Australian Capital Territory

Gaming Machine Approval 2014 (No 53)

Notifiable instrument NI2014–572

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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1   Name of instrument

This instrument is the *Gaming Machine Approval 2014 (No 53).*

2   Commencement

This instrument commences the day after the date of notification.

3   Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

30 October 2014

New Gaming Machine Game	
Game Name	Fortune Bear (2 iSAP Levels)
Specification Number	44.BF188
Manufacturer	Ainsworth Game Technology Limited
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	GDNSOB2I
Base Identifier	NX1H2I9O
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 2 / Yes
Maximum Bet Value	$10.00
Base Credit Value	2c, 5c, 10c

Variation Details

Var	BCV	Game RTP%	iSAP RTP%	Min PRTP% - Max PRTP%
51	2c, 5c	85.92	5.211489	91.13
53		84.91	5.167476	90.08
54		84.13	5.070647	89.20
61	10c	86.90	4.375757	91.28
63		85.75	4.371356	90.12
64		84.91	4.353751	89.27

Platform/Cabinet Details

A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L – Low Boy (with Primary LCD and A560 Topper), Configured with either Ticket Printer and/or Hopper option)

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Specific Approval Conditions

1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.

Application Reference No.	44-A0878/S01

New Gaming Machine Game	
Game Name	Golden Phoenix Wheel Winner (4 iSAP Levels)
Specification Number	44.BF189
Manufacturer	Ainsworth Game Technology Limited
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	GDNSLH1I
Base Identifier	NX1H2I9O
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 4 / Yes
Maximum Bet Value	$10.00
Base Credit Value	1c, 2c

Variation Details

Var	BCV	Game RTP%	iSAP RTP%	Min PRTP% - Max PRTP%
51		51.64	39.807636	91.45
53	1c, 2c	51.13	39.227394	90.36
54		50.30	39.093785	89.40

Platform/Cabinet Details

A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L – Low Boy (with Primary LCD and A560 Topper), Configured with either Ticket Printer and/or Hopper option)

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Specific Approval Conditions

1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.

Application Reference No.	44-A0880/S01

New Gaming Machine Game				
Game Name	High Hits (4 iSAP Levels)			
Specification Number	44.BF186			
Manufacturer	Ainsworth Game Technology Limited			
Gaming Machine Type	iSAP			
Game Type	Spinning Reels			
Game Identifier	GDNSIH1H			
Base Identifier	NX1H2I9O			
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 4 / Yes			
Maximum Bet Value	$10.00			
Base Credit Value	1c, 2c			
Variation Details				
Var	BCV	Game RTP%	iSAP RTP%	Min PRTP% - Max PRTP%
51		45.84	45.593706	91.44
53	1c, 2c	45.53	44.984628	90.52
54		45.01	44.335131	89.34

Platform/Cabinet Details

A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L – Low Boy (with Primary LCD and A560 Topper), Configured with either Ticket Printer and/or Hopper option)

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Specific Approval Conditions

1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED panel).
2. The A560 Topper must be installed on the A560 Low Boy platform when operating the above-mentioned game.

Application Reference No.	44-A0870/S01

New Gaming Machine Game			
Game Name	5 Dragons Gold		
Manufacturer	Aristocrat Technologies Australia Pty Ltd		
Specification Number	1.F0112		
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	10162854		
Technical Standards **Submission Standards**	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO TS V4.20		
Maximum Bet Value	$6.00		
Base Credit Value	1c, 2c		
Variation Details	**Var**	**BCV**	**Min / Max PRTP%**
	99	1c, 2c	93.51-93.56
	1		93.00-93.05
	2		92.00-92.06
	3		91.00-91.06
	4		90.50-90.57
	5		90.01-90.07
Platform/Cabinet Detail Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer) Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with Ticket Printer only) OR (Configured for CCCE only – No BNA & No Printer)			
5 Dragons Gold Topper Kit (Optional)	ATA P/N 150070_05		
Specific Approval Conditions The above-mentioned game must only operate on the given platforms in conjunction with the 'Button Deck LCD 13BTN Assembly'.			
Application Reference No.	01-A1504/S01		

New Gaming Machine Game	
Game Name	5 Frogs
Manufacturer	Aristocrat Technologies Australia Pty Ltd
Specification Number	1.F0113
Gaming Machine Type	Conventional
Game Type	Spinning Reels
Game Identifier	10162855
Technical Standards **Submission Standards**	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO TS V4.20
Maximum Bet Value	$6.40
Base Credit Value	1c, 2c

Variation Details	Var	BCV	Min / Max PRTP%
	99		90.59-90.69
	1		88.89-88.99
	2	1c, 2c	91.79-91.89
	3		90.19-90.29
	4		89.49-89.59
	5		91.19-91.29

Platform/Cabinet Detail

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)

Gen 8 Helix Slant – Casino Top (S23/23), Low Boy (S23), Low Boy with Super Screen Top Box (S23/32) (Configured with Ticket Printer only) OR (Configured for CCCE only – No BNA & No Printer)

Specific Approval Conditions

The above-mentioned game must only operate on the given platforms in conjunction with the 'Button Deck LCD 13BTN Assembly'.

Application Reference No.	01-A1507/S01

New Gaming Machine Game and Hardware Assembly	
Game Name	Michael Jackson – King Of Pop (1 iSAP Level)
Manufacturer	Bally Technologies ANZ Pty Ltd
Specification Number	35.B0006
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 1 / Yes
Maximum Bet Value	$6.00
Base Credit Value	1c

Variation Details

Var	BCV	Game RTP%	iSAP RTP%	Min PRTP% - Max PRTP%
99	1c	90.90-90.91	1.109162	92.01-92.02

Platform/Cabinet Details 1 ALPHA II – Alpha Pro Upright AP-1 (V32 with/without ALPHA PRO TOPPER)	
Platform/Cabinet Details 2 ALPHA II – Alpha Pro Hybrid AH-1 (V40 with/without ALPHA PRO TOPPER)	
Device Name	Sound Chair
Category	Gaming Machine
Type	Hardware Component
Technical Standards	NS 10.3 + NSW Appendix (dated 24/11/11)
Submission Standards	NSW CPTS 2.3
Sound Chair P/N	220925 Rev J
Platform / Cabinet Details ALPHA II – Alpha Pro Upright AP-1 (V32 with/without ALPHA PRO TOPPER) ALPHA II – Alpha Pro Hybrid AH-1 (V40 with/without ALPHA PRO TOPPER)	
Specific Approval Conditions The above game must be configured on the ALPHA II – Alpha Pro Upright AP-1 (V32) platform with the iDeck Button Panel only.	
Application Reference No.	35-A0952/S01

New Gaming Machine Game	
Game Name	Extra Chance Jetsetter Sydney (3 iSAP Levels)
Specification Number	18.B0707
Manufacturer	IGT (Australia) Pty Ltd
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	X90900GA, X90900RA
Technical Standards **Submission Standards**	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20
Progressive Levels Supported iSAP / Type / Levels / Wins transferred to 'Total Wins' meter:	Yes / Standard / 3 / Yes
Maximum Bet Value	$10.00
Base Credit Value	1c, 2c

Variation Details

Var	BCV	Game RTP%	iSAP RTP%	Min PRTP% - Max PRTP%
8	1c	83.03-87.20	7.800119	90.83-95.00
9	1c	81.05-85.05	6.945557	88.00-92.00
	2c		6.945609	

Platform/Cabinet Details

AVP BC20 – Video Top

AVP ST22 – Video Slant Top

Universal – Slant Top

Application Reference No.	18-A5378/S01

New Multigame Gaming Machine	
Game Name	Mightystar Jackpots
Specification Number	18.D0023
Manufacturer	IGT (Australia) Pty Ltd
Gaming Machine Type	MGGM – iSAP
Game Type	Spinning Reels
Game Identifier	X84110GA, X84110RA, X84110RB
Technical Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3
Progressive Levels Supported iSAP / Type / Levels / Wins transferred t "Total Wins' meter:	Yes / Standard / 2 / Yes
Maximum Bet Value	$5.00
Base Credit Value	1c, 2c

Component Game Set Details

Game Number	Game Name
1	Dangerous Beauty 2
2	Goddess Of Gold
3	Knights Unite
4	Lucky Beans
5	Magically Wild
6	Navaho Legend
7	Turtle Bay
8	Wild Princess 2
9	Major Money & The Outback Adventure
10	Blue Moon II

Multi-Game Combination

MGC	BCV	CRP%	Game Number	Variation	SDB PRTP%
1	1c, 2c	89.46	1	99	89.47
			2		89.45
			3		89.47
			4		89.45
			5		89.42
			6		89.49
			7		89.43
			8		89.47
			9		89.44
			10		89.46
2	1c	90.40	1	1	90.41
			2		90.39
			3		90.42
			4		90.39
			5		90.36
			6		90.44
			7		90.38
			8		90.42
			9		90.38
			10		90.40

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3	1c, 2c	90.92	1	2	90.93
			2		90.91
			3		90.93
			4		90.91
			5		90.88
			6		90.95
			7		90.89
			8		90.93
			9		90.90
			10		90.92
4	1c, 2c	91.93	1	3	91.94
			2		91.92
			3		91.94
			4		91.92
			5		91.89
			6		91.96
			7		91.91
			8		91.95
			9		91.91
			10		91.93
5	1c	91.36	1	4	91.37
			2		91.35
			3		91.37
			4		91.35
			5		91.32
			6		91.39
			7		91.33
			8		91.37
			9		91.34
			10		91.36
6	1c, 2c	90.52	1	5	90.53
			2		90.51
			3		90.53
			4		90.51
			5		90.48
			6		90.55
			7		90.50
			8		90.54
			9		90.50
			10		90.52

Platform/Cabinet AVP BC20 – Video Top Universal – Slant Top	
Specific Approval Conditions The 'Dynamic Button Panel Assembly' must be installed for the above-mentioned game when operating on the given platforms.	
Application Reference No.	18-A5391/S01