

# Gaming Machine Approval 2014 (No 68)

**Notifiable instrument NI2014–678**

made under the

**Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)**

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## **1 Name of instrument**

This instrument is the *Gaming Machine Approval 2014 (No 68)*.

## **2 Commencement**

This instrument commences on the day after its notification.

## **3 Approval**

I approve the gaming machine(s) described in the attached Schedule to this instrument.

## **4 Revocation**

This instrument revokes notifiable instrument NI2014-416 dated 25 August 2014 and notified under the Legislation Register on 9 September 2014.

Lesley Maloney  
Delegate  
ACT Gambling and Racing Commission

22 December 2014

New Multi-Game Gaming Machine					
<b>Game Name</b>	Cash Express Get On Board				
<b>Specification Number</b>	1.HF033				
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd				
<b>Gaming Machine Type</b>	MGGM – SFS / 2				
<b>Game Type</b>	Spinning Reels				
<b>Game Identifier</b>	10161872				
<b>LPJS</b>	Cash Express / Money Train; 1.YA002				
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)				
<b>Submission Standards</b>	NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2				
<b>Progressive Levels Supported</b>	Linked: Yes Type: Standard Levels: 4				
<b>Maximum Bet Value</b>	\$5.00				
<b>Base Credit Value</b>	1c				
<b>Component Game Set Details</b>					
<b>Game Name 1</b>	Indian Dreaming				
<b>Gaming Machine Type</b>	Conventional / 1				
<b>Variation Details</b>	<b>Variation</b>		<b>Min VRP</b>	<b>Max VRP</b>	
	5		82.04%	82.11%	
<b>Game Name 2</b>	Queen Of The Nile				
<b>Gaming Machine Type</b>	Conventional / 1				
<b>Variation Details</b>	<b>Variation</b>		<b>Min / Max VRP</b>		
	6		82.06%		
<b>Multi-Game Combination:</b>					
<b>Variation Details</b>	<b>MGC</b>	<b>CRP</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP</b>
	99	82.05%	1	5	82.04%
			2	6	82.06%
<b>Platform/Cabinet</b>	Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)				
<b>Operational Conditions</b>					
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express / Money Train' jackpot settings.</li> <li>2. The above-mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.00 or later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>					
<b>Application Reference No.</b>	01-A1365/S01				

New Multi-Game Gaming Machine					
<b>Game Name</b>	Player's Choice Grand				
<b>Specification Number</b>	1.CF005				
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd				
<b>Gaming Machine Type</b>	MGGM – Multi Denom – Ante Bet / 8				
<b>Game Type</b>	Spinning Reels				
<b>Game Identifier</b>	10361443				
<b>Technical Standards</b>	NS 10.0 + NSW Appendix dated 14/1/09				
<b>Submission Standards</b>	NSW CPTS 2.2 TITO Technical Standard V4.20				
<b>Maximum Bet Value</b>	\$10.00				
<b>Base Credit Value</b>	1c, 2c, 50c, \$1.00				
<b>Component Game Set Details:</b>					
	<b>Game Number</b>	<b>Game Name</b>	<b>Base Credit Value</b>		
	1	More Chilli	1c		
	2	More Chilli	2c		
	3	Double Happiness	1c		
	4	Double Happiness	2c		
	5	Big Red	50c		
	6	Big Red	\$1.00		
	7	Panther Magic	50c		
	8	Panther Magic	\$1.00		
<b>Multi-Game Combination:</b>					
	<b>MGC</b>	<b>CRP</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP</b>
	99	89.23%	1,2	99	86.96%
			3,4	1	85.96%
			5,6	2	91.93%
			7,8	4	92.08%
	1	90.88%	1,2	1	87.89%
			3,4	99	87.99%
			5,6	4	93.61%
			7,8	9	94.02%
<b>Details for Component Game 1 &amp; 2:</b>					
<b>Game Name</b>	More Chilli				
<b>Gaming Machine Type</b>	Conventional – Ante Bet / 1				
<b>Variation Details</b>	<b>Variation</b>		<b>Min VRP</b>	<b>Max VRP</b>	
	99		86.96%	91.99%	
	1		87.89%	92.97%	
<b>Details for Component Game 3 &amp; 4:</b>					
<b>Game Name</b>	Double Happiness				
<b>Gaming Machine Type</b>	Conventional – Ante Bet / 1				
<b>Variation Details</b>	<b>Variation</b>		<b>Min VRP</b>	<b>Max VRP</b>	
	99		87.99%	93.06%	
	1		85.96%	90.98%	
continued					

New Multi-Game Gaming Machine continued		
<b>Details for Component Game 5 &amp; 6:</b>		
<b>Game Name</b>	Big Red	
<b>Gaming Machine Type</b>	Conventional / 1	
<b>Variation Details</b>	<b>Variation</b>	<b>Min / Max VRP</b>
	2	91.93%
	4	93.61%
<b>Details for Component Game 5 &amp; 6:</b>		
<b>Game Name</b>	Panther Magic	
<b>Gaming Machine Type</b>	Conventional / 1	
<b>Variation Details</b>	<b>Variation</b>	<b>Min / Max VRP</b>
	4	92.08%
	9	94.02%
<b>Platform/Cabinet</b>	Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option) Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)	
<b>Operational Conditions</b>		
1. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.		
<b>Application Reference No.</b>	01-A1348/S01	

Alternate Topper Artwork	
<b>Game Name 1:</b>	Bengal Riches
<b>Specification Number</b>	6.F0049
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Gaming Machine Type</b>	Conventional – Ante Bet / 1
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	09pBRMG2
<b>Technical Standards Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS Rev 2.2 TITO Technical Standard V4.20
<b>Platform/Cabinet details:</b>	G-ENEX-WD00 – Midway, Low boy GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort G-Comfort II
<b>Game Artwork details:</b>	
a) Midway	BGZ11P34XXLNE + PBZ11P34XXLNE or PBZ00001XXAGAU
b) Lowboy	BGZ11P34XXLNE
c) G-Comfort & G-Comfort II	PBZ11P34XXLNE or PBZ00001XXAGAU
<b>Game Name 2:</b>	Lucky Africa
<b>Specification Number</b>	6.F0052
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Gaming Machine Type</b>	Conventional – Ante Bet / 1
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	09pLAMG2
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS Rev 2.3 TITO Technical Standard V4.20
<b>Platform/Cabinet details:</b>	G-ENEX-WD00 – Midway, Low boy GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort G-Comfort II
<b>Game Artwork details:</b>	
a) Midway	BGZ11P36XXLNE + PBZ11P36XXLNE or PBZ00001XXAGAU
b) Lowboy	BGZ11P36XXLNE
c) G-Comfort & G-Comfort II	PBZ11P36XXLNE or PBZ00001XXAGAU
<b>Application Reference No.</b>	06-A0413/S01

New Gaming Machine Game			
<b>Game Name</b>		Ancient Secrets Aztec	
<b>Specification Number</b>		18.B0633	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>GM Type / Number of Games</b>		iSAP / 1 (Integrated Stand-alone Progressive)	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X64910GA, X64910RA	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP</b>	<b>iSAP RTP</b>	<b>Min / Max Total RTP</b>
1	89.44%	2.541481%	91.98%
2	88.44%		90.98%
<b>Platform/Cabinet details:</b>		AVP BC20 – Portrait 32IN Top Box	
<b>Game Artwork details:</b>			
a) Portrait Top:		A731439PT Version 01 + A731439LBF & A731439RBF + A6901160 + A7209204	
<b>Specific Approval Condition</b>			
1. Touch screen functionality must be enabled in the Configuration Menu after a RAM Clear.			
<b>Application Reference No.</b>		18-A5209/S01, S02	

New Gaming Machine Game			
<b>Game Name</b>		Dangerous Beauty 2	
<b>Specification Number</b>		18.B0629	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>GM Type / Number of Games</b>		iSAP / 1 (Integrated Stand-alone Progressive)	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X67210GA, X67210RA	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2	
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes	
<b>Maximum Bet Value</b>		\$10.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP</b>	<b>iSAP RTP</b>	<b>Min / Max Total RTP</b>
2	87.52%	2.920033%	90.44%
<b>Platform/Cabinet details:</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top	
<b>Game Artwork details:</b>			
a) Video Top:		A731429PT Version 01	
<b>Application Reference No.</b>		18-A5221/S01, /S02	

New Gaming Machine Game			
<b>Game Name</b>	Epic Quest		
<b>Specification Number</b>	35.BF097		
<b>Manufacturer</b>	Shuffle Master Australasia Pty Ltd		
<b>GM Type / Number of Games</b>	iSAP / 1 (Integrated Stand-alone Progressive)		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	EPQNSW1D		
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive levels supported</b>	iSAP: Yes Type: Standard Levels: 3 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	\$1.00		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP</b>	<b>iSAP RTP</b>	<b>Min / Max Total RTP</b>
90	81.60%	9.069524%	90.67%
91	82.68%		91.75%
92	81.60%	10.921667%	92.52%
93	82.68%		93.60%
<b>Platform/Cabinet details:</b>	PC4 – Equinox, Equinox Low Boy		
<b>Game Artwork details:</b>			
a) Equinox / Equinox Low Boy	ARW-EPQ/E Rev A		
<b>Application Reference No.</b>	35-A0790/S01		



Gaming Machine Bugfix		
<b>Game Name</b>	Jaguar Mist	
<b>Specification Number</b>	1.A0826	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	40298811	
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)	
<b>Submission Standards</b>	NSW CPTS 2.2 TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	87.75
	1	90.09
	2	91.90
	3	94.90
<b>Platform/Cabinet</b>		
Mk6 (XTra) – Low Boy, Casino Top (Configured with either ticket printer and/or hopper option)		
Mk6 (XCeed) – Low Boy, Casino Top, Slant Top (Configured with either ticket printer or hopper option)		
Mk6 (XCite) – Low Boy, Casino Top (Configured with either ticket printer and/or hopper option)		
Mk6 (XTreme) – Casino Top (with in-machine LCD for Mystery Link) (Configured with either ticket printer and/or hopper option)		
Slant Mk6 – Round Top (Configured with ticket printer only)		
<b>Application Reference No.</b>	01-A1367/S01	

Alternative Compliance Plate	
<b>Device Name</b>	Alternative Compliance Plate
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Technical Standards</b>	NSW CPTS 2.2
<b>Platform/Cabinet Details</b>	Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option)
<b>Application Reference No.</b>	01-A1313/S01

Nteractive Button Midtrim Deck Kit	
<b>Device Name</b>	Nteractive Button Midtrim Deck Kit
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Technical Standards</b>	NSW CPTS 2.2
<b>Platform/Cabinet Details</b>	Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option) Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with ticket printer option)
<b>Specific Approval Conditions</b>	
The Nteractive Button Midtrim Deck Kit for Gen7 Viridian Widescreen and Gen7 Vii Slant electronic gaming machines shall only be used with the minimum software version as indicated below:	
<ul style="list-style-type: none"> <li>• Boot Loader: 0403</li> <li>• Linux Operating System: 3054</li> <li>• Platform: 35802080</li> </ul>	
<b>Application Reference No.</b>	01-A1297/S01

Updated Mk7i Carrier Board Assembly and FPGA Firmware	
<b>Device Name</b>	Mk7i Carrier Board Assembly
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Technical Standards</b>	NSW CPTS 2.2
<b>PCBA Mk7i Carrier Board</b>	ATA P/N: 494077_02 Issue B
• <b>FPGA Version 2.3</b>	ATA P/N: 596612_2_3
• <b>BIOS Version 2.02.1</b>	ATA P/N: 590422_2_02_1
Software Details	
<b>Firmware</b>	<b>Flash/EEPROM Program ID</b>
BIOS Flash	590422_2_02_1 BIOS 2.02.1.bin
FPGA Configuration EEPROM	596612_2_3 596612_2_3.bin
<b>Platform/Cabinet Details</b>	Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option) Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with ticket printer option)
<b>Specific Approval Conditions</b>	
The use of a BIOS EEPROM (U3 on the Carrier Board inside the Logic Cage) in the field is not approved.	
<b>Operational Conditions</b>	
The updated Mk7i Carrier Board Assembly (including the BIOS version 2.02.1 and FPGA Firmware version 2.3) must be used together with the Linux OS version 3054 / MBR / Boot Loader version 0403 / System Software version 35802080 and above.	
<b>Application Reference No.</b>	01-A1293/S01

Updated Gaming Machine Game Software and Updated Hardware Assemblies			
<b>Game Name</b>	Wheel of Pharaoh		
<b>Specification Number</b>	6.BF016		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Gaming Machine Type</b>	iSAP		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	09LPHMG2		
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)		
<b>Submission Standards</b>	NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>	iSAP - yes Type - standard Levels - 1 Wins transferred to 'Total Wins' - yes		
<b>Maximum Bet Value</b>	\$9.00		
<b>Base Credit Value</b>	1c, 2c, 5c		
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
1	88.50	1.500000	90.00
2	89.50	1.500000	91.00
3	90.50	1.500000	92.00
4	91.50	1.500000	93.00
<b>Platform/Cabinet</b>	GENEX – G-Deluxe		
Updated Hardware Assemblies			
<b>Device Name</b>	GENEX G-Deluxe		
<b>Category</b>	Gaming Machine		
<b>Category Type</b>	Hardware Platform		
<b>Technical Standards</b>	NS 8.0 + NSW Appendix (dated 28/04/05)		
<b>Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)		
Hardware details			
<b>Description</b>			<b>Part Number</b>
GENEX G-Deluxe Cabinet			Model GWK-B0000
Wheel of Pharaoh Mega Top Box Assembly			EET007100
• Mega Topper Sub Control PCB			EZ4012-SUB2
• GM-MT-CTR PCB			P509018-0202YK
• M2IO PCB			CEK0B6900
• Wheel of Pharaoh Assy Cabinet Body			CET014500
• Wheel of Pharaoh Assy Pharaoh Topper			CET015200
<b>Platform/Cabinet</b>	GENEX – G-Deluxe		
<b>Application Reference No.</b>	06-A0369/S01		

List of Regression Tested Games	
<b>Device Name</b>	AVP BC20 Shell (Shell, OS & BIOS)
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Supporting Function
<b>Category Type</b>	System Software
<b>Submission Standards</b> <b>Technical Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2; TITO technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
<b>Program Identifier</b>	AP010702
<b>Platform/Cabinet Details</b>	AVP BC20 – Video Top, Portrait Top AVP ST22 – Video Slant Top
List of previously Approved games suitable for operation with this shell version	
<b>Game Name</b>	<b>Specification Number</b>
Pamplona	18.A0577
Dolphin Dreams	18.A0578
Taipan Xtra Choice†	18.A0580
Empress of the East Xtra Choice	18.A0581
Jack’s Back	18.A0585
Red Lions	18.A0588
King of the Castle 2	18.A0591
Spartan	18.A0540
Clovers and Gold	18.A0541
Cooee Country	18.A0542
Gold Fever 100 Pandas	18.A0543
Gold Fever Flower of Mexico	18.A0544
EC Major Jackpots in Australia	18.A0547
Gold Fever Dolphin Dreams	18.A0548
Tiger Dragon	18.A0554
Diamond Club	18.A0555
Marie Antoinette	18.A0556
Diamond Club VIP	18.A0557
EC Cash Climb	18.A0558
Aztec Jewels	18.A0559
Duelling Progressives Dolphin Dreams	18.A0560
Tiki Queen	18.A0563
Gold Fever Red Lions	18.A0567
Hellenic Princess	18.A0570
Golden Clovers	18.A0575
King of Sparta	18.A0577
Phoenix Dragon	18.A0580
Gold Fever Turtle Bay	18.A0581
Pacific Pearl	18.A0585
Jousting Jackpots – Polynesian Sunset	18.A0589
Multistar Dynamic	18.C0025
Multistar Wishes and Dreams	18.C0027
Russian Riches Link±	18.H0109
Jade dynasty Link±	18.H0110
†\$2 BCV not available with this shell; ± Change in iSAP levels returned in PDB data blocks	
<b>Application Reference No.</b>	18-A5164/S01

New Gaming Machine		
<b>Game Name</b>	Tiger Power	
<b>Specification Number</b>	35.F0190	
<b>Manufacturer</b>	Shuffle Master Australasia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	TIPNSW1A	
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)	
<b>Submission Standards</b>	NSW CPTS 2.2 TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c, 10c, 20c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	90.22
	1	85.18
	2	87.11
	3	88.21
	5	89.19
	7	86.19
	15	91.53
	16	93.62
<b>Platform/Cabinet</b>	eStar PC4 – Round Top, Low Top eStar PC4 – Round Top (with in-machine 17" LCD) PC4 Mojo ST – Slant Top PC4 – Equinox, Equinox Low Boy	
<b>Operational Conditions</b>		
1. Gaming machine variation numbers 1 and 7 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
<b>Application Reference No.</b>	35-A0755/S01	

New Gaming Machine			
<b>Game Name</b>		Yellow Emperor	
<b>Specification Number</b>		35.BF084	
<b>Manufacturer</b>		Shuffle Master Australasia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		YEENSW1B	
<b>Technical Standards Submission Standards</b>		NS10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$9.00	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game RTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	84.26	5.886647	90.15
03	82.30	5.886647	88.19
05	83.27	5.886647	89.16
15	85.71	5.886647	91.60
16	87.71	5.886647	93.60
49	84.26	5.896647	90.16
55	83.27	5.896647	89.17
65	85.71	5.896647	91.61
<b>Platform/Cabinet</b>		eStar PC4 – Low Top, Round Top (with in-machine 17" LCD) PC4 Mojo ST – Slant Top PC4 – Equinox, Equinox Low Boy	
<b>Application Reference No.</b>		35-A0752/S01	

New Gaming Machine				
<b>Game Name</b>		Cheetah Chase		
<b>Specification Number</b>		44.BF137		
<b>Manufacturer</b>		Ainsworth Game Technology Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GDNSC11E		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type – random Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
36	1c	86.02	4.050000	90.07
37		85.02		89.07
38		86.83		90.88
39		88.22		92.27
46	2c	86.02	4.133333	90.16
47		85.02		89.16
48		86.83		90.97
49		88.22		92.35
<b>Platform/Cabinet</b>		A560-H – High Boy A560-L – Low Boy (with A560 Topper)		
<b>Specific Approval Conditions</b>				
The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
<b>Application Reference No.</b>		44-A0733/S01		

New Gaming Machine				
<b>Game Name</b>		Fortune Falcon		
<b>Specification Number</b>		44.BF138		
<b>Manufacturer</b>		Ainsworth Game Technology Limited		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		GDNSFC1C		
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type – random Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
36	1c	86.45	4.050000	90.50
37		85.17		89.22
38		87.08		91.13
39		87.85		91.90
46	2c	86.45	4.133333	90.58
47		85.17		89.31
48		87.08		91.21
49		87.85		91.98
<b>Platform/Cabinet</b>		A560-H – High Boy A560-L – Low Boy (with A560 Topper) A560-ST – Slant Top		
<b>Specific Approval Conditions</b>				
The A560 Topper must be installed on the A560 Low Boy platform when operating this game.				
<b>Application Reference No.</b>		44-A0745/S01		



New Multi-Game Gaming Machine					
<b>Game Name</b>	Cash Express First Class				
<b>Specification Number</b>	1.HF034				
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd				
<b>Gaming Machine Type</b>	MGGM – SFS				
<b>Game Type</b>	Spinning Reels				
<b>Game Identifier</b>	10161930				
<b>LPJS</b>	Cash Express (2c); 1.YA002				
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)				
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2				
<b>Progressive Levels Supported</b>	Linked: - Yes Type: - Standard Levels: - 4				
<b>Maximum Bet Value</b>	\$6.00				
<b>Base Credit Value</b>	2c				
<b>Component Game Set Details</b>					
<b>Game Name</b>	<b>Variation Number</b>	<b>Min/Max VRP%</b>			
The Phantom	9	77.04-82.05			
More Hearts	3	77.14-82.16			
<b>Multi-Game Combination:</b>					
<b>Variation Details</b>	<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
	99	77.09	1	9	77.04
			2	3	77.14
<b>Platform/Cabinet</b>					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express' 2 cents jackpot settings.</li> <li>2. The above mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>					
<b>Application Reference No.</b>	01-A1366/S01				

Alternative Oval Topper Artwork	
<b>Device Name</b>	Oval Topper Artwork
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Oval Topper artwork Details</b>	Aristocrat Part Number: A102738
<b>Platform/Cabinet Details</b>	
Gen7 Viridian – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)	
Gen7 Viridian Widescreen - Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)	
Gen7 Vii Slant - Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer option)	
<b>Previously approved games suitable for use with this artwork</b>	All previously approved games approved for the operation with an Oval Topper on the above platforms
<b>Application Reference No.</b>	01-A1377/S01

Alternate Topper Artwork	
<b>Game Name :</b>	Best Fortune
<b>Specification Number</b>	6.F0037
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Gaming Machine Type</b>	Conventional
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	09pBFMG5
<b>Technical Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Submission Standards</b>	NSW CPTS Rev 2.2; TITO Technical Standard V4.20
<b>Platform/Cabinet details:</b>	GENX-WD00 (G-ENEX II) – Midway, Low boy G-Comfort II
<b>Game Artwork details:</b>	
a) Midway: BGZ10P04XXLNE <sup>(1)</sup> + PBZ10P04XXLNE <sup>(2)</sup> or PBZ00002XXAGAU <sup>(2)</sup>	
b) Lowboy: BGZ10P04XXLNE <sup>(1)</sup>	
c) G-Comfort II: PBZ10P04XXLNE <sup>(2)</sup> or PBZ00002XXAGAU <sup>(2)</sup>	
<sup>(1)</sup> Belly Panel; <sup>(2)</sup> G-Topper Artwork	
<b>Application Reference No.</b>	06-A0416/S01

Gaming Machine Hardware Updates		
<b>Device Name</b>	Hardware Updates	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Category</b>	Gaming Machine	
<b>Category Type</b>	Hardware Component	
<b>Submission Standards</b> <b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
Hardware Details		
<b>Device / PCB</b>	<b>Description</b>	<b>Part Number</b>
VFD Unit	Vacuum Fluorescent Display Unit	GU512X32H-3101
• (alternate)	Vacuum Fluorescent Display Unit Manu: Noritake Itron Corporation	GU512X32H-3901B
Reed Control Board	NOKI I/O PCB	P509002-0303TI P509002-0404TI
• (alternate)	NOKI I/O PCB	P509002-0303TI(STP) P509002-0404TI(STP)
Reel Driver Board	Reel Driver PCB Part Name: BD-GM-R_DRV	P1008603-0101TT
• (alternate)	Reel Driver PCB Part Name: BD-GM-R_DRV	P1008603-0101TT
• (alternate)	Reel Driver PCB Part Name: BD-GM-R_DRV	P1008603-0202TT
Chance LED Board	BD-GM-ROSE_LED PCB	P509024-0101YA
• (alternate)	BD-GM-CHANCE_LED	P1008605-0101T
Stepper Motor	Stepper Motor	103H7121-0118
• (alternate)	Stepper Motor	103H7821-0111
Peripheral Control Board	Body I/O PCB	P509002-0303TI P509002-0404TI
• (alternate)	Body I/O PCB	P509002-0303TI(3 <sup>rd</sup> ) P509002-0404TI(3 <sup>rd</sup> )
<b>Platform/Cabinet Details</b>	G-ENEX – WD00 – Stepper GENX-WDOO (G-ENEX II) - Stepper	
<b>Application Reference No.</b>	06-A0412/S01	

New Gaming Machine Platform	
<b>Device Name</b>	ALPHA II Platform
<b>Manufacturer</b>	BGI Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Platform
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Platform/Cabinet Details</b>	ALPHA II – Alpha Pro Upright AP-1
<b>Specific Approval Conditions</b>	
<ol style="list-style-type: none"> <li>1. The 'Alpha II Alpha Pro Upright AP-1' platform will be deemed to be unapproved should the headphone port wires be connected.</li> <li>2. The Bally Alpha II Alpha Pro Upright Top AP-1 must contain either two 22" touch screen LCD monitors with the associated assembly, or one 32" touch screen LCD monitor with the associated assembly.</li> </ol>	
<b>Application Reference No.</b>	42-A0028/S01

New Gaming Machine Platform	
<b>Device Name</b>	ALPHA II Platform (Slant top)
<b>Manufacturer</b>	BGI Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Platform
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20
<b>Platform/Cabinet Details</b>	ALPHA II – Alpha Pro Slant Top AS-1
<b>Specific Approval Conditions</b>	
<ol style="list-style-type: none"> <li>1. The 'Alpha II Alpha Pro Slant Top AS-1' platform will be deemed to be unapproved should the headphone port wires be connected.</li> <li>2. The coin acceptor must be used in conjunction with a hopper and lower door with coin.</li> <li>3. The ticket printer must be used in conjunction with the lower door without coin.</li> <li>4. The Bally Alpha II Alpha Pro Slant Top AS-1 platform may not contain both a ticket printer and coin acceptor and hopper.</li> </ol>	
<b>Application Reference No.</b>	42-A0028/S01

New Gaming Machine			
<b>Game Name</b>		Las Vegas	
<b>Specification Number</b>		42.H0000	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		SFS – iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		301648B	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yes Linked - yes Type - standard Levels - 1	
<b>Maximum Bet Value</b>		\$3.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Min/Max Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
99	80.08-80.25	11.490670	91.57-91.74
1	80.62-80.79		92.11-92.28
2	81.76-81.93		93.25-93.42
<b>Platform/Cabinet</b>		ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with a standard Top Box with 32" monitor for the above identified game to operate.</li> <li>2. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>3. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> <li>4. The above-mentioned game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 42.YA000, with the approved 'Quick Hit' jackpot settings.</li> </ol>			
<b>Application Reference No.</b>		42-A0029/S01	

New Gaming Machine		
<b>Game Name</b>	Spring Blossom	
<b>Specification Number</b>	42.A0030	
<b>Manufacturer</b>	BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	301657B	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$3.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	88.14
	1	89.24
	2	90.35
	3	91.95
<b>Platform/Cabinet</b>	ALPHA 11 – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA 11 – Alpha Pro Slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>		
<b>Application Reference No.</b>	42-A0036/S01	

New Gaming Machine				
<b>Game Name</b>		Dolphin Doubloons		
<b>Specification Number</b>		18.B0638		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X64300GA X64300RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
1	5c	84.66	4.844356	89.50
2		87.09		91.93
3				3.802208
4	10c	84.66	4.826899	89.48
5		87.09		91.91
6				3.789820
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5203/S01		

New Gaming Machine				
<b>Game Name</b>		Royal Riches Deluxe		
<b>Specification Number</b>		18.B0637		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X64000GA X64000RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	5c	84.46	6.541137	91.00
3			7.535137	92.00
7			5.058037	89.52
8	10c		6.460057	90.92
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5200/S01		



New Gaming Machine and Updated Supporting Software			
<b>Game Name</b>		Sumatran Storm	
<b>Specification Number</b>		18.B0636	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X67110GA X67100RA	
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	87.52-87.53	2.983516	90.50-90.51
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top AVPC – Video Top	
Device details			
<b>Device Name</b>		AVP BC20 Shell (Shell, OS & BIOS)	
<b>Category</b>		Supporting Function	
<b>Category Type</b>		System Software	
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP BC20 – Portrait 32IN Top Box AVP ST22 – Video Slant Top AVPC – Video Top	
<b>Application Reference No.</b>		18-A5220/S01; /S02	

Platform Hardware Updates	
<b>Device Name</b>	AVP BC20 Platform Parts Update #5
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b> <b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Platform/Cabinet Details</b>	AVP BC20 – Video Top
<b>Application Reference No.</b>	18-A1241/S01

New Gaming Machine				
<b>Game Name</b>		Eureka Diamond Mine		
<b>Specification Number</b>		35.BF096		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		EDMNSW1D		
<b>Technical Standards</b> <b>Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type – standard Levels - 2 Wins transferred to 'Total Wins' - yes		
<b>Maximum Bet Value</b>		\$6.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Total PRTP%</b>
99	1c, 2c	84.77	5.735332	90.50
3		82.81		88.55
5		83.77		89.50
15		86.22		91.95
16		88.21		93.95
49	5c	84.77	5.499714	90.27
55		83.77		89.27
65		86.22		91.72
<b>Platform/Cabinet</b>		eStar PC4 – Round Top (with in-machine 17" LCD) eStar PC4 – Low Top PC4 Mojo ST – Slant Top PC4 – Equinox, Equinox Low Boy		
<b>Application Reference No.</b>		35-A0788/S01, /S02		

Super Display Controller Bugfix Software	
<b>Device Name</b>	Super Display Controller
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Technical Standards</b>	NSW CPTS 2.3
Software Details	
<b>Description</b>	<b>Program Id</b>
File System (Entire Disk) Linux kernel v2.6.16.16 Config file 'Xorg.conf'	SDRFS02A
<b>Platform/Cabinet Details</b>	PC4 – Equinox Super Top
<b>Specific Approval Conditions</b>	
The Super Display Controller must only be operated internal to a gaming machine and must not connect externally to any device outside the gaming machine.	
Updated Gaming Machine Software	
<b>Game Name 1</b>	Random Magic
<b>Specification Number</b>	35.BF081
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	RAMNSW1B
<b>Super Display Controller (Super Top Box)</b>	SDRFS02A RAMQLS3A
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)
<b>Submission Standards</b>	NSW CPTS 2.2; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
<b>Platform/Cabinet</b>	PC4 – Equinox Super Top Box
<b>Game Name 2</b>	Legend of the Lamp
<b>Specification Number</b>	35.BF089
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	LOLNSW1B
<b>Super Display Controller (Super Top Box)</b>	SDRFS02A LOLTCS1A
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09)
<b>Submission Standards</b>	NSW CPTS 2.2; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
<b>Platform/Cabinet</b>	PC4 – Equinox Super Top Box
<b>Application Reference No.</b>	35-A0793/S01: 35-A0794/S01

New Multi-Game Gaming Machine				
<b>Game Name</b>		5 Koi Legends		
<b>Specification Number</b>		1.CF006		
<b>Manufacturer</b>		Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>		MGGM – Ante Bet		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		10161748		
<b>Technical Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3 TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>		\$4.50		
<b>Base Credit Value</b>		1c		
<b>Component Game Set Details</b>		<b>Game Number</b>		<b>Game Name</b>
		1		5 Koi
		2		5 Koi Deluxe
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
99	88.54	1	99	88.54
		2	99	88.54
1	87.88	1	1	87.88
		2	1	87.88
2	86.87	1	2	86.87
		2	2	86.87
3	85.85	1	3	85.85
		2	3	85.85
<b>Variation Details for Component Game 1: 5 Koi</b>				
<b>Variation Number</b>		<b>Min VRP%</b>		<b>Max VRP%</b>
99		88.54		93.63
1		87.88		93.03
2		86.87		92.02
3		85.85		91.02
<b>Variation Details for Component Game 2: 5 Koi Deluxe</b>				
<b>Variation Number</b>		<b>Min VRP%</b>		<b>Max VRP%</b>
99		88.54		93.63
1		87.88		93.03
2		86.87		92.02
3		85.85		91.02
<b>Platform/Cabinet</b>				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either ticket printer and/or hopper option)				
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with ticket printer option)				
<b>Operational Conditions</b>				
1. Gaming machine variation numbers 2 & 3 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.				
<b>Application Reference No.</b>		01-A1359/S01		

New Gaming Machine			
<b>Game Name</b>	Heaven & Earth		
<b>Specification Number</b>	1.F0096		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	Conventional		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10261708		
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20		
<b>Maximum Bet Value</b>	\$8.00		
<b>Base Credit Value</b>	1c, 2c		
<b>Variation Details</b>	<b>Var</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
	99	87.86	88.00
	1	90.14	90.25
	2	91.89	92.00
	4	93.41	93.48
	7	88.73	88.92
<b>Platform/Cabinet</b>			
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either ticket printer and/or hopper option)			
Gen7 Slant – Round Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with ticket printer only)			
Gen7 Upgrade XCite – Lowboy (with/without external LCD for Mystery Link) (Configured with either ticket printer and/or hopper option)			
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either ticket printer and/or hopper option)			
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either ticket printer and/or hopper option)			
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with ticket printer option)			
<b>Application Reference No.</b>	01-A1358/S01		

Alternate Artwork	
<b>Game Name 1</b>	Ancient Secrets China
<b>Specification Number</b>	18.B0612
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	X60810GA X60810RA
<b>Technical Standards Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
<b>Artwork Details</b>	Portrait Top: A731439PT Version 01 + A731439LBF & A731439RBF + A8170063 or A8170063 Rev B + A7209204
<b>Platform/Cabinet</b>	AVP BC20 – Portrait 32IN Top Box
<b>Game Name 2</b>	Ancient Secrets Egypt
<b>Specification Number</b>	18.B0621
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	X62800GA X62800RA
<b>Technical Standards Submission Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
<b>Artwork Details</b>	Portrait Top: A731439PT Version 01 + A731439LBF & A731439RBF + A8170064 or A8170064 Rev B + A7209204
<b>Platform/Cabinet</b>	AVP BC20 – Portrait 32IN Top Box
<b>Application Reference No.</b>	18-A5227/S01

New Gaming Machine		
<b>Game Name</b>	Black Widow	
<b>Specification Number</b>	18.A0596	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X63700GA X63700RA	
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$6.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	99	87.52
	3	91.99
	5	88.53
	7	89.91
<b>Platform/Cabinet</b>	AVP BC20 – Video Top AVP ST22 – Video Slant Top	
<b>Application Reference No.</b>	18-A5196/S01	

New Gaming Machine and Updated Supporting Software Technical Standards		
<b>Game Name</b>	Classics Platinum Jade Kingdom	
<b>Specification Number</b>	18.H0115	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	SFS	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	A63400GA A63400RA	
<b>LPJS</b>	18.YA009	
<b>Progressive Levels Supported</b>	Linked: Yes Type: Standard Levels: 4	
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Maximum Bet Value</b>	\$9.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Var</b>	<b>Min / Max PRTP%</b>
	8	83.89
<b>Platform/Cabinet</b>	AVP BC20 – Video Top AVP ST22 – Video Slant Top	
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>Jackpot Setting ID: CP001010 on the LPJS Controller is not a subject of this approval and must not be configured in the field with this game.</li> <li>The BCV of 4c is not a subject of this approval.</li> </ol>		
<b>Operational Conditions</b>		
<ol style="list-style-type: none"> <li>The above-mentioned game must operate in conjunction with the Standard linked Progressive Jackpot System, Specification Number 18.YA009, with the approved 'Classic Platinum' jackpot setting combinations.</li> <li>Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.</li> </ol>		
Device Details		
<b>Device Name</b>	AVP BC20 Shell (Shell, OS & BIOS)	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	System Software	
<b>Program Identifier</b>	AP010801	
<b>Technical Standards Submission Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Platform/Cabinet</b>	AVP BC20 – Video Top, Portrait Top AVP ST22 – Video Slant Top	
<b>Application Reference No.</b>	18-A5193/S01	



Gaming Machine Bugfix				
<b>Game Name</b>		Dakota Thunder		
<b>Specification Number</b>		18.B0626		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X63610GA X63610RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min Total PRTP%</b>	<b>Max Total PRTP%</b>
1	85.52	3.974443	89.49	
2	87.99-88.00	2.984055	90.98	90.99
3		3.989055	91.98	91.99
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5248/S01		

New Gaming Machine				
<b>Game Name</b>		Imperial Pheasant		
<b>Specification Number</b>		18.B0617		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		A63000GA A63000RA		
<b>Technical Standards Submission Standards</b>		NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
4	10c	88.65	3.345800	92.00
9	5c		2.350750	91.00
10	5c		2.340801	90.99
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5189/S01, /S02		

New Gaming Machine				
<b>Game Name</b>		Rhino Riches		
<b>Specification Number</b>		18.B0628		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X61600GA X61600RA		
<b>Technical Standards Submission Standards</b>		NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3 TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	5c	87.94	3.092756	91.03
3	5c	88.77	3.223901	91.99
7	5c	86.42	3.099251	89.52
8	10c	88.77	3.195240	91.97
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5179/S01		

<b>New Multi-Game Gaming Machine</b>			
<b>Game Name</b>	Cash Express Get on Board		
<b>Specification Number</b>	1.HF035		
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd		
<b>Gaming Machine Type</b>	MGGM – SFS		
<b>Game Type</b>	Spinning Reels		
<b>Game Identifier</b>	10161931		
<b>LPJS</b>	Cash Express Link (2c); 1.YA002		
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2		
<b>Progressive Levels Supported</b>	Linked: - Yes Type: - Standard Levels: - 4		
<b>Maximum Bet Value</b>	\$6.00		
<b>Base Credit Value</b>	2c		
<b>Component Game Set Details</b>			
<b>Game Name</b>	<b>Game Number</b>	<b>Variation Number</b>	<b>Min/Max VRP%</b>
Indian Dreaming	1	11	82.04-82.11
Queen of the Nile	2	6	82.06
<b>Multi-Game Combination:</b>			
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>SDB PRTP%</b>
1	82.05	1	82.04
		2	82.06
<b>Platform/Cabinet</b>			
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)			
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The above-mentioned multi-game gaming machine (MGGM) must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 1.YA002, with the approved 'Cash Express' 2 cents jackpot settings.</li> <li>2. The above mentioned MGGM game must be used in conjunction with the Paltronics Hyperlink Controller (Rev 7) with firmware version 6.04 later and the Interface card (SEI) firmware version L600H111 or later.</li> <li>3. The above-mentioned MGGM game must be used in conjunction with a Thin Client ATA Graphics Server, Specification No: 01-SES01, with Graphics Server Application Software (System Version SYS005) and Graphics Software Configuration Text File (Version 01031) or later.</li> <li>4. The above-mentioned MGGM game must operate in conjunction with the 'Nteractive Button Midtrim Deck Kit'.</li> </ol>			
<b>Application Reference No.</b>	01-A1371/S01		

New Gaming Machine		
<b>Game Name</b>	Thunder King	
<b>Specification Number</b>	1.F0097	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	10261809	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$7.50	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	87.96
	1	90.17
	2	91.93
	4	93.16
	7	88.62
<b>Platform/Cabinet</b>		
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Slant - Round Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer only)		
Gen7 Upgrade XCite - Lowboy (with / without external LCD for Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Upgrade Xtreme – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Viridian Widescreen - Chop Top, Casino Top (with in-machine LCD; Stand-alone /Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Vii Slant - Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer option)		
<b>Application Reference No.</b>	01-A1370/S01	

Alternative Hardware	
<b>Device Name</b>	Hardware Assemblies
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Hardware Details 1</b> • Gen7 Viridian Casino Topbox (WS) Assembly	ATA P/N: 580275
<b>Platform/Cabinet Details</b> Gen7 Viridian Widescreen - Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)	
<b>Hardware Details 2</b> • Gen7 Viridian Comms Housing Assembly • Gen7 Viridian Printer Mounting Bracket Assembly • Power Supply Unit 400W (Setec Model: Mk7-400-1) • RS232 Comms & Wing Lighting PCBA • Belly LED Lighting PCBA	ATA P/N: 583123 Issue A ATA P/N: 04_15070 Issue B  ATA /IN: 432999  ATA P/N: 494312 Issue A ATA P/N: 4943221 Issue C
<b>Platform/Cabinet Details</b> Gen7 Viridian Widescreen - Chop Top, Casino Top (with in-machine LCD) (Configured with either Ticket Printer and/or Hopper option)	
<b>Application Reference No.</b>	01-A1372/S01

Additional Cabinet for Previously Approved Game	
<b>Game Name :</b>	Bamboo Panda
<b>Specification Number</b>	6.F0044
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Gaming Machine Type</b>	Conventional
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	09BBPMG3
<b>Technical Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09)
<b>Submission Standards</b>	NSW CPTS Rev 2.2; TITO Technical Standard V4.20
<b>Platform/Cabinet details:</b>	G-ENEX Stepper GENX-WD00 (G-ENEXII) - Stepper
<b>Application Reference No.</b>	06-A0389/S01

New Gaming Machine		
<b>Game Name</b>	Eagle Warrior	
<b>Specification Number</b>	6.F0055	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	pEWMG001	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$9.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	87.92-92.96
	2	88.95-94.01
	3	89.92-94.98
	4	90.89-95.99
<b>Platform/Cabinet</b>		
G-ENEX – WDOO – Midway, Low Boy		
GENX-WDOO (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0414/S01	

New Gaming Machine		
<b>Game Name</b>	Moon Dynasty	
<b>Specification Number</b>	42.A0032	
<b>Manufacturer</b>	BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	301729B	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	88.15
	1	90.09
	2	91.98
<b>Platform/Cabinet</b>	ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>		
<b>Application Reference No.</b>	42-A0040/S01	



New Gaming Machine			
<b>Game Name</b>		Jackpot Lanterns Moon Dynasty (2 iSAP Levels)	
<b>Specification Number</b>		42.B0009	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		301729BS	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - random Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$4.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
3	88.15	2.250000	90.40
4	90.09		92.34
5	91.98		94.23
<b>Platform/Cabinet</b>		ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Application Reference No.</b>		42-A0040/S01	

New Gaming Machine		
<b>Game Name</b>	Rainbow Dragon	
<b>Specification Number</b>	42.A0031	
<b>Manufacturer</b>	BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	301727B	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	88.15
	1	90.09
	2	91.98
<b>Platform/Cabinet</b>	ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>		
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>		
<b>Application Reference No.</b>	42-A0039/S01	

New Gaming Machine			
<b>Game Name</b>		Jackpot Lanterns Rainbow Dragon (2 iSAP Levels)	
<b>Specification Number</b>		42.B0008	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		301727BS	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - random Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$4.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
3	88.15	2.250000	90.40
4	90.09		92.34
5	91.98		94.23
<b>Platform/Cabinet</b>		ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER) ALPHA II – Alpha Pro slant Top AS-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. A single software chipset supports both the conventional game and the stand-alone progressive game. This implementation is supported on the condition that should any component of a software chipset have a problem, then the whole chipset will need to be replaced in the field.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with two 22" LCD monitors for the above identified game to operate.</li> <li>4. Multi-denomination mode must be set to "disabled" when the gaming machine is configured.</li> <li>5. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>6. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> </ol>			
<b>Application Reference No.</b>		42-A0039/S01	

New Gaming Machine				
<b>Game Name</b>		Wild Princess 2		
<b>Specification Number</b>		18.B0639		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X67300GA X67300RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	1c, 2c	87.63	3.287694	90.92
3			4.363241	92.00
4	5c		4.543216	92.18
7	1c, 2c		1.862180	89.49
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5222/S01		

New Gaming Machine		
<b>Game Name</b>	African Light	
<b>Specification Number</b>	39.A0330	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	AFL5NA50.ROM3 AFL5NA50.ROM4	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	87.19
	1	90.20
	2	91.99
	3	94.10
	4	96.10
	5	85.19
	6	88.59
8	88.10	
<b>Platform/Cabinet</b>		
K2V –Casino Top, Low Boy with LCD K2V Upgrade – Casino Top, Low Boy K2V 500 - Casino Top, Low Boy, Casino Top with LCD K2V 500 Upgrade – Casino Top, Low Boy KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box		
<b>Specific Approval Conditions</b>		
The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.		
<b>Operational Conditions</b>		
1. Gaming machine variation number 5 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
<b>Application Reference No.</b>	39-A0991/S01	

New Gaming Machine and Updated Supporting Software		
<b>Game Name</b>	Egyptian Eyes	
<b>Specification Number</b>	39.A0329	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	EGE5NC50.ROM3 EGE5NC50.ROM4	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	90.12
	2	91.97
	3	93.94
	4	96.06
Device details		
<b>Device name</b>	System software	
<b>Category</b>	Supporting Function	
<b>Category Type</b>	System Software	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2	
Software details		
<b>Firmware</b>	<b>EPROM / Flash Label ID</b>	
System EPROM	NSW50350.ROM1	
System EPROM	NSW50350.ROM2	
<b>Platform/Cabinet</b>		
K2V – Casino Top, Low Boy, Casino Top with LCD		
K2V Upgrade – Casino Top, Low Boy		
K2V 500 - Casino Top, Low Boy, Casino Top with LCD		
K2V 500 Upgrade – Casino Top, Low Boy		
KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box		
<b>Specific Approval Conditions</b>		
1. The player selectable multi-denomination functionality contained in the system software ‘NSW50350’ is not a subject of this approval.		
2. The 4c denomination is not a subject of this approval.		
<b>Application Reference No.</b>	39-A0985/S01; 39-A988/S01	

Updated Gaming Machine game and supporting Software	
<b>Game Name</b>	Jackpot Island
<b>Specification Number</b>	39.BF000
<b>Manufacturer</b>	Konami Australia Pty Ltd
<b>Gaming Machine Type</b>	iSAP
<b>Game Type</b>	Spinning Reels
<b>Game Identifier</b>	L0055PA001XX_0053NGXX
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2
<b>Platform/Cabinet</b>	
KP3 KGP 2.0 OVS Podium – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Device name</b>	System / Game Control Software
<b>Category</b>	Supporting Function
<b>Category Type</b>	System Software
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS 2.3; TITO technical Standards V4.20 NSW Jackpot Technical Standard Rev 1.2
Software details	
<b>Function</b>	<b>Audit Screen Identifier</b>
Windows OS	KGI_LWPSYSC011XX
<b>Platform/Cabinet</b>	
KP3 KGP 2.0 OVS Podium – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box, Short Top Box	
KP3 KGP 3.0 SVRS Podium – Slant Top	
<b>Application Reference No.</b>	39-A1115/S01

New Gaming Machine						
<b>Game Name</b>		Magic Happens				
<b>Specification Number</b>		39.B0132				
<b>Manufacturer</b>		Konami Australia Pty Ltd				
<b>Gaming Machine Type</b>		iSAP				
<b>Game Type</b>		Spinning Reels				
<b>Game Identifier</b>		MAH5NB50.ROM3 MAH5NB50.ROM4				
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2				
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes				
<b>Maximum Bet Value</b>		\$10.00				
<b>Base Credit Value</b>		1c, 2c				
<b>Variation Details</b>						
Var	Game P RTP%	Bonus RTP%	Setting Combination		iSAP RTP%	Min/Max Total P RTP%
			1c	2c		
11	84.65	3.63	11	21	1.895538	90.18
			12	22		
			13	23		
			14		1.899416	
12	86.39	3.63	15	25	1.895538	91.91
			16	26		
			17	27		
			18		1.899416	
<b>Platform/Cabinet</b>		KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box				
<b>Specific Approval Conditions</b>						
1. The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.						
2. The 4c denomination is not a subject of this approval.						
<b>Application Reference No.</b>		39-A0990/S01				



Updated Gaming Machine Game Software					
<b>Game Name</b>		Party All Night Rock Around the Clock			
<b>Specification Number</b>		39.B0120			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		PNR5NG50.ROM3 PNR5NG50.ROM4 PNR5NG50.ROM5			
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' - yes			
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game P RTP%</b>	<b>Setting Combination</b>	<b>Progressive RTP%</b>	<b>Total P RTP%</b>
1	1c	85.14	11	5.049063	90.18
	2c		12		
2	1c	85.87	21	6.312975	92.18
	2c		22		
<b>Platform/Cabinet</b>		KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
<b>Specific Approval Conditions</b>					
1. The BCV of 4c is not a subject of this approval.					
2. The player selectable multi-denomination functionality contained in the system software NSW50350 is not a subject of this approval.					
<b>Application Reference No.</b>		39-A0986/S01			

New Gaming Machine					
<b>Game Name</b>		Stars 'N' Strikes Rock Around the Clock			
<b>Specification Number</b>		39.B0133			
<b>Manufacturer</b>		Konami Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		SSR5NA50.ROM3 SSR5NA50.ROM4 SSR5NA50.ROM5			
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2			
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' – yes			
<b>Maximum Bet Value</b>		\$6.25			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
1	1c	85.22	11	5.049063	90.27
	2c		12		
2	1c	85.96	21	6.312975	92.27
	2c		22		
<b>Platform/Cabinet</b>		KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box			
<b>Specific Approval Conditions</b>					
1. The player selectable multi-denomination functionality contained in the system software 'NSW50350' is not a subject of this approval.					
2. The 4c denomination is not a subject of this approval.					
<b>Application Reference No.</b>		39-A0989/S01			

Updated Banknote Acceptor Firmware		
<b>Device Name</b>	Banknote Acceptor	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Category</b>	Gaming Machine	
<b>Category Type</b>	BNA Firmware	
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Banknote Acceptor Identification</b>	Cashcode Model FLS2310 Konami Part Number: 508 CAS	
Software Details		
<b>Description</b>	<b>Firmware Ver</b>	<b>Memory card Program Id</b>
Banknote acceptor firmware	F(AAUS)-85:ID003-04V2681933	FLS-AU22-681933
<b>Platform/Cabinet Details</b>		
K2V -Casino Top, Lowboy, Casino Top with LCD		
K2V 500 -Casino Top, Lowboy, Casino Top with LCD		
K2V Upgrade -Casino Top, Lowboy		
K2V 500 Upgrade- Casino Top, Lowboy		
KGP 2.0 UVS Podium -Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 2.0 UVS Podium- Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 2.0 UVS Podium Upgrade - Upper LCD Box, Tombstone LCD Box, Short Top Box		
KP3 KGP 3.0 SVRS Podium - Slant Top		
<b>Application Reference No.</b>	39-A0992/S01	

New Gaming Machine				
<b>Game Name</b>		Kelly's Gold		
<b>Specification Number</b>		35.BF100		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		KEGNSW1B		
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	1c	85.33	4.859184	90.19
5		84.89		89.75
15		86.25		91.11
59	2c	85.33	5.252090	90.58
60		84.65		89.90
61		86.25		91.50
<b>Platform/Cabinet</b>		eStar PC4 – Round Top (with in-machine 17" LCD) PC4 Mojo ST – Slant Top PC4 - Equinox		
<b>Application Reference No.</b>		35-A0797/S01		

New Gaming Machine			
<b>Game Name</b>		Lotus Magic	
<b>Specification Number</b>		35.BF099	
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		LOMNSW1C	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 3 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$6.25	
<b>Base Credit Value</b>		1c, 2c, 5c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	84.15	6.000800	90.15
3	82.16		88.16
5	82.94		88.94
15	85.16		91.16
16	85.94		91.94
17	87.15		93.15
<b>Software Details</b>			
<b>Firmware</b>		<b>Program Id</b>	
ITX Plus Display Controller (Super Top Box)		STBCF01-004 LOMNAI1A	
Super Display Controller (Super Top Box)		SDRFS02A LOMNSS1A	
<b>Platform/Cabinet</b>		PC4 – Equinox Super Top Box	
<b>Specific Approval Conditions</b>			
This game must operate on the PC4 Equinox platform with the Super Top Box and the Display Controller Software as specified above.			
<b>Application Reference No.</b>		35-A0795/S01	

Updated Hardware Assembly	
<b>Device Name</b>	Super Top Box
<b>Manufacturer</b>	SHFL entertainment (Australasia) Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.2
<b>Game Name</b>	Lotus Magic
<b>Specification Number</b>	35.BF099
Hardware Details	
Super Top Box (Complete Assembly)	86-250A
a) Super Top Box Door Assembly	86-251A
• Alternate Metal Door Frame (Generic)	86-272
• Optional Moulding Assembly	86-240A
b) Super Top Box Equinox Main Door Cap Assembly	86-260A
<b>Platform/Cabinet Details</b>	PC4 – Equinox Super Top
<b>Application Reference No.</b>	35-A0802/S01

New Gaming Machine				
<b>Game Name</b>		Samurai Spirit – Blaze Pays		
<b>Specification Number</b>		35.BF098		
<b>Manufacturer</b>		SHFL entertainment (Australasia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		SBPNSW1D		
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)		
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>Progressive RTP%</b>	<b>Min/Max Total PRTP%</b>
99	5c, 10c	86.69	3.371264	90.06-90.15
5		86.58	3.235365	89.81-89.90
15		87.61	3.719505	91.32-91.41
16		88.22	3.689778	91.90-91.99
25	1c, 2c	87.60	4.241867	91.84-91.93
26		88.22	4.118709	92.33-92.42
29		86.69	3.800195	90.49-90.58
35		86.58	3.630322	90.21-90.30
<b>Platform/Cabinet</b>		PC4 – Equinox		
<b>Application Reference No.</b>		35-A0796/S01, /S02		

New Gaming Machine		
<b>Game Name</b>	Cash Catapult	
<b>Specification Number</b>	1.F0098	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	10261936	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$4.80	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	85.04-90.20
	1	87.54-92.67
<b>Platform/Cabinet</b>		
Gen7 Viridian Widescreen - Chop Top, Casino Top (with in-machine LCD; Stand-alone /Mystery Link) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Vii Slant - Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with Ticket Printer option)		
<b>Operational Conditions</b>		
1. Gaming machine variation number 99 is only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
<b>Application Reference No.</b>	01-A1374/S01	



New Gaming Machine		
<b>Game Name</b>	Rise of the Incas	
<b>Specification Number</b>	1.F0099	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	10261937	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$7.50	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	85.01-90.01
	1	86.01-91.03
	2	87.04-92.06
<b>Platform/Cabinet</b>		
Gen7 Viridian Widescreen - Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)		
Gen7 Vii Slant - Casino Top (with in-machine LCD; Stand-alone) (Configured with Ticket Printer option)		
<b>Operational Conditions</b>		
1. Gaming machine variation numbers 99 and 1 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.		
<b>Application Reference No.</b>	01-A1376/S01	

Updated Gaming Machine Game Software		
<b>Game Name</b>	Blue Coyote	
<b>Specification Number</b>	6.F0048	
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	09pBCMG5	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$5.00	
<b>Base Credit Value</b>	1c, 2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	87.98
	2	88.97
	3	89.99
	4	90.99
	5	91.95
	6	92.98
7	95.96	
<b>Platform/Cabinet</b>		
G-ENEX – WDOO – Midway, Low Boy		
GENX-WDOO (G-ENEX II) – Midway, Low Boy		
G-Comfort		
G-Comfort II		
<b>Application Reference No.</b>	06-A0419/S01	

Additional Cabinets for Previously Approved Bill Acceptor	
<b>Device Name :</b>	Bill Acceptor
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Game Identifier</b>	09BBPMG3
<b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11)
<b>Submission Standards</b>	NSW CPTS Rev 2.3; TITO Technical Standard V4.20
<b>Hardware Details</b>	
<ul style="list-style-type: none"> <li>• Bill Acceptor</li> <li>• Note Acceptor Enclosure</li> <li>• Cashbox</li> <li>• Wiring Loom</li> </ul>	Part Number: FLS-2310 (CashCode) Part Number: CEK030500 Part Number: FLSC-0002 Part Number: FL85.00.026-01
<b>Platform/Cabinet details:</b>	
G-ENEX – WD00 – Midway, Lowboy, G-Deluxe	
G-Comfort	
G-Comfort II	
G-ENEX Stepper	
GENX-WD00 (G-ENEXII) – Midway, Lowboy G-Deluxe, Stepper	
<b>Application Reference No.</b>	06-A0418/S01

<b>New Gaming Machine</b>			
<b>Game Name</b>		Dragon	
<b>Specification Number</b>		42.H0001	
<b>Manufacturer</b>		BGI Australia Pty Ltd	
<b>Gaming Machine Type</b>		SFS – iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		301770BS	
<b>LPJS</b>		42.YA000	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 4 Wins transferred to 'Total Wins' – yes iSAP - yes Type - standard Levels - 1	
<b>Maximum Bet Value</b>		\$3.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
99	80.08-80.25	11.490670	91.57-91.74
1	80.62-80.79		92.11-92.28
2	81.76-81.93		93.25-93.42
<b>Platform/Cabinet</b>		ALPHA II – Alpha Pro Upright AP-1 (with / without ALPHA PRO TOPPER)	
<b>Specific Approval Conditions</b>			
<ol style="list-style-type: none"> <li>1. The Alpha II Alpha Pro Upright AP-1 gaming machine must be configured with a 32" monitor Top Box for this game.</li> <li>2. Should Bally Gaming (BGI) supply / lease a machine to a venue that does not connect to an in-house system to support the 'Ticket Out' operation, the machine must be installed without a Ticket Printer in it.</li> <li>3. The gaming machine must be configured with the "16 buttons" option when used with the 14 button decks.</li> <li>4. Following configuration of the time-zone and time on the gaming machine, the gaming machine must be power cycled for the on-screen clock to show the correct time.</li> <li>5. This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 42.YA000, with the approved 'Quick Hits' jackpot settings.</li> </ol>			
<b>Application Reference No.</b>		42-A0041/S01	

Updated Gaming Machine Game and Supporting Software				
<b>Game Name</b>		Elvis the King		
<b>Specification Number</b>		18.B0627		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X63220GA X63200RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$9.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Total PRTP%</b>
2	5c	87.22	4.769829	91.99
3	1c, 2c	88.58	3.419915	92.00
<b>Platform/Cabinet</b>		AVP BC20 - Portrait Top		
<b>Specific Approval Conditions</b>				
1) This game must operate with the 'Multi Layer Display' as the primary screen when operating on the AVP BC20 – Portrait Top Platform				
2) The 'Elvis Conversion' is optional for the AVP BC20 – Portrait Top platform when operating this game.				
Device Details				
<b>Device Name</b>		AVP BC20 Shell (Shell, OS & BIOS)		
<b>Category</b>		Supporting Function		
<b>Category Type</b>		System Software		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Software Details</b>				
• Shell		AP010804		
<b>Platform/Cabinet</b>		AVP BC20 - Video Top, Portrait Top AVP ST22 - Video Slant Top AVPC - Video Top		
<b>Operational Conditions</b>				
1) The 'Multi Layer Display' is only supported by the AVP Shell versions 'AP0801' or later				
<b>Application Reference No.</b>		18-A5234/S01, /S02: 14-A5247/S01		

New Gaming Machine			
<b>Game Name</b>		Fortunes Foretold	
<b>Specification Number</b>		18.B0642	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X66400GA X66400RA	
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$6.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game P RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total P RTP%</b>
2	87.13	3.801643	90.93
3		4.864203	91.99
4		6.889601	94.01-94.02
7		2.393300	89.52
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top	
<b>Application Reference No.</b>		18-A5213/S01	

Updated Gaming Machine Software and Additional Platform				
<b>Game Name</b>		Gold Fever Navaho Legend		
<b>Specification Number</b>		18.B0587		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X57410GA X57410RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP: Yes Type: Standard Levels: 2 Wins transferred to 'Total Wins' meter: Yes		
<b>Maximum Bet Value</b>		\$5.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game RTP</b>	<b>iSAP RTP</b>	<b>Min / Max Total PRTP</b>
99	5c	87.96%	3.316102%	91.28%
1	1c, 2c		3.298331%	91.26%
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top AVPC – Video Top		
<b>Application Reference No.</b>		18-A5243/S01		

New Gaming Machine				
<b>Game Name</b>		Hollywood Fortune		
<b>Specification Number</b>		18.B0643		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X66500GA X66500RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	5c	87.94	3.092762	91.03
3		88.77	3.223907	91.99
7		86.42	3.099256	89.52
8	10c	88.77	3.195247	91.97
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5214/S01		



New Gaming Machine				
<b>Game Name</b>		Panthers Gold		
<b>Specification Number</b>		18.B0645		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X66900GA X66900RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		5c, 10c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	5c	88.20	2.710956	90.91
3		88.20	3.179956	91.38
7		87.62	1.899227	89.52
8	10c	88.20	3.304024	91.50
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Application Reference No.</b>		18-A5218/S01		

New Gaming Machine				
<b>Game Name</b>		Savannah Princess		
<b>Specification Number</b>		18.B0641		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X68000GA X68000RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	1c, 2c	87.63	3.287694	90.92
3			4.363241	92.00
4	5c		4.543216	92.18
7	1c, 2c		1.862180	89.49
<b>Platform/Cabinet</b>		AVP BC20 – Portrait 32IN Top Box		
<b>Application Reference No.</b>		18-A5231/S01		

New Gaming Machine			
<b>Game Name</b>		Soaring Fortune	
<b>Specification Number</b>		18.B0640	
<b>Manufacturer</b>		IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>		iSAP	
<b>Game Type</b>		Spinning Reels	
<b>Game Identifier</b>		X67800GA X67800RA	
<b>Technical Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>		NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2	
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes	
<b>Maximum Bet Value</b>		\$5.00	
<b>Base Credit Value</b>		1c, 2c	
<b>Variation Details</b>			
<b>Var</b>	<b>Game P RTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total P RTP%</b>
1	86.37-86.41	3.482539	89.86-89.90
2	88.41-88.47	2.506214	90.92-90.98
3		3.482539	91.90-91.96
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top	
<b>Application Reference No.</b>		18-A5229/S01	

New Gaming Machine		
<b>Game Name</b>	Wild Princess	
<b>Specification Number</b>	18.A0597	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X66810GA X66810RA	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$10.00	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	87.63
	2	90.96
	3	91.93
	5	88.57
	7	89.53
<b>Platform/Cabinet</b>	AVP BC20 – Video Top AVP ST22 – Video Top	
<b>Specific Approval Conditions</b>		
The BCV of 4c is not a subject of this approval.		
<b>Application Reference No.</b>	18-A5217/S01, /S02	

New Gaming Machine				
<b>Game Name</b>		Winter Queen 2		
<b>Specification Number</b>		18.B0644		
<b>Manufacturer</b>		IGT (Australia) Pty Ltd		
<b>Gaming Machine Type</b>		iSAP		
<b>Game Type</b>		Spinning Reels		
<b>Game Identifier</b>		X67500GA X67500RA		
<b>Technical Standards Submission Standards</b>		NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.2		
<b>Progressive levels supported</b>		iSAP - yes Type - standard Levels - 2 Wins transferred to 'Total Wins' – yes		
<b>Maximum Bet Value</b>		\$10.00		
<b>Base Credit Value</b>		1c, 2c, 5c		
<b>Variation Details</b>				
<b>Var</b>	<b>BCV</b>	<b>Game PRTP%</b>	<b>iSAP RTP%</b>	<b>Min/Max Total PRTP%</b>
2	1c, 2c	87.50	3.467500	90.97
3			4.495598	92.00
7			2.001000	89.50
8	5c		4.511485	92.01
<b>Platform/Cabinet</b>		AVP BC20 – Video Top AVP ST22 – Video Slant Top		
<b>Specific Approval Conditions</b> Touch-screen functionality must be enabled in the Configuration Menu after a RAM Clear.				
<b>Application Reference No.</b>		18-A5225/S01		

<b>Regression Tested Games with Updated Technical Standards &amp; Additional Cabinet</b>	
<b>Device Name</b>	AVP BC20 Shell (Shell, OS & BIOS)
<b>Manufacturer</b>	IGT (Australia) Pty Ltd
<b>Category</b>	Supporting Software
<b>Category Type</b>	System Software
<b>Submission Standards</b> <b>Technical Standards</b>	NS 10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
<b>Software Details</b> • <b>Shell</b>	AP010804
<b>Platform/Cabinet Details</b>	AVP BC20 – Video Top, Portrait Top AVP ST22 – Video Slant Top AVPC – Video Top
Previously approved games suitable for operation with this shell version	
<b>Game Details 1</b>	
<b>Game Name</b>	Gold Fever Turtle Bay
<b>Specification Number</b>	18.B0581
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
<b>Base Credit Value</b>	1c, 2c, 5c
<b>Platform/Cabinet Details</b>	AVP BC20 – Video Top AVP ST22 – Video Slant Top AVPC – Video Top
<b>Game Details 2</b>	
<b>Game Name</b>	Pacific Pearl
<b>Specification Number</b>	18.B0585
<b>Technical Standards</b>	NS10.0 + NSW Appendix (dated 14/01/09) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
<b>Base Credit Value</b>	1c, 2c, 5c
<b>Platform/Cabinet Details</b>	AVP BC20 – Video Top AVP ST22 – Video Slant Top AVPC – Video Top
<b>Game Details 3</b>	
<b>Game Name</b>	Goddess of Gold
<b>Specification Number</b>	18.B0606
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.2
<b>Base Credit Value</b>	1c, 2c, 5c
<b>Platform/Cabinet Details</b>	AVP BC20 – Video Top AVP ST22 – Video Slant Top AVPC – Video Top
<b>Application Reference No.</b>	18-A5242/S01

Gaming Machine Bugfix		
<b>Game Name</b>	Aristocrat All Stars	
<b>Specification Number</b>	1.F0095	
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd	
<b>Gaming Machine Type</b>	Conventional	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	10561539	
<b>Technical Standards</b>	NS10.1 + NSW Appendix (dated 24/11/11)	
<b>Submission Standards</b>	NSW CPTS 2.3; TITO Technical Standard V4.20	
<b>Maximum Bet Value</b>	\$8.75	
<b>Base Credit Value</b>	1c, 2c, 5c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	99	89.04-92.23
	1	90.06-93.43
	2	92.14-95.47
<b>Platform/Cabinet</b>		
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either ticket printer and/or hopper option)		
Gen7 Slant – Round Top, Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with ticket printer only)		
Gen7 Upgrade XCite – Lowboy (with/without external LCD for Mystery Link) ( (Configured with either ticket printer and/or hopper option)		
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with either ticket printer and/or hopper option)		
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD; Stand-alone/Mystery Link) (Configured with either ticket printer and/or hopper option)		
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone / Mystery Link) (Configured with ticket printer option)		
<b>Application Reference No.</b>	01-A1386/S01	

Gaming Machine Bugfix		
<b>Game Name</b>	Sultans Palace	
<b>Specification Number</b>	18.H0089	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	SFS	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X16650GA X16650RA X16650RB	
<b>LPJS</b>	18.YA006	
<b>Technical Standards</b> <b>Submission Standards</b>	NS 8.0 + NSW Appendix (dated 28/04/05) NSW CPTS 2.2; TITO Technical Standard V4.18 NSW TSPGM & PS 1.0	
<b>Progressive levels supported</b>	Linked - yes Type - standard Levels - 3	
<b>Maximum Bet Value</b>	\$5.00	
<b>Base Credit Value</b>	1c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	81.50
	2	83.00
<b>Platform/Cabinet</b>	AU1 – Progressive Top (Casino Top with in-machine LCD & Graphics Display Controller)	
<b>Specific Approval Conditions</b> This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 18-YA006.		
<b>Application Reference No.</b>	18-A5253/S01	



Gaming Machine Bugfix		
<b>Game Name</b>	Sultans Palace	
<b>Specification Number</b>	18.H0090	
<b>Manufacturer</b>	IGT (Australia) Pty Ltd	
<b>Gaming Machine Type</b>	SFS	
<b>Game Type</b>	Spinning Reels	
<b>Game Identifier</b>	X16650GA X16650RA X16650RB	
<b>LPJS</b>	18.YA006	
<b>Technical Standards</b> <b>Submission Standards</b>	NS 8.0 + NSW Appendix (dated 28/04/05) NSW CPTS 2.2; TITO Technical Standard V4.18 NSW TSPGM & PS 1.0	
<b>Progressive levels supported</b>	Linked - yes Type - standard Levels - 3	
<b>Maximum Bet Value</b>	\$5.00	
<b>Base Credit Value</b>	2c	
<b>Variation Details</b>	<b>Variation Number</b>	<b>Min/Max PRTP%</b>
	1	81.50
	2	83.00
<b>Platform/Cabinet</b>	AU1 – Progressive Top (Casino Top with in-machine LCD & Graphics Display Controller)	
<b>Specific Approval Conditions</b> This game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 18-YA006.		
<b>Application Reference No.</b>	18-A5253/S01	