

Australian Capital Territory

# Gaming Machine (Peripheral Equipment) Approval 2014 (No 15)

Notifiable instrument NI2014–605

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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**1 Name of instrument**

This instrument is the *Gaming Machine (Peripheral Equipment) Approval 2014 (No 15)*.

**2 Commencement**

This instrument commences the day after the date of notification.

**3 Approval**

I approve the peripheral equipment described in the attached Schedule to this instrument.

Maureen Ogilvie

Delegate

ACT Gambling and Racing Commission

26 November 2014

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| Regression Tested Jackpot 'Rio Grande Rapids – Single Level LPJS' |  |
| <b>System Name</b>  | Standard LPJS  |
| <b>Manufacturer</b>   | Ainsworth Game Technology Limited  |
| <b>Category</b>   | Progressive Controller   |
| <b>Type</b>   | Standard Progressive Controller  |
| <b>Technical Standards<br/>Submission Standards</b>               | NS 10.3 + NSW Appendix (dated 24/04/13);<br>NSW JP TS Rev 1.3; NSW CPTS 2.3            |
| <b>LPJS Description</b>   | Standard Linked Progressive Jackpot Controller with<br>CCCE Port Sharing Functionality |
| <b>Controller Firmware</b>  | Version 02. 01.00 24   |
| <b>Interface Card Firmware (PALA5)</b>                            | Version 2.21   |
| <b>Jackpot Themes Details:</b>                                    |  |
| <b>Jackpot Themes</b>   | <b>Standard LPJS Specification Number</b>  |
| Classic   | 44.YA005   |
| Rio Grande Rapids   | 44.YA005   |
| Rio Grande Rapids   | 44.YA005 (single level)  |
| Player Paradise   | 44.YA005   |
| Player Paradise Platinum  | 44.YA005   |
| Dollar King   | 44.YA005   |
| Dragon  | 44.YA005   |
| Lights Camera Action  | 44.YA006   |
| Jackpot Zone  | 44.YA008   |
| Fortune Ox  | 44.YA008   |
| <b>Application Reference Number</b>                               | 44-A0884/S01   |

This is Page 2 (of 6 pages) of the Schedule to the *Gaming Machine (Peripheral Equipment) Approval 2014 (No 15)*

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| In-Venue Gaming System Functionalities Update 'Player Account and Transfer Card'  |  |
| <b>Manufacturer</b>   | eBet Gaming Systems Pty Ltd  |
| <b>System Name 1</b>  | eBet Netcash CCCE SQL  |
| <b>System Description</b>   | Data Gathering, Report Generation, Promotional, Player Account, TITO, Alternate TITO, Dual Port Reconciliation, Breakaway and Transfer Card functionalities. |
| <b>Specification Number</b>   | 50.CABT0   |
| <b>System Name 2</b>  | eBet Netcash CCCE SQL  |
| <b>System Description</b>   | Data Gathering, Report Generation, Promotional, Player Account, TITO, Alternate TITO, Dual Port Reconciliation and Transfer Card functionalities.            |
| <b>Specification Number</b>   | 50.CAPT0   |
| <b>System Name 3</b>  | eBet Netcash CCCE SQL  |
| <b>System Description</b>   | Data Gathering, Report Generation, Promotional, TITO, Alternate TITO and Transfer Card functionalities.  |
| <b>Specification Number</b>   | 50.SET02   |
| <b>System Name 4</b>  | eBet Netcash CCCE SQL  |
| <b>System Description</b>   | Data Gathering, Report Generation and Promotional.   |
| <b>Specification Number</b>   | 50.SEZX5   |
| <b>Category</b>   | Subsidiary Equipment   |
| <b>Submission Standards</b>   | NS 10.3 + NSW Appendix (dated 24/04/13)  |
| <b>Technical Standards</b>  | NSW CPTS 2.3; TITO TS V4.20  |
| <b>System Software Identifier</b>   | V2.0.39  |
| <b>System Name 5</b>  | eBet Netcash CCCE SQL with GMI   |
| <b>System Description</b>   | Data Gathering, Report Generation, Promotional, Player Account, Dual Port Reconciliation and Transfer Card functionalities.                                  |
| <b>Specification Number</b>   | 50.CAP02   |
| <b>System Details 6</b>   | eBet Netcash CCCE SQL with Turbo 4000 Wedge  |
| <b>System Description</b>   | Data Gathering, Report Generation, Promotional, Player Account, Dual Port Reconciliation and Transfer Card functionalities.                                  |
| <b>Specification Number</b>   | 50.CAP03   |
| The above-identified eBet Netcash CCCE SQL system is approved to operate with the following approved cash redemption terminals: |  |
| <b>System Details 1</b>   | Sprintquip Cashback Centre   |
| <b>System Description</b>   | Gaming Machine Printed Ticket Redemption Station   |
| <b>Specification Number</b>   | 50.SER00   |
| <b>Category</b>   | Subsidiary Equipment   |
| <b>Software Version</b>   | TRMD4_03_0K5.S19 or later  |

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| <b>System Details 2</b>             | eCash Cash Redemption Terminal   |
| <b>System Description</b>           | Gaming Machine Printed Ticket Redemption Station   |
| <b>Specification Number</b>         | 69-SER00   |
| <b>Category</b>                     | Subsidiary Equipment   |
| <b>Software Version</b>             | V2.3.41.80 or later  |
| <b>Specific Approval Conditions</b> | The 'Sprintquip Cashback Centre' and the 'eCash Cash Redemption Terminal' are not subjects of this approval. |
| <b>Operational Conditions</b>       | The only cashless gaming system approved for use in the ACT is a Ticket-In Ticket Out system.                |
| <b>Application Reference Number</b> | 50-A0212/S01, 50-A0212/S02   |

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| In-Venue Gaming System Software Update 'IGT Systems Club'  |  |
| <b>System Name 1</b>   | IGT Systems Club   |
| <b>System Description</b>  | Data Gathering, Report Generating, Player Tracking / Bonus Points, Ticket In Ticket Out Validation, Group Ticket, Xtra Credit, Pre-commitment and Harm Minimisation Messages and iBreak functionality. |
| <b>Specification Number</b>  | 18.SET02   |
| <b>Category</b>  | In-Venue Gaming System (Subsidiary Equipment)  |
| <b>Submission Standards</b>  | NS 10.3 + NSW Appendix (dated 24/11/11)  |
| <b>Technical Standards</b>   | NSW CPTS 2.3; TITO TS V4.20  |
| <b>System Global ID</b>  | 3.9  |
| <b>System Name 2</b>   | IGT Systems Club – Remote Site   |
| <b>System Description</b>  | Data Gathering, Report Generating, Player Tracking / Bonus Points, Ticket In Ticket Out Validation, Group Ticket, Xtra Credit, Pre-commitment and Harm Minimisation Messages and iBreak functionality. |
| <b>Specification Number</b>  | 18.SET04   |
| <b>Category</b>  | In-Venue Gaming System (Subsidiary Equipment)  |
| <b>Submission Standards</b>  | NS 10.3 + NSW Appendix (dated 24/11/11)  |
| <b>Technical Standards</b>   | NSW CPTS 2.3; TITO TS V4.20  |
| <b>System Global ID</b>  | 3.9  |
| <b>Specific Approval Conditions</b>  |  |
| <ol style="list-style-type: none"> <li>1. Use of the Xtra Credit facility is subject to the requirements of the Gaming Machine Act 2004 and the Gambling and Racing Control (Code of Practice) Regulation 2002.</li> <li>1. If multi-venue functionality is enabled, it is only approved to operate in amalgamated venues.</li> <li>2. The system must be configured with automated backup facility.</li> <li>3. The system must be provided and operated with a dedicated uninterrupted power supply (UPS). The UPS must have sufficient capacity to allow the system, and any associated critical elements, to be shut down gracefully in the event of a power interruption. Desirably the system should be equipped with a "Smart" UPS capable of automatically shutting the system down in the case of a power failure.</li> <li>4. The only cashless gaming system approved for use in the ACT is a Ticket-In Ticket Out system.</li> </ol> |  |
| <b>Application Reference Number</b>  | 18-A1268/S01   |

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| Random Link Progressive Jackpot System Software Update  |  |
| <b>System Name 1</b>  | Multi-Venue Jackpot System – Server (NSW Venue Wide Jackpot System)  |
| <b>Manufacturer</b>   | Paltronics Australasia Pty Ltd   |
| <b>Category</b>   | Subsidiary Equipment   |
| <b>Specification Number</b>   | 52.YC002   |
| <b>System Description</b>   | 999 Jackpot Levels Multi Venue Linked Progressive Jackpot System with CCCE Jackpot Transfer and Dual Port functionality with up to 500 (100 unless communications systems have been tested) Inter-Venue Jackpot Linked Gaming Machines |
| <b>Technical Standards<br/>Submission Standards</b>   | NS 10.3 + NSW Appendix (dated 24/04/13)<br>NSW CPTS 2.3; NSW JP TS Rev 1.3   |
| <b>System Version</b>   | 2.9 61.461   |
| <b>Application Reference Number</b>   | 52-A0071/S01/S02 and ACT:SC/26-A0001   |
| <b>System Name 2</b>  | Multi Venue Jackpot System – Local Controller (NSW Venue Wide Jackpot System)  |
| <b>Manufacturer</b>   | Paltronics Australasia Pty Ltd   |
| <b>Category</b>   | Subsidiary Equipment   |
| <b>Specification Number</b>   | 52.YC004   |
| <b>System Description</b>   | 64 Jackpot Levels Mystery Linked Progressive Jackpot System with CCCE Jackpot Transfer and Dual Port functionality with up to 200 Attached Gaming Machines.  |
| <b>Technical Standards<br/>Submission Standards</b>   | NS 10.3 + NSW Appendix (dated 24/04/13)<br>NSW CPTS 2.3; NSW JP TS Rev 1.3   |
| <b>System Version</b>   | 02.01.00.24  |
| <b>SEI Interface Version</b>  | 2.17 (Pala 5)  |
| <b>Application Reference Number</b>   | 52-A0071/S01/S02 and ACT:SC/26-A0001   |
| <b>System Name 3</b>  | Multi-Venue Jackpot System – Mystery Madness Local Controller (NSW Venue Wide Jackpot System)  |
| <b>Manufacturer</b>   | Paltronics Australasia Pty Ltd   |
| <b>Category</b>   | Subsidiary Equipment   |
| <b>Specification Number</b>   | 52.YCM01   |
| <b>System Description</b>   | 4 Jackpot Level Local Mystery Madness Jackpot Controller with CCCE Jackpot Transfer and Dual Port functionality  |
| <b>Technical Standards<br/>Submission Standards</b>   | NS 10.3 + NSW Appendix (dated 24/04/13)<br>NSW CPTS 2.3; NSW JP TS Rev 1.3   |
| <b>System Version</b>   | 02.01.00.25  |
| <b>SEI Interface Version</b>  | 2.17 (Pala 5)  |
| <b>Application Reference Number</b>   | 52-A0071/S01/S02   |
| <b>Specific Approval Conditions</b>   |  |
| <ol style="list-style-type: none"> <li>1. The logic cage(s) housing the logic boards and other sensitive components of the MVJS (the MVJS Server and each attached local jackpot controller) must be closed and key-locked at all times, except during system maintenance or upgrade of the MVJS</li> <li>2. The MVJS logic cages' lock key(s) must be under the control of the venue manager.</li> </ol> |  |

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3. The MVJS must be configured to use a different session encryption key every 24 hours or more frequently. The session encryption key is the “password” used by the MVJS to encrypt all its communications between the MVJS Server, Local Jackpot Controllers and Config/Console Workstations
4. The ability to perform any server administration, system configuration, software modification and/or control the servers’ operation remotely must be disabled at all times, except during system maintenance or upgrade of the MVJS.
5. Dedicated communication line (physical or logical) must be used for all communications between the MVJS Server, Local Jackpot Controllers and Config/Console Workstations.
6. ‘Rolled-up turnover’ is not approved for use in ACT and must be disabled at all times.
7. ‘Offline play’ is not approved for use in ACT and must be disabled at all times. The parameters “Maximum Offline Play Time” and “Maximum Offline Turnover” must be set to zero for each operating jackpot level.
8. The supplier must limit the number of inter-venue gaming machines operating with an MVJS to 100 unless the testing outlined in the OLGR Application Testing Report is carried out prior to increasing the number of inter-venue gaming machines. Please note that licencees cannot increase the number of gaming machines operated with an MVJS unless they have sought an amendment to their Multi User Permit.