# **Gaming Machine Approval 2015 (No 14)**

Notifiable instrument NI2015-189

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

#### 1 Name of instrument

This instrument is the Gaming Machine Approval 2015 (No 14).

#### 2 Commencement

This instrument commences the day after the date of notification.

# 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

4 May 2015

Gaming Machine Game Software Bugfix							
Game Name		Player's	Choice High Limits	;			
Specification Number		1.CG00	1.CG004				
Manufacturer		Aristocı	rat Technologies Au	ıstralia Pty Ltd			
Gaming Machin	е Туре	MGGM	– Multi Denominat	ion			
Game Type		Spinnin	g Reels				
Game Identifier		103627	37				
Technical Stand	ards	NS 10.3	+ NSW Appendix (	dated 24/04/13	)		
Submission Star	ndards	NSW CF	PTS 2.3; TITO TS V4.	.20			
Maximum Bet V	'alue	\$10.00					
Base Credit Valu	ie	20c, 50	c, \$1.00				
Component Gan	ne Set De	tails					
Game Numbe	er	G	ame Name		BCV		
1			Big Red		20c		
2			Big Red		50c		
3			Big Red		\$1.00		
4		Bla	ack Panther		50c		
5		Bla	ack Panther		\$1.00		
6			Brazil		20c		
7			Brazil		50c		
8			Brazil		\$1.00		
9			Oollar Bear		20c		
	10		Oollar Bear		50c		
	11		Oollar Bear		\$1.00		
12			/ild Stallion		20c		
13			/ild Stallion		50c		
14			/ild Stallion		\$1.00		
15			Wild Thing		50c		
16			Wild Thing		\$1.00		
Multi-Game Cor				Maniatian	CDD DDTD0/		
MGC	CR	P%	Game Number	Variation	SDB PRTP%		
			1	6	89.08		
			2, 3	6	89.12		
			4, 5	12	89.13		
99	89	.13	6, 7, 8	11	89.13		
		-	9, 10, 11	11	89.11		
			12	11	89.11		
			13, 14	11	89.06		
			15, 16		89.20		
			1, 2, 3	99	90.07		
			4, 5	99	90.10		
			6, 7, 8	1	90.10		
1	90	.11	9, 10, 11	99	90.20		
			12	99	90.01		
			13, 14	99	90.20		
			15, 16	99	90.16		

#### Continued...

MGC	CRP%	Game Number	Variation	SDB PRTP%
		1	8	90.89
		2, 3	8	90.92
		4, 5	11	90.94
2	90.92	6, 7, 8	12	90.87
		9, 10, 11	12	90.92
		12, 13, 14	12	90.95
		15, 16	6	90.97
		1	2	91.82
		2, 3	2	91.93
	91.91	4, 5	10	91.99
2		6, 7, 8	2	91.93
3		9, 10, 11	2	91.97
		12	2	91.91
		13, 14	2	91.84
		15, 16	2	91.96
	93.52	1	4	93.56
		2, 3	4	93.61
		4, 5	9	93.54
4		6, 7, 8	4	93.43
4		9, 10, 11	4	93.50
		12	4	93.47
		13, 14	4	93.52
		15, 16	4	93.50
		1	9	94.15
		2, 3	9	94.13
		4, 5	13	94.19
5	04.12	6, 7, 8	13	94.04
5	94.12	9, 10, 11	13	94.20
		12	13	94.15
		13, 14	13	94.13
		15, 16	7	94.19

# Platform/Cabinet Details 1 (BIOS Version 2020 & 2021)

Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)

Gen7 Vii Slant — Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)

# Platform/Cabinet Details 2 (BIOS Version 6040)

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)

Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with Ticket Printer only) OR (Configured for CCCE only – No BNA & No Printer)

#### Continued...

# **Specific Approval Conditions**

Application Reference No.

- 1. If MGC Combination 99 is used, the EGM must be connected to a mystery link.
- 2. This MGGM game must only operate on the Gen7 Wide-Screen platforms in conjunction with the 'Nteractive Button Midtrim Deck Kit', and on the Gen8 Helix platforms in conjunction with the 'Button Deck LCD 13BTN Assembly'.

#### Note

This approval replaces the previous approval for this gaming machine notified on 20 November 2014 under Notifiable Instrument 2014-594. The game software with identifier 10162737 is no longer approved in ACT.

Application Reference No.	01-A1542/S01
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Updated Hardware Assembly						
Manufacturer	Aristocrat Technologies Australi	a Pty Ltd				
Device Name	Power Supply Unit					
Category	Gaming Machine					
Туре	Hardware Component					
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/2013)					
<b>Submission Standards</b>						
Hardware details:	Hardware details:					
Device	Description	Part Number				
Power Supply	Gen8 power supply ATA P/N 433100 Rev 03B					
Platform/Cabinet Details						
Gen 8 Helix Upright — Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)  Gen 8 Helix Slant — Casino Top (S23/23), Low Boy (S23), Low Boy with Super Screen Top						

Box (S23/32) (Configured with Ticket Printer only) OR (Configured for CCCE only – No BNA & No Printer)

01-A1548/S01

New G	New Gaming Machine							
Game	Name		Jet Str	ike (3	iSAP Levels)			
Specif	Specification Number 1.BF083							
Manu	facturer		Aristo	crat T	echnologies Aus	tralia	a Pty Ltd	
Categ	ory		Gamir	ng Ma	chine			
Gamir	ng Machin	е Туре	iSAP					
Game	Туре		Spinni	ng Re	el			
Game	Identifier		10163	130				
Techn	ical Standa	ards	NS Re	v 10.3	+ NSW Appendi	x Re	v 10.3	
Submi	ission Stan	dards	NSW (	CPTS F	Rev 2.3; TITO Ted	hnic	al Standard	V4.20
			NSW Jackpot Technical Standard Rev 1.3					
Progre	essive Leve	els	iSA	·P	Туре		Levels	Wins Transferred
Suppo	orted							to Total Wins
								meter
			Ye	S	Standard		3	Yes
Maxin	num Bet V	alue	\$10.00	)				
Base (	Credit Valu	ie	50c, \$	1.00				
Variat	ion Detail	S						
Var	BCV	Game	RTP%	Set	ting Combinatio	n	iSAP RTP%	Min - Max RTP%
99	50c, \$1	81.04-	81.21	SCvS	99-50c, SCv99-10	00c	11.032527	92.07-92.24
1	50c, \$1	80.05-	80.15	80.15 SCv01-50c, SCv01-100c		00c	10.447273	90.50-90.60
2	50c, \$1	81.04-	81.21 SCv02-50c, SCv02-100c		)0c	12.437136	93.48-93.64	
3	50c, \$1	81.04-	81.21 SCv03-		Cv03-50c, SCv03-100c		14.281099	95.32-95.49
4	50c, \$1	81.04-	I-81.21 SC		SCv04-50c, SCv04-100c		13.680147	94.72-94.89
5	50c, \$1	80.98-	3-81.04 SC		SCv05-50c, SCv05-100c		10.447273	91.43-91.49
6	50c, \$1	81.04-	81.21	SCv(	SCv06-50c, SCv06-100c		11.794936	92.84-93.00
7	50c, \$1	80.98-	81.21	SCv(	07-50c, SCv07-10	00c	10.885137	91.86-91.93

# Platform/Cabinet Details 1 (BIOS Version 2020 & 2021)

Gen7 Viridian Widescreen — Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)

Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)

# Platform/Cabinet Details 2 (BIOS Version 6040)

Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option) OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)

Gen 8 Helix Slant - Casino Top (S23/23)

Low Boy with Super Screen Top Box (\$23/32)

(Configured Ticket Printer only) OR (Configured for CCCE only – No BNA and No Printer)

**Application Reference No.** 01-A1554/S01

New M	New Multigame Gaming Machine						
Game N	Name	Multideluxe	– Kings Co	oin			
Specific	ation Number	35.DG004					
Manufa	acturer	Bally Techno	ologies AN	Z Pty Lt	:d		
Catego	ry	Gaming Mad	chine				
Gaming	Machine Type	MGGM – M	ulti denom	ninatior	n – iSAP		
Game T	уре	Spinning Re	els				
Game I	dentifier	AMDKNS1E					
Technic	al Standards	NS Rev 10.3	+ NSW Ap	pendix	(dated 24/04	·/2013)	
Submis	sion Standards	NSW CPTS R	Rev 2.3; TIT	O Tech	ınical Standar	d V4.20	
		NSW Jackpo	t Technica	l Stand	ard Rev 1.3	T	
Progres	sive Levels	iSAP	Туре	•	Levels	Wins Transferred	
Suppor	ted					to Total Wins	
						meter	
		Yes	Standa	ırd	4	Yes	
	um Bet Value	\$10.00					
-	edit Value	5c, 10c (sele	ectable by	player)			
Component Game Set Details							
Gam	e Number		Game Name			BCV	
	1		Golden Relics			5c	
	2		Golden Relics			10c	
	3	·	Luxury Dreams			5c	
	4		Luxury Dreams			10c	
	5	Mystic Gold				5c	
	6	•	Mystic Gold			10c	
	7		Egypt Rising			5c	
	8		Egypt Rising			10c	
-	iame Combina						
MGC	CRP%	Game Nu		Va	riation	SDB RTP%	
		1,2			_	89.75	
1	89.85	3,4		89		89.75	
		5,6			_	89.91	
		7,8				89.94	
		1,2			_	90.14	
2	90.24	3,4			99	90.14	
2 90.24		5,6				90.31	
		7,8				90.33	
		1,2			_	90.78	
3	90.88	3,4			90	90.78	
		5,6				90.94	
		7,8	3			90.97	

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# Continued...

MGC	CRP%	Game Number	Variation	SDB RTP%
		1,2		91.15
4	4 91.24	3,4	91	91.14
4		5,6	91	91.31
		7,8		91.33
	5 04.00	1,2		91.80
_		3,4	02	91.79
5	91.89	5,6	92	91.96
		7,8		91.98

# Platform/Cabinet Details 1 (BIOS Version SBAL2004 & SBAL2105)

ALPHA II – Alpha Pro Upright AP-1 (V22/22 with/ without ALPHA PRO TOPPER)

# Platform/Cabinet Details 2 (BIOS Version SBAL2105)

Alpha Pro Hybrid AH-1 (V27/27 with/ without ALPHA PRO TOPPER)

# **Specific Approval Conditions**

This multi-game requires installation of 8GB RM in the gaming machine in order to operate satisfactorily.

Application Reference No.	35-A0996/S01
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N						
_	New Multigame Gaming Machine					
Game Name		– Pink Panther				
Specification Number	35.DG006					
Manufacturer	Bally Techno	Bally Technologies ANZ Pty Ltd				
Category		Gaming Machine				
Gaming Machine Type	MGGM – M	ulti denominatio	n – iSAP			
Game Type	Spinning Re	els				
Technical Standards	NS Rev 10.3	+ NSW Appendi	x (dated 24/04/	2013)		
<b>Submission Standards</b>	NSW CPTS F	Rev 2.3; TITO Ted	hnical Standard	V4.20		
	NSW Jackpo	t Technical Stan	dard Rev 1.3			
<b>Progressive Levels</b>	iSAP	Туре	Levels	Wins Transferred		
Supported				to Total Wins		
				meter		
	Yes	Standard	4	Yes		
Maximum Bet Value	\$10.00	\$10.00				
Base Credit Value	1c, 2c, 5c, 2	1c, 2c, 5c, 20c, 50c, \$1.00 (selectable by player)				
<b>Component Game Set</b>	Details					
Game Number	Gam	e Name		BCV		
1	Molf Marrata	in Dink Donthon		<b>20</b> c		
2		in - Pink Panther		50c		
3	Pla	tinum		\$1.00		
4	w. (p. l. l.	D'   D   I		20c		
5	•	on – Pink Panthe	r	50c		
6	Pia	tinum		\$1.00		
7	A1' O	D' d D d		1c		
8	•	– Pink Panther		2c		
9	Re	eturns		5c		
10	Saloon Star	– Pink Panther		1c		
11	Re	turns		2c		
12				1c		
13	Lakota – Pink	Panther Returns	5	2c		
14				5c		
			L			

# Continued...

MGC	me Combination CRP%	Game Number	Variation	SDB RTP%
14100	CNF /0	1	variation	91.99
		2	_	91.95
		3		91.98
		4		91.84
		5		91.80
			_	
		6 7	_	91.83
1	91.09		99	90.21
		8	_	90.20
		9	_	90.26
		10	_	90.35
		11	_	90.25
		12		90.22
		13	_	90.19
		14		90.29
		1	_	92.42
		2		92.56
		3	_	92.61
	2 91.39	4	_	92.54
		5	_	92.50
		6		92.53
2		7	92	90.26
2		8	92	90.25
		9		90.35
		10		90.38
		11		90.28
		12		90.23
		13		90.16
		14		90.27
		1		93.14
		2		93.20
		3		93.03
		4		93.12
		5		93.19
		6		93.11
	0	7		90.39
3	91.68	8	93	90.29
		9		90.16
		10		90.33
		11		90.23
		12		90.30
		13		90.17
		14	<u> </u>	90.41

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# Continued...

MGC	CRP%	Gar	ne Number	Variat	ion	SDB RTP%
			1			93.52
			2			93.46
			3			93.45
			4			93.58
			5			93.61
			6			93.53
4	4 91.90		7	94		90.36
4			8	94		90.34
			9			90.39
			10			90.30
			11			90.20
			12			90.33
			13			90.18
			14			90.32
Softwa	re Details					
	Game		Kernel			BIOS
М	MDPNSW1L Q4NWX05			SBSLV003		
Platfori	Platform/Cabinet Details					
SL-V> E	SL-V> Equinox					
Specific Approval Conditions						
This gar	This game must operate with the 5 Button Panel P/N: 86-163A					
Applica	tion Reference N	о.	35-A0997/S01			

New Gaming Machine						
Game Name	Saloon Star	Saloon Star				
<b>Specification Number</b>	35.F0198					
Manufacturer	Bally Technologies AN	Z Pty Ltd				
Category	Gaming Machine					
Gaming Machine Type	Conventional					
Game Type	Spinning Reel					
Game Identifier	SALNSW1E					
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3					
Submission Standards	NSW CPTS Rev 2.3; TI	ΓΟ Technical Standard V4.20				
Maximum Bet Value	\$6.00					
Base Credit Value	1c, 2c					
Variation Details	Var	Min – Max RTP%				
	1 90.34-90.38					
Platform/Cabinet Details						
PC4 - Equinox						

PC4 - Equinox

# Specific Approval Conditions(where applicable)

The 'Number of Gamble Allowed' in the Standard Machine Setup menu must be set to 5 to ensure it is consistent with the Artwork rules.

Application Reference No. 35-A0965/S01

New Gaming Machine									
Game Name Saloon Star (Configurable 2/3 iSAP Levels)									
Specification Number 35.BF146									
Manufacturer		nologies AN	7 Ptv I	td					
Category	1	Bally Technologies ANZ Pty Ltd Gaming Machine							
Gaming Machine Type	<b>5</b> ,								
Game Type									
Game Identifier	SALNSW1E								
Technical Standards		3 + NSW Ap	ppendi	x Rev	10.3				
Submission Standards		Rev 2.3; TI	-			V4.20			
		ot Technica							
Progressive Levels	iSAP	Туре	9	Levels		Wins Transferred			
Supported						to Total Wins			
						meter			
	Yes	Random		2 or 3		Yes			
Maximum Bet Value	\$6.00								
Base Credit Value	1c, 2c								
Variation Details									
Var Game RTP%	Game RTP%   Setting Combination   iSAP		P RTP% Min - Max R		ax RTP%				
	2 Levels	3 Levels	2 Le	vels	3 Levels				
2 86.55 – 86.58		N/A	3.000000		89.55	89.58			
3 87.32 – 87.37	1 - 36			0000	N/A	90.32	90.37		
4 88.11 – 88.16						91.11	91.16		
5 85.04 – 85.08						89.54	89.58		
6 85.80 – 85.87	37 - 72	73 - 282	4.500		2000	90.30	90.37		
7 86.62 – 86.67	31 12				3000	91.12	91.17		
8 87.42 – 87.46						91.92	91.96		
Platform/Cabinet Details									
	PC4 - Equinox								
PC4 - Equinox  Specific Approval Condit									

The 'Number of Gamble Allowed' in the 'Standard Machine Setup' menu must be set to 5 to ensure it is consistent with the Artwork rules.

Application Reference No.	35-A0965/S01
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New Gaming Machine							
Game Name	Name Scatter Strike Ultra (4 iSAP Levels)						
<b>Specification Number</b>							
Manufacturer	Bally	Techn	ologies ANZ Pty L	td			
Category	Gami	ng Ma	chine				
<b>Gaming Machine Type</b>	iSAP						
Game Type	Spinn	ing Re	el				
Game Identifier	SSUN	SW1D					
Technical Standards	NS Re	v 10.3	+ NSW Appendix	Rev 10.3			
<b>Submission Standards</b>	NSW	CPTS F	Rev 2.3; TITO Tec	hnical Standard	V4.20		
	NSW	Jackpo	ot Technical Stand	dard Rev 1.3			
Progressive Levels iSA			Туре	Levels	Wins Transferred to		
Supported					Total Wins meter		
Ye			Standard	4	Yes		
Maximum Bet Value	\$10.0						
Base Credit Value	1c, 2c						
Variation Details		1		1	T		
Var BCV Gam	RTP%	Setti	ing Combination	iSAP RTP%	Min - Max RTP%		
89 1c, 2c 81.78	- 81.84	81.84 Var89_1c, Var89_2c		7.850321	89.63 – 89.69		
90 1c, 2c 82.32	<del>-</del> 82.34	82.34 Var90_1c, Var90_2		8.069923	90.39 – 90.41		
91 1c, 2c 82.60	<del>-</del> 82.64	82.64 Var91_1c, Va		8.569923	91.17 – 91.21		
92 1c, 2c 83.30	- 83.33	Var9	92_1c, Var92_2c	8.648500	91.95 – 91.98		
Platform/Cabinet Details							
SL-V > Equinox  Application Reference	No.	35-A	1000/S01				

New Gaming Machine							
Game Name	e Name Sea Maiden (3 iSAP Levels)						
<b>Specification Number</b>	35.BF1	.49					
Manufacturer	Bally To	echno	ologies ANZ Pty L	td			
Category	Gamin	g Ma	chine				
<b>Gaming Machine Type</b>	iSAP						
Game Type	Spinnir	ng Re	el				
Game Identifier	SEMNS	W1H					
Technical Standards	NS Rev	10.3	+ NSW Appendix	Rev 10.3			
Submission Standards	NSW C	PTS R	Rev 2.3; TITO Tecl	nnical Standard	V4.20		
	NSW Ja	ackpo	t Technical Stand	dard Rev 1.3			
Progressive Levels	iSAI	P	Type	Levels	Wins Transferred to		
Supported					Total Wins meter		
	Yes			3	Yes		
Maximum Bet Value	\$8.00						
Base Credit Value	1c, 2c						
Variation Details							
Var BCV Game	RTP%	Setting Combination		iSAP RTP%	Min - Max RTP%		
89 1c, 2c 83.61 -	· 83.66 St		1001, SC1002	5.825559	89.43 – 89.48		
90 1c, 2c 83.98 -	84.03 SC		2001, SC2002	6.501193	90.49 – 90.54		
91 1c, 2c 84.29 -	- 84.34	SC3001, SC3002		6.966000	91.26 – 91.31		
92 1c, 2c 84.59 -	- 84.64	SC4001, SC4002		7.390482	91.98 – 92.03		
Platform/Cabinet Details SL-V > Equinox							
Application Reference I	lo.	35-A	0999/S01				

Now	Gaming M	1achina								
	New Gaming Machine  Game Name  Ninja Moon Jackpots (2 iSAP Levels)									
	ification N	lumbor	39.BF056							
	ufacturer	lullibei								
				Konami Australia Pty Ltd Gaming Machine						
Cate		no Tuno	iSAP	ilig ivia	CHILLE					
	ing Machi	ne rype		aina Da	olc					
	e Type			ning Re						
	le Identifier L133SPB001NW00 Inical Standards NS Rev 10.3 + NSW Appendix Rev 10.3									
	nical Stan nission Sta				+ NSW Appendi Rev 2.3; TITO Tec		V4 20			
Subi	111551011 516	aiiuaius			nev 2.3, 1110 fec ot Technical Stan		V4.20			
Drog	ressive Le	vols	_	SAP	Type	Levels	Wins Transferred			
_	orted	VCIS		/AI	Турс	Levels	to Total Wins			
Supp	,orteu						meter			
			\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	'es	Standard	2	Yes			
Max	imum Bet	Value	\$7.5		0.001.001.0					
	Credit Va			1c, 2c						
	ation Deta		, -							
Var	BCV	Game I	RTP%	Setti	ng Combination	iSAP RTP%	Min - Max RTP%			
2	1c, 2c	84.5	59		2_1c, 2_2c	4.861683	89.46			
3	1c, 2c	84.8	33		3_1c, 3_2c	5.290952	90.12			
4	1c, 2c	85.4	18		4_1c, 4_2c	6.457198	91.94			
Platf	orm/Cabi	net Detai	ls				<u> </u>			
KP3	KGP 2.0 U\	/S Podiur	n – Up <sub>l</sub>	er LCD	Box, Tombstone	e LCD Box				
KP3	KGP 2.0 U\	VS Podiur	n Upgr	ade – U	pper LCD Box, To	ombstone LCD B	Box			
KP3	KGP 3.0 SV	/RS Podiu	m – Sla	nt Top						
KP3	KGP 2/3 M	IAGN Pod	ium - C	oliath						
Devi	ce Details									
Devi	ce Name		Syster	n/Game	e Control Softwa	re				
Category Supporting Function										
Type System Software										
				NS 10.3 + NSW Appendix (dated 24/04/13)						
			NSW CPTS Rev 2.3; TITO Technical Standard V4.20							
			NSW J	ackpot	Technical Standa	ard Rev 1.3				
Software Details										
Game Common  KGI LWPGCMV065NW00						System				
D				WUU		LLPSYSC050XX_	_NW328XXX			
	form/Cabi				Day Tambata	LCD Davi				
	KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box									
	KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box KP3 KGP 3.0 SVRS Podium – Slant Top									
	KGP 2/3 M				1240/004					
Application Reference No. 39-A1240/S01										

New 8	aming	Machine							
	Name	· · · · · · · · · · · · · · · · · · ·	Bonus Bonanza (2 iSAP Levels)						
		Number							
•	facture		Ainsworth Game Technology Limited						
Categ		· <u>·</u>	Gaming Machine						
		hine Type							
Game			Spinning Re	el					
		fication	HENSUZ2E	<u>.                                    </u>					
		ndards		+ NSW/ Anne	ndix Rev 10.3	<u> </u>			
		tandards			Technical Sta		V4 20		
Jubin		rtariaaras			tandard Rev 1		V-1.20		
Progr	essive L	evels	iSAP	Туре	Level		Wins Transferred		
Suppo		CVCIS	I I I	Type	Level		to Total Wins		
Supporteu							meter		
			Yes	Random	ndom 2		Yes		
Maxir	num Be	et Value	\$10.00						
	Credit V		1c						
	ion De		= =						
Var	BCV	Game RTP	% Setting Combination		iSAP RTP%		Min - Max RTP%		
36	1c	86.07		SC1	4.020000		90.09		
37	1c	85.06	:	SC1	4.020000		89.08		
38	1c	87.23	:	SC1	4.020000		91.25		
39	1c	88.54	SC1		4.020000		92.56		
Platfo	rm/Cal	inet Details	 S		I	1			
	•			condary A560	LCD Topper, op	tional	Oval Topper, Configured		
with either Ticket Printer and/or Hopper option)									

# **Specific Approval Conditions**

The A560 Topper must be installed on the A560X-S32 platform when operating this game.

**Application Reference No.** 44-A0877/S01