.64	SC48-2c	4.050000	91.69
49	2c	88.57	SC49-2c	4.050000	92.62
<b>Platform/Cabinet Details</b>					
A560-L – Low Boy (with 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Device Details</b>					
<b>Device Name</b>		Cash Challenge Topper			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Hardware Details</b>					
<b>Description</b>		<b>Part Number</b>			
Cash Challenge Topper Assembly		220651-04 Rev A			
<b>Platform/Cabinet Details</b>					
A560-L – Low Boy (with 32" Wide Boy Topper)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).					
2. The 32" Wide Boy Topper Cabinet must be installed on the A560 Lowboy platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0831/S01			

<b>New Gaming Machine and Optional Hardware</b>					
<b>Game Name</b>		Lex Luthor (3 iSAP Levels)			
<b>Specification Number</b>		1.BF054			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10162334			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$9.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
6	1c, 2c	80.76-85.79	SCv06-1c, 2c	4.395521	85.15-90.18
7	1c, 2c	80.76-85.79	SCv07-1c, 2c	5.056901	85.81-90.84
8	1c, 2c	80.76-85.79	SCv08-1c, 2c	5.548145	86.31-91.33
9	1c, 2c	80.76-85.79	SCv09-1c, 2c	6.245011	87.00-92.03
10	1c, 2c	80.76-85.79	SCv10-1c, 2c	5.466377	86.22-91.25
11	1c, 2c	80.76-85.79	SCv11-1c, 2c	5.801646	86.56-91.59
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Device Details</b>					
<b>Device Name</b>		Lex Luthor Optional Topper			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Topper Assembly</b>		ATA P/N: 150031			
<b>Platform /Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
This game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.					
<b>Operational Conditions</b>					
1. Machine Variations 6, 7, 8, 10 & 11 are only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.					
<b>Application Reference No.</b>		01-A1450/S01			

New Gaming Machine		
<b>Game Name</b>	Warrior Beauty	
<b>Specification Number</b>	6.F0086	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	pHMMG001	
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.13
	2	88.04
	3	90.07
	4	92.08
	5	94.01
	6	96.03
	7	97.99
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0472/S01	

New Gaming Machine					
<b>Game Name</b>		Forbidden Beauty – Emperor’s Seal (3 iSAP Levels)			
<b>Specification Number</b>		35.BF131			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		FESNSW1C			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to ‘Total Wins’ meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min - Max PRTP%</b>
91	1c, 2c	81.50-81.70	Var91 1c, Var91 2c	9.799669	91.30-91.50
90	1c, 2c	81.50-81.70	Var90 1c, Var90 2c	8.899944	90.40-90.60
89	1c, 2c	81.50-81.70	Var89 1c, Var89 2c	8.100995	89.60-89.80
<b>Platform/Cabinet Details</b> PC4 - Equinox					
<b>Specific Approval Conditions</b> 1. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0888/S01			

Updated Gaming Machine Hardware	
<b>Device Name</b>	KP3 KGP 2.0 UVS Podium STACK
<b>Manufacturer</b>	Konami Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Stack	
<b>Application Reference No.</b>	39-A1175/S01



New Gaming Machine Platform, Updated System / Game Control Software, Updated Artwork and Regression Tested Game	
<b>Device Details 1</b>	
<b>Device Name</b>	KP3 KGP 2/3 MAGN Podium Goliath Platform
<b>Manufacturer</b>	Konami Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Platform
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standards V4.20
<b>Platform/Cabinet Details</b> KP3 KGP 2\3 MAGN Podium – Goliath	
<b>Device Details 2</b>	
<b>Device Name</b>	Generic Artwork
<b>Category</b>	Gaming Machine
<b>Type</b>	Generic Artwork
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Platform/Cabinet Details</b> KP3 KGP 2\3 MAGN Podium – Goliath	
<b>Device Details 3</b>	
<b>Device Name</b>	System / Game Control Software
<b>Category</b>	Supporting Function
<b>Type</b>	System Software
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standards V4.20
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top KP3 KGP 2/3 MAGN Podium - Goliath	
<b>Game Details</b>	
<b>Game Name</b>	Diamonds Of Africa
<b>Specification Number</b>	39.F0000
<b>Gaming Machine Type</b>	Conventional
<b>Game Identifier</b>	KGI_L500MLA001XX_0013NDXX
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standards V4.20
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box KP3 KGP 3.0 SVRS Podium – Slant Top KP3 KGP 2/3 MAGN Podium - Goliath	
<b>Application Reference No.</b>	39-A1148/S01

<b>New Gaming Machine and Updated Supporting Software</b>			
<b>Game Name</b>	Dragon Fury Jackpots		
<b>Specification Number</b>	39.BF026		
<b>Manufacturer</b>	Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	L044SPB001XX_0443NBXX		
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.32	3.268915	88.59
2	86.91		90.18
3	88.69		91.96
4	85.32	3.259301	88.58
5	86.91		90.17
6	88.69		91.95
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium - Stack			
<b>Device Details</b>			
<b>Device Name</b>	System / Game Control Software		
<b>Category</b>	Supporting Function		
<b>Type</b>	System Software		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Audit Screen Identifier</b>	KGI_LWPGCMV023N1		
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium - Stack			
<b>Application Reference No.</b>	39-A1163/S01		

New Gaming Machine				
<b>Game Name</b>		Exotic Eagle Hot 5		
<b>Specification Number</b>		39.BF021		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L047SPB001XX_0473NBXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		
		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$7.50		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
1	85.50-85.51	3.689212	89.19	89.20
2	86.47-86.48	3.714729	90.18	90.19
3	87.42-87.43	3.744674	91.16	91.17
4	88.43-88.44	3.784398	92.21	92.22
5	86.07-86.08	3.993824	90.06	90.07
6	87.07	4.052555	91.12	91.12
7	88.04-88.05	4.118971	92.16	92.17
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1152/S01		

New Gaming Machine				
<b>Game Name</b>		Heavenly Warrior Jackpots		
<b>Specification Number</b>		39.BF022		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L036SPA001XX_0363NBXX		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Maximum Bet Value</b>		\$9.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c	85.05	5.000604	90.05
2	2c		5.012132	90.07
3	1c	86.96	3.138914	90.09
4	2c		3.127247	90.08
5	1c		5.000604	91.96
6	2c		5.012132	91.97
7	1c	85.05	6.777303	91.83
8	2c		6.762384	91.82
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Application Reference No.</b>		39-A1158/S01		

New Gaming Machine				
<b>Game Name</b>		Heavenly World Full Steam Express		
<b>Specification Number</b>		39.BF017		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L040SPA001XX_0403NBXX		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c, 5c	82.85	7.120479	89.97
2		82.76	8.443013	91.20
3	1c, 2c	82.45	8.353045	90.80
4	1c, 2c, 5c	85.78	5.170434	90.95
5		85.77	5.907499	91.67
6		85.43	5.513018	90.94
7		88.37	3.594331	91.97
8		88.25	2.743499	91.00
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1141/S01		

New Gaming Machine			
<b>Game Name</b>		King Of The Skies Jackpots	
<b>Specification Number</b>		39.BF023	
<b>Manufacturer</b>		Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		L017SPB001XX_0173NBXX	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
<b>Maximum Bet Value</b>		\$9.00	
<b>Base Credit Value</b>		10c, 50c, \$1.00	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.19	5.013773	90.20
2		5.023195	90.21
3	87.14	4.934369	92.07
4		4.970590	92.11
5	85.19	3.998012	89.19
6		5.002361	90.19
7	87.07	3.993389	91.06
8		5.078590	92.15
<b>Platform/Cabinet Details</b>			
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box			
KP3 KGP 3.0 SVRS Podium – Slant Top			
KP3 KGP 2/3 MAGN Podium - Goliath			
<b>Operational Conditions</b>			
1. The Base Credit Value of 25c is not a subject of this approval.			
<b>Application Reference No.</b>		39-A1160/S01	

Updated Gaming Machine Game Software				
<b>Game Name</b>		Kunoichi's Fortunes Jackpots		
<b>Specification Number</b>		39.BF020		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L038SPB001XX_0383NBXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b>		Yes / Standard / 2 / Yes		
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:				
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c, 5c	89.69	1.052110	90.74
2	1c, 2c	89.49	1.392436	90.88
3	1c, 2c, 5c	90.76	1.052110	91.81
4	1c, 2c	90.56	1.392436	91.95
5	1c, 2c, 5c	91.01	1.052110	92.06
6	1c, 2c	90.81	1.392436	92.20
7	1c, 2c, 5c	91.93	1.052110	92.98
8	1c, 2c	91.74	1.392436	93.13
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1172/S01		

New Gaming Machine			
<b>Game Name</b>		Lucky O'Leary Jackpots	
<b>Specification Number</b>		39.BF027	
<b>Manufacturer</b>		Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		L051SPB001XX_0513NBXX	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.32	3.268915	88.59
2	86.91		90.18
3	88.69		91.96
4	85.32	3.259301	88.58
5	86.91		90.17
6	88.69		91.95
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Stack			
<b>Application Reference No.</b>		39-A1164/S01	



New Gaming Machine				
<b>Game Name</b>		Solstice Celebration Jackpots		
<b>Specification Number</b>		39.BF025		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L063SPB001XX_0633NBXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b>		Yes / Standard / 3 / Yes		
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:				
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c	86.60	3.419165	90.01
2	1c, 2c	86.69	3.419188	90.11
3	1c, 2c	88.56	3.419165	91.97
4	1c, 2c	88.53	3.419188	91.94
5	1c, 2c	89.51	3.419165	92.93
6	1c, 2c	89.57	3.419188	92.98
7	1c, 2c	87.55	3.419165	90.96
8	1c, 2c	87.49	3.419188	90.90
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1170/S01		

Updated Gaming Machine Game Software and Additional Platform				
<b>Game Name</b>		Valley Of Riches Jackpots		
<b>Specification Number</b>		39.BF011		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L023MLA001XX_0233NDXX		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c, 5c	89.69	1.052110	90.74
2	1c, 2c	89.49	1.392436	90.88
3	1c, 2c, 5c	90.76	1.052110	91.81
4	1c, 2c	90.56	1.392436	91.95
5	1c, 2c, 5c	91.01	1.052110	92.06
6	1c, 2c	90.81	1.392436	92.20
7	1c, 2c, 5c	91.93	1.052110	92.98
8	1c, 2c	91.74	1.392436	93.13
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1169/S01		

New Gaming Machine Game					
<b>Game Name</b>		Twilight Spirit – Jackpot Streak (3 iSAP Levels)			
<b>Specification Number</b>		1.BF055			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10162441			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	85.38-85.57	SCv99-1c	5.220622	90.60-90.79
99	2c	85.38-85.57	SCv99-2c	5.220622	90.60-90.79
99	5c	85.38-85.57	SCv99-5c	5.220622	90.60-90.79
1	1c	83.62-83.81	SCv01-1c	5.262544	88.88-89.08
1	2c	83.62-83.81	SCv01-2c	5.262544	88.88-89.08
1	5c	83.62-83.81	SCv01-5c	5.262544	88.88-89.08
2	1c	86.61-86.80	SCv02-1c	5.191358	91.80-91.99
2	2c	86.61-86.80	SCv02-2c	5.191358	91.80-91.99
2	5c	86.61-86.80	SCv02-5c	5.191358	91.80-91.99
3	1c	84.97-85.17	SCv03-1c	5.230315	90.20-90.40
3	2c	84.97-85.17	SCv03-2c	5.230315	90.20-90.40
3	5c	84.97-85.17	SCv03-5c	5.230315	90.20-90.40
4	1c	84.25-84.45	SCv04-1c	5.247441	89.50-89.69
4	2c	84.25-84.45	SCv04-2c	5.247441	89.50-89.69
4	5c	84.25-84.45	SCv04-5c	5.247441	89.50-89.69
5	1c	86.00-86.19	SCv05-1c	5.205964	91.20-91.39
5	2c	86.00-86.19	SCv05-2c	5.205964	91.20-91.39
5	5c	86.00-86.19	SCv05-5c	5.205964	91.20-91.39
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (Configured with either Ticket Printer and/or Hopper option)					
'Jackpot Streak' Optional Topper Kit – ATA P/N 150070_01					
<b>Application Reference No.</b>		01-A1459/S01			

New Gaming Machine Game			
<b>Game Name</b>	Colossal Wizards		
<b>Specification Number</b>	50.F0074		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	ColossalWizards-SAC4-000-1010		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	1	88.10	88.17
	2	90.12	90.16
	3	92.03	92.09
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32” Topscreen			
<b>Application Reference No.</b>	50-A0203/S01		

New Gaming Machine Game			
<b>Game Name</b>	Giant’s Gold		
<b>Specification Number</b>	50.F0077		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	GiantsGold-SAEE-000-1000		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	1	88.10	88.17
	2	90.12	90.16
	3	92.03	92.09
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32” Topscreen			
<b>Application Reference No.</b>	50-A0208/S01		

New Gaming Machine Game			
<b>Game Name</b>	Hercules		
<b>Specification Number</b>	50.F0076		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	HercGPD-SAB2-000-1020		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c, 2c, 5c		
<b>Variation Details</b>	<b>Var</b>	<b>Number of Lines</b>	<b>Min / Max PRTP%</b>
	1	40	90.02
	2		92.02
	3		88.51
	4	60	90.00
	5		92.03
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32" Topscreen			
<b>Application Reference No.</b>	50-A0204/S01		

New Gaming Machine Game			
<b>Game Name</b>	Nymph's Garden		
<b>Specification Number</b>	50.F0075		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	NymphsGardenDMB-SAC5-000-1010		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$10.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>	
	1	88.31	
	2	90.06	
	3	92.26	
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32" Topscreen			
<b>Application Reference No.</b>	50-A0206/S01		

<b>Updated Gaming Machine Game Software</b>			
<b>Game Name</b>	Dolly Parton		
<b>Specification Number</b>	18.B0685		
<b>Manufacturer</b>	IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	X79410GA X79410RA		
<b>Technical Standards</b> <b>Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
3	85.11	6.880020	91.99
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>	18-A5359/S01		

New Gaming Machine Game Software				
<b>Game Name</b>		Great Tales Of China II		
<b>Specification Number</b>		18.B0693		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X81900GA X81900RA		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c	87.47	3.506835	90.97
3	1c, 2c		4.507127	91.97
7	1c, 2c		2.022795	89.49
8	5c		4.541488	92.01
12	1c		3.525465	90.99
13	1c		4.524996	91.99
17	1c		2.040258	89.51
<b>Platform/Cabinet Details</b> AVP BC20 – Portrait Top				
<b>Application Reference No.</b>		18-A5336/S01		

Updated Multigame Gaming Machine Game				
<b>Game Name</b>		Multistar Jetsetter		
<b>Specification Number</b>		18.D0017		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – iSAP – Ante Bet		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X68110GA X68110RA		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Details For Component Games</b>				
<b>Game Name 1</b>		Ultra Chance Jetsetter Las Vegas		
<b>Gaming Machine Type</b>		iSAP – Ante Bet		
<b>Max Bet</b>		\$9.00		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
3	81.05-86.05	6.940347	87.99	92.99
8	83.03-88.03	7.802296	90.83	95.83
9	81.05-86.05	6.948018	88.00	93.00
<b>Game Name 2</b>		Extra Chance Jetsetter Sydney		
<b>Gaming Machine Type</b>		iSAP – Ante Bet		
<b>Max Bet</b>		\$10.00		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
3	81.05-85.05	6.940347	87.99	91.99
8	83.03-87.20	7.802296	90.83	95.00
9	81.05-85.06	6.948018	88.00	92.00
<b>Game Name 3</b>		Jetsetter Paris		
<b>Gaming Machine Type</b>		iSAP		
<b>Max Bet</b>		\$10.00		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>	
3	81.05	6.940347	87.99	
8	83.03	7.802296	90.83	
9	81.05	6.948018	88.00	



Continued

<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	90.83	1	8	90.83
		2	8	90.83
		3	8	90.83
2	88.00	1	9	88.00
		2	9	88.00
		3	9	88.00
3	87.99	1	3	87.99
		2	3	87.99
		3	3	87.99
<b>Platform/Cabinet</b> AVP BC20 – Video Top Universal – Slant Top				
<b>Specific Approval Conditions</b> 1. The above-mentioned game must only be operated on the specified platforms with their respective Dynamic Button Panel Assembly.				
<b>Application Reference No.</b>		18-A5356/S01		

<b>New Gaming Machine Game</b>				
<b>Game Name</b>		Night Of The Wolf		
<b>Specification Number</b>		18.B0690		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X81600GA X81600RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Total Max PRTP%</b>
2	1c, 2c	87.48	3.487341	90.97
3	1c, 2c		4.485465	91.97
7	1c, 2c		2.006133	89.49
8	5c		4.531088	92.02
12	1c		3.499919	90.99
13	1c		4.502146	91.99
17	1c		2.018472	89.51
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5333/S01		

New Gaming Machine Game					
<b>Game Name</b>		Roaming Hearts			
<b>Specification Number</b>		18.B0691			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X82710GA X82710RA			
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
2	1c, 2c	87.92	3.000030	90.92	90.97
3	1c, 2c	88.93		91.93	91.98
7	1c, 2c	86.53		89.53	89.59
8	5c	89.06	2.999953	92.06	92.09
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5343/S01, /S02			

New Gaming Machine Game				
<b>Game Name</b>		Treasures Of Babylon		
<b>Specification Number</b>		18.B0692		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X81500GA X81500RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c	87.50	3.467500	90.97
3			4.495598	92.00
7			2.001000	89.50
8	4.511485		92.01	
	5c			
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5332/S01		

Updated Gaming Machine Game Software					
<b>Game Name</b>		Escape to Egypt Snow Stars			
<b>Specification Number</b>		39.BF009			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		L046SPF001XX_0463NBXX			
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
Var	Max Lines Configured	BCV	Game RTP%	iSAP RTP%	Min / Max P RTP%
1	20	1c, 2c	87.22	2.937062	90.16
2		5c		2.890567	90.11
3		1c, 2c		4.724124	91.95
5	25	1c, 2c		2.916256	90.14
7		1c, 2c		4.590990	91.81
<b>Platform/Cabinet Details</b>					
KP3 KGP 2.0 UVS Podium – Tall Top Box (with Snow Stars Door)					
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box (with Snow Stars Door)					
<b>Operational Conditions</b>					
1. The Base Credit Value of 4c is not a subject of this approval.					
2. Variation 4 & 6 are not a subject of this approval.					
<b>Application Reference No.</b>		39-A1168/S01			

Updated Gaming Machine Game Software				
<b>Game Name</b>		Love Stacks Jackpots		
<b>Specification Number</b>		39.BF010		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L025SPB001XX_0253NCXX		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c	85.12	5.001578	90.12
2	2c		5.016127	90.13
3	1c	86.90	3.114171	90.02
4	2c		3.102550	90.00
5	1c		5.001578	91.90
6	2c		5.016127	91.92
7	1c	85.12	6.777621	91.89
8	2c		6.762233	91.88
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Application Reference No.</b>		39-A1159/S01		

<b>New Gaming Machine Game and Updated Supporting Software</b>			
<b>Game Name</b>	Lunar Rose Jackpots		
<b>Specification Number</b>	39.BF029		
<b>Manufacturer</b>	Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	L060SPB002XX_0603NBXX		
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>	\$8.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.13	2.945854	88.08
2		2.961165	88.09
3	87.06	3.029229	90.09
4		3.091351	90.15
5		3.130563	90.19
6	88.00	3.815373	91.82
7		3.837634	91.84
8		3.876687	91.88
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Stack			
<b>Device Details</b>			
<b>Device Name</b>	System / Game Control Software		
<b>Category</b>	Supporting Function		
<b>Type</b>	System Software		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Audit Screen Identifier</b>	KGI_LW4KP3C001XX		
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium - Stack			
<b>Application Reference No.</b>	39-A1162/S01		

New Gaming Machine Game				
<b>Game Name</b>		Red Fortune Full Steam Express		
<b>Specification Number</b>		39.BF028		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L072SPA001XX_0723NBXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b>				
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$7.50		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c, 5c	82.87	7.120479	89.99
2		82.77	8.443013	91.22
3	1c, 2c	82.46	8.353045	90.82
4	1c, 2c, 5c	85.78	5.170434	90.96
5		85.77	5.907499	91.68
6		85.43	5.513018	90.94
7		88.39	3.594331	91.98
8		88.27	2.743499	91.01
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1173/S01		

New Gaming Machine Game				
<b>Game Name</b>		Tiger Phoenix Hot 5		
<b>Specification Number</b>		39.BF024		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L048SPB001XX_0483NBXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		
		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$7.50		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
1	85.50-85.51	3.689212	89.19	89.20
2	86.47-86.48	3.714729	90.18	90.19
3	87.42-87.43	3.744674	91.16	91.17
4	88.43-88.44	3.784398	92.21	92.22
5	86.07-86.08	3.993824	90.06	90.07
6	87.07	4.052555	91.12	91.12
7	88.04-88.05	4.118971	92.16	92.17
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1161/S01		



Updated Gaming Machine Game and Supporting Software					
<b>Game Name</b>		White Winter Snow Stars			
<b>Specification Number</b>		39.BF001			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		L006MLA001XX_0063NDXX			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>Max Lines Configured</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
1	20	1c, 2c	87.22	2.937062	90.16
2		5c		2.890567	90.11
3		1c, 2c		4.724124	91.95
5	25	1c, 2c		2.916256	90.14
7		1c, 2c		4.590990	91.81
<b>Platform/Cabinet Details</b>					
KP3 KGP 2.0 UVS Podium – Tall Top Box (with Snow Stars Door)					
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box (with Snow Stars Door)					
<b>Device Details</b>					
<b>Device Name</b>		System / Game Control Software			
<b>Category</b>		Supporting Function			
<b>Type</b>		System Software			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Audit Screen Identifier</b>		KGI_LWPGCMV022N5			
<b>Platform/Cabinet Details</b>					
KP3 KGP 2.0 UVS Podium – Tall Top Box					
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box					
<b>Operational Conditions</b>					
1. The Base Credit Value of 4c is not a subject of this approval.					
2. Variation 4 & 6 are not a subject of this approval.					
<b>Application Reference No.</b>		39-A1166/S01			

Updated Gaming Machine Game Software					
<b>Game Name</b>		Wild Winter Snow Stars			
<b>Specification Number</b>		39.BF002			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		L014MLA001XX_00143NCXX			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>Max Lines Configured</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
1	20	1c, 2c	87.22	2.937062	90.16
2		5c		2.890567	90.11
3		1c, 2c		4.724124	91.95
5	25	1c, 2c		2.916256	90.14
7		1c, 2c		4.590990	91.81
<b>Platform/Cabinet Details</b>					
KP3 KGP 2.0 UVS Podium – Tall Top Box (with Snow Stars Door)					
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box (with Snow Stars Door)					
<b>Operational Conditions</b>					
1. The Base Credit Value of 4c is not a subject of this approval.					
2. Variation 4 & 6 are not a subject of this approval.					
<b>Application Reference No.</b>		39-A1167/S01			

Gaming Machine Game Software Bugfix				
<b>Game Name</b>		Player's Choice Diamond Edition		
<b>Specification Number</b>		1.DG000		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denomination - iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10262180		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins transferred to "Total Wins" meter: Yes		
<b>Component Game Set Details</b>				
<b>Game Names 1 &amp; 2</b>		Buffalo Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$8.00		
<b>Base Credit Value</b>		<b>Game 1</b>	<b>Game 2</b>	
		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.79-87.80	3.201533	90.99	91.00
1		3.211533	91.00	91.01
2		3.221533	91.01	91.02
3	87.49-87.50	3.001265	90.49	90.50
4		3.011266	90.50	90.51
5		3.021265	90.51	90.52
6	87.37-87.38	2.616552	89.99	90.00
8		2.636552	90.01	90.02
<b>Game Names 3 &amp; 4</b>		Lucky 88 – Diamond Edition		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 3 &amp; 4</b>		\$8.40		
<b>Base Credit Value</b>		<b>Game 3</b>	<b>Game 4</b>	
		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.80-87.81	3.201533	91.00	91.01
1		3.211533	91.01	91.02
2		3.221533	91.02	91.03
3	87.50-87.51	3.001265	90.50	90.51
4		3.011266	90.51	90.52
5		3.021265	90.52	90.53
6	87.38-87.39	2.616552	90.00	90.01
8		2.636552	90.02	90.03

continued

<b>Game Names 5 &amp; 6</b>		5 Dragons – Diamond Edition		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		<b>Game 5</b>	<b>Game 6</b>	
		\$4.50	\$4.80	
<b>Base Credit Value</b>		<b>Game 5</b>	<b>Game 6</b>	
		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	87.79-87.81	3.201533	90.99	91.01
1		3.211533	91.00	91.02
2		3.221533	91.01	91.03
3	87.49-87.51	3.001265	90.49	90.51
4		3.011266	90.50	90.52
5		3.021265	90.51	90.53
6	87.37-87.39	2.616552	89.99	90.01
8		2.636552	90.01	90.03
<b>Game Names 7, 8 &amp; 9</b>		Dollar Bear		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 7, 8 &amp; 9</b>		\$10.00		
<b>Base Credit Value</b>		<b>Game 7</b>	<b>Game 8</b>	<b>Game 9</b>
		20c	50c	\$1.00
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.92-89.93	3.201533	93.12	93.13
1		3.211533	93.13	93.14
2		3.221533	93.14	93.15
3	89.62-89.63	3.001265	92.62	92.63
4		3.011266	92.63	92.64
5		3.021265	92.64	92.65
6	89.50-89.51	2.616552	92.12	92.13
8		2.636552	92.14	92.15
<b>Game Names 10, 11 &amp; 12</b>		Big Red		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 10, 11 &amp; 12</b>		\$10.00		
<b>Base Credit Value</b>		<b>Game 10</b>	<b>Game 11</b>	<b>Game 12</b>
		20c	50c	\$1.00
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.89-89.90	3.201533	93.09	93.10
1		3.211533	93.10	93.11
2		3.221533	93.11	93.12
3	89.59-89.60	3.001265	92.59	92.60
4		3.011266	92.60	92.61
5		3.021265	92.61	92.62
6	89.47-89.48	2.616552	92.09	92.10
8		2.636552	92.11	92.12

continued

<b>Game Names 13, 14 &amp; 15</b>		Super Bucks IV		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value Game 13, 14 &amp; 15</b>		\$9.00		
<b>Base Credit Value</b>		<b>Game 13</b>	<b>Game 14</b>	<b>Game 15</b>
		20c	50c	\$1.00
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.79-89.80	3.201533	92.99	93.00
1		3.211533	93.00	93.01
2		3.221533	93.01	93.02
3	89.49-89.50	3.001265	92.49	92.50
4		3.011266	92.50	92.51
5		3.021265	92.51	92.52
6	89.37-89.38	2.616552	91.99	92.00
8		2.636552	92.01	92.02
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	92.06	1, 2	99	90.99
		3, 4		91.00
		5, 6		90.99
		7, 8, 9		93.12
		10, 11, 12		93.09
		13, 14, 15		92.99
1	92.07	1, 2	1	91.00
		3, 4		91.01
		5, 6		91.00
		7, 8, 9		93.13
		10, 11, 12		93.10
		13, 14, 15		93.00
2	92.08	1, 2	2	91.01
		3, 4		91.02
		5, 6		91.01
		7, 8, 9		93.14
		10, 11, 12		93.11
		13, 14, 15		93.01
3	91.56	1, 2	3	90.49
		3, 4		90.50
		5, 6		90.49
		7, 8, 9		92.62
		10, 11, 12		92.59
		13, 14, 15		92.49
4	91.57	1, 2	4	90.50
		3, 4		90.51
		5, 6		90.50
		7, 8, 9		92.63
		10, 11, 12		92.60
		13, 14, 15		92.50

continued

5	91.58	1, 2	5	90.51
		3, 4		90.52
		5, 6		90.51
		7, 8, 9		92.64
		10, 11, 12		92.61
		13, 14, 15		92.51
6	91.06	1, 2	6	89.99
		3, 4		90.00
		5, 6		89.99
		7, 8, 9		92.12
		10, 11, 12		92.09
		13, 14, 15		91.99
8	91.08	1, 2	8	90.01
		3, 4		90.02
		5, 6		90.01
		7, 8, 9		92.14
		10, 11, 12		92.11
		13, 14, 15		92.01
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand- alone) (Configured with Ticket Printer option)				
<b>Specific Approval Conditions</b>				
1. This software bugfix version 10262180 will retrofit version 10162180.				
2. This MGGM game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.				
<b>Application Reference No.</b>		01-A1466/S01		

<b>New Gaming Machine Game &amp; Optional Hardware Assembly</b>			
<b>Game Name</b>	5 Dragons Gold		
<b>Specification Number</b>	1.F0106		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10262400		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$6.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP% - Max PRTP%</b>
	99	1c, 2c	93.51-93.56
	1	1c, 2c	93.00-93.05
	2	1c, 2c	92.00-92.06
	3	1c, 2c	91.00-91.06
	4	1c, 2c	90.50-90.57
	5	1c, 2c	90.01-90.07
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)			
<b>Device Details</b>			
<b>Device Name</b>	5 Dragons Gold Optional Topper		
<b>Category</b>	Gaming Machine		
<b>Type</b>	Hardware Component		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Topper Assembly</b>	ATA P/N: 150070_05		
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD) (Configured with Ticket Printer option)			
<b>Specific Approval Conditions</b>			
This game must only operate in conjunction with the ‘Nteractive Button Midtrim Deck Kit’.			
<b>Application Reference No.</b>	01-A1446/S01		

<b>New Gaming Machine Game</b>					
<b>Game Name</b>		Emperor's Treasure – Ca\$h Explo\$ion (1 link + 1 iSAP)			
<b>Specification Number</b>		1.HF043			
<b>LPJS Specification Number</b>		1.YA002			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		SFS - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262450			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 1 / Yes			
Linked / Type / Levels:		Yes / Standard / 1			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Game Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
6	1c	87.74-87.89	V06_1_1c	1.838889	89.58-89.73
6	2c	87.74-87.89	V06_1_2c	1.838889	89.58-89.73
7	1c	87.74-87.89	V07_1_1c	1.988889	89.73-89.88
7	2c	87.74-87.89	V07_1_2c	1.988889	89.73-89.88
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Ca\$h Explo\$ion' jackpot settings.					
<b>Application Reference No.</b>		01-A1464/S01			



New Gaming Machine Game					
<b>Game Name</b>		Emperor's Treasure – Dynamite Ca\$h (2 iSAP Levels)			
<b>Specification Number</b>		1.BF060			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262449			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	87.74-87.89	V99-1c	3.016270	90.76-90.91
99	2c	87.74-87.89	V99-2c	3.016270	90.76-90.91
1	1c	87.74-87.89	V01-1c	2.540079	90.28-90.44
1	2c	87.74-87.89	V01-2c	2.540079	90.28-90.44
2	1c	87.74-87.89	V02-1c	2.778175	90.52-90.67
2	2c	87.74-87.89	V02-2c	2.778175	90.52-90.67
3	1c	87.74-87.89	V03-1c	3.316270	91.06-91.21
3	2c	87.74-87.89	V03-2c	3.316270	91.06-91.21
4	1c	87.74-87.89	V04-1c	3.792460	91.54-91.69
4	2c	87.74-87.89	V04-2c	3.792460	91.54-91.69
5	1c	87.74-87.89	V05-1c	4.268651	92.01-92.16
5	2c	87.74-87.89	V05-2c	4.268651	92.01-92.16
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Application Reference No.</b>		01-A1465/S01			

<b>New Gaming Machine Game</b>					
<b>Game Name</b>		Eyes Of Fortune – Ca\$h Explo\$ion (1 link + 1 iSAP)			
<b>Specification Number</b>		1.HF040			
<b>LPJS Specification Number</b>		1.YA002			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		SFS - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262384			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 1 / Yes			
Linked / Type / Levels:		Yes / Standard / 1			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Game Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
6	1c	87.75-87.89	N/A	1.838889	89.58-89.72
6	2c	87.75-87.89	N/A	1.838889	89.58-89.72
7	1c	87.75-87.89	N/A	1.988889	89.73-89.87
7	2c	87.75-87.89	N/A	1.988889	89.73-89.87
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Ca\$h Explo\$ion' jackpot settings.					
<b>Application Reference No.</b>		01-A1453/S01			

New Gaming Machine, Optional Hardware Assembly and Updated Supporting Software					
<b>Game Name</b>		Eyes Of Fortune – Dynamite Ca\$h (2 iSAP Levels)			
<b>Specification Number</b>		1.BF057			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262383			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO TS V4.20, NSW Jackpot TS Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	87.75-87.88	V99-1c	3.016270	90.76-90.90
99	2c	87.75-87.88	V99-2c	3.016270	90.76-90.90
1	1c	87.75-87.88	V01-1c	2.540079	90.29-90.42
1	2c	87.75-87.88	V01-2c	2.540079	90.29-90.42
2	1c	87.75-87.88	V02-1c	2.778175	90.52-90.66
2	2c	87.75-87.88	V02-2c	2.778175	90.52-90.66
3	1c	87.75-87.88	V03-1c	3.316270	91.06-91.20
3	2c	87.75-87.88	V03-2c	3.316270	91.06-91.20
4	1c	87.75-87.88	V04-1c	3.792460	91.54-91.68
4	2c	87.75-87.88	V04-2c	3.792460	91.54-91.68
5	1c	87.75-87.88	V05-1c	4.268651	92.01-92.15
5	2c	87.75-87.88	V05-2c	4.268651	92.01-92.15
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Device Details 1</b>					
<b>Device Name</b>		Gen7 Base Software (System Software, Linux OS, BIOS)			
<b>Category</b>		Supporting Function			
<b>Type</b>		System Software			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO TS V4.20, NSW Jackpot TS Rev 1.3			
<b>Software Details 1</b>					
<b>System Software Program ID</b>		40602030			
<b>Linux OS Program ID</b>		305E			
<b>Platform/Cabinet Details</b>					
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Slant – Round Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)					
Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)					

Continued

<b>Software Details 2</b>	
<b>System Software Program ID</b>	40602030
<b>Linux OS Program ID</b>	305E
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen - Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)	
Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)	
<b>Device Details 2</b>	
<b>Device Name</b>	Dynamite Ca\$h Optional Topper
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Hardware Details</b>	
<b>Description</b>	Dynamite Cash Optional Topper kit
<b>Part Number</b>	ATA P/N 150071
<b>Platform/Cabinet Details</b>	
Gen7 Viridian Widescreen– Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)	
<b>Application Reference No.</b>	01-A1451/S01; 01-A1461/S01

New Gaming Machine Game					
<b>Game Name</b>		Fiesta Sun – Ca\$h Explo\$ion (1 link + 1 iSAP)			
<b>Specification Number</b>		1.HF042			
<b>LPJS Specification Number</b>		1.YA002			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		SFS - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262422			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter: Linked / Type / Levels:			
		Yes / Standard / 1 / Yes Yes / Standard / 1			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Game Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
6	1c	87.74-87.89	V06_1_1c	1.838889	89.58-89.73
6	2c	87.74-87.89	V06_1_2c	1.838889	89.58-89.73
7	1c	87.74-87.89	V07_1_1c	1.988889	89.73-89.88
7	2c	87.74-87.89	V07_1_2c	1.988889	89.73-89.88
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Ca\$h Explo\$ion' jackpot settings.					
<b>Application Reference No.</b>		01-A1462/S01			

New Gaming Machine Game					
<b>Game Name</b>		Indian Moon – Ca\$h Explo\$ion (1 link + 1 iSAP)			
<b>Specification Number</b>		1.HF041			
<b>LPJS Specification Number</b>		1.YA002			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		SFS - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262439			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter: Linked / Type / Levels:			
		Yes / Standard / 1 / Yes Yes / Standard / 1			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
Game Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min PRTP% - Max PRTP%
6	1c	87.75-87.89	N/A	1.838889	89.58-89.72
6	2c	87.75-87.89	N/A	1.838889	89.58-89.72
7	1c	87.75-87.89	N/A	1.988889	89.73-89.87
7	2c	87.75-87.89	N/A	1.988889	89.73-89.87
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Ca\$h Explo\$ion' jackpot settings.					
<b>Application Reference No.</b>		01-A1454/S01			

New Gaming Machine Game					
<b>Game Name</b>		Indian Moon – Dynamite Ca\$h (2 iSAP Levels)			
<b>Specification Number</b>		1.BF058			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262438			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO TS V4.20, NSW Jackpot TS Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	87.75-87.88	V99-1c	3.016270	90.76-90.90
99	2c	87.75-87.88	V99-2c	3.016270	90.76-90.90
1	1c	87.75-87.88	V01-1c	2.540079	90.29-90.42
1	2c	87.75-87.88	V01-2c	2.540079	90.29-90.42
2	1c	87.75-87.88	V02-1c	2.778175	90.52-90.66
2	2c	87.75-87.88	V02-2c	2.778175	90.52-90.66
3	1c	87.75-87.88	V03-1c	3.316270	91.06-91.20
3	2c	87.75-87.88	V03-2c	3.316270	91.06-91.20
4	1c	87.75-87.88	V04-1c	3.792460	91.54-91.68
4	2c	87.75-87.88	V04-2c	3.792460	91.54-91.68
5	1c	87.75-87.88	V05-1c	4.268651	92.01-92.15
5	2c	87.75-87.88	V05-2c	4.268651	92.01-92.15
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (with in-machine LCD, Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Application Reference No.</b>		01-A1463/S01			

Regression tested games for previously approved System Software			
<b>Device Name</b>		System (Base) EPROM	
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd	
<b>Category</b>		EGM Supporting Function	
<b>Category Type</b>		EGM System Software	
<b>Submission Standards</b>		NS 9 + NSW Appendix (dated 23/03/2007)	
<b>Technical Standards</b>		NS 9 + NSW Appendix (dated 23/03/2007)	
<b>Submission Standards</b>		NSW CPTS 2.2; TITO Technical Standard V4.18	
List of previously approved games suitable for use with this version of system software			
<b>Game Name</b>	<b>Game Program Number</b>	<b>Game Name</b>	<b>Game Program Number</b>
100 Lions	10219211	Mr Woo	30215311
5 Dragons	20161011	Outback Jack	20195211
50 Lions	10120511	Pelican Pete	10177511
Big Ben	30126911	Player's Choice By Demand	10223111
Big Hearted	10000511	Player's Choice Favourite	20177311
Black Rhino – Power Pay	10216211	Player's Choice Original	50143011
Buffalo	10217811	Pompeii	10002211
Cashman Tonight	40194711	Prophecy	20173411
Choy Sun Doa	20104011	Red Barron	10119911
Choy Sun Returns	20212211	Return of the Samurai	10117211
Dollar Tree	10001811	Ruby Magic	10125711
Dream Catcher	10126721	Shaman's Magic	10225911
Eagle Rock	20174211	Thai Princess	10119321
Fire Dancer	20184911	The Magician	20210111
Geisha	10000811	Thunderheart	10173811
Genghis Khan	10163311	Tigress	20230111
Golden Incas	10174011	Timber Wolf	10243311
Golden Pyramids (Special Edition)	10126511	Wicked Winnings II – Power Pay	10214011
Grizzly	10214711	Top Shot	30123211
Indian Dreaming	10004211	Turtle Treasure	10225611
Indian Dreaming 2 <sup>nd</sup> Chance	10150611	Where's the GOLD	10124811
King of the Nile	30106331	Wild Panda	20218411
Koala Mint	30001011	Wild Stallion	10230811
Let's Go Fish'n	10220111	Wild Stallion	10234511
Lucky 88	20241411	Wild Teepee – Power Pay	20230211
Macaw Magic	20208111	Wild Ways	10106911
Miss Kitty	10216611	Wings over Olympus	10152111
Money Tree	10001211	Zorro	30130611
<b>Platform/Cabinet Details</b>			
Mk 6 (Xtra) – Low Boy, Casino Top (configured with either ticket printer and/or hopper option)			
Mk 6 (Xceed) – Low Boy, Casino Top, Slant Top (configured with either ticket printer or hopper option)			
Mk 6 (XCite) – Low Boy, Casino Top (configured with either ticket printer and/or hopper option)			
Mk 6 (SER1RX) – Casino Top (configured with either ticket printer or hopper option)			
Mk 6 (Xtreme) – Casino Top (with in-machine LCD for Mystery Link)(configured with either ticket printer and/or hopper option)			
Slant Mk 6 – Round Top (configured with either ticket printer only)			
<b>Application Reference No.</b>		01-A0974/S01	



Updated Gaming Machine Game Software				
<b>Game Name</b>		Jack's Gold Deluxe		
<b>Specification Number</b>		39.BF015		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L013SPB001XX_0133NCXX		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c	85.66	3.517920	89.18
2	1c, 2c, 5c		3.540417	89.20
3	1c, 2c	86.66	3.530920	90.19
4	1c, 2c, 5c		3.540417	90.20
5	1c, 2c	87.59	3.530920	91.12
6	1c, 2c, 5c		3.540417	91.13
7	1c, 2c	88.48	3.517920	92.00
8	1c, 2c, 5c		3.540417	92.02
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium - Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade - Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1182/S01		

New Gaming Machine Game			
<b>Game Name</b>	5 Treasures – Duo Fu Wa (4 Linked Levels)		
<b>Specification Number</b>	35.HF017		
<b>LPJS Specification Number</b>	35.YA002		
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>	SFS		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	5LMNSW1C		
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> Linked /Type / Levels:	Yes / Standard / 4		
<b>Maximum Bet Value</b>	\$8.80		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP% - Max PRTP%</b>
	99	1c, 2c	81.88-81.99
	69	1c, 2c	81.85-81.99
	39	1c	81.87-81.99
<b>Platform/Cabinet Details</b> PC4 - Equinox			
<b>Specific Approval Conditions</b>			
1. The following Game Variations and Base Credit Values (BCV) in conjunction with the Jackpot Setting IDs on the LPJS Controller is not a subject of this approval and must not be configured in the field with this game:			
<b>Game Variation</b>	<b>BCV</b>	<b>LPJS Setting Combination ID</b>	<b>LPJS PRTP%</b>
V39	1c	G0010006	9.653146
V19	1c	G0010007	8.722616
		G0010008	8.669573
V39	2c	G0020005	9.704965
		G0020006	9.653146
V19	2c	G0020007	8.722616
		G0020008	8.669573
2. The above-mentioned Standard Linked Progressive game must operate in conjunction with the “Duo Fu Wa Standard LPJS”, Specification Number 35.YA002, with the approved “Duo Fu Wa” jackpot settings.			
3. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.			
<b>Operational Conditions</b>			
1. Machine variation 99, 69 & 39 are only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.			
<b>Application Reference No.</b>	35-A0892/S01		

New Gaming Machine Game & Updated Supporting Software			
<b>Game Name</b>	88 Fortunes – Duo Fu Wa (4 Linked Levels)		
<b>Specification Number</b>	35.HF016		
<b>LPJS Specification Number</b>	35.YA002		
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>	SFS		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	8LMNSW1C		
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO TS V4.20, NSW Jackpot TS Rev 1.3		
<b>Progressive Levels Supported</b>	Linked /Type / Levels:		
	Yes / Standard / 4		
<b>Maximum Bet Value</b>	\$8.80		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP% - Max PRTP%</b>
	99	1c, 2c	81.86-81.98
	69	1c, 2c	81.85-81.98
	39	1c	81.90-81.98
<b>Platform/Cabinet Details</b>	PC4 - Equinox		
<b>Device Name</b>	Kernel / BIOS		
<b>Category</b>	Supporting Function		
<b>Type</b>	System Software		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO TS V4.20, NSW Jackpot TS Rev 1.3		
<b>Software Identifier</b>	W4NWX06E		
<b>Platform/Cabinet Details</b>			
PC4 – Equinox, Equinox Low Boy, Equinox Super Top			
<b>Specific Approval Conditions</b>			
1. The following Game Variations and Base Credit Values (BCV) in conjunction with the Jackpot Setting IDs on the LPJS Controller is not a subject of this approval and must not be configured in the field with this game:			
<b>Game Variation</b>	<b>BCV</b>	<b>LPJS Setting Combination ID</b>	<b>LPJS PRTP%</b>
V39	1c	G0010006	9.653146
V19	1c	G0010007	8.722616
		G0010008	8.669573
V39	2c	G0020005	9.704965
		G0020006	9.653146
V19	2c	G0020007	8.722616
		G0020008	8.669573
2. The above-mentioned Standard Linked Progressive game must operate in conjunction with the “Duo Fu Wa Standard LPJS”, Specification Number 35.YA002, with the approved “Duo Fu Wa” jackpot settings.			
3. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.			
<b>Operational Conditions</b>			
1. Machine variation 99, 69 & 39 are only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.			
<b>Application Reference No.</b>	35-A0886/S02; 35-A0885/S01		

New Gaming Machine					
<b>Game Name</b>		Devil At Heart – Feature Plus (2 iSAP Levels)			
<b>Specification Number</b>		35.BF134			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		HFPNSW1C			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$8.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c, 2c	86.09-86.22	SC001, SC002	4.279321	90.36-90.50
15	1c, 2c	87.20-87.25	SC001, SC002	4.279321	91.48-91.53
16	1c, 2c	88.69-88.75	SC001, SC002	4.279321	92.97-93.03
<b>Platform/Cabinet Details</b>					
PC4 - Equinox					
<b>Specific Approval Conditions</b>					
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0872/S01			

New Gaming Machine			
<b>Game Name</b>	Diamond Eternity – Duo Fu Wa (4 Linked Levels)		
<b>Specification Number</b>	35.HF018		
<b>LPJS Specification Number</b>	35.YA002		
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>	SFS		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	DLMNSW1B		
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b>	Linked / Type / Levels:		
	Yes / Standard / 4		
<b>Maximum Bet Value</b>	\$8.80		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min - Max PRTP%</b>
	99	1c, 2c	81.90-81.99
	69	1c, 2c	81.89-81.99
	39	1c	81.88-81.99
<b>Platform/Cabinet Details</b>			
PC4 - Equinox			
<b>Specific Approval Conditions</b>			
1. The above-mentioned Standard Linked Progressive game must operate in conjunction with the “Duo Fu Wa Standard LPJS”, Specification Number 35.YA002, with the approved “Duo Fu Wa” Jackpot settings.			
2. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.			
<b>Operational Conditions</b>			
1. Machine variation 99, 69 & 39 are only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.			
<b>Application Reference No.</b>	35-A0898/S01		

New Gaming Machine					
<b>Game Name</b>		Double Blessings (4 iSAP Levels)			
<b>Specification Number</b>		35.BF133			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		DBLNSW1A			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:			
		Yes / Standard / 4 / yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	81.93-81.95	SC001	10.019988	91.95-91.97
9	2c	81.93-81.95	SC008	7.567041	89.50-89.52
19	1c	81.93-81.95	SC007	7.652230	89.58-89.61
29	2c	81.93-81.95	SC006	8.432301	90.36-90.39
39	1c	81.93-81.95	SC005	8.407181	90.34-90.36
59	2c	81.93-81.95	SC004	9.349700	91.28-91.30
69	1c	81.93-81.95	SC003	9.243912	91.18-91.20
89	2c	81.93-81.95	SC002	10.010040	91.94-91.96
<b>Platform/Cabinet Details</b>					
PC4 - Equinox					
<b>Specific Approval Conditions</b>					
1. The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0896/S01			

New Gaming Machine					
<b>Game Name</b>		Mystic Gold – Kings Coins (4 iSAP Levels)			
<b>Specification Number</b>		35.BF132			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		MKCNSW1A			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		5c, 10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	5c	81.97-82.07	SC002	8.340123	90.31-90.41
10	10c	81.97-82.07	SC006	9.240168	91.21-91.31
89	5c	81.97-82.07	SC001	7.947101	89.91-90.02
90	5c	81.97-82.07	SC003	8.973744	90.94-91.05
91	5c	81.97-82.07	SC004	9.342506	91.31-91.41
92	5c	81.97-82.07	SC005	9.992807	91.96-92.06
<b>Platform/Cabinet Details</b>					
PC4 - Equinox					
<b>Specific Approval Conditions</b>					
The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0891/S01			

New MGGM Game and Update Supporting Software					
<b>Game Name</b>		Multideluxe 2			
<b>Specification Number</b>		35.DG000			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		MGGM			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		MD2NSW1H			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Progressive Levels Supported</b>		iSAP / Type / Levels / Wins			
transferred t "Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Component Game Set Details</b>					
<b>Game Name 1</b>		Emerald Fortunes			
<b>Gaming Machine Type</b>		iSAP			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c, 10c, 20c, 50c, \$1.00			
<b>Variation Details</b>					
Var	Max Bet	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
1	10	89.36-89.40	2.577866	91.94	91.98
2		89.91-89.99		92.49	92.57
3		90.36-90.41		92.94	92.99
4		90.35-90.41		92.93	92.99
5	5	89.34-89.41		91.92	91.99
6		89.90-89.93		92.48	92.51
7		90.34-90.39		92.92	92.97
8		90.30-90.39		92.88	92.97
<b>Game Name 2</b>		Drifting Sands 4			
<b>Gaming Machine Type</b>		iSAP			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		20c, 50c, \$1.00			
<b>Variation Details</b>					
Var	Max Bet / BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
1	9/\$1 25/20c 20/50c	89.29-89.55	2.577866	91.87	92.13
2		89.89-90.10		92.47	92.68
3		90.36-90.52		92.94	93.10
4		90.87-91.05		93.45	93.63
5	9/\$1 25/20c 10/50c	89.32-89.53		91.90	92.11
6		89.91-90.08		92.49	92.66
7		90.42-90.50		93.00	93.08
8		90.90-91.03		93.48	93.61



Continued

<b>Game Name 3</b>		Luxury Dreams			
<b>Gaming Machine Type</b>		iSAP			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		2c, 5c, 10c			
<b>Variation Details</b>					
Var	Max Bet / BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
1	250/2c 200/5c 100/10c	87.48-87.74	2.577866	90.06	90.32
2		87.88-88.10		90.46	90.68
3		88.44-88.72		91.02	91.30
4		88.92-89.15		91.50	91.73
5	250/2c 100/5c 50/10c	87.47-87.73		90.05	90.31
6		87.87-88.09		90.45	90.67
7		88.43-88.71		91.01	91.29
8		88.91-89.14		91.49	91.72
<b>Game Name 4</b>		Yellow Emperor			
<b>Gaming Machine Type</b>		iSAP			
<b>Maximum Bet Value Game 3 &amp; 4</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
Var	Max Bet / BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
1	600/1c 300/2c 100/5c	87.44-87.49	2.577866	90.02	90.07
2		88.02-88.05		90.60	90.63
3		88.43-88.45		91.01	91.03
4		88.94-89.02		91.52	91.60
5	450/1c 240/2c 100/5c	87.49-87.54		90.07	90.12
6		88.07-88.10		90.65	90.68
7		88.47-88.50		91.05	91.08
8		88.98-89.06		91.56	91.64
<b>Game Name 5</b>		88 Fortunes			
<b>Gaming Machine Type</b>		iSAP			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
Var	Max Bet / BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
1	600/1c 300/2c	87.57-87.74	2.577866	90.15	90.32
2		87.98-88.13		90.56	90.71
3		88.48-88.71		91.06	91.29
4		88.98-89.14		91.56	91.72
5	480/1c 240/2c	87.56-87.73		90.14	90.31
6		87.96-88.11		90.54	90.69
7		88.47-88.70		91.05	91.28
8		88.96-89.13		91.54	91.71

Continued

<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	91.08	1	1	91.94
		2		91.87
		3		90.06
		4		90.02
		5		90.15
2	91.57	1	2	92.49
		2		92.47
		3		90.46
		4		90.60
		5		90.56
3	92.06	1	3	92.94
		2		92.94
		3		91.02
		4		91.01
		5		91.06
4	92.57	1	4	92.93
		2		93.45
		3		91.50
		4		91.52
		5		91.56
5	91.09	1	5	91.92
		2		91.90
		3		90.05
		4		90.07
		5		90.14
6	91.56	1	6	92.48
		2		92.49
		3		90.45
		4		90.65
		5		90.54
7	92.05	1	7	92.92
		2		93.00
		3		91.01
		4		91.05
		5		91.05
8	92.55	1	8	92.88
		2		93.48
		3		91.49
		4		91.56
		5		91.54
<b>Platform/Cabinet</b>				
SL-V > Equinox				

Continued

<b>Device Details</b>	
<b>Device Name</b>	Kernel / BIOS
<b>Category</b>	Supporting Function
<b>Type</b>	System Software
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3
<b>Program ID</b>	Q4NWX04B
<b>Platform/Cabinet</b> SL-V > Equinox, Equinox Low Boy	
<b>Specific Approval Conditions</b> The above MGGM game must operate with the 5 Button Panel P/N: 86-163A.	
<b>Application Reference No.</b>	35-A0893/S01, /S02; 35-A0877/S01

New Gaming Machine Game					
<b>Game Name</b>		Cougar Mountain (2 iSAP Levels)			
<b>Specification Number</b>		18.B0702			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X82500GA X82500RA			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c, 2c	88.98	SC0201 SC0202	1.988075	90.97
3	1c, 2c	88.98	SC0301 SC0302	2.987993	91.97
7	1c, 2c	87.51	SC0701 SC0702	1.988075	89.50
8	5c	88.98	SC0805	3.034882	92.02
12	1c	87.51	SC1201	3.478710	90.99
13	1c	87.51	SC1301	4.477951	91.99
17	1c	87.51	SC1701	1.998844	89.51
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5341/S01			

New Gaming Machine Game		
<b>Game Name</b>	Great Tales Of China	
<b>Specification Number</b>	18.A0603	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X85600GA X85600RA	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$5.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max Total PRTP%</b>
	99	87.47
	2	90.99
	3	91.99
	5	88.51
	7	89.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top		
<b>Application Reference No.</b>	18-A5355/S01	

Updated Gaming Machine Game Software				
<b>Game Name</b>		Great Tales Of China II		
<b>Specification Number</b>		18.B0693		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X85200GA X85200RA		
<b>Technical Standards</b> <b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	1c, 2c	87.47	3.506835	90.97
3			4.507127	91.97
7			2.022795	89.49
8	5c		4.541488	92.01
12	1c		3.525465	90.99
13			4.524996	91.99
17			2.040258	89.51
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5351/S01		

<b>Updated Gaming Machine Game Software</b>			
<b>Game Name</b>		Great Tales Of China II	
<b>Specification Number</b>		18.B0693	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X85500GA X85500RA	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
5	87.47	3.033226	90.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top AVPC – Video Top			
<b>Application Reference No.</b>		18-A5354/S01	

New Gaming Machine Game				
<b>Game Name</b>		Hawaiian Queen		
<b>Specification Number</b>		18.B0698		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X82400GA X82400RA		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
99	1c, 2c	86.79	2.703402	89.49
2		87.77		90.48
3		89.25		91.96
4	5c	89.25	2.657062	91.91
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5339/S01		

Regression Tested Gaming Machine Game and Additional Platforms				
<b>Game Name</b>		Magically Wild		
<b>Specification Number</b>		18.B0686		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X81800GA X81800RA		
<b>Shell</b>		AP010807		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Platform/Cabinet Details</b> AVPC – Video Top AVP BC20 – Video Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5365/S01		



New Gaming Machine Game				
<b>Game Name</b>		Mayan Spirit		
<b>Specification Number</b>		18.B0695		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X83200GA X83200RA		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$9.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
2	1c, 2c	88.17	2.800958	90.97
3	1c, 2c		3.805337	91.98
7	1c, 2c	85.71		
8	5c	88.17	3.835430	92.01
12	1c		2.813885	90.99
13	1c		3.815337	91.99
17	1c	85.71		89.53
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5350/S01		

New Multigame Gaming Machine Game			
<b>Game Name</b>		Mightystar Jackpots	
<b>Specification Number</b>		18.D0021	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		MGM – iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X84100GA / X84100RA / X84100RB	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO TS V4.20; NSW Jackpot TS Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred t “Total Wins’ meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Component Game Set Details</b>			
<b>Game Name 1</b>		Dangerous Beauty 2	
<b>Gaming Machine Type</b>		iSAP	
<b>Maximum Bet Value</b>		\$5.00	\$4.00
<b>Base Credit Value</b>		1c	2c
<b>Variation Details</b>			
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
99	87.52	1.949654	89.47
2		3.409777	90.93
3		4.421612	91.94
5		3.012685	90.53
<b>Game Name 2</b>		Goddess Of Gold	
<b>Gaming Machine Type</b>		iSAP	
<b>Maximum Bet Value</b>		\$4.50	\$4.80
<b>Base Credit Value</b>		1c	2c
<b>Variation Details</b>			
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
99	87.50	1.949654	89.45
2		3.409777	90.91
3		4.421612	91.92
5		3.012685	90.51
<b>Game Name 3</b>		Knights Unite	
<b>Gaming Machine Type</b>		iSAP	
<b>Maximum Bet Value</b>		\$4.50	\$4.80
<b>Base Credit Value</b>		1c	2c
<b>Variation Details</b>			
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>
99	87.52	1.949654	89.47
2		3.409777	90.93
3		4.421612	91.94
5		3.012685	90.53

Continued

<b>Game Name 4</b>		Lucky Beans		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$4.50	\$4.80	
<b>Base Credit Value</b>		1c	2c	
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%	
99	87.50	1.949654	89.45	
2		3.409777	90.91	
3		4.421612	91.92	
5		3.012685	90.51	
<b>Game Name 5</b>		Magically Wild		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$4.50	\$4.80	
<b>Base Credit Value</b>		1c	2c	
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	87.47-87.57	1.949654	89.42	89.52
2		3.409777	90.88	90.98
3		4.421612	91.89	91.99
5		3.012685	90.48	90.58
<b>Game Name 6</b>		Navaho Legend		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	87.32-87.33	1.949654	89.27	89.28
2		3.409777	90.73	90.74
3		4.421612	91.74	91.75
5		3.012685	90.33	90.34
<b>Game Name 7</b>		Turtle Bay		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$4.50	\$4.80	
<b>Base Credit Value</b>		1c	2c	
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min / Max Total VRP%	
99	87.48	1.949654	89.43	
2		3.409777	90.89	
3		4.421612	91.91	
5		3.012685	90.50	

Continued

<b>Game Name 8</b>		Wild Princess 2		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$4.50	\$4.80	
<b>Base Credit Value</b>		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
99	87.52	1.949654	89.47	
2		3.409777	90.93	
3		4.421612	91.95	
5		3.012685	90.54	
<b>Game Name 9</b>		Major Money & The Outback Adventure		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$4.50	\$4.80	
<b>Base Credit Value</b>		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
99	87.49	1.949654	89.44	
2		3.409777	90.90	
3		4.421612	91.91	
5		3.012685	90.50	
<b>Game Name 10</b>		Blue Moon II		
<b>Gaming Machine Type</b>		iSAP		
<b>Maximum Bet Value</b>		\$4.50	\$4.80	
<b>Base Credit Value</b>		1c	2c	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
99	87.51	1.949654	89.46	
2		3.409777	90.92	
3		4.421612	91.93	
5		3.012685	90.52	
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	89.37	1	99	89.47
		2		89.45
		3		89.47
		4		89.45
		5		89.42
		6		89.27
		7		89.43
		8		89.47
		9		89.44
		10		89.46

Continued

2	90.83	1	2	90.93
		2		90.91
		3		90.93
		4		90.91
		5		90.88
		6		90.73
		7		90.89
		8		90.93
		9		90.90
		10		90.92
3	91.84	1	3	91.94
		2		91.92
		3		91.94
		4		91.92
		5		91.89
		6		91.74
		7		91.91
		8		91.95
		9		91.91
		10		91.93
4	90.43	1	5	90.53
		2		90.51
		3		90.53
		4		90.51
		5		90.48
		6		90.33
		7		90.50
		8		90.54
		9		90.50
		10		90.52
<b>Platform/Cabinet</b>				
AVP BC20 – Video Top Universal – Slant Top				
<b>Specific Approval Conditions</b>				
The 'Dynamic Button Panel Assembly' must be installed for the above-mentioned game when operating on the given platforms.				
<b>Application Reference No.</b>		18-A5361/S01		

New Multigame Gaming Machine Game					
<b>Game Name</b>		Multistar Jewel Of Arabia			
<b>Specification Number</b>		18.D0020			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		MGGM – iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X78900GA X78900RA			
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter		Yes / Mystery + Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Details For Component Games</b>					
<b>Game Name 1</b>		Jewel Of Arabia Classic			
<b>Gaming Machine Type</b>		iSAP (Mystery Only)			
<b>Max Bet</b>		\$10.00			
<b>Variation Details</b>					
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>		
99	88.49	2.135325	90.63		
<b>Game Name 2</b>		Jewel Of Arabia Deluxe			
<b>Gaming Machine Type</b>		iSAP (Standard + Mystery)			
<b>Max Bet</b>		\$10.00			
<b>Variation Details</b>					
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>		
99	87.86	3.130825	90.99		
8		4.135325	92.00		
<b>Multi-Game Combination</b>					
<b>MGC</b>	<b>BCV</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	1c, 2c	90.81	1	99	90.63
			2	99	90.99
2	5c	91.31	1	99	90.63
			2	8	92.00
<b>Platform/Cabinet</b> AVP BC20 – Video Top Universal – Slant Top					
<b>Specific Approval Conditions</b> The above-mentioned multi-game must only be operated on the specified platforms with their respective Dynamic Button Panel Assembly.					
<b>Application Reference No.</b>		18-A5319/S01			

<b>Bugfix Supporting Software</b>		
<b>Device Name</b>	Kernel / BIOS	
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Limited	
<b>Category</b>	Supporting Function	
<b>GM Type</b>	System Software	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 2.3	
<b>Hardware Details</b>	<b>Firmware</b>	<b>Program ID</b>
	Kernel	Q4NWX05A
	BIOS	SBSLV003
<b>Platform/Cabinet Details</b> SL-V › Equinox		
List of previously approved games recommended for use with this version of Kernel/BIOS Software:		
<b>Game Name</b>	<b>Specification Number</b>	<b>Program ID</b>
MultiDeluxe 2	35.DG000	MD2NSW1H
<b>Additional Information</b> This software bugfix version Q4NWX05A will retrofit version Q4NWX04B.		
<b>Application Reference No.</b>	35-A0905/S01	

Updated Gaming Machine Game Software			
<b>Game Name</b>	5 Dragons Gold		
<b>Specification Number</b>	1.F0106		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10362400		
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; NSW Jackpot TS Rev 1.3; TITO TS V4.20		
<b>Maximum Bet Value</b>	\$6.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP% - Max PRTP%</b>
	99	1c, 2c	93.51-93.56
	1	1c, 2c	93.00-93.05
	2	1c, 2c	92.00-92.06
	3	1c, 2c	91.00-91.06
	4	1c, 2c	90.50-90.57
5	1c, 2c	90.01-90.07	
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)			
<b>'5 Dragons' Gold Optional Topper</b>	ATA P/N 150070_05		
<b>Specific Approval Conditions</b>			
This game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.			
<b>Application Reference No.</b>	01-A1469/S01		



New Gaming Machine Game			
<b>Game Name</b>	Forbidden Dragons		
<b>Specification Number</b>	50.F0078		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	ForbiddenDragons-SAED-000-1010.img		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$5.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min PRTP%</b>	<b>Max PRTP%</b>
	1	88.92	88.97
	2	89.92	89.94
	3	90.92	90.95
	4	91.90	91.93
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32" Topscreen			
<b>Application Reference No.</b>	50-A0207/S01		

New Gaming Machine Game			
<b>Game Name</b>	Knight's Keep		
<b>Specification Number</b>	50-F0079		
<b>Manufacturer</b>	eBet Gaming Systems		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	RBKKeep-SAEC-000-1000.img		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$6.00		
<b>Base Credit Value</b>	1c		
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>	
	1	86.99	
	2	90.03	
	3	92.04	
<b>Platform/Cabinet Details</b>			
Bluebird II			
BBxD (Slant Top)			
BBxD (Slant Top) – 32" Topscreen			
<b>Application Reference No.</b>	50-A0209/S01		

New Gaming Machine Game		
<b>Game Name</b>	Lady Of Athens	
<b>Specification Number</b>	50-F0080	
<b>Manufacturer</b>	eBet Gaming Systems	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	LadyOfAthensDMB-SB7C-000-1020.img	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	88.49
	2	89.97
	3	92.08
<b>Platform/Cabinet Details</b>		
Bluebird II		
BBxD (Slant Top)		
BBxD (Slant Top) – 32" Topscreen		
<b>Application Reference No.</b>	50-A0210/S01	

New Gaming Machine Game				
<b>Game Name</b>		Extra Spicy Deluxe		
<b>Specification Number</b>		39.BF030		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L070SPB001XX_0703NAXX		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
1	1c, 2c	85.66	3.517920	89.18
2	1c, 2c, 5c		3.540417	89.20
3	1c, 2c	86.66	3.530920	90.19
4	1c, 2c, 5c		3.540417	90.20
5	1c, 2c	87.59	3.530920	91.12
6	1c, 2c, 5c		3.540417	91.13
7	1c, 2c	88.48	3.517920	92.00
8	1c, 2c, 5c		3.540417	92.02
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium - Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade - Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Operational Conditions</b>				
1. The Base Credit Value of 4c is not a subject of this approval.				
<b>Application Reference No.</b>		39-A1176/S01		

<b>Subsidiary Equipment Interface Card Software Update</b>	
<b>Device Name</b>	Interface Card- (iBoard & sbNexGenII)
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category Type</b>	Subsidiary Equipment Interface Card
<b>Technical Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V4.20
<b>Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
The above-identified subsidiary equipment interface card is approved to operate with the following approved systems:	
<b>System Details 1</b>	
<b>System Name</b>	IGT Systems Club
<b>System Description</b>	Data Gathering, Report Generating, Promotion / Bonus Points, TITO, Group Ticket, XTra Credit, Pre-commitment and Harm Minimisation Messages.
<b>Specification Number</b>	18.SET02
<b>System Software Version</b>	3.7 SP3
<b>System Details 2</b>	
<b>System Name</b>	IGT Systems Club – Remote Site
<b>System Description</b>	Data Gathering, Report Generating, Promotion / Bonus Points, TITO & Group Tickets Functionality.
<b>Specification Number</b>	18.SET04
<b>System Software Version</b>	3.7 SP3
<b>Specific Approval Conditions</b>	
'IGT Systems Club' and 'IGT System Club - Remote Site' are not subjects of this approval.	
<b>Application Reference No.</b>	18-A1265/S01

New Gaming Machine Game					
<b>Game Name</b>		Adventure On The High Seas			
<b>Specification Number</b>		18.B0696			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP Ante Bet			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X82200GA X82200RA			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$9.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
4	1c, 2c	80.35-85.35	6.644216	87.00	92.00
5			5.654216	86.00	91.00
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Operational Conditions</b> 1. Machine variation 5 is only approved to operate on a link jackpot arrangement where the combined machine/link percentage return to player is at least 87%.					
<b>Application Reference No.</b>		18-A5340/S01			

<b>New Gaming Machine Game</b>				
<b>Game Name</b>		Blast Force		
<b>Specification Number</b>		18.B0694		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X74610GA X74610RA		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
99	1c, 2c	85.40	2.100245	87.50
2		87.41	3.484450	90.89
3			4.575764	91.98
4			6.583236	93.99
5			3.101340	88.50
7		87.41	2.088936	89.50
8	4.587414		92.00	
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5362/S01		

Optional Generic Artwork	
<b>Game Name</b>	Dolly Parton
<b>Specification Number</b>	18.B0685
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	iSAP
<b>Program ID</b>	X79410GA X79410RA
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO Technical Standard V 4.20 NSW Jackpot Technical Standards Rev 1.3
<b>Artwork Details</b>	
Video Top & U. Slant Top	A731548PT Version 02
Video Top	A731548LBT & A731548RBT
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top	
<b>Application Reference No.</b>	18-A1262/S01

Updated Gaming Machine Game Software			
<b>Game Name</b>	Dolly Parton		
<b>Specification Number</b>	18.B0685		
<b>Manufacturer</b>	IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	D79420GA D79420RA		
<b>Technical Standards Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total PRTP%</b>
3	85.11	6.880020	91.99
9		4.389040	89.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>	18-A5372/S01		

New Gaming Machine Game					
<b>Game Name</b>		Egyptian Sun			
<b>Specification Number</b>		18.B0700			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X87500GA X87500RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
2	1c, 2c	87.53	SC1, SC3	3.407205	90.94
3	1c, 2c	87.53	SC4, SC5	4.456805	91.99
7	1c, 2c	87.53	SC0, SC2	1.987852	89.52
8	5c	87.53	SC6	4.468667	92.00
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5360/S01			



New Gaming Machine Game					
<b>Game Name</b>		Fortune Tree			
<b>Specification Number</b>		18.B0701			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X81400GA X81400RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
2	1c, 2c, 5c	84.26	SC0, SC1, SC2, SC3	6.221047	90.48
3		85.73			91.95
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Operational Conditions</b> 1. The BCV of 4c is not a subject of this approval.					
<b>Application Reference No.</b>		18-A5331/S01			

New Multigame Gaming Machine Game and Additional Hardware		
<b>Game Name</b>	Maxistar	
<b>Specification Number</b>	18.C0029	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	MGGM	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X69600GA X69600RA	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO TS V4.20	
<b>Maximum Bet Value</b>	\$5.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Details For Component Games</b>		
<b>Game Name 1</b>	Autumn Serenade II	
<b>Category Type</b>	Conventional	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	2	90.08
	3	91.87
	5	88.56
<b>Game Name 2</b>	Polynesian Sunset	
<b>Category Type</b>	Conventional	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	2	90.51
	3	91.73
	5	88.51
<b>Game Name 3</b>	Hippo-Ray	
<b>Category Type</b>	Conventional	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	2	90.59
	3	91.92
	5	88.59
<b>Game Name 4</b>	Lions Treasure	
<b>Category Type</b>	Conventional	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	2	90.49
	3	91.96
	5	88.57
<b>Game Name 5</b>	Wild Jaguar	
<b>Category Type</b>	Conventional	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	2	89.59
	3	91.86
	5	88.61

Continued

<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	90.09	1	2	90.08
		2		90.51
		3		90.59
		4		90.49
		5		89.59
2	91.85	1	3	91.87
		2		91.73
		3		91.92
		4		91.96
		5		91.86
3	88.56	1	5	88.56
		2		88.51
		3		88.59
		4		88.57
		5		88.61
<b>Platform/Cabinet</b>				
AVPC – Video Top				
<b>Device Details</b>				
<b>Device Name</b>		15 Button Panel		
<b>Category</b>		Gaming Machine		
<b>Type</b>		Hardware Component		
<b>Technical Standards</b>		NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2		
<b>Hardware Details</b>				
<b>Description</b>		<b>Part Number</b>		
15 Button Panel (optional Bash Button)		685-905-XX Revision A		
Button Short Large Oval Assembly		A76-005-12 Revision A		
Button Retainer		661-115-00 Revision A		
<b>Platform/Cabinet</b>				
AVPC – Video Top				
<b>Application Reference No.</b>		18-A5358/S01		

New Gaming Machine Game					
<b>Game Name</b>		Regally Wild (2 iSAP Levels)			
<b>Specification Number</b>		18.B0699			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X83000GA X83000RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c	88.49	SC3	2.499414	90.99
3	1c	89.49	SC1	2.501698	91.99
7	1c	87.06	SC4	2.443672	89.50
12	1c	87.40	SC2	3.578324	90.98
13	1c	88.34	SC0	3.628826	91.97
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5348/S01			

New Gaming Machine Game					
<b>Game Name</b>		Savage Beauty 2 (2 iSAP Levels)			
<b>Specification Number</b>		18.B0703			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X87300GA X87300RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO TS V4.20; NSW Jackpot TS Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c, 2c	87.52	SC0201, SC0202	3.449021	90.97
3	1c, 2c	87.52	SC0301, SC0302	4.450296	91.97
7	1c, 2c	87.52	SC0701, SC0702	1.967184	89.49
8	5c	87.52	SC0805	4.488544	92.01
12	1c	87.52	SC1201	3.468118	90.99
13	1c	87.52	SC1301	4.468044	91.99
17	1c	87.52	SC1701	1.986395	89.51
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5357/S01			

<b>New Gaming Machine Game</b>			
<b>Game Name</b>		Wild Whale	
<b>Specification Number</b>		18.B0697	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X82900GA X82900RA	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max Total P RTP%</b>
2	88.55	2.437595	90.99
3	89.55	2.437601	91.99
7	87.12	2.384130	89.50
12	87.52	3.459274	90.98
13	88.46	3.505221	91.97
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top			
<b>Application Reference No.</b>		18-A5347/S01	

Updated Gaming Machine Game Software			
<b>Game Name</b>		Dragon Fury Jackpots	
<b>Specification Number</b>		39.BF026	
<b>Manufacturer</b>		Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		L044SPB001XX_0443NCXX	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO TS V4.20, NSW Jackpot TS Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.32	3.268915	88.59
2	86.91		90.18
3	88.69		91.96
4	85.32	3.259301	88.58
5	86.91		90.17
6	88.69		91.95
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium - Stack			
<b>Application Reference No.</b>		39-A1178/S01	

Updated Gaming Machine Game Software			
<b>Game Name</b>		Lucky O'Leary Jackpots	
<b>Specification Number</b>		39.BF027	
<b>Manufacturer</b>		Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		L051SPB001XX_0513NCXX	
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3	
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	85.32	3.268915	88.59
2	86.91		90.18
3	88.69		91.96
4	85.32	3.259301	88.58
5	86.91		90.17
6	88.69		91.95
<b>Platform/Cabinet Details</b>			
KP3 KGP 2.0 UVS Podium - Stack			
<b>Application Reference No.</b>		39-A1179/S01	



New Gaming Machine Game				
<b>Game Name</b>		Triple Stacks Jackpots		
<b>Specification Number</b>		39.BF031		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L074SPB001XX_0743NCXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max PRTP%</b>
1	1c, 2c	87.20	3.003364	90.20
2	1c, 2c	88.18		91.19
3	1c, 2c	88.60	3.370656	91.97
4	1c, 2c	87.20	4.003948	91.20
5	1c, 2c	88.18	3.790046	91.98
6	1c	87.20	4.793387	91.99
7	5c	88.60	3.399884	92.00
<b>Platform/Cabinet Details</b>				
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box				
KP3 KGP 3.0 SVRS Podium – Slant Top				
KP3 KGP 2/3 MAGN Podium - Goliath				
<b>Application Reference No.</b>		39-A1177/S01		

New Gaming Machine Game					
<b>Game Name</b>		Reels Of Wheels 3 (4 iSAP Levels)			
<b>Specification Number</b>		44.BF176			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSX13M			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
1	1c	61.32	SC1-1c	28.313055	89.63
2	1c	62.28	SC2-1c	29.820296	92.10
11	1c	61.50	SC11-1c	29.122534	90.62
31	2c	61.32	SC31-2c	28.701818	90.02
32	2c	62.28	SC32-2c	30.217935	92.50
41	2c	61.50	SC41-2c	29.706567	91.20
<b>Platform/Cabinet Details</b>					
A560-L – Low Boy (with Primary LCD , 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).					
2. The 32" Wide Boy Topper Cabinet must be installed on the A560 Lowboy platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0846/S01			

New Gaming Machine Game		
<b>Game Name</b>	Ultra Stack Liu Bei	
<b>Specification Number</b>	6.F0089	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	pULMG001	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.09
	2	88.02
	3	90.13
	4	91.96
	5	93.99
	6	96.03
	7	97.99
<b>Platform/Cabinet Details</b>		
G-ENEX WD00 – Midway, Low boy		
GENX-WD00 (G-ENEX II) – Midway, Low boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0476/S01	

New Gaming Machine Game		
<b>Game Name</b>	Ultra Stack Lucky Fish	
<b>Specification Number</b>	6.F0088	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	ULFMG001	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.00
	2	88.00
	3	90.06
	4	91.95
	5	94.05
	6	96.08
	7	97.97
<b>Platform/Cabinet Details</b>		
G-ENEX WD00 – Midway, Low boy		
GENX-WD00 (G-ENEX II) – Midway, Low boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0475/S01	

New Gaming Machine Game		
<b>Game Name</b>	Ultra Stack Rising Dragon	
<b>Specification Number</b>	6.F0090	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	URDMG001	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	1	87.09
	2	88.07
	3	90.07
	4	91.98
	5	94.06
	6	96.08
	7	97.98
<b>Platform/Cabinet Details</b>		
G-ENEX-WD00 – Midway, Low Boy		
GENX-WD00 (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0478/S01	

<b>New Gaming Machine Game and Updated Supporting Software</b>				
<b>Game Name</b>		Dragon's Law Jackpots		
<b>Specification Number</b>		39.BF032		
<b>Manufacturer</b>		Konami Australia Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		L069SPB001XX_0693NCXX		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$9.60		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min / Max P RTP%</b>
1	1c, 2c, 5c	84.55	5.633924	90.19
2	1c, 2c, 5c	84.86	6.331250	91.19
3	1c, 2c, 5c	85.08	6.827892	91.90
4	1c, 2c	83.99	7.173627	91.17
5	1c, 2c	84.14	7.807193	91.95
6	1c	83.53	8.441343	91.97
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Stack				
<b>Device Details</b>				
<b>Device Name</b>		System / Game Control Software		
<b>Category</b>		Supporting Function		
<b>Type</b>		System Software		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Game Common</b>		KGI_LWPGCMV023N3		
<b>Platform/Cabinet Details</b> KP3 KGP 2.0 UVS Podium – Stack				
<b>Application Reference No.</b>		39-A1181/S01		

New Gaming Machine Game					
<b>Game Name</b>		Double Chance Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF174			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSOE3F			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	1c	51.94	SC51-1c	39.202947	91.14
53	1c	51.38	SC53-1c	38.681993	90.06
54	1c	51.14	SC54-1c	37.963166	89.10
61	2c	52.24	SC61-2c	38.842193	91.08
63	2c	51.94	SC63-2c	38.215675	90.15
64	2c	51.38	SC64-2c	37.730224	89.11
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper Option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0845/S01			

New Gaming Machine Game and Updated Topper / Player Tracking Panel Artwork					
<b>Game Name</b>		Fortune Queen Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF166			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSFN1J			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	1c	53.98	SC51-1c	37.355079	91.33
53	1c	53.61	SC53-1c	36.691042	90.30
54	1c	52.98	SC54-1c	36.245657	89.23
61	2c	54.35	SC61-2c	36.877519	91.22
63	2c	53.79	SC63-2c	36.461761	90.25
64	2c	53.85	SC64-2c	35.524958	89.37
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Device Details</b>					
<b>Device Name</b>			Topper / Player Tracking Panel Artwork		
<b>Category</b>			Gaming Machine		
<b>Type</b>			Other		
<b>Additional Player Tracking Panel Artwork Details:</b>					
<b>Topper Artwork</b>		<b>Content</b>		<b>Player Tracking Panel Artwork</b>	
470896 Rev A		Wheel Winner		470901 Rev A 470897 Rev A	
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with / without A560 Topper)					
A560-L – Low Boy (with / without A560 Topper)					
A560-L – Low Boy (with 32" LCD Topper)					
A560-L – Low Boy (with 32" Wide Boy Topper)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>			44-0834/S01		



Updated Technical Standards for Previously Approved Gaming Machine Game & Supporting Software				
<b>Game Name</b>		Multi Play Big Time III		
<b>Specification Number</b>		44.D0002		
<b>Manufacturer</b>		Ainsworth Game Technology Limited		
<b>Gaming Machine Type</b>		MGGM - iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Compact Flash Card</b>		GDNSZ02E		
<b>Base Compact Flash Card</b>		NX1F2F9N		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	90.53	1	66	90.55
		2	66	90.54
		3	66	90.52
		4	66	90.51
2	92.62	1	69	92.50
		2	69	92.62
		3	69	92.48
		4	69	92.77
3	90.63	1	76	90.65
		2	76	90.64
		3	76	92.62
		4	76	90.61
4	92.72	1	79	92.60
		2	79	92.72
		3	79	92.58
		4	79	92.87
5	90.86	1	86	90.89
		2	86	90.88
		3	86	90.86
		4	86	90.84
6	92.96	1	89	92.83
		2	89	92.95
		3	89	92.82
		4	89	93.10
<b>Platform/Cabinet Details</b>				
A560-H – High Boy				
A560-L – Low Boy (with A560 Topper)				
A560-ST – Slant Top				

Continued

<b>Device Details</b>	
<b>Device Name</b>	Game Shell / BIOS
<b>Category</b>	Supporting Function
<b>Type</b>	System Software
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3
<b>Software Details</b>	
<b>Firmware</b>	<b>PSD Label ID</b>
Base Compact Flash Card	NX1F2F9N
BIOS Flash ROM	A003E002
<b>Platform/Cabinet Details</b>	
A560-H – High Boy (with/without A560 Topper)	
A560-L – Low Boy (with/without A560 Topper)	
A560-L – Low Boy (with 32" LCD Topper)	
A560ST – Slant Top (with/without 24" LCD Topper)	
<b>Specific Approval Conditions</b>	
1. The above-mentioned game must operate with the 15 Button OLED Panel.	
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.	
<b>Application Reference No.</b>	44-A0837/S01

New Gaming Machine Game					
<b>Game Name</b>		Triple Magic (4 iSAP Levels)			
<b>Specification Number</b>		44.BF172			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSRM1D			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>					
iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	1c, 2c	59.78	SC51-1c SC51-2c	31.255794	91.03
53	1c, 2c	58.47	SC53-1c SC53-2c	31.652723	90.12
54	1c, 2c	57.94	SC54-1c SC54-2c	31.205852	89.15
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel).					
<b>Application Reference No.</b>		44-A0841/S01			

New Gaming Machine Game					
<b>Game Name</b>		Vulcan (4 iSAP Levels)			
<b>Specification Number</b>		44.BF173			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSVL1C			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	1c, 2c	49.28	SC51-1c SC51-2c	42.045920	91.33
53	1c, 2c	48.14	SC53-1c SC53-2c	41.922841	90.07
54	1c, 2c	48.08	SC54-1c SC54-2c	41.133717	89.21
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0842/S01			

New Gaming Machine Game					
<b>Game Name</b>		Year Of The Horse Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF175			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSYH1E			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		5c, 10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	5c	70.53	SC51-5c	20.528207	91.06
53	5c	70.73	SC53-5c	19.312354	90.04
54	5c	69.38	SC54-5c	19.598872	88.98
61	10c	71.74	SC61-10c	19.165437	90.90
63	10c	71.16	SC63-10c	18.685117	89.85
64	10c	70.53	SC64-10c	18.265801	88.80
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper Option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0844/S01			

New Gaming Machine Game					
<b>Game Name</b>		Beat the Bookie Wheel Winner (4 iSAP Levels)			
<b>Specification Number</b>		44.BF178			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSBE1N			
<b>Base Identifier</b>		NX1F2F9N			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		2c, 5c, 10c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
51	2c, 5c	70.27	SC51-2c, SC51-5c	20.809660	91.08
53	2c, 5c	70.47	SC53-2c, SC53-5c	19.593807	90.06
54	2c, 5c	69.63	SC54-2c, SC54-5c	19.639364	89.27
61	10c	71.44	SC61-10c	19.610764	91.05
63	10c	70.67	SC63-10c	19.315437	89.99
64	10c	70.27	SC64-10c	18.697254	88.97
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper Option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
3. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel).					
4. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0854/S01			

New Gaming Machine Game and Updated System Software					
<b>Game Name</b>		Crazy Goose (2 iSAP Levels)			
<b>Specification Number</b>		44.BF177			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSZO1F			
<b>Base Identifier</b>		NX1H2190			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Random / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
36	1c	86.18	SC36-1c	4.020000	90.20
37	1c	85.20	SC37-1c	4.020000	89.22
38	1c	87.14	SC38-1c	4.020000	91.16
39	1c	88.23	SC39-1c	4.020000	92.25
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Device Details</b>					
<b>Device Name</b>		Game Shell / BIOS			
<b>Category</b>		Supporting Function			
<b>Type</b>		System Software			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Software Details</b>		<b>Firmware</b>		<b>PSD Label ID</b>	
		Base Compact Flash Card		NX1H2190	
		BIOS Flash ROM		A003E002	
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with / without A560 Topper)					
A560-L – Low Boy (with / without A560 Topper)					
A560-L – Low Boy (with 32" LCD Topper)					
A560 ST – Slant Top (with / without 24" LCD Topper)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0839/S01			

New Gaming Machine Game					
<b>Game Name</b>		Loose Goose (2 iSAP Levels)			
<b>Specification Number</b>		44.BF169			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSOS1H			
<b>Base Identifier</b>		NX1F2F9N			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Random / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
36	1c	86.74	SC36-1c	4.020000	90.76
37	1c	85.76	SC37-1c	4.020000	89.78
38	1c	87.70	SC38-1c	4.020000	91.72
39	1c	88.78	SC39-1c	4.020000	92.80
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>		44-A0836/S01			



<b>New Gaming Machine Game and Updated Player Tracking Panel Artwork</b>					
<b>Game Name</b>		Super Goose (2 iSAP Levels)			
<b>Specification Number</b>		44.BF170			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		GDNSUO1E			
<b>Base Identifier</b>		NX1F2F9N			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Random / 2 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
36	1c	86.18	SC36-1c	4.020000	90.20
37	1c	85.19	SC37-1c	4.020000	89.21
38	1c	87.12	SC38-1c	4.020000	91.14
39	1c	88.10	SC39-1c	4.020000	92.12
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)					
<b>Device Details</b>					
<b>Device Name</b>			Topper / Player Tracking Panel Artwork		
<b>Category</b>			Gaming Machine		
<b>Type</b>			Other		
<b>Additional Player Tracking Panel Artwork</b>			470022 Rev A		
<b>Platform/Cabinet Details</b>					
A560-H – High Boy (with / without A560 Topper)					
A560-L – Low Boy (with / without A560 Topper)					
A560-L – Low Boy (with 32" LCD Topper)					
A560-L – Low Boy (with 32" Wide Boy Topper)					
<b>Specific Approval Conditions</b>					
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel).					
2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.					
<b>Application Reference No.</b>			44-A0838/S01		

Updated Bill Acceptor Firmware		
<b>Device Name</b>	Bill Acceptor	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Category</b>	Gaming Machine	
<b>Type</b>	Hardware Component	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V 4.20	
<b>Bill Acceptor Identification</b>	CashCode Model FLS2310	
<b>Software Details</b>	<b>Description</b>	<b>Firmware ID</b>
	CashCode Banknote Acceptor Firmware	FLS-AU22-792536
<b>Platform/Cabinet Details</b>		
K2V – Casino Top, Lowboy, Casino Top with LCD		
K2V 500 – Casino Top, Lowboy, Casino Top with LCD		
K2V Upgrade – Casino Top, Lowboy		
K2V 500 Upgrade – Casino Top, Lowboy		
KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 2.0 UVS Podium - Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 2.0 UVS Podium Upgrade - Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 3.0 SVRS Podium – Slant Top		
KP3 KGP 2/3 MAGN Podium - Goliath		
<b>Application Reference No.</b>	39-A1165/S01	

Bugfix Gaming Machine Game					
<b>Game Name</b>		Beijing Opera – Emperor’s Seal (3 iSAP Levels)			
<b>Specification Number</b>		35.BF130			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		BESNSW2A			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to ‘Total Wins’ meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
89	1c, 2c	81.61-81.79	V89d1, v89d2	8.100995	89.71-89.90
90	1c, 2c	81.61-81.79	V90d1, v90d2	8.899944	90.51-90.69
91	1c, 2c	81.61-81.79	V91d1, v91d2	9.799669	91.41-91.59
<b>Platform/Cabinet Details</b> PC4 - Equinox					
<b>Specific Approval Conditions</b> 1. Bugfix version BESNSW2A will retrofit version BESNSW1B. 2. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0903/S01			

New Gaming Machine Game					
<b>Game Name</b>		High Stakes (4 iSAP Levels)			
<b>Specification Number</b>		35.BF136			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		HISNSW1B			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c, 2c	53.16-53.24	SC1001, SC1002	37.334586	90.50-90.57
89	1c, 2c	53.06-53.13	SC2001, SC2002	36.580302	89.64-89.71
90	1c, 2c	53.04-53.11	SC3001, SC3002	36.955901	89.99-90.07
91	1c, 2c	53.51-53.59	SC4001, SC4002	37.636684	91.15-91.22
92	1c, 2c	53.62-53.69	SC5001, SC5002	38.301377	91.92-91.99
93	1c, 2c	53.49-53.57	SC6001, SC6002	39.414264	92.91-92.98
<b>Platform/Cabinet Details</b> PC4 - Equinox					
<b>Specific Approval Conditions</b> The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0907/S01			

New MGGM Game, Updated Supporting Software and Ticket Printer Firmware					
<b>Game Name</b>		MultiDeluxe			
<b>Specification Number</b>		42.D0000			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		MGGM - iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		AMDENS1C			
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Component Game Set Details</b>					
<b>Game Name 1</b>		88 Fortunes			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	Max Bet	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1	81.89-81.96	10.019987	91.91	91.98
69			9.243912	91.14	91.20
39			8.407181	90.30	90.36
19			7.542033	89.43	89.50
89	2		10.010040	91.90	91.97
59			9.349700	91.24	91.31
29			8.432301	90.32	90.39
9			7.706843	89.60	89.66
<b>Game Name 2</b>		5 Treasures			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	Max Bet / BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1	81.82-81.99	10.019987	91.84	92.01
69			9.243912	91.07	91.24
39			8.407181	90.23	90.40
19			7.542033	89.37	89.53
89	2		10.010040	91.83	92.00
59			9.349700	91.17	91.34
29			8.432301	90.26	90.42
9			7.706843	89.53	89.70

Continued

<b>Game Name 3</b>		Diamond Eternity			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	Max Bet / BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1	81.90-81.96	10.019987	91.92	91.98
69			9.243912	91.14	91.21
39			8.407181	90.31	90.37
19			7.542033	89.44	89.51
89	2		10.010040	91.91	91.97
59			9.349700	91.25	91.31
29			8.432301	90.33	90.40
9			7.706843	89.61	89.67
<b>Multi-Game Combination</b>					
MGC	CRP%	BCV	Game Number	Variation	SDB PRTP%
1	91.88	1c	1	99	91.91
			2	99	91.84
			3	99	91.92
2	91.11	1c	1	69	91.14
			2	69	91.07
			3	69	91.14
3	90.27	1c	1	39	90.30
			2	39	90.23
			3	39	90.31
4	89.41	1c	1	19	89.43
			2	19	89.37
			3	19	89.44
5	91.87	2c	1	89	91.90
			2	89	91.83
			3	89	91.91
6	91.21	2c	1	59	91.24
			2	59	91.17
			3	59	91.25
7	90.30	2c	1	29	90.32
			2	29	90.26
			3	29	90.33
8	89.57	2c	1	9	89.60
			2	9	89.53
			3	9	89.61
<b>Platform/Cabinet</b>					
ALPHA II – Alpha Pro Upright AP-1 (V22/22 with/without ALPHA PRO TOPPER)					
ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with/without ALPHA PRO TOPPER)					

Continued

<b>Device Details 1</b>	
<b>Device Name</b>	ALPHA II Base Software (OS, BIOS, etc)
<b>Category</b>	Supporting Function
<b>Type</b>	Base Software
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3
<b>Software Identifier</b>	A2NWX01F
<b>Platform/Cabinet</b> ALPHA II – Alpha Pro Upright AP-1 (V22/22 with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with/without ALPHA PRO TOPPER)	
<b>Device Details 2</b>	
<b>Device Name</b>	Ticket Printer
<b>Category</b>	Supporting Function
<b>Type</b>	Ticket Printer Firmware
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Ticket Printer</b>	P/N: 206842 MEI Future Logic GEN2 Printer
<b>Ticket Printer Firmware ID</b>	GURCRWST1
<b>Platform/Cabinet</b> ALPHA II – Alpha Pro Upright AP-1 (V22/22 with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with/without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b> Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, then in the Audit Mode 'Standard Machine Setup' screen, the 'Printer State' field must be set to 'Disabled'.	
<b>Application Reference No.</b>	42-A0082/S01; 42-A0081/S01

Updated Multigame Gaming Machine Game Software					
<b>Game Name</b>		MultiDeluxe 3			
<b>Specification Number</b>		35.D0001			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		MGGM – iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		MD3NSW2A			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred t “Total Wins’ meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Component Game Set Details</b>					
<b>Game Name 1</b>		Dancing Drums			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1c	81.87-81.97	10.019987	91.89	91.99
69			9.243912	91.11	91.22
39			8.407181	90.28	90.38
19			7.542033	89.41	89.52
89	2c		10.010040	91.88	91.98
59			9.349700	91.22	91.32
29			8.432301	90.30	90.41
9			7.567041	89.44	89.54
<b>Game Name 2</b>		Flower Of Riches			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1c	81.89-81.97	10.019987	91.91	91.99
69			9.243912	91.13	91.21
39			8.407181	90.29	90.37
19			7.542033	89.43	89.51
89	2c		10.010040	91.90	91.98
59			9.349700	91.24	91.32
29			8.432301	90.32	90.40
9			7.567041	89.45	89.53



Continued

<b>Game Name 3</b>		Double Blessings				
<b>Gaming Machine Type</b>		iSAP				
<b>Variation Details</b>						
Var	BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%	
99	1c	81.93-81.95	10.019987	91.95	91.97	
69			9.243912	91.18	91.20	
39			8.407181	90.34	90.36	
19			7.542033	89.47	89.50	
89	2c		10.010040	91.94	91.96	
59			9.349700	91.28	91.30	
29			8.432301	90.36	90.39	
9			7.567041	89.50	89.52	
<b>Multi-Game Combination</b>						
MGC	CRP%		BCV	Game Number	Variation	SDB PRTP%
1	91.92	1c	1	99	91.89	
			2	99	91.91	
			3	99	91.95	
2	91.15	1c	1	69	91.11	
			2	69	91.13	
			3	69	91.18	
3	90.31	1c	1	39	90.28	
			2	39	90.29	
			3	39	90.34	
4	89.44	1c	1	19	89.41	
			2	19	89.43	
			3	19	89.47	
5	91.91	2c	1	89	91.88	
			2	89	91.90	
			3	89	91.94	
6	91.25	2c	1	59	91.22	
			2	59	91.24	
			3	59	91.28	
7	90.33	2c	1	29	90.30	
			2	29	90.32	
			3	29	90.36	
8	89.47	2c	1	9	89.44	
			2	9	89.45	
			3	9	89.50	
<b>Platform/Cabinet</b>						
SL-V > Equinox						
<b>Application Reference No.</b>		35-A0934/S01				

New Multigame Gaming Machine Game					
<b>Game Name</b>		MultiDeluxe 3			
<b>Specification Number</b>		35.D0001			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		MGGM – iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		MD3NSW1C			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred t “Total Wins’ meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$6.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Component Game Set Details</b>					
<b>Game Name 1</b>		Dancing Drums			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1c	81.87-81.97	10.019987	91.89	91.99
69			9.243912	91.11	91.22
39			8.407181	90.28	90.38
19			7.542033	89.41	89.52
89	2c		10.010040	91.88	91.98
59			9.349700	91.22	91.32
29			8.432301	90.30	90.41
9			7.567041	89.44	89.54
<b>Game Name 2</b>			Flower Of Riches		
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1c	81.89-81.97	10.019987	91.91	91.99
69			9.243912	91.13	91.21
39			8.407181	90.29	90.37
19			7.542033	89.43	89.51
89	2c		10.010040	91.90	91.98
59			9.349700	91.24	91.32
29			8.432301	90.32	90.40
9			7.567041	89.45	89.53

Continued

<b>Game Name 3</b>		Double Blessings			
<b>Gaming Machine Type</b>		iSAP			
<b>Variation Details</b>					
Var	BCV	Game VRP	iSAP VRP	Min Total VRP%	Max Total VRP%
99	1c	81.93-81.95	10.019987	91.95	91.97
69			9.243912	91.18	91.20
39			8.407181	90.34	90.36
19			7.542033	89.47	89.50
89	2c		10.010040	91.94	91.96
59			9.349700	91.28	91.30
29			8.432301	90.36	90.39
9			7.567041	89.50	89.52
<b>Multi-Game Combination</b>					
MGC	CRP%	BCV	Game Number	Variation	SDB PRTP%
1	91.92	1c	1	99	91.89
			2	99	91.91
			3	99	91.95
2	91.15	1c	1	69	91.11
			2	69	91.13
			3	69	91.18
3	90.31	1c	1	39	90.28
			2	39	90.29
			3	39	90.34
4	89.44	1c	1	19	89.41
			2	19	89.43
			3	19	89.47
5	91.91	2c	1	89	91.88
			2	89	91.90
			3	89	91.94
6	91.25	2c	1	59	91.22
			2	59	91.24
			3	59	91.28
7	90.33	2c	1	29	90.30
			2	29	90.32
			3	29	90.36
8	89.47	2c	1	9	89.44
			2	9	89.45
			3	9	89.50
<b>Platform/Cabinet</b>					
SL-V > Equinox					
<b>Application Reference No.</b>		35-A0902/S01			

Updated Gaming Machine Game Software					
<b>Game Name</b>		Savannah Spirit – Golden Keys (3 iSAP Levels)			
<b>Specification Number</b>		35.BF137			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		SGKNSW2A			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$4.80			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c, 2c	86.78	SC2001, SC2002	4.817727	91.60
90	1c, 2c	85.49	SC2001, SC2002	4.817727	90.30
91	1c, 2c	86.32	SC2001, SC2002	4.817727	91.14
92	1c, 2c	87.12	SC2001, SC2002	4.817727	91.94
50	1c, 2c	85.20	SC1001, SC1002	5.258873	90.46
51	1c, 2c	86.04	SC1001, SC1002	5.258873	91.30
52	1c, 2c	86.84	SC1001, SC1002	5.258873	92.10
59	1c, 2c	86.50	SC1001, SC1002	5.258873	91.76
<b>Platform/Cabinet Details</b> PC4 – Equinox, Equinox Super Top					
<b>Specific Approval Conditions</b> The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.					
<b>Application Reference No.</b>		35-A0918/S01			

Updated Supporting Software					
<b>Device Name</b>		ALPHA II Base Software (OS, BIOS etc)			
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited			
<b>Category</b>		Supporting Function			
<b>Type</b>		Base Software			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Software Identifier</b>		A2NWX02D			
<b>Platform/Cabinet</b> ALPHA II – Alpha Pro Upright AP-1 (V22/22 with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Slant Top AS-1 (V22/26 with/without ALPHA PRO TOPPER)					
List of Previously approved games recommended for use with this OS / BIOS software version:					
<b>Game Name</b>	<b>Specification Number</b>	<b>Program ID</b>			
MultiDeluxe	42.D0000	AMDENS1C			
<b>Application Reference No.</b>		42-A0084/S01			

New Gaming Machine Game			
<b>Game Name</b>	5 Frogs		
<b>Specification Number</b>	1.F0108		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10162470		
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO TS V4.20		
<b>Maximum Bet Value</b>	\$6.40		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>BCV</b>	<b>Min PRTP% - Max PRTP%</b>
	99	1c, 2c	90.59-90.69
	1	1c, 2c	88.89-88.99
	2	1c, 2c	91.79-91.89
	3	1c, 2c	90.19-90.29
	4	1c, 2c	89.49-89.59
	5	1c, 2c	91.19-91.29
<b>Platform/Cabinet Details</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Viridian Widescreen – Chop Top (Configured with either Ticket Printer and/or Hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)			
<b>Application Reference No.</b>	01-A1467/S01		

New Gaming Machine Game					
<b>Game Name</b>		Fiesta Sun – Dynamite Ca\$h (2 iSAP Levels)			
<b>Specification Number</b>		1.BF059			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10262421			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	87.74-87.89	V99-1c	3.016270	90.76-90.91
99	2c	87.74-87.89	V99-2c	3.016270	90.76-90.91
1	1c	87.74-87.89	V01-1c	2.540079	90.28-90.44
1	2c	87.74-87.89	V01-2c	2.540079	90.28-90.44
2	1c	87.74-87.89	V02-1c	2.778175	90.52-90.67
2	2c	87.74-87.89	V02-2c	2.778175	90.52-90.67
3	1c	87.74-87.89	V03-1c	3.316270	91.06-91.21
3	2c	87.74-87.89	V03-2c	3.316270	91.06-91.21
4	1c	87.74-87.89	V04-1c	3.792460	91.54-91.69
4	2c	87.74-87.89	V04-2c	3.792460	91.54-91.69
5	1c	87.74-87.89	V05-1c	4.268651	92.01-92.16
5	2c	87.74-87.89	V05-2c	4.268651	92.01-92.16
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
'Dynamite Cash' Optional Topper Kit – ATA P/N 150071					
<b>Application Reference No.</b>		01-A1455/S01			

New Gaming Machine Game					
<b>Game Name</b>		Pure Gold (4 iSAP Levels)			
<b>Specification Number</b>		1.BF064			
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		10162482			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 4 / Yes			
<b>Maximum Bet Value</b>		\$8.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
99	1c	79.83-79.85	SCv99-1c	10.010853	89.84-89.86
99	2c	79.83-79.85	SCv99-2c	10.010853	89.84-89.86
1	1c	79.83-79.85	SCv01-1c	10.270853	90.10-90.12
1	2c	79.83-79.85	SCv01-2c	10.270853	90.10-90.12
2	1c	79.83-79.85	SCv02-1c	11.172575	91.00-91.02
2	2c	79.83-79.85	SCv02-2c	11.172575	91.00-91.02
3	1c	79.83-79.85	SCv03-1c	11.471742	91.30-91.32
3	2c	79.83-79.85	SCv03-2c	11.471742	91.30-91.32
4	1c	79.83-79.85	SCv04-1c	11.961742	91.79-91.81
4	2c	79.83-79.85	SCv04-2c	11.961742	91.79-91.81
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer option)					
<b>Device Details</b>					
<b>Device Name</b>		Pure Gold Topper Kit (Optional)			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Hardware Details – Topper Kit</b>		ATA P/N: 150070_07			
<b>Platform/Cabinet Details</b>					
Gen7 Viridian Widescreen – Casino Top (With in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)					
<b>Application Reference No.</b>		01-A1474/S01			

<b>New Gaming Machine Game and Optional Hardware Assembly</b>					
<b>Game Name</b>		Back To The Future (3 iSAP Levels)			
<b>Specification Number</b>		18.B0706			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X89200GA, X89200RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c	87.82	SC0201	3.153469	90.97
3	1c	88.75	SC0301	3.227656	91.97
4	1c, 2c	87.83	SC0401, SC0402	3.151319	90.98
7	1c	86.46	SC0701	3.026224	89.48
8	5c	88.75	SC0805	3.257137	92.00
<b>Platform/Cabinet Details</b> AVP BC20 – Portrait Top Box					
<b>Device Details</b>					
<b>Device Name</b>		Hardware Assembly			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Hardware Details</b>		Top Crown Bracket (Back to the Future) P/N: A7001669 Version 01			
<b>Platform/Cabinet Details</b> AVP BC20 – Portrait 32IN Top Box					
<b>Application Reference No.</b>		18-A5373/S01			



New Gaming Machine Game					
<b>Game Name</b>		Spooky Loot (3 iSAP Levels)			
<b>Specification Number</b>		18.B0704			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X85300GA, X85300RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c			
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min PRTP% - Max PRTP%</b>
2	1c, 2c	86.52	SC0201, SC0202	4.466758	90.99
3	1c, 2c	86.52	SC0301, SC0302	5.466658	91.99
5	1c, 2c	84.90	SC0501, SC0502	4.594896	89.49
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22- Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5352/S01			

New Multigame Gaming Machine Game				
<b>Game Name</b>		Venture To Never Isle		
<b>Specification Number</b>		18.D0022		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		MGGM - iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X90200GA, X90200RA		
<b>Technical Standards Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 2 / Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	92.00	1	3	92.00
		2		92.00
2	90.50	1	2	90.50
		2		90.50
<b>Component Game Set Details</b>				
<b>Game Name 1</b>		Pan & Wendy		
<b>Gaming Machine Type</b>		iSAP		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
2	88.17	2.327800	90.50	
3		3.825500	92.00	
<b>Game Name 2</b>		Pan & Hook		
<b>Gaming Machine Type</b>		iSAP		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min / Max Total VRP%</b>	
2	88.17	2.327800	90.50	
3		3.825500	92.00	
<b>Platform/Cabinet</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top				
<b>Application Reference No.</b>		18-A5375/S01		

New Gaming Machine Game					
<b>Game Name</b>		Wulin Master (2 iSAP Levels)			
<b>Specification Number</b>		18.B0705			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X88000GA, X88000RA			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$9.60			
<b>Base Credit Value</b>		1c, 2c, 5c			
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min PRTP% - Max PRTP%
2	5c	88.13	SC0205	3.863645	91.99
3	1c, 2c	88.07	SC0301, SC0302	3.926903	92.00
4	1c, 2c	87.81	SC0401, SC0402	3.192894	91.00
6	1c	87.05	SC0601	4.905261	91.96
7	5c	86.85	SC0705	3.912885	90.76
8	1c, 2c	86.83	SC0801, SC0802	3.177515	90.00
9	1c	87.05	SC0901	2.448840	89.50
<b>Platform/Cabinet Details</b> AVP BC20 – Video Top AVP ST22 – Video Slant Top Universal – Slant Top					
<b>Application Reference No.</b>		18-A5364/S01			

Gaming Machine Hardware Assemblies and Updated Dynamic Button Panel Firmware	
<b>Device Details 1</b>	
<b>Device Name</b>	BC20 Dual and Single Video Toppers
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Dual Video Topper V3	A3200916 Rev A
Dual Topper V3 Video-Non Video	A3200918 Rev A
Kit Topper Video Main 18.5"	A2505521 Rev A
Assy, Raspberry PI + PI Face	A3200726 Rev A
Assy, DC to DC Converter Red Box	A3200728 Rev A
Ribbon Cable 16 Way	A3090647 Rev A
<b>Platform/Cabinet Details</b>	
AVP BC20 – Video Top, Portrait 32IN Top Box	
<b>Device Details 2</b>	
<b>Device Name</b>	Top Box Monitor Assembly
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Tovis L3220SG9GU 32" LCD Monitor Non-Touch Screen	A6000252 Rev D
<b>Platform/Cabinet Details</b>	
AVP BC20 – Portrait 32IN Top Box	
<b>Device Details 3</b>	
<b>Device Name</b>	Dynamic Button Panel Kit
<b>Category</b>	Gaming Machine
<b>Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	NSW CPTS 2.3
<b>Hardware Details</b>	
<b>Description</b>	<b>Part Number</b>
Dynamic Button Panel Assembly	68607100 – Rev A
Controller Board	75401300W – Rev A
Piggy Back Board	75514701W – Rev A
<b>Software Details</b>	
<b>Description</b>	<b>Flash Program ID</b>
Dynamic Button Controller Firmware	BFDB008E
<b>Platform/Cabinet Details</b>	
AVP BC20 – Video Top, Portrait 32IN Top Box	
<b>Application Reference No.</b>	18-A1264/S01

Gaming Machine Game Software Bugfix				
<b>Game Name</b>		Player's Choice Classic Edition		
<b>Specification Number</b>		1.CG000		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denomination		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10162853		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 50c, \$1.00		
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	91.11	1, 2	8	90.31
		3, 4	1	90.10
		5, 6	11	92.03
		7, 8	5	92.13
1	92.73	1, 2	11	92.26
		3, 4	2	91.85
		5, 6	4	93.52
		7, 8	4	93.61
<b>Component Game Set Details</b>				
<b>Game Name 1 &amp; 2</b>		Queen Of The Nile		
<b>Gaming Machine Type</b>		Conventional		
<b>Game Number</b>		1	2	
<b>Base Credit Value</b>		1c	2c	
<b>Maximum Bet Value</b>		\$5.00	\$6.00	
<b>Var</b>		<b>Min / Max VRP%</b>		
8		90.31		
11		92.26		
<b>Game Name 3 &amp; 4</b>		Indian Dreaming		
<b>Gaming Machine Type</b>		Conventional		
<b>Game Number</b>		3	4	
<b>Base Credit Value</b>		1c	2c	
<b>Maximum Bet Value</b>		\$5.00		
<b>Var</b>		<b>Min VRP%</b>	<b>Max VRP%</b>	
1		90.10	90.16	
2		91.85	91.97	
<b>Game Name 5 &amp; 6</b>		Wild Stallion		
<b>Gaming Machine Type</b>		Conventional		
<b>Game Number</b>		5	6	
<b>Base Credit Value</b>		50c	\$1.00	
<b>Maximum Bet Value</b>		\$5.00	\$10.00	
<b>Var</b>		<b>Min / Max VRP%</b>		
4		93.52		
11		92.03		

Continued

<b>Game Name 7 &amp; 8</b>	Big Red	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Number</b>	7	8
<b>Base Credit Value</b>	50c	\$1.00
<b>Maximum Bet Value</b>	\$5.00	\$10.00
<b>Var</b>	<b>Min / Max VRP%</b>	
4	93.61	
5	92.13	
<b>Platform/Cabinet</b>		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)		
<b>Specific Approval Conditions</b>		
1. This approval of 'Player's Choice Classic Edition' game software ID 10162853 replaces the previously approved version of 'Player's Choice Classic Edition' game software ID 10262020 notified under 2013-220 dated 10 May 2013.		
2. This MGGM game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.		
<b>Application Reference No.</b>	01-A1485/S01	

New Multi Game Gaming Machine Game and Optional Hardware				
<b>Game Name</b>		Player's Choice Sapphire Edition		
<b>Specification Number</b>		1.DG002		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Multi Denomination – iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10162598		
<b>Technical Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3		
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:		Yes / Standard / 3 / Yes		
<b>Max Bet</b>		\$10.00		
<b>Base Credit Values</b>		1c, 2c, 20c, 50c, \$1.00		
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB PRTP%
99	91.45	1, 2	99	90.99
		3, 4		89.83
		5, 6		90.01
		7, 8		90.11
		9		93.03
		10, 11		93.06
		12, 13, 14		92.77
1	91.46	1, 2	1	91.00
		3, 4		89.84
		5, 6		90.02
		7, 8		90.12
		9		93.04
		10, 11		93.07
		12, 13, 14		92.78
2	91.47	1, 2	2	91.01
		3, 4		89.85
		5, 6		90.03
		7, 8		90.13
		9		93.05
		10, 11		93.08
		12, 13, 14		92.79
3	90.95	1, 2	3	90.49
		3, 4		89.33
		5, 6		89.51
		7, 8		89.61
		9		92.53
		10		92.56
		11		92.57
		12, 13, 14		92.27

Continued

4	90.96	1, 2	4	90.50
		3, 4		89.34
		5, 6		89.52
		7, 8		89.62
		9		92.54
		10		92.57
		11		92.58
		12, 13, 14		92.28
5	90.97	1, 2	5	90.51
		3, 4		89.35
		5, 6		89.53
		7, 8		89.63
		9		92.55
		10		92.58
		11		92.59
		12, 13, 14		92.29
6	90.45	1, 2	6	89.99
		3, 4		88.83
		5, 6		89.01
		7, 8		89.11
		9		92.03
		10		92.06
		11		92.07
		12, 13, 14		91.77
8	90.47	1, 2	8	90.01
		3, 4		88.85
		5, 6		89.03
		7, 8		89.13
		9		92.05
		10		92.08
		11		92.09
		12, 13, 14		91.79

**Component Game Set Details**

<b>Game Name 1 &amp; 2</b>	5 Dragons – Sapphire Edition		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Number</b>	1	2	
<b>Maximum Bet Value</b>	1c	2c	
<b>Base Credit Value</b>	\$6.00		

**Variation Details**

Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	87.79-87.81	3.201533	90.99	91.01
1		3.211533	91.00	91.02
2		3.221533	91.01	91.03
3	87.49-87.51	3.001265	90.49	90.51
4		3.011266	90.50	90.52
5		3.021265	90.51	90.53
6	87.37-87.39	2.616552	89.99	90.01
8		2.636552	90.01	90.03



Continued

<b>Game Name 3 &amp; 4</b>		Timber Wolf Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		3	4	
<b>Maximum Bet Value</b>		1c	2c	
<b>Base Credit Value</b>		\$8.00		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	86.63-86.82	3.201533	89.83	90.02
1		3.211533	89.84	90.03
2		3.221533	89.85	90.04
3	86.33-86.52	3.001265	89.33	89.52
4		3.011266	89.34	89.53
5		3.021265	89.35	89.54
6	86.21-86.40	2.616552	88.83	89.02
8		2.636552	88.85	89.04
<b>Game Name 5 &amp; 6</b>		Fortune King Deluxe – Sapphire Edition		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		5	6	
<b>Maximum Bet Value</b>		1c	2c	
<b>Base Credit Value</b>		\$4.50	\$4.80	
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	86.81-86.93	3.201533	90.01	90.13
1		3.211533	90.02	90.14
2		3.221533	90.03	90.15
3	86.51-86.63	3.001265	89.51	89.63
4		3.011266	89.52	89.64
5		3.021265	89.53	89.65
6	86.39-86.51	2.616552	89.01	89.13
8		2.636552	89.03	89.15
<b>Game Name 7 &amp; 8</b>		50 Dragons Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		7	8	
<b>Maximum Bet Value</b>		1c	2c	
<b>Base Credit Value</b>		\$10.00		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	86.91-86.92	3.201533	90.11	90.12
1		3.211533	90.12	90.13
2		3.221533	90.13	90.14
3	86.61-86.62	3.001265	89.61	89.62
4		3.011266	89.62	89.63
5		3.021265	89.63	89.64
6	86.49-86.50	2.616552	89.11	89.12
8		2.636552	89.13	89.14

Continued

<b>Game Name 9</b>		Big Red Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		9		
<b>Maximum Bet Value</b>		20c		
<b>Base Credit Value</b>		\$10.00		
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	89.83-89.84	3.201533	93.03	93.04
1		3.211533	93.04	93.05
2		3.221533	93.05	93.06
3	89.53-89.54	3.001265	92.53	92.54
4		3.011266	92.54	92.55
5		3.021265	92.55	92.56
6	89.41-89.42	2.616552	92.03	92.04
8		2.636552	92.05	92.06
<b>Game Name 10</b>		Big Red Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		10		
<b>Maximum Bet Value</b>		50c		
<b>Base Credit Value</b>		\$10.00		
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	89.86-89.87	3.201533	93.06	93.07
1		3.211533	93.07	93.08
2		3.221533	93.08	93.09
3	89.56-89.57	3.001265	92.56	92.57
4		3.011266	92.57	92.58
5		3.021265	92.58	92.59
6	89.44-89.45	2.616552	92.06	92.07
8		2.636552	92.08	92.09
<b>Game Name 11</b>		Big Red Deluxe		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		11		
<b>Maximum Bet Value</b>		\$1.00		
<b>Base Credit Value</b>		\$10.00		
<b>Variation Details</b>				
Var	Game VRP%	iSAP VRP%	Min Total VRP%	Max Total VRP%
99	89.86-89.87	3.201533	93.06	93.07
1		3.211533	93.07	93.08
2		3.221533	93.08	93.09
3	89.57	3.001265	92.57	
4		3.011266	92.58	
5		3.021265	92.59	
6	89.45	2.616552	92.07	
8		2.636552	92.09	

Continued

<b>Game Name 12, 13 &amp; 14</b>		Black Panther		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Number</b>		12	13	14
<b>Maximum Bet Value</b>		20c	50c	\$1.00
<b>Base Credit Value</b>		\$10.00		
<b>Variation Details</b>				
<b>Var</b>	<b>Game VRP%</b>	<b>iSAP VRP%</b>	<b>Min Total VRP%</b>	<b>Max Total VRP%</b>
99	89.57-89.58	3.201533	92.77	92.78
1		3.211533	92.78	92.79
2		3.221533	92.79	92.80
3	89.27-89.28	3.001265	92.27	92.28
4		3.011266	92.28	92.29
5		3.021265	92.29	92.30
6	89.15-89.16	2.616552	91.77	91.78
8		2.636552	91.79	91.80
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)				
<b>Device Details</b>				
<b>Device Name</b>		Player's Choice Topper Kit (Optional)		
<b>Category</b>		Gaming Machine		
<b>Type</b>		Hardware Component		
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Topper Kit</b>		ATA P/N: 150070_08		
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)				
<b>Specific Approval Conditions</b>				
This MGGM game must only operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.				
<b>Application Reference No.</b>		01-A1479/S01		

<b>New Gaming Machine Platform</b>	
<b>Device Name</b>	Gen 8 Helix Upright Platform
<b>Manufacturer</b>	Aristocrat Australia Pty Ltd
<b>Category</b>	Hardware Platform
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Platform/Cabinet Details</b>	
Gen 8 Helix Upright – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)	
<b>Hardware Details – Part Number</b>	ATA P/N 434907_1
<b>Specific Approval Conditions</b>	
The use of System Configuration EEPROM (CEEPROM) (U5 on the Configuration Stick Module inside the Logic Cage) in the field is not approved.	
<b>Application Reference No.</b>	01-A1472/S01

Updated Supporting Software, Regression Tested Game with Additional Platform	
<b>Device Details</b>	
<b>Device Name</b>	Gen7 / Gen8 BASE Software (System Software, Linux OS, BIOS)
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Supporting Function
<b>Type</b>	System Software
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3
<b>Software Details 1</b>	
<b>System Software Program ID</b>	50002030
<b>Platform/Cabinet Details</b> Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option) Sen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer option)	
<b>Software Details 2</b>	
<b>Game Identifier</b>	50002030
<b>Platform/Cabinet Details</b> Gen 8 Helix Upright – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)	
<b>Game Details</b>	
<b>Game Name</b>	Eyes Of Fortune – Ca\$h Explo\$ion (1 Link + 1 iSAP)
<b>Specification Number</b>	1.HF040
<b>LPJS Specification Number</b>	1.YA002
<b>Gaming Machine Type</b>	SFS - iSAP
<b>Game Type</b>	Spinning Reels
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CTPS Rev 2.3; NSW Jackpot TS Rev 1.3 TITO TS V4.20
<b>Game Identifier</b>	10262384
<b>Software Details 2</b>	
<b>Game Identifier</b>	10262384
<b>Platform/Cabinet Details</b> Gen 8 Helix Upright – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)	
<b>Platform/Cabinet Details</b> Gen7 Viridian Widescreen – Casino Top with Top Box LCD (stand-alone) (Configured with either Ticket Printer and/or Hopper option) Gen7 Vii Slant – Casino Top with Top Box LCD (stand-alone)(Configured with either Ticket Printer and/or Hopper option)	
<b>Specific Approval Conditions</b> The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Ca\$h Explo\$ion' jackpot settings.	
<b>Application Reference No.</b>	01-A1471/S01

New Gaming Machine				
<b>Game Name</b>		Northern Buck		
<b>Specification Number</b>		35.BF116		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		NOBNSW2B		
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>		iSAP: Yes Type: Standard Levels: 3 Wins Transferred to Total Wins Meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		50c, \$1.00		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min / Max PRTP%</b>
89	50C, \$1.00	79.98	9.611039	89.59
90	50C, \$1.00	80.48	9.686780	90.17
91	50C, \$1.00	81.72		91.41
92	50C, \$1.00	82.32	9.817119	92.14
93	50C, \$1.00	83.50	9.866939	93.37
<b>Platform/Cabinet Details</b>				
PC4 – Equinox				
<b>Specific Approval Conditions</b>				
1. This approval of 'Northern Buck' replaces the previous approval of 'Northern Buck' notified under 2013-395 dated 4 September 2013.				
2. The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.				
<b>Application Reference No.</b>		35-A0913/S01		