Australian Capital Territory

Gaming Machine Approval 2015 (No 9)

Notifiable instrument NI2015-130

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2015 (No 9).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney Delegate ACT Gambling and Racing Commission 25 March 2015

This is Page 1 (of 20 pages) of the Schedule to the Gaming Machine Approval 2015 (No 9)

Amended Gaming Machine Approval							
Game Name	Fire Wiza	Fire Wizard (4 iSAP Levels)					
Specification Number	44.BF199)					
Category	Gaming I	Machi	ne				
Manufacturer	Ainswort	h Gan	ne Technology Lim	nited			
Gaming Machine Type	iSAP						
Game Type	Spinning	Reel					
Technical Standards	NS Rev 1	0.3 + 1	NSW Appendix Re	v 10.3			
Submission Standards	NSW CPT	S Rev	2.3; TITO Technic	al Star	ndard V4.20)	
	NSW Jac	kpot T	echnical Standard	Rev 1	3		
Progressive Levels	iSAF	•	Туре		Levels	Wins	Transferred to Total
Supported							Wins meter
	Yes	s Standard			4	4 Yes	
Maximum Bet Value	\$10.00	\$10.00					
Base Credit Value	1c, 2c						
Variation Details							
Var BCV Gar	ne RTP%	Setti	ing Combination	i	SAP RTP%		Min - Max RTP%
51 1c, 2c	69.58	SC.	51-1c, SC51-2c	2	21.663715		91.24
53 1c, 2c	69.89	SC.	53-1c, SC53-2c	2	20.613765		90.51
54 1c, 2c	69.68	SC	C54-1c, SC54-2c		19.480850 89.16		89.16
Software Details							
Game			Base		BIOS		
HENSFW1C			NX2D1CAA			ВС	001E001

Platform/Cabinet Details

A560X-S32 - Split Cabinet with 32inch Monitor (with Primary LCD, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

This approval of 'Fire Wizard (4 iSAP Levels), Specification Number 44.BF199 replaces the approval of 'Fire Wizard (4 iSAP Levels)' referred to in Notifiable Instruments NI2015-102 of 10 March 2015.

- 1. This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel on the A560 platform).

2. The A560 Topper must be installed on the A560X-52 platforms when operating this game.					
Application Reference No.	44-A0908/SO1				

New Multiga	me Gaming	Machine					
Game Name	_		Multiplay Big Time VII				
Specification	Number	44.D000					
Category		Gaming	Gaming Machine				
Manufacture	er		Ainsworth Game Technology Limited				
Gaming Mac	hine Type		MGGM - iSAP				
Game Type		Spinning	Reel				
Technical Sta	andards	NS Rev 1	L0.3 +	- NSW Appendix I	Rev 10.3		
Submission S	Standards	NSW CP	TS Re	v 2.3; TITO Techr	nical Standard \	/4.20	
		NSW Jac	kpot	Technical Standa	rd Rev 1.3		
Progressive I	Levels	iSAP	•	Туре	Levels	Wins Transferred to Total	
Supported						Wins meter	
		Yes		Random	2	Yes	
Maximum Be		\$10.00					
Base Credit \		20c, 50c	, \$1.0	00			
Component		etails					
	Number				Game Name		
	1				Dollar Action		
	2				Dollar Chief		
	3		Indian Gold				
	<u>4</u> 5		Ming Warrior				
Multi-Game			Mustang Money				
	Combinatio	<u> </u>					
MGC	CRD%	BCV.	0	Same Number	Variation	SDR RTD%	
MGC	CRP%	BCV		Game Number	Variation	SDB RTP%	
MGC	CRP%	BCV		1	Variation	90.41	
				1 2		90.41 90.55	
MGC 1	90.60	BCV 20c		1	Variation 66	90.41	
				1 2 3		90.41 90.55 90.54	
				1 2 3 4 5		90.41 90.55 90.54 90.51 90.79	
				1 2 3 4 5		90.41 90.55 90.54 90.51 90.79	
1	90.60	20c		1 2 3 4 5 1 2	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62	
				1 2 3 4 5 1 2 3		90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62	
1	90.60	20c		1 2 3 4 5 1 2	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62	
1	90.60	20c		1 2 3 4 5 1 2 3 4 5	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42	
1	90.60	20c		1 2 3 4 5 1 2 3 4 5	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.49 92.42	
2	90.60	20c 20c		1 2 3 4 5 1 2 3 4 5	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65	
1	90.60	20c		1 2 3 4 5 1 2 3 4 5	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.49 92.42	
2	90.60	20c 20c		1 2 3 4 5 1 2 3 4 5 1 2 3	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65 90.64	
2	90.60	20c 20c		1 2 3 4 5 1 2 3 4 5 1 2 3 4 5	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65 90.64 90.61 90.89	
2	90.60	20c 20c		1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 1	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65 90.64 90.61 90.89	
2	90.60	20c 20c 50c		1 2 3 4 5 1 2 3 4 5 1 2 3 4 5	66 69 76	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65 90.64 90.61 90.89 92.73 92.72	
2	90.60	20c 20c		1 2 3 4 5 1 2 3 4 5 1 2 3 3 4 5 3 4 5 5 1 2 3 3 4 5 5 1 2 2 3 3 4 5 5 1 2 2 3 3 4 5 5 1 2 2 3 3 5 6 6 7 6 7 6 7 6 7 6 7 6 7 6 7 6 7 6 7	66	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65 90.64 90.61 90.89 92.73 92.72	
2	90.60	20c 20c 50c		1 2 3 4 5 1 2 3 4 5 1 2 3 4 5	66 69 76	90.41 90.55 90.54 90.51 90.79 92.63 92.62 92.62 92.49 92.42 90.51 90.65 90.64 90.61 90.89 92.73 92.72	

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Continued

			1		90.74
			2		90.88
5	90.93	\$1.00	3	86	90.88
			4		90.84
		5		91.12	
			1		92.96
			2		92.96
6	92.86	\$1.00	3	89	92.95
			4		92.82
			5		92.76

Software Details – 1

Game	Base	BIOS
GDNSZ07D	NX1H2190	A003E002

Platform/Cabinet Details

A560-H High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option) A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Software Details - 2

Game	Base	BIOS
GDNSZ07D	NX1D1D0D	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22"LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

- 1. This game must only be configured with the 15 button OLED panel (but not the 10 button OLED Panel).
- 2. The A560 Topper must be installed on the A560 Lowboy & A560X-L Platforms when operating the game.

A 11 11 D (
Application Reference No.	44-A0909/S01

Regression Tested Games on the A560X Platforms					
Game Details 1a					
Game Name	Multiplay Big \$ Time II				
Specification Number	44.DG000				
Manufacturer	Ainsworth Game Technology Limite	ed			
Category	Gaming Machine				
Gaming Machine Type	MGGM – Multi Denom - iSAP				
Game Type	Spinning Reel				
Technical Standards	NS Rev 10.1 + NSW Appendix (date	ed 24/11/11)			
Submission Standards	NSW CPTS Rev 2.3; TITO Technical	Standard V4.20			
	NSW Jackpot Technical Standard R	ev 1.2			
Software Details	,				
Game Compact Flash Card	Base Compact Flash Card	BIOS Flash ROM			
GDNSZ01J	NX1E2E9J	A003E002			
Platform/Cabinet Details					
A560-H – High Boy					
A560-L Low Boy (with A560 Te	opper)				
A560-ST – Slant Top					
Game Details – 1b					
Game Name	Multi Play Big \$ Time II				
Specification Number	44.DG000				
Category	Gaming Machine				
Gaming Machine Type	MGGM – Multi Denom - iSAP				
Game Type	Spinning Reels				
Technical Standards	NS 10.1 + NSW Appendix (dated 24	•			
	NSW CPTS 2.3; TITO Technical Stan				
	NSW Jackpot Technical Standard R	ev 1.3			
Software Details - 1					
Game Compact Flash Card	Base Compact Flash Card	BIOS Flash ROM			
GDNSZ01J	NX1H2I90	A003E002			
Platform/Cabinet Details - 1					
	ry LCD, Secondary LCD, optional Oval Toppe	r, Configured with either Ticket Printer and/or			
Hopper Option)					
· ·	CD and A560 Topper, Configured with eithe				
	ary LCD, Secondary LCD, Configured with Ti	cket Printer)			
Software Details - 2					

Base

NX1D1D0D

Game GDNSZ01J **BIOS**

B001E001

Continued

Platform/Cabinet Details - 2

A560X-H (with Primary 22" LCD, Secondary 22"LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A560X-L (with Primary 22" LCD, optional A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

Ga	me	Deta	IIS –	Z

Game Name	Multi Play Big Time III
Specification Number	44.D0002
Category	Gaming Machine
Gaming Machine Type	MGGM - iSAP
Game Type	Spinning Reels
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
	NSW CPTS 2.3; TITO Technical Standards V4.20
	NSW Jackpot Technical Standard Rev 1.3

Software Details - 1

Game Compact Flash Card	Base Compact Flash Card	BIOS Flash ROM
GDNSZ02E	NX1H2I90	A003E002

Platform/Cabinet Details - 1

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper Option)

A560-L Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST - Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Software Details - 2

_			
Game	Base	BIOS	
GDNSZ02E	NX1D1D0D	B001E001	

Platform/Cabinet Details - 2

A560X-H (with Primary 22" LCD, Secondary 22"LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

- 1. The MGGM games 'Multi Play Big \$ Time II' and 'Multi Play Big Time III' must only be configured with the 15 button OLED panel.
- 2. The A560 Topper must be installed on the A560 Lowboy & A560X-L platforms when operating the MGGM games 'Multi Play Big \$ Time II' and 'Multi Play Big Time III'.

Application Reference No.	44-A0902/S01
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New Gaming Machine	aming Machine							
Game Name Sun Money (4 iSAP Levels)								
Specification Number	nber 44.BF200							
Category	Gaming	Machine						
Manufacturer	Ainswo	rth Game Technol	ogy Limited					
Gaming Machine Type	iSAP							
Game Type	Spinnin	g Reel						
Technical Standards	NS Rev	10.3 + NSW Appe	ndix Rev 10.3					
Submission Standards	NSW CF	PTS Rev 2.3; TITO	Technical Standar	d V4.20				
	NSW Ja	ckpot Technical St	andard Rev 1.3					
Progressive Levels Supported	iSAP	Туре	Levels	Wins Transferred to Total				
				Wins meter				
	Yes	Standard	4	Yes				
Maximum Bet Value	\$10.00							
Base Credit Value	1c, 2c							
Variation Details								
Var BCV Game RTP%	Setti	ng Combination	iSAP RTP%	Min - Max RTP%				
51 1c, 2c 62.66	SC	51-1c, SC51-2c	28.782437	91.44				
53 1c, 2c 62.10	SC	53-1c, SC53-2c	28.202060	90.30				
54 1c, 2c 61.85	SC	54-1c, SC54-2c	27.529415	89.38				
Software Details - 1	<u> </u>							
Game	Base BIOS							
GDNSUZ1E	NSUZ1E NX1H2I9O A003E002							

Platform/Cabinet Details - 1

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L – Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Software Details - 2

Game	Base	BIOS	
GDNSUZ1E	NX1D1D0D	B001E001	

Platform/Cabinet Details - 2

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

Specific Approval Conditions

- 1. This game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel on the A560 platform).
- 2. The A560 Topper must be installed on the A560 Low Boy & the A560X-L platforms when operating this game.

Application Reference No.	44-A0910/S01

Machine t Technologies Austra Reel D.3 + NSW Appendix	Rev 10.3 nical Standard V4.20							
Reel 0.3 + NSW Appendix S Rev 2.3; TITO Technical Standa Type	Rev 10.3 inical Standard V4.20 ard Rev 1.3)						
Reel 0.3 + NSW Appendix S Rev 2.3; TITO Technical Standa Type	Rev 10.3 inical Standard V4.20 ard Rev 1.3)						
Reel D.3 + NSW Appendix S Rev 2.3; TITO Technot Technical Standa Type	Rev 10.3 inical Standard V4.20 ard Rev 1.3)						
0.3 + NSW Appendix S Rev 2.3; TITO Techi spot Technical Standa Type	nical Standard V4.20 ard Rev 1.3)						
0.3 + NSW Appendix S Rev 2.3; TITO Techi spot Technical Standa Type	nical Standard V4.20 ard Rev 1.3)						
S Rev 2.3; TITO Technor Technology Technical Standa	nical Standard V4.20 ard Rev 1.3)						
rpot Technical Standa Type	ard Rev 1.3	,						
Туре								
,		Wins Transferred to Tota						
Standard	1	Wins meter						
	3	Yes						
	,							
Setting Combination	n iSAP RTP%	Min - Max RTP%						
SCv99-1c	4.314332	90.60 - 90.79						
SCv99-2c	4.314332	90.60 - 90.79						
SCv01-1c	4.055232	88.90 - 89.09						
SCv01-2c	4.055232	88.90 - 89.09						
SCv02-1c	4.195232	89.50 - 89.69						
SCv02-2c	4.195232	89.50 - 89.69						
SCv03-1c	4.314332	90.20 - 90.39						
SCv03-2c	4.314332	90.20 - 90.39						
SCv04-1c	4.662668	91.80 - 91.90						
SCv04-2c	4.662668	91.80 - 91.90						
SCv05-1c	4.122920	88.97 - 89.16						
SCv05-2c	4.122920	88.97 - 89.16						
SCv06-1c	4.384194	90.27 - 90.46						
SCv06-2c	4.384194	90.27 - 90.46						
SCv07-1c	4.738587	91.88 - 91.97						
SCv07-2c	4.738587	91.88 - 91.97						
	ļ	BIOS						
	2020/2021							
,	-							
(with in-machine L	.CD; Stand-alone), (۵	Configured with either Tick						
		-						
chine LCD; Stand-alo	one) (Configured with	h either Ticket Printer and/						
<u> </u>								
		BIOS						
		6040						
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Printer and/or Hopper option) Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer Hopper option) Software Details - 2 Game BIOS 10163070 Platform/Cabinet Details - 2								

Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket

01-A1535/S01

Printer only), OR, (Configured for CCCE only – No BNA & No Printer)

Application Reference No.

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Now Ga	ming Mach	nine								
-	Game Name Extreme Kylin (4 iSAP Levels)									
	cation Number 6.BF031									
Categor		DEI	Gaming Machine							
Manufa	-					ralia Pty Ltd				
		Tuno.	iSAP	Gaiiii	iig Aust	i alia Pty Ltu				
	Machine 1	уре		ina Da	ماء					
Game T				ning Re	eis					
	dentifier	.l.	•	/IG002	A . NICNA/	A managadin Da	10.2			
	al Standar					Appendix Re				
Submiss	sion Standa	aras			•	TITO Technic		ara v4.20		
D		6				ical Standard		1-	NAC - To select a select a	
Progres	sive Levels	Suppor	τεα	15/	AP	Туре	L	evels.	Wins Transferred to Total Wins meter	
				Υ	es	Standard		4	Yes	
Maximu	um Bet Val	ue	\$6	5.00						
Base Cr	edit Value		10	c, 2c						
Variatio	n Details									
				RTP% Setting Combination						
Var	BCV	Game	e RTP9	% Se	etting Co	ombination	isap r	TP%	Min - Max RTP%	
Var	BCV 1c	Game	e RTP9	% Se		cc2, SC8	isap r	TP%	Min - Max RTP%	
Var 1	1c	Game 83.35			SC1, S		7.300		Min - Max RTP% 90.65 – 90.75	
					SC1, S	C2, SC8				
	1c				SC1, S SC3 SC5, S	C2, SC8 , SC4,				
	1c 1c, 2c 1c		- 83.4	15	SC1, S SC3 SC5, S SC1, S	C2, SC8 , SC4, C6, SC7		000		
1	1c 1c, 2c	83.35	- 83.4	15	SC1, S SC3 SC5, S SC1, S SC3 SC5, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4,	7.300	000	90.65 – 90.75	
2	1c 1c, 2c 1c	83.35 84.59	- 83.4 - 84.6	69	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7	7.300	000	90.65 – 90.75 91.89 – 91.98	
1	1c 1c, 2c 1c 1c, 2c	83.35	- 83.4 - 84.6	69	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4,	7.300	000	90.65 – 90.75	
2	1c 1c, 2c 1c 1c, 2c	83.35 84.59	- 83.4 - 84.6	69	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7	7.300 7.300	000	90.65 – 90.75 91.89 – 91.98	
2	1c 1c, 2c 1c 1c, 2c	83.35 84.59	- 83.4 - 84.6	69	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S SC3 SC5, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4,	7.300 7.300	000	90.65 – 90.75 91.89 – 91.98	
2	1c 1c, 2c 1c 1c, 2c 1c 1c, 2c	83.35 84.59	- 83.4 - 84.6 - 85.5	59 51	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8	7.300 7.300	000	90.65 – 90.75 91.89 – 91.98	
1 2 3	1c 1c, 2c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c, 2c	83.35 84.59 85.42 88.37	- 83.4 - 84.6 - 85.5	59 51	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7	7.300 7.300 7.300	000	90.65 - 90.75 91.89 - 91.98 92.72 - 92.81	
1 2 3 4 Platforr	1c 1c, 2c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c	83.35 84.59 85.42 88.37 Details	- 83.4 - 84.6 - 85.5	59 51	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8	7.300 7.300 7.300	000	90.65 - 90.75 91.89 - 91.98 92.72 - 92.81	
1 2 3 Platforr G-ENEX	1c 1c, 2c 1c 1c, 2c 1c 1c, 2c 1c 1c, 2c 1c 1c -WD00 – W	83.35 84.59 85.42 88.37 Details	- 83.4 - 84.6 - 85.5 - 88.5	51 51	SC1, S SC3 SC5, S SC1, S SC3 SC5, S SC1, S SC5, S SC1, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8	7.300 7.300 7.300	000	90.65 - 90.75 91.89 - 91.98 92.72 - 92.81	
1 2 3 Platforr G-ENEX GENX-W	1c 1c, 2c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c	83.35 84.59 85.42 88.37 Details lidway	- 83.4 - 84.6 - 85.5 - 88.5	51 51	SC1, S SC3 SC5, S SC1, S SC5, S SC1, S SC3 SC5, S SC1, S SC3 SC5, S	C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8 , SC4, C6, SC7 C2, SC8	7.300 7.300 7.300	000	90.65 - 90.75 91.89 - 91.98 92.72 - 92.81	

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	ming Mach	ine	I _							
Game N					se (4 iSAP Levels)				
	ation Num	ber								
Categor			Gaming Machine							
Manufa	cturer			Gaming A	Australia Pty Ltd					
Gaming	Machine 1	Гуре	iSAP							
Game T	уре		Spinn	ing Reels						
Game Id	dentifier		pETM	IG002						
Technic	al Standard	ds	NS Re	ev 10.3 + N	ISW Appendix R	ev 10.	.3			
Submiss	sion Standa	ards	NSW	CPTS Rev	2.3; TITO Techni	cal St	andard V4.20)		
			NSW	Jackpot Te	echnical Standar	d Rev	1.3			
Progres	sive Levels	Suppor	ted	iSAP	Туре		Levels	Wins Transferred to Total Wins meter		
				Yes	Standar	d	4	Yes		
Maximu	um Bet Val	ue	\$6	.00						
Base Cr	edit Value		1c,	, 2c						
Variatio	on Details									
1/0"										
Var	BCV	Game	e RTP%	Settir	ng Combination	iS/	AP RTP%	Min - Max RTP%		
var	BCV 1c	Game	e RTP%		ng Combination C1, SC2, SC8	iS/	AP RTP%	Min - Max RTP%		
var 1	1c		- 83 .5	SC	•		.300000	Min - Max RTP% 90.71 – 90.85		
				5 5	C1, SC2, SC8					
	1c			5 5 S(SC3, SC4,					
	1c 1c, 2c 1c	83.41		5 S(S(C1, SC2, SC8 SC3, SC4, C5, SC6, SC7	7.				
1	1c 1c, 2c	83.41	- 83.5	50 50 50 50	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8	7.	.300000	90.71 – 90.85		
1	1c 1c, 2c 1c	83.41	- 83.5	5 S(5 S(5 S(C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8 SC3, SC4,	7.	.300000	90.71 – 90.85		
1	1c 1c, 2c 1c 1c, 2c	83.41 84.40	- 83.5	50 50 50 50 50 50	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8 SC3, SC4, C5, SC6, SC7	7	.300000	90.71 – 90.85		
2	1c 1c, 2c 1c 1c, 2c	83.41 84.40	- 83.5 - 84.5	5 S0	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8	7	.300000	90.71 – 90.85 91.70 – 91.85		
2	1c 1c, 2c 1c 1c, 2c	83.41 84.40	- 83.5 - 84.5	50 50 50 50 50 50 9	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8	7	.300000	90.71 – 90.85 91.70 – 91.85		
2	1c 1c, 2c 1c 1c, 2c 1c 1c, 2c	83.41 84.40 85.51	- 83.5 - 84.5	50 50 50 50 50 9 50 9	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7	7	.300000	90.71 – 90.85 91.70 – 91.85		
1 2 3	1c 1c, 2c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c, 2c	83.41 84.40 85.51 88.53	- 83.5 - 84.5 - 85.5	50 50 50 50 50 9 50 9	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7 C1, SC2, SC8	7	.300000	90.71 – 90.85 91.70 – 91.85 92.81 – 92.89		
1 2 3 4 Platform	1c 1c, 2c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c 7c, 2c 1c 1c 1c, 2c	83.41 84.40 85.51 88.53 Details	- 83.5 - 84.5 - 85.5	50 50 50 50 50 9 50 9	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7	7	.300000	90.71 – 90.85 91.70 – 91.85 92.81 – 92.89		
1 2 3 4 Platform G-ENEX	1c 1c, 2c 1c 1c, 2c 1c 1c, 2c 1c 1c, 2c 1c 1c -WD00 – W	83.41 84.40 85.51 88.53 Details	- 83.5 - 84.5 - 85.5 - 88.5	5 S0	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7	7	.300000	90.71 – 90.85 91.70 – 91.85 92.81 – 92.89		
1 2 3 4 Platform G-ENEX	1c 1c, 2c 1c 1c, 2c 1c 1c 1c, 2c 1c 1c 7c, 2c 1c 1c 1c, 2c	83.41 84.40 85.51 88.53 Details	- 83.5 - 84.5 - 85.5 - 88.5	5 S0	C1, SC2, SC8 SC3, SC4, C5, SC6, SC7	7	.300000	90.71 – 90.85 91.70 – 91.85 92.81 – 92.89		

New C	Saming Mach	nine								
-	Name	1	Stackii	n' Bison (4 iSA	ND Levels)					
	ication Num		6.BF03	•	Ar Levels)					
Categ			Gaming Machine							
	facturer									
	ng Machine 1		Aruze Gaming Australia Pty Ltd							
Game Type Spinning Reels Game Identifier pSBMG002										
	ical Standar			v 10.3 + NSW	Annondiy Po	v 10	2			
	ission Standa			CPTS Rev 2.3;				n		
Jubin	ission stand			ackpot Techr				0		
Progr	essive Levels			iSAP	Type	1110	Levels	Wins Transferred to		
liogi	CSSIVE LEVEIS	Supporte	-4	13/41	Type		LCVCIS	Total Wins meter		
				Yes	Standard		4	Yes		
Maxin	num Bet Val	ue	\$5.0		<u> </u>	.	<u> </u>	1.03		
	Credit Value	-	1c,							
	ion Details		1-0,							
		for iSAP g	ames)spread the c	olumns as ev	enlv	as possible			
Var	BCV	Game		· ·	ombination		AP RTP%	Min - Max RTP%		
	1c				C1					
	1c			S	C2					
	1c			S	C3					
	1c, 2c	79.69 –	79.88	3 S	C4					
1	1c, 2c			S	C5	11.000000		90.69 – 90.88		
	1c, 2c			S	C6					
	1c, 2c			S	C7					
	1c, 2c			S	C8					
	1c			SC1						
	1c			S	C2					
	1c			S	C3					
2	1c, 2c	80.76 –	. <u>Q</u>	,S	C4	11	.000000	91.76 – 91.92		
	1c, 2c	80.70 -	00.52	S	C5	11	.000000	31.70 - 31.32		
	1c, 2c			S	C6					
	1c, 2c			S	C7					
	1c, 2c			S	C8					
	1c			S	C1					
	1c			S	C2					
	1c			S	C3					
3	1c, 2c	81.86 –	. <u>2</u> 1 02	, S	C4	11	.000000	92 86 - 92 92		
	1c, 2c	01.00 -	01.32	S	C5	11	.000000	92.86 – 92.92		
	1c, 2c			S	C6					
	1c, 2c				C7					
1	1c, 2c			S	C8					

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Continued

	1c		SC1			
	1c		SC2			
	1c		SC	SC3		
4	1c, 2c	84.69 – 84.84	SC4	11.000000	95.69 – 95.84	
4	1c, 2c	64.09 - 64.64	SC5		95.09 – 95.64	
	1c, 2c		SC6			
	1c, 2c		SC7			
	1c, 2c		SC8			
Platfo	rm/Cabinet	Details				
G-ENE	X-WD00 – M	lidwav				

GENX-WD00 (G-ENEX II) - Midway

Application Reference No.

06-A0499/S01

New G	New Gaming Machine									
-	Name		Stac	kin'	Wealth (4 i	SAP Levels)				
	ication Num	-	6.BF			57 II 20 (C.O)				
Catego		-	Gaming Machine							
	facturer	-	Aruze Gaming Australia Pty Ltd							
	ng Machine 1		iSAP							
			Spinning Reels							
-	Game Type Spinning Reels Game Identifier pSWMG002									
	ical Standard		•			Appendix Re	v 10.	3		
Submi	ssion Standa		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20							
						nical Standard				
Progre	essive Levels	Support	ed		iSAP	Туре		Levels	Wins Transferred to	
									Total Wins meter	
					Yes	Standard	ł	4	Yes	
Maxin	num Bet Val	ue	\$.	5.00						
Base C	redit Value		1	c, 2c	;					
Variat	ion Details									
Variat	ion Details (for iSAP g	game	es)sp	pread the c	olumns as ev	enly	as possible		
Var	BCV	Game	RTP	%	Setting Co	ombination	iSA	AP RTP%	Min - Max RTP%	
	1c				S	C1				
	1c				S	C2	_			
	1c		79.60 – 79.68		S	C3				
1	1c, 2c	79.60 -				C4	11	.000000	90.60 – 90.68	
_	1c, 2c						iC5		11.000000	30.00 30.00
	1c, 2c				SC6					
	1c, 2c				S	iC7				
	1c, 2c			SC8						
	1c			SC1						
	1c					C2				
	1c					C3				
2	1c, 2c	80.60 -	- 80.	68		6C4	11	.000000	91.60 – 91.68	
_	1c, 2c					C5	11.000000		3 2 3 3 2 3 2 3 2 3 2 3 2 3 2 3 2 3 2 3	
	1c, 2c					C6				
	1c, 2c					C7				
	1c, 2c					C8				
	1c					C1				
	1c					C2				
	1c					C3				
3	1c, 2c	81.60 -	- 81.	68		C4	11	.000000	92.60 – 92.68	
	1c, 2c					C5	11.00000		J2.00 J2.00	
	1c, 2c					6C6				
	1c, 2c					C7				
	1c, 2c				S	SC8				

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Continued

	1c		SC1		
	1c		SC2		
	1c	04.00 04.00	SC3]	
4	1c, 2c		SC4	11 000000	05.60 05.69
4	1c, 2c	84.60 – 84.68	SC5	11.000000	95.60 – 95.68
	1c, 2c		SC6		
	1c, 2c		SC7		
	1c, 2c		SC8		
Platfo	rm/Cabinet	Details			
G-ENE	EX-WD00 – N	1idway			
CENTA	14/D00 /C EN	151/ 11\			

GENX-WD00 (G-ENEX II) - Midway

Application Reference No.

06-A0500/S01

New G	Saming Mach	nine								
	Name		Stac	kin'	Wolf (4 iSA	P Levels)				
Specif	ication Num		6.BF		•	,				
Catego					Machine					
	facturer		Aruze Gaming Australia Pty Ltd							
	ng Machine 1		iSAP							
Game			Spinning Reels							
Game	Game Identifier SWLMG002									
Techn	Technical Standards NS Rev 10.3 + NSW Appendix Rev 10.3									
Submi	ission Standa	ards	NSW	/ CP	TS Rev 2.3;	TITO Technic	al Sta	andard V4.20)	
			NSW	/ Jac	kpot Techr	nical Standard	l Rev	1.3		
Progre	essive Levels	Support	ed		iSAP	Туре		Levels	Wins Transferred to	
					.,	G: 1			Total Wins meter	
			ام ا	- 00	Yes	Standard		4	Yes	
	num Bet Val	ue		5.00						
	Credit Value		1	c, 2c						
	ion Details	fo : C & D		1 -			!			
Variat Var	BCV	for ISAP g				olumns as evolumns as evolumns		_	Min May PTD0/	
var		Game	KIP	%		+	ISA	AP RTP%	Min - Max RTP%	
	1c		70.64 70.79			C2				
	1c					SC3				
	1c 1c, 2c	70.64								
1	-	79.64 -	79.64 – 79.78		SC4 SC5		11.000000		90.64 – 90.78	
	1c, 2c 1c, 2c					SC6				
	1c, 2c					6C7				
	1c, 2c									
	1c, 2c				SC8 SC1					
	1c					6C2				
	1c					C3				
_	1c, 2c	22.55	•	~-		6C4	-	22225	04.00 01.5-	
2	1c, 2c	80.80 -	- 80.	87		C5	11	.000000	91.80 – 91.87	
	1c, 2c	1				SC6				
	1c, 2c]				5C7				
	1c, 2c				S	iC8				
	1c				S	C1				
	1c				S	C2				
	1c				S	C3				
2	1c, 2c	01.64	01	71	S	6C4	11	000000	02.64 02.71	
3	1c, 2c	81.64 -	- QT.	/ T	S	C5	11	.000000	92.64 – 92.71	
	1c, 2c				S	C6				
	1c, 2c				S	SC7				
	1c, 2c				S	SC8	1			

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Continued

	1c	84.79 – 84.92	SC1	11.000000					
	1c		SC2						
	1c		SC3						
4	1c, 2c		SC4		95.79 – 95.92				
4	1c, 2c		SC5		93.79 - 93.92				
	1c, 2c		SC6						
	1c, 2c		SC7						
	1c, 2c		SC8						
Platfo	rm/Cabinet	Details							
G-FNF	G-FNFX-WD00 – Midway								

06-A0498/S01

GENX-WD00 (G-ENEX II) - Midway

Application Reference No.

Updated Supporting Softwa	are & Regre	ession Test	ted Game	es		
Device Name			ware (OS, BIOS et	c)		
Manufacturer	· ·	echnologies ANZ Pty Limited				
Category	Supporti		•			
Supporting Function Type		Base Sof	_			
Technical Standards				pendix (dated 24	/04/13)	
			-	B; TITO Technical		V4.20
Submission Standards				nnical Standard Re		
Software Details 1		1	Softwa	re Details 2		
Function	Progra	am ID	Functio	n	Prog	ram ID
OS	BAL_C)S358G	OS		BAL_	OS358G
OS	358G2	210C	OS		3580	3210C
OS (Manifest File)	BAL_C)S358G	OS (Ma	nifest File)	BAL_	OS358G
BIOS (SPI BIOS Chip)	23132	.6D	BIOS (S	PI BIOS Chip)	2313	26D
Pre-Install BIOS Program	23133	3D	Pre-Inst	tall BIOS Program	2313	33D
BIOS (SPI BIOS Chip)	22727	'4D	Platfori	m/Cabinet Detail	<u></u>	
Pre-Install BIOS Program	22727	'8D	Alpha P	ro Hybrid AH-1 (v	40 with/wi	thout ALPHA PRO
Platform/Cabinet Details			TOPPER)			
ALPHA II – Alpha Pro Uprigl		2/22 & V32				
with/without APLPHA PRO TOPP	•					
ALPHA II – Alpha Pro Slant	•	22/26				
with/without APLHA PRO TOPPE	•					
Banknote Acceptor Firmwa	ire regress	ion tested	with the			
Description				Part Number		are File
MEI Cashflow Advance SCN			•	126-000091		0001302.xcf
List of previously approved	l games re	gression to	ested wit	h the updated su	pporting	software:
	Game Details 1					
I (-ama Nama			. ,			
Game Name				2 iSAP Levels)		
Specification Number		35.B0005	5	2 iSAP Levels)		
Specification Number Category		35.B0005 Gaming I	5	2 iSAP Levels)		
Specification Number Category Gaming Machine Type		35.B0005 Gaming I iSAP	Machine	•		
Specification Number Category Gaming Machine Type Software Details 1		35.B0005 Gaming I iSAP	Machine Software	e Details 2		
Specification Number Category Gaming Machine Type Software Details 1 Function	Program II	35.B0005 Gaming I iSAP	Machine Software	e Details 2	Progran	
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic	BAL_2464	35.B0005 Gaming I iSAP D	Machine Software Function Game Co	e Details 2	BAL_24	6435A
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS	BAL_2464 BAL_OS35	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co	e Details 2	BAL_24 BAL_OS	6435A 358G
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS	BAL_2464 BAL_OS35 358G210C	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS	e Details 2 ontrol Logic	BAL_24 BAL_OS 358G21	6435A 358G 0C
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS (Manifest File)	BAL_2464 BAL_OS35 358G210C BAL_OS35	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man	e Details 2 ontrol Logic ifest File)	BAL_24 BAL_OS 358G21 BAL_OS	6435A 358G 0C 358G
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS (Manifest File) BIOS (SPI BIOS Chip)	BAL_2464 BAL_OS35 358G210C BAL_OS35 231326D	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man BIOS (SPI	e Details 2 ontrol Logic ifest File)	BAL_24 BAL_OS 358G21 BAL_OS 231326	6435A 358G 0C 358G D
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS (Manifest File) BIOS (SPI BIOS Chip) Pre-Install BIOS Program	BAL_2464 BAL_OS35 358G210C BAL_OS35 231326D 231333D	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man BIOS (SPI	e Details 2 Introl Logic Ifest File) I BIOS Chip) Ill BIOS Program	BAL_24 BAL_OS 358G21 BAL_OS	6435A 358G 0C 358G D
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS (Manifest File) BIOS (SPI BIOS Chip) Pre-Install BIOS Program BIOS (SPI BIOS Chip)	BAL_2464 BAL_OS35 358G210C BAL_OS35 231326D 231333D 227274D	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man BIOS (SPI Pre-Insta	e Details 2 Introl Logic Ifest File) I BIOS Chip) II BIOS Program /Cabinet Details	BAL_24 BAL_OS 358G21 BAL_OS 231326 231333	6435A 358G 0C 358G D
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS (Manifest File) BIOS (SPI BIOS Chip) Pre-Install BIOS Program BIOS (SPI BIOS Chip) Pre-Install BIOS Program	BAL_2464 BAL_OS35 358G210C BAL_OS35 231326D 231333D	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man BIOS (SPI Pre-Insta	e Details 2 Introl Logic Ifest File) I BIOS Chip) II BIOS Program /Cabinet Details	BAL_24 BAL_OS 358G21 BAL_OS 231326 231333	6435A 358G 0C 358G D
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS OS (Manifest File) BIOS (SPI BIOS Chip) Pre-Install BIOS Program BIOS (SPI BIOS Chip) Pre-Install BIOS Program Platform/Cabinet Details	BAL_2464 BAL_OS35 358G210C BAL_OS35 231326D 231333D 227274D 227278D	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man BIOS (SPI Pre-Insta	e Details 2 Introl Logic Ifest File) I BIOS Chip) II BIOS Program /Cabinet Details	BAL_24 BAL_OS 358G21 BAL_OS 231326 231333	6435A 358G 0C 358G D
Specification Number Category Gaming Machine Type Software Details 1 Function Game Control Logic OS OS OS (Manifest File) BIOS (SPI BIOS Chip) Pre-Install BIOS Program BIOS (SPI BIOS Chip) Pre-Install BIOS Program	BAL_2464 BAL_OS35 358G210C BAL_OS35 231326D 231333D 227274D 227278D	35.B0005 Gaming I iSAP D 35A 8G	Software Function Game Co OS OS OS (Man BIOS (SPI Pre-Insta	e Details 2 Introl Logic Ifest File) I BIOS Chip) II BIOS Program /Cabinet Details	BAL_24 BAL_OS 358G21 BAL_OS 231326 231333	6435A 358G 0C 358G D

Continued

Game Details 2							
Game Name		Michael Jackson – King of Pop (1 iSAP Level)					
Specification Number		35.B0006					
Category		Gaming I	Machine				
Gaming Machine Type		iSAP					
Software Details 1			Software Details 2				
Function	Progran	m ID	Function	Program ID			
Game Control Logic	BAL_24	7648B	OS	BAL_OS358G			
OS	BAL_OS	358G	OS	358G210C			
OS	358G21	.0C	BIOS (SPI BIOS Chip)	231326D			
OS (Manifest File)	BAL_OS	358G	Pre-Install BIOS Program	231333D			
BIOS (SPI BIOS Chip)	231326	D	Platform/Cabinet Details				
Pre-Install BIOS Program	231333	D	Alpha Pro Hybrid AH-1 (V40 w	rith/without ALPHA PRO			
BIOS (SPI BIOS Chip)	227274	D	TOPPER)				
Pre-Install BIOS Program	227278	D					
Platform/Cabinet Details							
ALPHA II Alpha Pro Upright A	P-1 (V32						
with/without ALPHA PRO TOPPER)							
Game Details 3		1					
Game Name		Fu Lion (4 iSAP Levels)				
Specification Number		35.B0007	7				
Category		Gaming I	Machine				
Gaming Machine Type		iSAP					
Software Details 1			Software Details 2	<u></u>			
Function	Program	ID	Function	Program ID			
Game Control Logic	BAL_240	290B	Game Control Logic	BAL_240290B			
OS	BAL_OS3	58G	OS	BAL_OS358G			
OS	358G210	C	OS	358G210C			
OS (Manifest File)	BAL_OS3		OS (Manifest File)	BAL_OS358G			
BIOS (SPI BIOS Chip)	BIOS (SPI BIOS Chip) 231326D		BIOS (SPI BIOS Chip)	231326D			
Pre-Install BIOS Program	Pre-Install BIOS Program 231333D		Pre-Install BIOS Program 231333D				
BIOS (SPI BIOS Chip)	227274D	1	Platform/Cabinet Details				
Pre-Install BIOS Program	Pre-Install BIOS Program 227278D			rith/without ALPHA PRO			
Platform/Cabinet Details			TOPPER)				
ALPHA II Alpha Pro Upright A	-						
with/without ALPHA PRO TOPPER)							

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Continued

Game Details 4							
Game Name		Iron Haw	rk (2 iSAP Levels)				
Specification Number		35.B0008	18				
Category Gam			Machine				
Gaming Machine Type		iSAP					
Software Details 1			Software Details 2				
Function Program		n ID	Function	Program ID			
Game Control Logic	Game Control Logic BAL_2492		OS	BAL_OS358G			
OS	OS BAL OS		OS	358G210C			
OS 358G21		.0C	OS (Manifest File)	BAL_OS358G			
OS (Manifest File)	OS (Manifest File) BAL OS		BIOS (SPI BIOS Chip)	231326D			
BIOS (SPI BIOS Chip)	231326	D	Pre-Install BIOS Program	231333D			
Pre-Install BIOS Program	231333	D	Platform/Cabinet Details				
BIOS (SPI BIOS Chip)	227274	D	Alpha Pro Hybrid AH-1 (V40 with/without ALPHA PRO				
Pre-Install BIOS Program	227278	D	TOPPER)				
Platform/Cabinet Details ALPHA II Alpha Pro							
Upright AP-1 (V32 with/without ALPHA PRO TOPPER)							

Specific Approval Conditions

The game 'Michael Jackson – King of Pop (1 iSAP Level) must be configured on the ALPHA II – Alpha Pro Upright AP-1 (V32) platform with the iDeck Button Panel only.

The MEI Cashflow Advance BNA (P/N: 126-000091) Firmware must only operate with the Supporting Software versions as listed in this approval or higher.

	<u> </u>
Application Reference No.	35-A0990/S01

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Game Name	е		Ju Bao Pen (4 iSAP Levels)						
Specificatio	n Num	ber	18.B0714						
Category			Gaming Mach	nine					
Manufactur	rer		IGT (Australia	ı) Pty Ltd					
Gaming Ma	chine T	уре	iSAP						
Game Type			Spinning Ree	ls					
Game Ident	ifier		X94310GA/R	A					
Technical St	tandard	ls	NS Rev 10.3 +	- NSW Appen	dix Re	ev 10.3			
Submission	Submission Standards			NSW CPTS Rev 2.3; TITO Technical Standard V4.20					
			NSW Jackpot Technical Standard Rev 1.3						
Progressive	Levels	Supported	iSAP	AP Type		Levels	Wins Transferred to		
=							Total Wins meter		
			Yes	Standard 4		4	Yes		
Maximum E	Bet Valu	ıe	\$4.50						
Base Credit	Value		1c, 5c						
Variation D	etails								
Var			Setting Combination						
Vai	BCV	Game RTP	% Setting C	ombination	iSA	P RTP%	Min - Max RTP%		
2	BCV 1c	Game RTP 82.13 – 87.3		ombination 0201		AP RTP% 671670	Min - Max RTP% 86.80 – 91.99		
			32 SC		4.0				

87.82 - 93.02

Platform/Cabinet Details

5c

82.94 - 88.13

AVP BC20 - Video Top

8

New Gaming Machine

AVP ST22 - Video Slant Top

Universal – Slant Top

Specific Approval Conditions

Gaming machine variation numbers 2 & 7 are only approved to operate on a linked jackpot arrangement where the combined gaming machine percentage return to player and linked jackpot contribution is at least 87%.

SC0805

4.886342

Application Reference No.	18-A5392/S01, /S02
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New Gamin		ine							
Game Name			Prowling Panther (2 iSAP Levels)						
Specification Number				.B0713					
Category			Ga	Gaming Machine					
Manufacturer				IGT (Australia) Pty Ltd					
Gaming Ma	chine T	уре	iSA	ΛP					
Game Type			Sp	inning Reel					
Game Ident	ifier		Х9	2800GA/RA	4				
Technical St	andard	ds	NS	Rev 10.3 +	- NSW Appen	dix R	ev 10.3		
Submission	Standa	ards	NS	W CPTS Re	v 2.3; TITO T	echn	ical Standard	V4.20	
					Technical Sta				
Progressive	Levels	Supported	·		Туре	Levels		Wins Transferred to	
		• •			, , ,			Total Wins meter	
				Yes	Standard		2	Yes	
Maximum B	Bet Valu	ue	\$5.00						
Base Credit	Value		1c						
Variation Do	etails		l						
Var	BCV	Game RTP	%	Setting Co	ombination	iS	AP RTP%	Min - Max RTP%	
2	1c	87.50 – 87.6	65		SC0201		.387101	90.89 – 91.04	
3	1c	87.50 – 87.6	55 SC0301		0301	4.338530		91.84 – 91.99	
7						2.000335		89.50 – 89.65	
Platform/Ca	abinet I	Details					1		
AVP BC20 -									
AVP ST22 – Video Slant Top									
Universal – Slant Top									
	Specific Approval Conditions								
This game may operate with the optional Multilayer Display on the AVP BC20 Video Top platform.									

18-A5386/S01

Application Reference No.