

Australian Capital Territory

# Gaming Machine Approval 2014 (No 47)

Notifiable instrument NI2014–465

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2014 (No 47)*.

## 2 Commencement

This instrument commences the day after the date of notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney  
Delegate  
ACT Gambling and Racing Commission

23 September 2014

| Bugfix Multigame Gaming Machine Game Software   |     |  |           |                |                |
|---|-----|--|-----------|----------------|----------------|
| <b>Game Name</b>  |     | Multideluxe 3                                  |           |                |                |
| <b>Specification Number</b>   |     | 35.D0001                                       |           |                |                |
| <b>Manufacturer</b>   |     | Bally Technologies ANZ Pty Ltd                 |           |                |                |
| <b>Gaming Machine Type</b>  |     | MGGM – iSAP                                    |           |                |                |
| <b>Game Type</b>  |     | Spinning Reels                                 |           |                |                |
| <b>Game Identifier</b>  |     | MD3NSW2B                                       |           |                |                |
| <b>Technical Standards</b>  |     | NS 10.3 + NSW Appendix (dated 24/04/13)        |           |                |                |
| <b>Submission Standards</b>   |     | NSW CPTS 2.3; TITO TS V4.20; NSW JP TS Rev 1.3 |           |                |                |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins<br>transferred t “Total Wins’ meter: |     | Yes / Standard / 4 / Yes                       |           |                |                |
| <b>Maximum Bet Value</b>  |     | \$6.00   |           |                |                |
| <b>Base Credit Value</b>  |     | 1c, 2c   |           |                |                |
| <b>Component Game Set Details</b>   |     |  |           |                |                |
| <b>Game Name 1</b>  |     | Dancing Drums                                  |           |                |                |
| <b>Gaming Machine Type</b>  |     | iSAP   |           |                |                |
| <b>Variation Details</b>  |     |  |           |                |                |
| Var   | BCV | Game VRP                                       | iSAP VRP  | Min Total VRP% | Max Total VRP% |
| 99  | 1c  | 81.87-81.97                                    | 10.019987 | 91.89          | 91.99          |
| 69  |     |  | 9.243912  | 91.11          | 91.22          |
| 39  |     |  | 8.407181  | 90.28          | 90.38          |
| 19  |     |  | 7.542033  | 89.41          | 89.52          |
| 89  | 2c  |  | 10.010040 | 91.88          | 91.98          |
| 59  |     |  | 9.349700  | 91.22          | 91.32          |
| 29  |     |  | 8.432301  | 90.30          | 90.41          |
| 9   |     |  | 7.567041  | 89.44          | 89.54          |
| <b>Game Name 2</b>  |     | Flower Of Riches                               |           |                |                |
| <b>Gaming Machine Type</b>  |     | iSAP   |           |                |                |
| <b>Variation Details</b>  |     |  |           |                |                |
| Var   | BCV | Game VRP                                       | iSAP VRP  | Min Total VRP% | Max Total VRP% |
| 99  | 1c  | 81.89-81.97                                    | 10.019987 | 91.91          | 91.99          |
| 69  |     |  | 9.243912  | 91.13          | 91.21          |
| 39  |     |  | 8.407181  | 90.29          | 90.37          |
| 19  |     |  | 7.542033  | 89.43          | 89.51          |
| 89  | 2c  |  | 10.010040 | 91.90          | 91.98          |
| 59  |     |  | 9.349700  | 91.24          | 91.32          |
| 29  |     |  | 8.432301  | 90.32          | 90.40          |
| 9   |     |  | 7.567041  | 89.45          | 89.53          |

Continued

| <b>Game Name 3</b>               |       | Double Blessings |             |                |                |
|----------------------------------|-------|------------------|-------------|----------------|----------------|
| <b>Gaming Machine Type</b>       |       | iSAP             |             |                |                |
| <b>Variation Details</b>         |       |                  |             |                |                |
| Var                              | BCV   | Game VRP         | iSAP VRP    | Min Total VRP% | Max Total VRP% |
| 99                               | 1c    | 81.93-81.95      | 10.019987   | 91.95          | 91.97          |
| 69                               |       |                  | 9.243912    | 91.18          | 91.20          |
| 39                               |       |                  | 8.407181    | 90.34          | 90.36          |
| 19                               |       |                  | 7.542033    | 89.47          | 89.50          |
| 89                               | 2c    |                  | 10.010040   | 91.94          | 91.96          |
| 59                               |       |                  | 9.349700    | 91.28          | 91.30          |
| 29                               |       |                  | 8.432301    | 90.36          | 90.39          |
| 9                                |       |                  | 7.567041    | 89.50          | 89.52          |
|                                  |       |                  |             |                |                |
| <b>Multi-Game Combination</b>    |       |                  |             |                |                |
| MGC                              | CRP%  | BCV              | Game Number | Variation      | SDB PRTP%      |
| 1                                | 91.92 | 1c               | 1           | 99             | 91.89          |
|                                  |       |                  | 2           | 99             | 91.91          |
|                                  |       |                  | 3           | 99             | 91.95          |
| 2                                | 91.15 | 1c               | 1           | 69             | 91.11          |
|                                  |       |                  | 2           | 69             | 91.13          |
|                                  |       |                  | 3           | 69             | 91.18          |
| 3                                | 90.31 | 1c               | 1           | 39             | 90.28          |
|                                  |       |                  | 2           | 39             | 90.29          |
|                                  |       |                  | 3           | 39             | 90.34          |
| 4                                | 89.44 | 1c               | 1           | 19             | 89.41          |
|                                  |       |                  | 2           | 19             | 89.43          |
|                                  |       |                  | 3           | 19             | 89.47          |
| 5                                | 91.91 | 2c               | 1           | 89             | 91.88          |
|                                  |       |                  | 2           | 89             | 91.90          |
|                                  |       |                  | 3           | 89             | 91.94          |
| 6                                | 91.25 | 2c               | 1           | 59             | 91.22          |
|                                  |       |                  | 2           | 59             | 91.24          |
|                                  |       |                  | 3           | 59             | 91.28          |
| 7                                | 90.33 | 2c               | 1           | 29             | 90.30          |
|                                  |       |                  | 2           | 29             | 90.32          |
|                                  |       |                  | 3           | 29             | 90.36          |
| 8                                | 89.47 | 2c               | 1           | 9              | 89.44          |
|                                  |       |                  | 2           | 9              | 89.45          |
|                                  |       |                  | 3           | 9              | 89.50          |
| <b>Platform/Cabinet</b>          |       |                  |             |                |                |
| SL-V > Equinox                   |       |                  |             |                |                |
| <b>Application Reference No.</b> |       | 35-A0954/S01     |             |                |                |

|  |            |  |                            |                  |                              |
|--|------------|--|----------------------------|------------------|------------------------------|
| New Gaming Machine Game  |            |  |                            |                  |                              |
| <b>Game Name</b>   |            | Beat The Bookie (2 iSAP Levels)  |                            |                  |                              |
| <b>Specification Number</b>  |            | 44.BF179   |                            |                  |                              |
| <b>Manufacturer</b>  |            | Ainsworth Game Technology Limited  |                            |                  |                              |
| <b>Gaming Machine Type</b>   |            | iSAP   |                            |                  |                              |
| <b>Game Type</b>   |            | Spinning Reels   |                            |                  |                              |
| <b>Game Identifier</b>   |            | GDNSBE3B   |                            |                  |                              |
| <b>Base Identifier</b>   |            | NX1H2I9O   |                            |                  |                              |
| <b>Technical Standards<br/>Submission Standards</b>  |            | NS Rev 10.3 + NSW Appendix Rev 10.3<br>NSW CPTS Rev 2.3; TITO Technical Standard V4.20<br>NSW Jackpot Technical Standard Rev 1.3 |                            |                  |                              |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins transferred<br>to 'Total Wins' meter:   |            | Yes / Standard / 2 / Yes   |                            |                  |                              |
| <b>Maximum Bet Value</b>   |            | \$10.00  |                            |                  |                              |
| <b>Base Credit Value</b>   |            | 5c, 10c  |                            |                  |                              |
| <b>Variation Details</b>   |            |  |                            |                  |                              |
| <b>Var</b>   | <b>BCV</b> | <b>Game RTP%</b>   | <b>Setting Combination</b> | <b>iSAP RTP%</b> | <b>Min PRTP% - Max PRTP%</b> |
| 51   | 5c         | 85.23  | SC51-5c                    | 6.164488         | 91.39                        |
| 53   | 5c         | 85.04  | SC53-5c                    | 5.223318         | 90.27                        |
| 54   | 5c         | 83.79  | SC54-5c                    | 5.205713         | 89.00                        |
| 61   | 10c        | 86.53  | SC61-10c                   | 4.810470         | 91.34                        |
| 63   | 10c        | 85.32  | SC63-10c                   | 4.876489         | 90.19                        |
| 64   | 10c        | 84.76  | SC64-10c                   | 4.541990         | 89.30                        |
| <b>Platform/Cabinet Details</b>  |            |  |                            |                  |                              |
| A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)                |            |  |                            |                  |                              |
| A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)                                      |            |  |                            |                  |                              |
| A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)  |            |  |                            |                  |                              |
| <b>Specific Approval Conditions</b>  |            |  |                            |                  |                              |
| 1. The above-mentioned game must only be configured with either the standard button panel or the 15 button panel (but not the 10 button OLED Panel). |            |  |                            |                  |                              |
| 2. The A560 Topper must be installed on the A560 Low Boy Platform when operating the above-mentioned game.   |            |  |                            |                  |                              |
| <b>Application Reference No.</b>   |            | 44-A0866/S01   |                            |                  |                              |

|   |            |  |                            |                  |                              |
|---|------------|--|----------------------------|------------------|------------------------------|
| <b>Alternate Artworks</b>   |            |  |                            |                  |                              |
| <b>Game Name</b>  |            | Reels Of Wheels 3 (4 iSAP Levels)  |                            |                  |                              |
| <b>Specification Number</b>   |            | 44.BF176   |                            |                  |                              |
| <b>Manufacturer</b>   |            | Ainsworth Game Technology Limited  |                            |                  |                              |
| <b>Gaming Machine Type</b>  |            | iSAP   |                            |                  |                              |
| <b>Game Type</b>  |            | Spinning Reels   |                            |                  |                              |
| <b>Game Identifier</b>  |            | GDNSX13M   |                            |                  |                              |
| <b>Base Identifier</b>  |            | NX1F2F9N   |                            |                  |                              |
| <b>Technical Standards</b>  |            | NS Rev 10.3 + NSW Appendix Rev 10.3  |                            |                  |                              |
| <b>Submission Standards</b>   |            | NSW CPTS Rev 2.3; TITO Technical Standard V4.20<br>NSW Jackpot Technical Standard Rev 1.3      |                            |                  |                              |
| <b>Progressive Levels Supported</b>   |            |  |                            |                  |                              |
| iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:  |            | Yes / Standard / 4 / Yes   |                            |                  |                              |
| <b>Variation Details</b>  |            |  |                            |                  |                              |
| <b>Var</b>  | <b>BCV</b> | <b>Game RTP%</b>   | <b>Setting Combination</b> | <b>iSAP RTP%</b> | <b>Min PRTP% - Max PRTP%</b> |
| 1   | 1c         | 61.32  | SC1-1c                     | 28.313055        | 89.63                        |
| 2   | 1c         | 62.28  | SC2-1c                     | 29.820296        | 92.10                        |
| 11  | 1c         | 61.50  | SC11-1c                    | 29.122534        | 90.62                        |
| 31  | 2c         | 61.32  | SC31-2c                    | 28.701818        | 90.02                        |
| 32  | 2c         | 62.28  | SC32-2c                    | 30.217935        | 92.50                        |
| 41  | 2c         | 61.50  | SC41-2c                    | 29.706567        | 91.20                        |
| <b>Platform/Cabinet Details</b>   |            |  |                            |                  |                              |
| A560-L – Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper Option)                                      |            |  |                            |                  |                              |
| A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)   |            |  |                            |                  |                              |
| <b>Game Artwork Details:</b>  |            |  |                            |                  |                              |
| 1) Low Boy  |            | 470599 Rev A or 470601 Rev A<br>470602 Rev A or 470604 Rev A<br>470147 Rev A + 220651-02 Rev A |                            |                  |                              |
| 2) Slant Top  |            | 401795 Rev A   |                            |                  |                              |
| <b>Specific Approval Conditions</b>   |            |  |                            |                  |                              |
| 1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel). |            |  |                            |                  |                              |
| 2. The 32" Wide Boy Topper Cabinet must be installed on the A560 Lowboy platform when operating the above-mentioned game.                                 |            |  |                            |                  |                              |
| <b>Application Reference No.</b>  |            | 44-A0864/S01   |                            |                  |                              |

| <b>New Gaming Machine Game and New Supporting Software</b>  |     |  |           |                     |           |                       |
|---|-----|--|-----------|---------------------|-----------|-----------------------|
| <b>Game Name</b>  |     | Rumble Rumble (2 iSAP Levels)  |           |                     |           |                       |
| <b>Specification Number</b>   |     | 44.BF181   |           |                     |           |                       |
| <b>Manufacturer</b>   |     | Ainsworth Game Technology Limited  |           |                     |           |                       |
| <b>Gaming Machine Type</b>  |     | iSAP   |           |                     |           |                       |
| <b>Game Type</b>  |     | Spinning Reels   |           |                     |           |                       |
| <b>Game Identifier</b>  |     | HENSUL1J   |           |                     |           |                       |
| <b>Base Identifier</b>  |     | NX2D1CAA   |           |                     |           |                       |
| <b>Technical Standards</b>  |     | NS Rev 10.3 + NSW Appendix Rev 10.3  |           |                     |           |                       |
| <b>Submission Standards</b>   |     | NSW CPTS Rev 2.3; TITO Technical Standard V4.20<br>NSW Jackpot Technical Standards Rev 1.3 |           |                     |           |                       |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins<br>transferred to 'Total Wins' meter:  |     | Yes / Random / 2 / Yes   |           |                     |           |                       |
| <b>Max Bet</b>  |     | \$10.00  |           |                     |           |                       |
| <b>Base Credit Value</b>  |     | 1c   |           |                     |           |                       |
| Var   | BCV | Lines  | Game RTP% | Setting Combination | iSAP RTP% | Min PRTP% - Max PRTP% |
| 36  | 1c  | 100  | 86.02     | SC1                 | 4.020000  | 90.04                 |
| 37  | 1c  | 100  | 85.08     | SC1                 | 4.020000  | 89.10                 |
| 38  | 1c  | 100  | 86.83     | SC1                 | 4.020000  | 90.85                 |
| 39  | 1c  | 100  | 88.10     | SC1                 | 4.020000  | 92.12                 |
| 66  | 1c  | 50   | 86.01     | SC1                 | 4.020000  | 90.03                 |
| 67  | 1c  | 50   | 85.07     | SC1                 | 4.020000  | 89.09                 |
| 68  | 1c  | 50   | 86.82     | SC1                 | 4.020000  | 90.84                 |
| 69  | 1c  | 50   | 88.09     | SC1                 | 4.020000  | 92.11                 |
| <b>Platform/Cabinet</b><br>A560X-S32 (with Primary LCD, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) |     |  |           |                     |           |                       |
| <b>Device Details</b>   |     |  |           |                     |           |                       |
| <b>Device Name</b>  |     | Game Shell / BIOS  |           |                     |           |                       |
| <b>Category</b>   |     | Supporting Function  |           |                     |           |                       |
| <b>Type</b>   |     | System Software  |           |                     |           |                       |
| <b>Technical Standards</b>  |     | NS 10.3 + NSW Appendix (dated 24/04/13)  |           |                     |           |                       |
| <b>Submission Standards</b>   |     | NSW CPTS 2.3; TITO TS V4.20; NSW JP TS Rev 1.3   |           |                     |           |                       |
| <b>Software Details</b>   |     |  |           |                     |           |                       |
| <b>Firmware</b>   |     |  |           | <b>PSD Label ID</b> |           |                       |
| Base Compact Flash Card   |     |  |           | NX2D1CAA            |           |                       |
| <b>Specific Approval Conditions</b><br>The A560 Topper must be installed on the A560X-S32 platform when operating the above-mentioned game.                                   |     |  |           |                     |           |                       |
| <b>Application Reference No.</b>  |     | 44-A0871/S01   |           |                     |           |                       |

|   |            |  |                            |                  |                              |
|---|------------|--|----------------------------|------------------|------------------------------|
| New Gaming Machine Game   |            |  |                            |                  |                              |
| <b>Game Name</b>  |            | Treasure Town (2 iSAP Levels)  |                            |                  |                              |
| <b>Specification Number</b>   |            | 44.BF180   |                            |                  |                              |
| <b>Manufacturer</b>   |            | Ainsworth Game Technology Limited  |                            |                  |                              |
| <b>Gaming Machine Type</b>  |            | iSAP   |                            |                  |                              |
| <b>Game Type</b>  |            | Spinning Reels   |                            |                  |                              |
| <b>Game Identifier</b>  |            | GDNSUW1I   |                            |                  |                              |
| <b>Base Identifier</b>  |            | NX1H2I9O   |                            |                  |                              |
| <b>Technical Standards<br/>Submission Standards</b>   |            | NS Rev 10.3 + NSW Appendix Rev 10.3<br>NSW CPTS Rev 2.3; TITO Technical Standard V4.20<br>NSW Jackpot Technical Standard Rev 1.3 |                            |                  |                              |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins transferred<br>to 'Total Wins' meter:  |            | Yes / Standard / 2 / Yes   |                            |                  |                              |
| <b>Maximum Bet Value</b>  |            | \$10.00  |                            |                  |                              |
| <b>Base Credit Value</b>  |            | 2c, 5c, 10c  |                            |                  |                              |
| <b>Variation Details</b>  |            |  |                            |                  |                              |
| <b>Var</b>  | <b>BCV</b> | <b>Game RTP%</b>   | <b>Setting Combination</b> | <b>iSAP RTP%</b> | <b>Min PRTP% - Max PRTP%</b> |
| 51  | 2c, 5c     | 86.22  | SC51-2c, SC51-5c           | 4.923318         | 91.14                        |
| 53  | 2c, 5c     | 85.45  | SC53-2c, SC53-5c           | 4.929920         | 90.38                        |
| 54  | 2c, 5c     | 84.59  | SC54-2c, SC54-5c           | 4.681246         | 89.27                        |
| 61  | 10c        | 86.65  | SC61-10c                   | 4.568397         | 91.22                        |
| 63  | 10c        | 85.82  | SC63-10c                   | 4.541990         | 90.36                        |
| 64  | 10c        | 85.06  | SC64-10c                   | 4.365937         | 89.42                        |
| <b>Platform/Cabinet Details</b>   |            |  |                            |                  |                              |
| A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)                     |            |  |                            |                  |                              |
| A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper Option)   |            |  |                            |                  |                              |
| A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)   |            |  |                            |                  |                              |
| <b>Specific Approval Conditions</b>   |            |  |                            |                  |                              |
| 1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel). |            |  |                            |                  |                              |
| 2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.  |            |  |                            |                  |                              |
| <b>Application Reference No.</b>  |            | 44-A0858/S01   |                            |                  |                              |

|  |   |
|--|---|
| <b>New Gaming Machine Platform</b>   |   |
| <b>Device Name</b>   | A560X Platform                          |
| <b>Manufacturer</b>  | Ainsworth Game Technology Limited       |
| <b>Category</b>  | Gaming Machine                          |
| <b>Type</b>  | Hardware Platform                       |
| <b>Technical Standards</b>   | NS 10.3 + NSW Appendix (dated 24/04/13) |
| <b>Submission Standards</b>  | NSW CPTS 2.3; TITO TS V4.20             |
| <b>Platform / Cabinet Details</b>  |   |
| A560X-S32 (with Primary LCD, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) |   |
| <b>Application Reference No.</b>   | 44-A0855/S01                            |

|  |  |                   |
|--|--|-------------------|
| Updated List of Regression Tested Games  |  |                   |
| <b>Device Name</b>   | Game Shell / BIOS                              |                   |
| <b>Manufacturer</b>  | Ainsworth Game Technology Limited              |                   |
| <b>Category</b>  | Supporting Function                            |                   |
| <b>Type</b>  | System Software                                |                   |
| <b>Technical Standards</b>   | NS 10.3 + NSW Appendix (dated 24/04/13)        |                   |
| <b>Submission Standards</b>  | NSW CPTS 2.3; TITO TS V4.20; NSW JP TS Rev 1.3 |                   |
| <b>Software Details</b>  |  |                   |
| <b>Firmware</b>  | <b>PSD Label ID</b>                            |                   |
| Base Compact Flash Card  | NX1H2I9O                                       |                   |
| Bios Flash ROM   | A003E002                                       |                   |
| <b>Platform / Cabinet Details</b>  |  |                   |
| A560-H – High Boy (with/without A560 Topper)   |  |                   |
| A560-L - Low Boy (with/without A560 Topper)  |  |                   |
| A560-L – Low Boy (with 32” LCD Topper)   |  |                   |
| A560 ST – Slant Top (with / without 24” LCD Topper)                                    |  |                   |
| Updated list of previously approved games recommended for use with this Base software: |  |                   |
| <b>Game Name</b>   | <b>Specification Number</b>                    | <b>Program ID</b> |
| Ca\$h Challenge (2 iSAP Levels)  | 44.BF168                                       | GDNSHG1G          |
| Loose Goose (2 iSAP Levels)  | 44.BF169                                       | GDNSOS1H          |
| Super Goose (2 iSAP Levels)  | 44.BF170                                       | GDNSUO1E          |
| Mega Multi Play 1  | 44.CG000                                       | GDNSM41M          |
| Multi Play Big Time III  | 44.D0002                                       | GDNSZ02E          |
| Multiplay Big \$ Time II   | 44.DG000                                       | GDNSZ01J          |
| Thunder Dragon   | 44.BF133                                       | GDNSHU1G          |
| Reels Of Wheels 1  | 44.BF152                                       | GDNSX11J          |
| Inca Reef Grand  | 44.BF159                                       | GDNSIG1K          |
| Dragon Charm   | 44.BF161                                       | GDNSOA1F          |
| Double Chance  | 44.BF162                                       | GDNSOE1H          |
| Jade Emperor   | 44.BF163                                       | GDNSJE1C          |
| Gold City Wheel Winner (4 iSAP Levels)   | 44.BF164                                       | GDNSOI1G          |
| Double Dragons Wheel Winner (4 iSAP Levels)  | 44.BF165                                       | GDNSD63I          |
| Fortune Queen Wheel Winner (4 iSAP Levels)   | 44.BF166                                       | GDNSFN1J          |
| Double Impact Wheel Winner (4 iSAP Levels)   | 44.BF171                                       | GDNSDX3K          |
| Triple Magic (4 iSAP Levels)   | 44.BF172                                       | GDNSRM1D          |
| Vulcan (4 iSAP Levels)   | 44.BF173                                       | GDNSVL1C          |
| Double Chance Wheel Winner (4 iSAP Levels)   | 44.BF174                                       | GDNSOE3F          |
| Year Of The Horse Wheel Winner (4 iSAP Levels)   | 44.BF175                                       | GDNSYH1E          |
| Reels Of Wheels 3 (4 iSAP Levels)  | 44.BF176                                       | GDNSX13M          |
| Beat The Bookie Wheel Winner (4 iSAP Levels)   | 44.BF178                                       | GDNSBE1N          |
| Double Dragons Oriental Fortune (5c-1 Link, 2 iSAP)                                    | 44.HF154                                       | GDNSDJ1D          |
| Double Dragons Oriental Fortune (10c-1 Link, 2 iSAP)                                   | 44.HF155                                       | GDNSDJ2D          |
| 888 Yellow Dragon (1 Linked + 4 iSAP Levels)   | 44.HF156                                       | GDNS8Y1D          |
| 888 Red Dragon (1 Linked + 4 iSAP Levels)  | 44.HF157                                       | GDNS8R1E          |
| 888 Blue Dragon (1 Linked + 4 iSAP Levels)   | 44.HF158                                       | GDNS8B1E          |
| Peking Panda Oriental Fortune (5c-1 Link, 2 iSAP)                                      | 44.HF159                                       | GDNSP01D          |
| Peking Panda Oriental Fortune (10c-1 Link, 2 iSAP)                                     | 44.HF160                                       | GDNSP02D          |
| Year Of The Tiger Oriental Fortune (5c – Link + iSAP)                                  | 44.HF161                                       | GDNSTX1G          |
| Year Of The Tiger Oriental Fortune (10c – Link + iSAP)                                 | 44.HF162                                       | GDNSTX2G          |
| <b>Application Reference No.</b>   | 44-A0863/S01                                   |                   |

|  |   |
|--|---|
| Optional A560 Audio System Upgrade           |   |
| <b>Device Name</b>                           | Optional A560 Audio System Upgrade      |
| <b>Manufacturer</b>                          | Ainsworth Game Technology Limited       |
| <b>Category</b>                              | Gaming Machine                          |
| <b>Type</b>                                  | Hardware Component                      |
| <b>Technical Standards</b>                   | NS 10.3 + NSW Appendix (dated 24/04/13) |
| <b>Submission Standards</b>                  | NSW CPTS 2.3                            |
| <b>Platform / Cabinet Details</b>            |   |
| A560-H – High Boy (with/without A560 Topper) |   |
| A560-L - Low Boy (with/without A560 Topper)  |   |
| A560-L – Low Boy (with 32" LCD Topper)       |   |
| A560-L - Low Boy (with 32" Wide Boy Topper)  |   |
| <b>Application Reference No.</b>             | 44-A0859/S01                            |

|   |  |                   |                        |
|---|--|-------------------|------------------------|
| <b>New Gaming Machine Game and Updated Supporting Software</b>  |  |                   |                        |
| <b>Game Name</b>  | Moon Drifter   |                   |                        |
| <b>Specification Number</b>   | 1.F0110  |                   |                        |
| <b>Manufacturer</b>   | Aristocrat Technologies Australia Pty Ltd            |                   |                        |
| <b>Gaming Machine Type</b>  | Conventional   |                   |                        |
| <b>Game Type</b>  | Spinning Reels                                       |                   |                        |
| <b>Game Identifier</b>  | 10362296   |                   |                        |
| <b>Technical Standards</b>  | NS Rev 10.3 + NSW Appendix Rev 10.3                  |                   |                        |
| <b>Submission Standards</b>   | NSW CPTS Rev 2.3; TITO TS V4.20                      |                   |                        |
| <b>Maximum Bet Value</b>  | \$4.80   |                   |                        |
| <b>Base Credit Value</b>  | 1c, 2c   |                   |                        |
| <b>Variation Details</b>  | <b>Var</b>   | <b>BCV</b>        | <b>Min / Max PRTP%</b> |
|   | 99   | 1c, 2c            | 87.95-87.99            |
|   | 1  | 1c, 2c            | 90.15-90.19            |
|   | 2  | 1c, 2c            | 91.94-91.98            |
|   | 7  | 1c, 2c            | 88.70-88.74            |
| <b>Platform/Cabinet Details</b>   |  |                   |                        |
| Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)   |  |                   |                        |
| <b>Device Details</b>   |  |                   |                        |
| <b>Device Name</b>  | Gen7 BASE Software (System Software, Linux OS, BIOS) |                   |                        |
| <b>Category</b>   | Supporting Function                                  |                   |                        |
| <b>Type</b>   | System Software                                      |                   |                        |
| <b>Technical Standards</b>  | NS 10.3 + NSW Appendix (dated 24/04/13)              |                   |                        |
| <b>Submission Standards</b>   | NSW CPTS 2.3; TITO TS V4.20; NSW JP TS Rev 1.3       |                   |                        |
| <b>Software Details 1</b>   | <b>Firmware</b>                                      | <b>Program ID</b> |                        |
|   | System Software                                      | 40602040          |                        |
| <b>Platform / Cabinet Details</b>   |  |                   |                        |
| Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)   |  |                   |                        |
| Gen7 Slant – Round Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)  |  |                   |                        |
| Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper option)  |  |                   |                        |
| Gen7 Upgrade XTreme – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)   |  |                   |                        |
| <b>Software Details 2</b>   | <b>Firmware</b>                                      | <b>Program ID</b> |                        |
|   | System Software                                      | 40602040          |                        |
| <b>Platform / Cabinet Details</b>   |  |                   |                        |
| Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)  |  |                   |                        |
| Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)   |  |                   |                        |
| <b>Specific Approval Conditions</b>   |  |                   |                        |
| A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. |  |                   |                        |
| <b>Application Reference No.</b>  | 01-A1456/S01; 01-A1475/S01                           |                   |                        |

|   |            |  |                            |                   |                              |
|---|------------|--|----------------------------|-------------------|------------------------------|
| <b>New Gaming Machine Game and Updated Supporting Software</b>  |            |  |                            |                   |                              |
| <b>Game Name</b>  |            | Moon Drifter Jackpots (2 iSAP Levels)                |                            |                   |                              |
| <b>Specification Number</b>   |            | 1.BF062  |                            |                   |                              |
| <b>Manufacturer</b>   |            | Aristocrat Technologies Australia Pty Ltd            |                            |                   |                              |
| <b>Gaming Machine Type</b>  |            | iSAP   |                            |                   |                              |
| <b>Game Type</b>  |            | Spinning Reels                                       |                            |                   |                              |
| <b>Game Identifier</b>  |            | 10362417   |                            |                   |                              |
| <b>Technical Standards</b>  |            | NS Rev 10.3 + NSW Appendix Rev 10.3                  |                            |                   |                              |
| <b>Submission Standards</b>   |            | NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3   |                            |                   |                              |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:   |            | Yes / Standard / 2 / Yes                             |                            |                   |                              |
| <b>Maximum Bet Value</b>  |            | \$4.80   |                            |                   |                              |
| <b>Base Credit Value</b>  |            | 1c, 2c   |                            |                   |                              |
| <b>Variation Details</b>  |            |  |                            |                   |                              |
| <b>Var</b>  | <b>BCV</b> | <b>Game RTP%</b>                                     | <b>Setting Combination</b> | <b>iSAP RTP%</b>  | <b>Min PRTP% - Max PRTP%</b> |
| 99  | 1c, 2c     | 87.95-87.99  | Var99_1c, Var99_2c         | 2.504500          | 90.46-90.50                  |
| 1   | 1c, 2c     | 87.95-87.99  | Var1_1c, Var1_2c           | 3.093500          | 91.05-91.09                  |
| 2   | 1c, 2c     | 87.95-87.99  | Var2_1c, Var2_2c           | 3.497500          | 91.45-91.49                  |
| 3   | 1c, 2c     | 87.95-87.99  | Var3_1c, Var3_2c           | 3.994000          | 91.95-91.99                  |
| 4   | 1c, 2c     | 87.95-87.99  | Var4_1c, Var4_2c           | 3.032000          | 90.99-91.03                  |
| 5   | 1c, 2c     | 87.95-87.99  | Var5_1c, Var5_2c           | 4.080000          | 92.03-92.07                  |
| 6   | 1c, 2c     | 87.95-87.99  | Var6_1c, Var6_2c           | 2.570000          | 90.52-90.56                  |
| 7   | 1c, 2c     | 87.95-87.99  | Var7_1c, Var7_2c           | 3.535000          | 91.49-91.53                  |
| <b>Platform/Cabinet Details</b>   |            |  |                            |                   |                              |
| Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)   |            |  |                            |                   |                              |
| <b>Device Details</b>   |            |  |                            |                   |                              |
| <b>Device Name</b>  |            | Gen7 BASE Software (System Software, Linux OS, BIOS) |                            |                   |                              |
| <b>Category</b>   |            | Supporting Function                                  |                            |                   |                              |
| <b>Type</b>   |            | System Software                                      |                            |                   |                              |
| <b>Technical Standards</b>  |            | NS 10.3 + NSW Appendix (dated 24/04/13)              |                            |                   |                              |
| <b>Submission Standards</b>   |            | NSW CPTS 2.3; TITO TS V4.20; NSW JP TS Rev 1.3       |                            |                   |                              |
| <b>Software Details 1</b>   |            | <b>Firmware</b>                                      |                            | <b>Program ID</b> |                              |
|   |            | System Software                                      |                            | 40602040          |                              |
| <b>Platform / Cabinet Details</b>   |            |  |                            |                   |                              |
| Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)   |            |  |                            |                   |                              |
| Gen7 Slant – Round Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)  |            |  |                            |                   |                              |
| Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper option)  |            |  |                            |                   |                              |
| Gen7 Upgrade XTreme – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)   |            |  |                            |                   |                              |
| <b>Software Details 2</b>   |            | <b>Firmware</b>                                      |                            | <b>Program ID</b> |                              |
|   |            | System Software                                      |                            | 40602040          |                              |
| <b>Platform / Cabinet Details</b>   |            |  |                            |                   |                              |
| Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)  |            |  |                            |                   |                              |
| Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)   |            |  |                            |                   |                              |
| <b>Specific Approval Conditions</b>   |            |  |                            |                   |                              |
| A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. |            |  |                            |                   |                              |
| <b>Application Reference No.</b>  |            | 01-A1456/S01; 01-A1475/S01                           |                            |                   |                              |

|   |   |            |                        |
|---|---|------------|------------------------|
| New Gaming Machine Game   |   |            |                        |
| <b>Game Name</b>  | Phoenix Riches                            |            |                        |
| <b>Specification Number</b>   | 1.F0111                                   |            |                        |
| <b>Manufacturer</b>   | Aristocrat Technologies Australia Pty Ltd |            |                        |
| <b>Gaming Machine Type</b>  | Conventional                              |            |                        |
| <b>Game Type</b>  | Spinning Reels                            |            |                        |
| <b>Game Identifier</b>  | 10262287                                  |            |                        |
| <b>Technical Standards</b>  | NS Rev 10.3 + NSW Appendix Rev 10.3       |            |                        |
| <b>Submission Standards</b>   | NSW CPTS Rev 2.3; TITO TS V4.20           |            |                        |
| <b>Maximum Bet Value</b>  | \$4.80                                    |            |                        |
| <b>Base Credit Value</b>  | 1c, 2c                                    |            |                        |
| <b>Variation Details</b>  | <b>Var</b>                                | <b>BCV</b> | <b>Min / Max PRTP%</b> |
|   | 99  | 1c, 2c     | 87.95-87.99            |
|   | 1   | 1c, 2c     | 90.15-90.19            |
|   | 2   | 1c, 2c     | 91.94-91.98            |
|   | 7   | 1c, 2c     | 88.70-88.74            |
| <b>Platform/Cabinet Details</b>   |   |            |                        |
| Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)   |   |            |                        |
| <b>Specific Approval Conditions</b>   |   |            |                        |
| A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. |   |            |                        |
| <b>Application Reference No.</b>  | 01-A1457/S01                              |            |                        |

|   |            |  |                            |                  |                              |
|---|------------|--|----------------------------|------------------|------------------------------|
| New Gaming Machine Game   |            |  |                            |                  |                              |
| <b>Game Name</b>  |            | Phoenix Riches Jackpots (2 iSAP Levels)            |                            |                  |                              |
| <b>Specification Number</b>   |            | 1.BF063  |                            |                  |                              |
| <b>Manufacturer</b>   |            | Aristocrat Technologies Australia Pty Ltd          |                            |                  |                              |
| <b>Gaming Machine Type</b>  |            | iSAP   |                            |                  |                              |
| <b>Game Type</b>  |            | Spinning Reels                                     |                            |                  |                              |
| <b>Game Identifier</b>  |            | 10262416   |                            |                  |                              |
| <b>Technical Standards</b>  |            | NS Rev 10.3 + NSW Appendix Rev 10.3                |                            |                  |                              |
| <b>Submission Standards</b>   |            | NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3 |                            |                  |                              |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:   |            | Yes / Standard / 2 / Yes                           |                            |                  |                              |
| <b>Maximum Bet Value</b>  |            | \$4.80   |                            |                  |                              |
| <b>Base Credit Value</b>  |            | 1c, 2c   |                            |                  |                              |
| <b>Var</b>  | <b>BCV</b> | <b>Game RTP%</b>                                   | <b>Setting Combination</b> | <b>iSAP RTP%</b> | <b>Min PRTP% - Max PRTP%</b> |
| 99  | 1c, 2c     | 87.95-87.99  | Var99_1c, Var99_2c         | 2.504500         | 90.46-90.50                  |
| 1   | 1c, 2c     | 87.95-87.99  | Var1_1c, Var1_2c           | 3.093500         | 91.05-91.09                  |
| 2   | 1c, 2c     | 87.95-87.99  | Var2_1c, Var2_2c           | 3.497500         | 91.45-91.49                  |
| 3   | 1c, 2c     | 87.95-87.99  | Var3_1c, Var3_2c           | 3.994000         | 91.95-91.99                  |
| 4   | 1c, 2c     | 87.95-87.99  | Var4_1c, Var4_2c           | 3.032000         | 90.99-91.03                  |
| 5   | 1c, 2c     | 87.95-87.99  | Var5_1c, Var5_2c           | 4.080000         | 92.03-92.07                  |
| 6   | 1c, 2c     | 87.95-87.99  | Var6_1c, Var6_2c           | 2.570000         | 90.52-90.56                  |
| 7   | 1c, 2c     | 87.95-87.99  | Var7_1c, Var7_2c           | 3.535000         | 91.49-91.53                  |
| <b>Platform/Cabinet Details</b>   |            |  |                            |                  |                              |
| Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)   |            |  |                            |                  |                              |
| <b>Specific Approval Conditions</b>   |            |  |                            |                  |                              |
| A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field. |            |  |                            |                  |                              |
| <b>Application Reference No.</b>  |            | 01-A1457/S01                                       |                            |                  |                              |

|   |            |   |                            |                  |                              |
|---|------------|---|----------------------------|------------------|------------------------------|
| New Gaming Machine Game   |            |   |                            |                  |                              |
| <b>Game Name</b>  |            | Prince Of Dragons – Quick Fire Jackpots (4 iSAP Levels) |                            |                  |                              |
| <b>Specification Number</b>   |            | 1.BF065   |                            |                  |                              |
| <b>Manufacturer</b>   |            | Aristocrat Technologies Australia Pty Ltd               |                            |                  |                              |
| <b>Gaming Machine Type</b>  |            | iSAP  |                            |                  |                              |
| <b>Game Type</b>  |            | Spinning Reels  |                            |                  |                              |
| <b>Game Identifier</b>  |            | 10162492  |                            |                  |                              |
| <b>Technical Standards</b>  |            | NS Rev 10.3 + NSW Appendix Rev 10.3                     |                            |                  |                              |
| <b>Submission Standards</b>   |            | NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3      |                            |                  |                              |
| <b>Progressive Levels Supported</b><br>iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:                                 |            | Yes / Standard / 4 / Yes                                |                            |                  |                              |
| <b>Maximum Bet Value</b>  |            | \$10.00   |                            |                  |                              |
| <b>Base Credit Value</b>  |            | 1c, 2c  |                            |                  |                              |
| <b>Var</b>  | <b>BCV</b> | <b>Game RTP%</b>  | <b>Setting Combination</b> | <b>iSAP RTP%</b> | <b>Min PRTP% - Max PRTP%</b> |
| 99  | 1c, 2c     | 61.00   | SCv99-1c, SCv99-2c         | 29.710695        | 90.71                        |
| 1   | 1c, 2c     | 59.97   | SCv01-1c, SCv01-2c         | 28.974634        | 88.95                        |
| 2   | 1c, 2c     | 62.46   | SCv02-1c, SCv02-2c         | 29.408105        | 91.87                        |
| 3   | 1c, 2c     | 60.49   | SCv03-1c, SCv03-2c         | 29.710695        | 90.20                        |
| 4   | 1c, 2c     | 60.21   | SCv04-1c, SCv04-2c         | 29.710695        | 89.92                        |
| <b>Platform/Cabinet Details</b>   |            |   |                            |                  |                              |
| Gen7 Viridian Widescreen – Casino Top (With in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option) |            |   |                            |                  |                              |
| Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)                                |            |   |                            |                  |                              |
| <b>Application Reference No.</b>  |            | 01-A1477/S01  |                            |                  |                              |

|   |  |
|---|--|
| Updated Supporting Software, Regression Tested Game with Additional Platform  |  |
| <b>Device Details</b>   |  |
| <b>Device Name</b>  | Gen7 / Gen8 BASE Software (System Software, Linux OS, BIOS)                                    |
| <b>Manufacturer</b>   | Aristocrat Technologies Australia Pty Ltd  |
| <b>Category</b>   | Supporting Function  |
| <b>Type</b>   | System Software  |
| <b>Technical Standards</b>  | NS 10.3 + NSW Appendix (dated 24/04/13)<br>NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3  |
| <b>Software Details 1</b>   |  |
| <b>System Software Program ID</b>   | 50002040   |
| <b>Platform/Cabinet Details</b>   |  |
| Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)   |  |
| Gen7 Slant – Round Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer only)  |  |
| Gen7 Upgrade XCite – Lowboy (Configured with either Ticket Printer and/or Hopper option)  |  |
| Gen7 Upgrade XTreme – Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)   |  |
| <b>Software Details 2</b>   |  |
| <b>Game Identifier</b>  | 50002040   |
| <b>Platform/Cabinet Details</b>   |  |
| Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)  |  |
| Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with Ticket Printer option)   |  |
| <b>Software Details 3</b>   |  |
| <b>Game Identifier</b>  | 50002040   |
| <b>Platform/Cabinet Details</b>   |  |
| Gen 8 Helix Upright – Casino Top (U23/23) (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option) OR<br>(Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer) |  |
| Gen 8 Helix Slant - Casino Top (S23/23)   |  |
| - Low Boy (S23)   |  |
| - Low Boy with Super Screen Top Box (S23/32)  |  |
| (Configured with Ticket Printer only) OR, (Configured for CCCE only – No BNA & No Printer)  |  |
| <b>Game Details</b>   |  |
| <b>Game Name</b>  | Eyes Of Fortune – Ca\$h Explo\$ion (1 Link + 1 iSAP)   |
| <b>Specification Number</b>   | 1.HF040  |
| <b>LPJS Specification Number</b>  | 1.YA002  |
| <b>Gaming Machine Type</b>  | SFS - iSAP   |
| <b>Game Type</b>  | Spinning Reels   |
| <b>Technical Standards</b>  | NS Rev 10.3 + NSW Appendix Rev 10.3<br>NSW CTPS Rev 2.3; NSW Jackpot TS Rev 1.3; TITO TS V4.20 |
| <b>Game Identifier</b>  | 10262384   |
| <b>System Software Identifier</b>   | 50002040   |
| <b>Platform/Cabinet Details</b>   |  |
| Gen7 Viridian Widescreen – Casino Top with Top Box LCD (Stand-alone) (Configured with either Ticket Printer and/or Hopper option)   |  |
| Gen7 Vii Slant – Casino Top with Top Box LCD (with in-machine LCD) (Configured with Ticket Printer option)  |  |

*Continued*

|  |              |
|--|--------------|
| <b>Software Details 2</b>  |              |
| <b>Game Identifier</b>   | 10262384     |
| <b>System Software Identifier</b>  | 50002040     |
| <b>Platform/Cabinet Details</b><br>Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option)<br>OR<br>(Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)<br>Gen 8 Helix Slant - Casino Top (S23/23)<br>- Low Boy with Super Screen Top Box (S23/32)<br>(Configured with Ticket Printer only) OR, (Configured for CCCE only – No BNA & No Printer) |              |
| <b>Specific Approval Conditions</b><br>The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved ‘Ca\$h Explosion’ jackpot settings.   |              |
| <b>Application Reference No.</b>   | 01-A1500/S01 |

|   |  |
|---|--|
| Gen7 Viridian Wide-Screen Cashless Configuration  |  |
| <b>Device Name</b>  | Gen7 Viridian Wide-Screen Cashless Configuration |
| <b>Manufacturer</b>   | Aristocrat Technologies Australia Pty Ltd        |
| <b>Category</b>   | Gaming Machine                                   |
| <b>Type</b>   | Hardware Platform                                |
| <b>Technical Standards</b>  | NS 10.3 + NSW Appendix (dated 24/04/13)          |
| <b>Hardware Details</b>   |  |
| <b>Description</b>  | <b>Aristocrat Part Number</b>                    |
| Coin Entry Blank Kit Assembly   | 578689 Rev B                                     |
| Printer Exit Blank Kit Assembly   | 578687 Rev B                                     |
| Coin Out Blank Assembly   | 589746 Rev B                                     |
| BNA Entry Blank Assembly  | 578690 Rev B                                     |
| <b>Platform / Cabinet Details</b>   |  |
| Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)  |  |
| <b>Specific Approval Conditions</b>   |  |
| To configure the Gen7 Viridian Widescreen ‘Casino Top’ or ‘Chop Top’ platform for operation with the CCCE option only, then during set-up:<br>In the ‘Game Machine Options’ Screen the following must be set: |  |
| <ul style="list-style-type: none"> <li>• Communication: CCCE</li> </ul>   |  |
| While in the ‘Device Driver Options’ Screen, the drivers for the following devices must be set as follows:  |  |
| <ul style="list-style-type: none"> <li>• Coin Entry: None</li> <li>• Hopper: None</li> <li>• Printer: None</li> <li>• Blank Note Acceptor: None</li> </ul>  |  |
| <b>Application Reference No.</b>  | 01-A1470/S01                                     |

|   |   |
|---|---|
| New Gaming Machine Platform   |   |
| <b>Device Name</b>  | Gen 8 Helix Slant Platform                  |
| <b>Manufacturer</b>   | Aristocrat Technologies Australia Pty Ltd   |
| <b>Category</b>   | Gaming Machine                              |
| <b>Type</b>   | Hardware Platform                           |
| <b>Technical Standards</b>  | NS 10.3 + NSW Appendix (dated 24/04/13)     |
| <b>Submission Standards</b>   | NSW CPTS 2.3; TITO Technical Standard V4.20 |
| <b>Platform / Cabinet Details</b>   |   |
| Gen 8 Helix Slant - Casino Top (S23/23)   |   |
| - Low Boy (S23)   |   |
| - Low Boy with Super Screen Top Box (S23/32)  |   |
| (Configured with Ticket Printer only) OR, (Configured for CCCE only – No BNA & No Printer)  |   |
| <b>Specific Approval Conditions</b>   |   |
| The use of System Configuration EEPROM (CEEPROM) (U5 on the Configuration Stick Module inside the Logic Cage) in the field is not approved. |   |
| <b>Application Reference No.</b>  | 01-A1486/S01                                |