

Australian Capital Territory

# Gaming Machine Approval 2015 (No 15)

Notifiable instrument NI2015–191

made under the

**Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)**

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## **1 Name of instrument**

This instrument is the *Gaming Machine Approval 2015 (No 15)*.

## **2 Commencement**

This instrument commences the day after the date of notification.

## **3 Approval**

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney  
Delegate  
ACT Gambling and Racing Commission

6 May 2015

New gaming Machine					
<b>Game Name</b>		Buffalo Rumble 2 (4 iSAP Levels)			
<b>Specification Number</b>		44.BF204			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Category</b>		Gaming Machine			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reel			
<b>Game Identification</b>		GDNSL21G			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		<b>iSAP</b>	<b>Type</b>	<b>Levels</b>	<b>Wins Transferred to Total Wins meter</b>
		Yes	Standard	4	Yes
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min - Max RTP%</b>
51	1c, 2c	64.25	SC51-1c, SC51-2c	26.759871	91.01
53	1c, 2c	63.77	SC53-1c, SC53-2c	26.468568	90.24
54	1c, 2c	63.26	SC54-1c, SC54-2c	26.025852	89.29
<b>Platform/Cabinet Details</b>					
A560X-S32 (with Primary 32" LCD, optional secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
<ol style="list-style-type: none"> <li>1. The A560 Topper must be optionally installed on the A560X-S32 platform when operating this game.</li> <li>2. This game must only be configured with either the 15 button standard panel or the OLED panel.</li> </ol>					
<b>Application Reference No.</b>		44-A0922/S01			

New gaming Machine					
<b>Game Name</b>		Flying Horse (2 iSAP Levels)			
<b>Specification Number</b>		44.BF203			
<b>Manufacturer</b>		Ainsworth Game Technology Limited			
<b>Category</b>		Gaming Machine			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reel			
<b>Game Identification</b>		HENSFH1E			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		<b>iSAP</b>	<b>Type</b>	<b>Levels</b>	<b>Wins Transferred to Total Wins meter</b>
		Yes	Random	2	Yes
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min - Max RTP%</b>
36	1c	86.11	SC1	4.020000	90.13
37	1c	85.13	SC1	4.020000	89.15
38	1c	86.90	SC1	4.020000	90.92
39	1c	88.14	SC1	4.020000	92.16
66	1c	86.06	SC1	4.020000	90.08
67	1c	85.08	SC1	4.020000	89.10
68	1c	86.74	SC1	4.020000	90.76
69	1c	88.07	SC1	4.020000	92.09
<b>Platform/Cabinet Details</b>					
A560X-S32 (with Primary 32" LCD, optional secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
<b>Specific Approval Conditions</b>					
<ol style="list-style-type: none"> <li>1. The A560 Topper must be installed on the A560X-S32 platform when operating this game.</li> <li>2. This game must only be configured with either the 15 button standard panel or the OLED panel.</li> </ol>					
<b>Application Reference No.</b>		44-A0917/S01			

Updated Hardware Assemblies	
<b>Device Name</b>	Hardware Assemblies
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)
<b>Hardware Details</b>	
<b>Description</b>	<b>Aristocrat Part Number</b>
Cabinet Pedestal Assembly	ATA P/N: 170103 Rev C01
Casino Tub Wrap Assembly	ATA P/N: 170028 Rev B
LCD Frame Assembly	ATA P/N: 170086 Rev B01
BNA Cage Assembly	ATA P/N: 170254 Rev C01
LAB Com (USB) Assembly	ATA P/N: 170459 Rev B
Gen 8 Mechanical Meters Assembly	ATA P/N: 170273 Rev C
Chip Tray Coinless Assembly	ATA P/N: 170158 Rev B01
Blank Coin Chute Main Door	ATA P/N: 170335 Rev B
Damper Belly Door Bracket	ATA P/N: 170658 Rev A01
Lower Door Stay Assembly	ATA P/N: 170800 Rev A01
Security Door Lock Assembly	ATA P/N: 170145 Rev B01
Gas Strut 340 215 250N with Stay	ATA P/N: 170627 Issue D
Lower Cover Logo Lighting Board	ATA P/N: 170653 Rev A01
Top Cover Logo Lighting Board	ATA P/N: 170654 Rev A01
Tub Latch Spacer	ATA P/N: 170559 Rev A01
Belly door Cam Actuator 2mm advanced	ATA P/N: 170224_1 Rev A01
Packer Hopper	ATA P/N: 170601 Rev A
<b>Platform/ Cabinet Details</b>	
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR, (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)	
<b>Application Reference No.</b>	01-A1564/S01

Updated Hardware Assembly	
<b>Device Name</b>	Retainer Coin Hopper Bracket
<b>Manufacturer</b>	Aristocrat Technologies Australia Pty Ltd
<b>Category</b>	Gaming Machine
<b>Category Type</b>	Hardware Component
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/2013)
<b>Hardware Details</b>	
<b>Device</b>	<b>Part Number</b>
Retainer Coin Hopper Bracket	ATA P/N: 170695 Rev A01
<b>Platform/ Cabinet Details</b>	
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option)	
<b>Application Reference No.</b>	01-A1568/S01

New Gaming Machine					
<b>Game Name</b>		Fruits 4 Progressive (4 iSAP Levels)			
<b>Specification Number</b>		6.BF036			
<b>Category</b>		Gaming Machine			
<b>Manufacturer</b>		Aruze Gaming Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		FRIMG003			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		<b>iSAP</b>	<b>Type</b>	<b>Levels</b>	<b>Wins Transferred to Total Wins meter</b>
		Yes	Standard	4	Yes
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min - Max RTP%</b>
1	1c, 2c, 5c	75.14	SC1	15.773966	90.91
			SC2		
			SC3		
			SC4		
			SC5		
2	1c, 2c, 5c	76.17	SC1	15.773966	91.95
			SC2		
			SC3		
			SC4		
			SC5		
3	1c, 2c, 5c	77.14	SC1	15.773966	92.92
			SC2		
			SC3		
			SC4		
			SC5		
4	1c, 2c, 5c	80.20	SC1	15.773966	95.97
			SC2		
			SC3		
			SC4		
			SC5		
5	1c, 2c, 5c	72.18	SC1	15.773966	87.96
			SC2		
			SC3		
			SC4		
			SC5		

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Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
6	1c, 2c, 5c	73.14	SC1	15.773966	88.92
			SC2		
			SC3		
			SC4		
			SC5		
7	1c, 2c, 5c	74.10	SC1	15.773966	89.88
			SC2		
			SC3		
			SC4		
			SC5		
<b>Platform/Cabinet Details</b>					
G-ENEX-WD00 – Midway					
GENX-WD00 (G-ENEX II) – Midway					
<b>Application Reference No.</b>			06-A0494/S01		

Updated Hardware Assembly			
<b>Device Name</b>	Memory Board		
<b>Category</b>	Gaming Machine		
<b>Manufacturer</b>	Aruze Gaming Australia Pty Ltd		
<b>Type</b>	Hardware component		
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3		
<b>Hardware details:</b>			
<b>PCB</b>	<b>Description</b>	<b>Part Number</b>	<b>Model Number</b>
Memory Board	GMEM_3rd-02 PCB for Interfacing to CF	P509028-0102HK-02	CEK0A6800
<b>Platform/Cabinet Details</b>			
G-ENEX-WD00 – Midway, Lowboy, G-Deluxe			
G-Comfort			
G-Comfort II			
G-ENEX Stepper			
GENX-WD00 (G-ENEX II) – Midway, Lowboy, G-Deluxe, Stepper			
<b>Application Reference No.</b>		06-A0502/S01	

New Gaming Machine					
<b>Game Name</b>		Jewels 4 Progressive (4 iSAP Levels)			
<b>Specification Number</b>		6.BF037			
<b>Category</b>		Gaming Machine			
<b>Manufacturer</b>		Aruze Gaming Australia Pty Ltd			
<b>Gaming Machine Type</b>		iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		JFPMG003			
<b>Technical Standards Submission Standards</b>		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>		<b>iSAP</b>	<b>Type</b>	<b>Levels</b>	<b>Wins Transferred to Total Wins meter</b>
		Yes	Standard	4	Yes
<b>Maximum Bet Value</b>		\$10.00			
<b>Base Credit Value</b>		1c, 2c, 5c			
<b>Variation Details</b>					
<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min - Max RTP%</b>
1	1c, 2c, 5c	75.14	SC1	15.773966	90.91
			SC2		
			SC3		
			SC4		
			SC5		
2	1c, 2c, 5c	76.17	SC1	15.773966	91.95
			SC2		
			SC3		
			SC4		
			SC5		
3	1c, 2c, 5c	77.14	SC1	15.773966	92.92
			SC2		
			SC3		
			SC4		
			SC5		
4	1c, 2c, 5c	80.20	SC1	15.773966	95.97
			SC2		
			SC3		
			SC4		
			SC5		
5	1c, 2c, 5c	72.18	SC1	15.773966	87.96
			SC2		
			SC3		
			SC4		
			SC5		

Continued...

<b>Var</b>	<b>BCV</b>	<b>Game RTP%</b>	<b>Setting Combination</b>	<b>iSAP RTP%</b>	<b>Min - Max RTP%</b>
6	1c, 2c, 5c	73.14	SC1	15.773966	88.92
			SC2		
			SC3		
			SC4		
			SC5		
7	1c, 2c, 5c	74.10	SC1	15.773966	89.88
			SC2		
			SC3		
			SC4		
			SC5		
<b>Platform/Cabinet Details</b>					
G-ENEX-WD00 – Midway					
GENX-WD00 (G-ENEX II) – Midway					
<b>Application Reference No.</b>			06-A0495/S01		



New Multigame Gaming Machine				
<b>Game Name</b>	Multistar Champion Series			
<b>Specification Number</b>	18.DG003			
<b>Manufacturer</b>	IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>	MGGM – Multi Denom – iSAP - Ante Bet			
<b>Category</b>	Gaming Machine			
<b>Game Type</b>	Spinning Reels			
<b>Game Identifier</b>	XA2800GA/RA/RB			
<b>Technical Standards Submission Standards</b>	NS Rev 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
<b>Progressive Levels Supported</b>	<b>iSAP</b>	<b>Type</b>	<b>Levels</b>	<b>Wins Transferred to Total Wins meter</b>
	Yes	Standard	3	Yes
<b>Maximum Bet Value</b>	\$10.00			
<b>Base Credit Value</b>	1c, 5c, 20c, \$1.00 (Selectable by player)			
<b>Component Game Set Details</b>				
<b>Game Number</b>	<b>Game Name</b>			<b>Base Credit Value</b>
1	Ultra Chance Blue Moon II			1c
2	Mayan Spirit			5c
3				1c
4	Mighty Dragon			1c
5	Dragon Master			5c
6				1c
7	Way of Shogun			\$1.00
8				20c
9	Heavyweight Champion			\$1.00
10				20c
<b>Multi-Game Combination</b>				
<b>MGC</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB RTP%</b>
1	91.93	1	3	90.94
		2, 3	3	91.31
		4	3	91.91
		5, 6	3	91.93
		7, 8	3	92.59
		9, 10	3	92.93
<b>Platform/Cabinet Details</b>				
AVP BC20 – Video Top Universal – Slant Top				
<b>Specific Approval Conditions</b>				
The 'Dynamic Button Panel Assembly' must be installed for this game when operating on the given platforms.				
<b>Application Reference No.</b>	18-A5424/S01			