Australian Capital Territory

Gaming Machine Approval 2014 (No 62)

Notifiable instrument NI2014–667

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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1   Name of instrument

This instrument is the *Gaming Machine Approval 2014 (No 62).*

2   Commencement

This instrument commences the day after the date of notification.

3   Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Maureen Ogilvie
Delegate
ACT Gambling and Racing Commission

17 December 2014

Regression Tested Games on the A560X Platforms		
Manufacturer	Ainsworth Game Technology Limited	
Game Name 1	Multiplay Big Time IV	
Specification Number	44.DG004	
Gaming Machine Type	MGGM – Multi Denomination – iSAP	
Game Type	Spinning Reels	
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSZ04E	NX1H2I9O	A003E002
Platform/Cabinet Details 1		
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option) A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSZ04E	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
Game Name 2	Reels Of Wheels 3 (4 iSAP Levels)	
Specification Number	44.BF176	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSX13M	NX1F2F9N	A003E002
Platform/Cabinet Details 1		
A560-L – Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option) A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSX13M	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		

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Game Name 3	Vulcan (4 iSAP Levels)	
Specification Number	44.BF173	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSVL1C	NX1F2F9N	A003E002
Platform/Cabinet Details 1		
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option) A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSVL1C	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
Specific Approval Conditions		
1. The MGGM game 'Multiplay Big Time IV' must only be configured with the 15 button OLED panel. 2. The A560 Topper must be installed on the A560 Low Boy platform when operating the games 'Multiplay Big Time IV' and 'Vulcan (4 iSAP Levels)'. 3. The 32" Wide Boy Topper Cabinet must be installed on the A560 Lowboy platform when operating the game 'Reels Of Wheels 3 (4 iSAP Levels)'. 4. The game 'Quad Shot King Spin (1 SWL + 4 iSAP Levels)' is not a subject of this approval.		
Application Reference No.	44-A0897/S01	

Regression Tested Games on the A560X Platforms		
Manufacturer	Ainsworth Game Technology Limited	
Game Name 1	Year Of The Tiger (2 iSAP Levels)	
Specification Number	44.BF065	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2; TITO TS V4.18; NSW JP TS Rev 1.1	
Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSY11D	NX1A2C9C	A003E002
Platform/Cabinet Details 1 A560-H – High Boy A560-L – Low Boy (with A560 Topper)		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSY11D	NX1D1D0D	B001E001
Platform/Cabinet Details 2 A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
Game Name 2	Big Thunder	
Specification Number	44.BF132	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; NSW JP TS Rev 1.2; TITO TS V4.20	
Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSBU1B	NX1A2C9H	A003E002
Platform/Cabinet Details 1 A560-H – High Boy A560-L – Low Boy (with A560 Topper)		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSBU1B	NX1D1D0D	B001E001
Platform/Cabinet Details 2 A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		

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Game Name 3	Moon Money	
Specification Number	44.BF140	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; NSW JP TS Rev 1.2; TITO TS V4.20	
Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSO11E	NX1E2E9I	A003E002
Platform/Cabinet Details 1		
A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSO11E	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
Game Name 4	Year Of The Snake	
Specification Number	44.BF147	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; NSW JP TS Rev 1.2; TITO TS V4.20	
Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSYS1F	NX1E2E9J	A003E002
Platform/Cabinet Details 1		
A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSYS1F	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		

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Game Name 5	Sapphire Eyes	
Specification Number	44.BF156	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS Rev 10.1 + NSW Appendix Rev 10.1 NSW CPTS Rev 2.3; NSW JP TS Rev 1.2; TITO TS V4.20	
Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSSE1F	NX1E2F9K	A003E002
Platform/Cabinet Details 1		
A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSSE1F	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
Game Name 6	Wonder Wizard	
Specification Number	44.BF160	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; NSW JP TS Rev 1.2; TITO TS V4.20	
Submission Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Software Details 1		
Game Version	**Base Version**	**BIOS Version**
GDNSWZ1F	NX1E2F9K	A003E002
Platform/Cabinet Details 1		
A560-H – High Boy (With Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)		
Software Details 2		
Game Version	**Base Version**	**BIOS Version**
GDNSWZ1F	NX1D1D0D	B001E001
Platform/Cabinet Details 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option) A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		

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Specific Approval Conditions	

The A560 Topper must be installed on the A560 Low Boy platform when operating the following games:
    •   'Year Of The Tiger (2 iSAP Levels)'
    •   'Big Thunder'
    •   'Moon Money'
    •   'Year Of The Snake'
    • 'Sapphire Eyes'	

Application Reference No.	44-A0898/S01, /S02