

Gaming Machine Approval 2015 (No 1)

Notifiable instrument NI2015–25

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 1)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Maureen Ogilvie
Delegate
ACT Gambling and Racing Commission

15 January 2015

Additional Gaming Machine Cabinet, Updated Supporting Software Details and Regression Tested Games	
Device Details 1	
Device Name	A560X Platform
Manufacturer	Ainsworth Game Technology Limited
Category	Gaming Machine
Category Type	Hardware Platform
Submission Standards	NS 10.3 + NSW Appendix (dated 24/04/2013)
Technical Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Platform/Cabinet Details	
A560X-L (with Primary 22" LCD, optional (A560 19" LCD Topper or 32" LCD Topper or 32" LCD Wide Boy Topper) Configured with either Ticket Printer and/or Hopper option)	
Device Details 2	
Device Name	Game Shell/BIOS
Category	Supporting Function
SF Type	System Software
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/2013) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3
Software Details	
Base	BIOS
NX1D1D0D	B001E001
Platform/Cabinet Details	
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)	
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)	
A560X-L (with Primary 22" LCD, optional (A560 19" LCD Topper or 32" LCD Topper or 32" LCD Wide Boy Topper) Configured with either Ticket Printer and/or Hopper option)	
Device Details 3	
Device Name	Reels of Wheels Chrome Topper
Category	Gaming Machine
GM Type	Hardware Component
Technical Standards	NS 10.1 + NSW Appendix (dated 24/11/2011)
Platform/Cabinet Details	
A560-L – Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)	
A560X-L (with Primary 22" LCD, optional 32" LCD Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)	

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Game Details - 1		
Game Name:	Reels of Wheels 3 (4 iSAP Levels)	
Specification Number:	44.BF176	
Category:	Gaming Machine	
GM type:	iSAP	
Game type:	Spinning Reel	
Technical Standards:	NS 10.3 + NSW Appendix (dated 24/04/2013) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
Software Details - 1		
Game	Base	BIOS
GDNSX13M	NX1F2F9N	A003E002
Platform/Cabinet Details - 1		
A560-L – Low Boy (with Primary LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)		
Software Details - 2		
Game	Base	BIOS
GDNSX13M	NX1D1D0D	B001E001
Platform/Cabinet Details - 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
A560X-L (with Primary 22" LCD, optional 32" LCD Topper or 32" LCD Wide Boy Topper) Configured with either Ticket Printer and/or Hopper option)		
Game Details - 2		
Game Name:	Vulcan (4 iSAP Levels)	
Specification Number:	44.BF173	
Category:	Gaming Machine	
GM type:	iSAP	
Game type:	Spinning Reel	
Technical Standards:	NS 10.3 + NSW Appendix (dated 24/04/2013) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
Software Details - 1		
Game	Base	BIOS
GDNSVL1C	NX1F2F9N	A003E002
Platform/Cabinet Details - 1		
A560-H – High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560-L – Low Boy (with Primary LCD, 32" Wide Boy Topper, Configured with either Ticket Printer and/or Hopper option)		
A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)		

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Software Details - 2		
Game	Base	BIOS
GDNSVL1C	NX1D1D0D	B001E001
Platform/Cabinet Details - 2		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
A560X-L (with Primary 22" LCD, optional A560 19" LCD Topper Configured with either Ticket Printer and/or Hopper option)		
Specific Approval Conditions		
<ol style="list-style-type: none"> 1. The 32" Wide Boy Topper must be installed on the A560 Lowboy & A560X-L platforms when operating the game 'Reels of Wheels 3 (4 iSAP Levels)'. 2. The A560 Topper must be installed on the A560 Lowboy & A560X-L platforms when operating the game 'Vulcan (4 iSAP Levels)'. 		
Application Reference No.	44-A0874/ S01	

New Gaming Machine Game					
Game Name		Legends of Africa (2 iSAP Levels)			
Specification Number		44.BF193			
Manufacturer		Ainsworth Game Technology Limited			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Technical Standards		NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Random	2	Yes
Maximum Bet Value		\$8.00			
Base Credit Value		1c, 2c			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
36	1c	85.80	SC1	4.020000	89.82
37	1c	84.88	SC1	4.020000	88.90
38	1c	87.06	SC1	4.020000	91.08
39	1c	87.82	SC1	4.020000	91.84
46	2c	85.80	SC2	4.250000	90.05
47	2c	84.88	SC2	4.250000	89.13
48	2c	87.06	SC2	4.250000	91.31
49	2c	87.82	SC2	4.250000	92.07
Software Details - 1					
Game		Base		BIOS	
GDNSLF2F		NX1H2I90		A003E002	
Platform/Cabinet Details					
A560-H – High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)					
Software Details - 2					
Game		Base		BIOS	
GDNSLF2F		NX1D1D0D		B001E001	
Platform/Cabinet Details					
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)					
Specific Approval Conditions					
The A560 Topper must be installed on the A560 Low Boy and the A560X-L platforms when operating the above-mentioned game.					
Application Reference No.			44-A0888/S01, /S02		

New Gaming Machine Game					
Game Name		Legends of the Incas (2 iSAP Levels)			
Specification Number		44.BF194			
Manufacturer		Ainsworth Game Technology Limited			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Technical Standards		NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Random	2	Yes
Maximum Bet Value		\$6.00			
Base Credit Value		1c, 2c			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
36	1c	85.88-86.04	SC1	4.020000	89.90-90.06
37	1c	84.89-85.06	SC1	4.020000	88.91-89.08
38	1c	87.11-87.27	SC1	4.020000	91.13-91.29
39	1c	87.79-87.95	SC1	4.020000	91.81-91.97
46	2c	85.88-86.04	SC2	4.250000	90.13-90.29
47	2c	84.89-85.06	SC2	4.250000	89.14-89.31
48	2c	87.11-87.27	SC2	4.250000	91.36-91.52
49	2c	87.79-87.95	SC2	4.250000	92.04-92.20
Software Details 1					
Game			Base		BIOS
GDNSE12E			NX1H2190		A003E002
Platform/Cabinet Details 1					
A560-H – High Boy (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-L – Low Boy (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560-ST – Slant Top (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)					
Software Details 2					
Game			Base		BIOS
GDNSE12E			NX1D1D0D		B001E001
Platform/Cabinet Details 2					
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)					
Specific Approval Conditions					
The A560 Topper must be installed on the A560 Low Boy and the A560X-L platforms when operating the above-mentioned game.					
Application Reference No.			44-A0889/S01, /S02		

New Multi-Game Gaming Machine Game				
Game Name	High Stakes – Lightning Ca\$h			
Specification Number	1.DG005			
Manufacturer	Aristocrat Technologies Australia Pty Ltd			
Gaming Machine Type	MGGM – Multi Denomination – iSAP			
Game Type	Spinning reels			
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported	iSAP	Type	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	2	Yes
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c, 5c, 10c (selectable by player)			
Component Game Set Details				
Game Number	Game Name	BCV		
1	High Stakes – Lightning Ca\$h	1c		
2	High Stakes – Lightning Ca\$h	2c		
3	High Stakes – Lightning Ca\$h	5c		
4	High Stakes – Lightning Ca\$h	10c		
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB RTP%
99	90.87	1	99	90.30
		2		90.68
		3		91.07
		4		91.45
1	91.04	1	1	90.46
		2		90.84
		3		91.23
		4		91.61
2	91.31	1	2	90.73
		2		91.11
		3		91.50
		4		91.88
3	91.56	1	3	90.98
		2		91.36
		3		91.75
		4		92.13
4	91.74	1	4	91.16
		2		91.54
		3		91.93
		4		92.31
5	92.07	1	5	91.50
		2		91.88
		3		92.27
		4		92.65

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Software Details 1		
Game	System	BIOS
10162716	50002040	2020, 2021
Platform/Cabinet Details 1		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)		
Software Details 2		
Game	System	BIOS
10162716	50002040	6040
Platform/Cabinet Details 2		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)		
Specific Approval Conditions		
This MGGM game must only operate on the Gen7 Wide-Screen platform in conjunction with the ‘Nteractive Button Midtrim Deck Kit’, and on the Gen8 Helix platform in conjunction with the ‘Button Deck LCD 13BTN Assembly’.		
Application Reference No.	01-A1528/S01	

New Multi-Game Gaming Machine Game and Topper Kit				
Game Name	Magic Pearl – Lightning Ca\$h			
Specification Number	1.DG003			
Manufacturer	Aristocrat Technologies Australia Pty Ltd			
Gaming Machine Type	MGGM – Multi Denomination – iSAP			
Game Type	Spinning reels			
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported	iSAP	Type	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	2	Yes
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c, 5c, 10c (selectable by player)			
Component Game Set Details				
Game Number	Game Name			BCV
1	Magic Pearl – Lightning Ca\$h			1c
2	Magic Pearl – Lightning Ca\$h			2c
3	Magic Pearl – Lightning Ca\$h			5c
4	Magic Pearl – Lightning Ca\$h			10c
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB RTP%
99	90.87	1	99	90.30
		2		90.68
		3		91.07
		4		91.45
1	91.04	1	1	90.46
		2		90.84
		3		91.23
		4		91.61
2	91.31	1	2	90.73
		2		91.11
		3		91.50
		4		91.88
3	91.56	1	3	90.98
		2		91.36
		3		91.75
		4		92.13
4	91.74	1	4	91.16
		2		91.54
		3		91.93
		4		92.31
5	92.07	1	5	91.50
		2		91.88
		3		92.27
		4		92.65

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Software Details 1		
Game	System	BIOS
10162714	50002040	2020, 2021
Platform/Cabinet Details 1		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)		
Software Details 2		
Game	System	BIOS
10162714	50002040	6040
Platform/Cabinet Details 2		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)		
Device Details		
Device Name	'Lightning Ca\$h' Topper Kit (Optional)	
Category	Gaming Machine	
Type	Hardware component	
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3	
Hardware details: Topper Kit:	ATA P/N: 150070_14	
Platform/Cabinet Details		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD), (Configured with either Ticket Printer and/or Hopper option)		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option)		
Specific Approval Conditions		
This MGGM game must only operate on the Gen7 Wide-Screen platform in conjunction with the 'Nteractive Button Midtrim Deck Kit', and on the Gen8 Helix platform in conjunction with the 'Button Deck LCD 13BTN Assembly'.		
Application Reference No.	01-A1522/S01	

New Multi-Game Gaming Machine Game				
Game Name	Sahara Gold – Lightning Ca\$h			
Specification Number	1.DG004			
Manufacturer	Aristocrat Technologies Australia Pty Ltd			
Gaming Machine Type	MGGM – Multi Denomination – iSAP/4			
Game Type	Spinning reels			
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported	iSAP	Type	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	2	Yes
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c, 5c, 10c (selectable by player)			
Component Game Set Details				
Game Number	Game Name			BCV
1	Sahara Gold – Lightning Ca\$h			1c
2	Sahara Gold – Lightning Ca\$h			2c
3	Sahara Gold – Lightning Ca\$h			5c
4	Sahara Gold – Lightning Ca\$h			10c
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB RTP%
99	90.87	1	99	90.30
		2		90.68
		3		91.07
		4		91.45
1	91.04	1	1	90.46
		2		90.84
		3		91.23
		4		91.61
2	91.31	1	2	90.73
		2		91.11
		3		91.50
		4		91.88
3	91.56	1	3	90.98
		2		91.36
		3		91.75
		4		92.13
4	91.74	1	4	91.16
		2		91.54
		3		91.93
		4		92.31
5	92.07	1	5	91.50
		2		91.88
		3		92.27
		4		92.65

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Software Details 1		
Game	System	BIOS
10162715	50002040	2020, 2021
Platform/Cabinet Details 1		
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)		
Software Details 2		
Game	System	BIOS
10162715	50002040	6040
Platform/Cabinet Details 2		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)		
Specific Approval Conditions		
This MGGM game must operate on the Gen7 Wide-Screen platform in conjunction with the ‘Nteractive Button Midtrim Deck Kit’, and on the Gen8 Helix platform in conjunction with the ‘Button Deck LCD 13BTN Assembly’.		
Application Reference No.	01-A1524/S01	

New Gaming Machine Game					
Game Name		Wolf Dreaming – Mega Jackpot Reel Power (3 iSAP Levels)			
Specification Number		1.BF075			
Manufacturer		Aristocrat Technologies Australia Pty Ltd			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Technical Standards		NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	3	Yes
Maximum Bet Value		\$8.00			
Base Credit Value		1c, 2c			
Variation Details					
Game Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
99	1c	86.64-86.83	SCv99-1c	4.057003	90.70-90.89
99	2c	86.64-86.83	SCv99-2c	4.057003	90.70-90.89
1	1c	85.05-85.24	SCv01-1c	3.848176	88.90-89.09
1	2c	85.05-85.24	SCv01-2c	3.848176	88.90-89.09
2	1c	85.58-85.77	SCv02-1c	3.921926	89.50-89.69
2	2c	85.58-85.77	SCv02-2c	3.921926	89.50-89.69
3	1c	86.38-86.57	SCv03-1c	3.818420	90.20-90.39
3	2c	86.38-86.57	SCv03-2c	3.818420	90.20-90.39
4	1c	87.44-87.64	SCv04-1c	4.546554	91.99-92.18
4	2c	87.44-87.64	SCv04-2c	4.546554	91.99-92.18
5	1c	85.05-85.24	SCv05-1c	3.909961	88.96-89.15
5	2c	85.05-85.24	SCv05-2c	3.909961	88.96-89.15
6	1c	86.38-86.57	SCv06-1c	3.881798	90.26-90.46
6	2c	86.38-86.57	SCv06-2c	3.881798	90.26-90.46
7	1c	87.44-87.64	SCv07-1c	4.630706	92.07-92.27
7	2c	87.44-87.64	SCv07-2c	4.630706	92.07-92.27
Software Details 1					
Game			System		BIOS
10162883			50002040		2020, 2021
Platform/Cabinet Details 1					
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD; Stand-alone), (Configured with either Ticket Printer and/or Hopper option)					
Gen7 Vii Slant – Casino Top (with in-machine LCD; Stand-alone) (Configured with either Ticket Printer and/or Hopper option)					

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Software Details 2		
Game	System	BIOS
10162883	50002040	6040
Platform/Cabinet Details 2		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only- No Coin, No Hopper, No BNA & No Printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR, (Configured for CCCE only – No BNA & No Printer)		
Application Reference No.	01-A1531/S01	

New Gaming Machine Game and Updated Supporting Software					
Game Name		Dragon Dynasty Jackpots (3 iSAP Levels)			
Specification Number		39.BF038			
Manufacturer		Konami Australia Pty Ltd			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		L078SPB003WD00_0783NCXX			
Technical Standards		NS Rev 10.3 + NSW Appendix Rev 10.3			
Submission Standards		NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	3	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		1c, 2c			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min- Max RTP%
1	1c, 2c	79.51	1	8.983523	88.50
2	1c, 2c	80.21	2	9.976865	90.19
3	1c, 2c	80.21	3	9.986859	90.20
4	1c, 2c	81.15	2	9.976865	91.12
5	1c, 2c	81.15	3	9.986859	91.13
6	1c, 2c	82.01	2	9.976865	91.99
7	1c, 2c	82.01	3	9.986859	92.00
Platform/Cabinet Details					
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 3.0 SVRS Podium – Slant Top					
KP3 KGP 2/3 MAGN Podium - Goliath					
Device Details					
Device Name		System/Game Control Software			
Category		Supporting Function			
Type		System Software			
Technical Standards		NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
Software Details		Function		Audit Screen Identifier	
		System		LLPSYSC050XX_NW325XXX	
Platform/Cabinet Details					
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 3.0 SVRS Podium – Slant Top					
KP3 KGP 2/3 MAGN Podium - Goliath					
Application Reference No.		39-A1197/S01			

New Gaming Machine Game and Updated Supporting Software					
Game Name	Orbs of Fire Deluxe (2 iSAP Levels)				
Specification Number	39.BF039				
Manufacturer	Konami Australia Pty Ltd				
Gaming Machine Type	iSAP/1				
Game Type	Spinning Reels				
Game Identifier	L118SPB005WD00_1183NEXX				
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3				
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3				
Progressive Levels Supported	iSAP	Type	Levels	Wins Transferred to Total Wins meter	
	Yes	Standard	2	Yes	
Maximum Bet Value	\$10.00				
Base Credit Value	1c, 2c				
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min-Max RTP%
1	1c, 2c	86.71	1,7	3.476795	90.19
2	1c, 2c	86.71	2,8	3.487233	90.20
3	1c, 2c	87.65	3,9	3.476795	91.12
4	1c, 2c	87.65	4,10	3.487233	91.13
5	1c, 2c	88.51	5,11	3.476795	91.99
6	1c, 2c	88.51	6,12	3.487233	92.00
Platform/Cabinet Details					
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 3.0 SVRS Podium – Slant Top					
KP3 KGP 2/3 MAGN Podium - Goliath					
Device Details					
Device Name	System/Game Control Software				
Category	Supporting Function				
Type	System Software				
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3				
Software Details	Function			Audit Screen Identifier	
	System			LLPSYSC050XX_NW325XXX	
Platform/Cabinet Details					
KP3 KGP 2.0 UVS Podium – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 2.0 UVS Podium Upgrade – Upper LCD Box, Tombstone LCD Box					
KP3 KGP 3.0 SVRS Podium – Slant Top					
KP3 KGP 2/3 MAGN Podium - Goliath					
Application Reference No.	39-A1206/S01				