

Australian Capital Territory

Gaming Machine Approval 2015 (No 24)

Notifiable instrument NI2015–385

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 24)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

07 July 2015

New Gaming Machine					
Game Name		Thunder Hits Diamonds (3 iSAP Levels)			
Specification Number		44.QBG03			
Manufacturer		Ainsworth Game Technology			
Category		Gaming Machine			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		GDNST52H			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.4; NSW Jackpot TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	3	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		2c, 5c, 10c Selectable by player			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
51	2c	88.85-89.02	SC51-2c	2.041342	90.89-91.06
	5c		SC51-5c	2.041277	
	10c		SC51-10c	2.041256	
52	2c	89.79-89.96	SC52-2c	2.041344	91.83-92.00
	5c		SC52-5c	2.041278	
	10c		SC52-10c	2.041256	
53	2c	88.18-88.35	SC53-2c	2.041342	90.22-90.39
	5c		SC53-5c	2.041277	
	10c		SC53-10c	2.041256	
54	2c	87.31-87.48	SC54-2c	2.041344	89.36-89.52
	5c		SC54-5c	2.041278	
	10c		SC54-10c	2.041256	
Platform/Cabinet details:					
A560X-H (with Primary 22" LCD , Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST – (with Primary 24" LCD , Secondary 27" LCD, optional 24" LCD topper, Configured with Ticket Printer only)					

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Specific Approval Conditions:

1. The above-mentioned game must be authorized at a BCV of 2 cents only.
2. The above-mentioned game must operate with the 15 Button OLED Panel.
3. The A560 Topper must be installed on the A560X-L platform when operating the above-mentioned game.
4. The above-mentioned game can be operated with the optional A560 topper when operating on the A560X-H platform.
5. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST platform.

Application Reference No.	44-A0935/S01
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New Gaming Machine					
Game Name		Year of the Ox Festival (2 iSAP Levels)			
Specification Number		44.QBG02			
Manufacturer		Ainsworth Game Technology Limited			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Game Identifier		GDNSYJ1I			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.3; NSW Jackpot Technical Standard Rev 1.3 TITO Technical Standard V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	2	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		2c, 5c, 10c (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
61	2c	90.26	SC61-2c	1.500125	91.76
	5c		SC61-5c	1.500050	
	10c		SC61-10c	1.500025	
62	2c	91.21	SC62-2c	1.500160	92.71
	5c		SC62-5c	1.500064	
	10c		SC62-10c	1.500032	
63	2c	89.29	SC63-2c	1.500125	90.79
	5c		SC63-5c	1.500050	
	10c		SC63-10c	1.500025	
Platform/Cabinet Details					
A560X– S32 - Split cabinet with 32inch Primary LCD Monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option.					
Specific Approval Conditions					
<ol style="list-style-type: none"> 1. The above-mentioned game must be authorized at a BCV of 2 cents only. 2. This game must operate with the 15 button OLED panel. 3. The A560 Topper may be optionally installed on the A560X-S32 platform when operating this game. 					
Application Reference No.		44-A0930/S01,			

New Gaming Machine					
Game Name		Sapphire Eyes Mystique (2 iSAP Levels)			
Specification Number		44.QBG01			
Manufacturer		Ainsworth Game Technology Limited			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Game Identifier		GDNSS81G			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.3; NSW Jackpot Technical Standard Rev 1.3 TITO Technical Standard V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	2	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		2c, 5c, 10c (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
61	2c	89.83	SC61-2c	1.500120	91.33
	5c		SC61-5c	1.500048	
	10c		SC61-10c	1.500024	
62	2c	90.63	SC62-2c	1.500119	92.13
	5c		SC62-5c	1.500047	
	10c		SC62-10c	1.500024	
63	2c	88.70	SC63-2c	1.500134	90.20
	5c		SC63-5c	1.500053	
	10c		SC63-10c	1.500027	
Platform/Cabinet Details					
A560X– S32 - Split cabinet with 32inch Primary LCD Monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option.					
Specific Approval Conditions					
4. The above-mentioned game must be authorized at a BCV of 2 cents only.					
5. This game must operate with the 15 button OLED panel.					
6. The A560 Topper may be optionally installed on the A560X-S32 platform when operating this game.					
Application Reference No.		44-A0936/S01,			

New Gaming Machine and updated Supporting Software					
Game Name		Royal Diamonds Jubilee (2 iSAP Levels)			
Specification Number		44.QBG00			
Manufacturer		Ainsworth Game Technology Limited			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Game Identifier		GDNSRJ1K			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.3; NSW Jackpot Technical Standard Rev 1.3 TITO Technical Standard V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	2	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		2c, 5c, 10c (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
61	2c	89.83-90.01	SC61-2c	1.500086	91.33-91.51
	5c		SC61-5c	1.500034	
	10c		SC61-10c	1.500017	
62	2c	91.23-91.41	SC62-2c	1.500121	92.73-92.91
	5c		SC62-5c	1.500048	
	10c		SC62-10c	1.500024	
63	2c	88.80-88.97	SC63-2c	1.500091	90.30-90.47
	5c		SC63-5c	1.500036	
	10c		SC63-10c	1.500018	
Platform/Cabinet Details					
A560X– S32 - Split cabinet with 32inch Primary LCD Monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option.					
Specific Approval Conditions					
<ol style="list-style-type: none"> 1. The above-mentioned game must be authorized at a BCV of 2 cents only. 2. This game must operate with the 15 button OLED panel. 3. The A560 Topper may be optionally installed on the A560X-S32 platform when operating this game. 					
Device Details					
Device Name		Game Shell			
Category		Supporting Function			
Type		System Software			
Technical Standards		NS 10.3 + NSW Appendix (dated 24/04/13); NSW CPTS 2.3; TITO Technical standard V4.20 NSW Jackpot Technical standards Rev 1.3			

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Software details:	
Function	Identifier
Base	NX1D1E0H
BIOS	B001E001
Platform/Cabinet Details	
A560X-S32 – Split cabinet with 32inch Primary LCD Monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)	
A560X-H (with Primary 22” LCD , Secondary 22” LCD, optional A560 19” LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)	
A560X-ST – (with Primary 24” LCD , Secondary 27” LCD, optional 24” LCD topper, Configured with Ticket Printer only)	
A560X-L (with Primary 22” LCD and A560 19” LCD Topper, Configured with either Ticket Printer and/or Hopper option)	
Application Reference No.	44-A0916/S01, /S02

New Gaming Machine					
Game Name		Thunder Hits Dragons (3 iSAP Levels)			
Specification Number		44.QBG05			
Manufacturer		Ainsworth Game Technology			
Category		Gaming Machine			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		GDNST72E			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.4; NSW Jackpot TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	3	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		2c, 5c, 10c Selectable by player			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
51	2c	88.65	SC51-2c	2.041342	90.69
	5c		SC51-5c	2.041277	
	10c		SC51-10c	2.041256	
52	2c	89.59	SC52-2c	2.041344	91.63
	5c		SC52-5c	2.041278	
	10c		SC52-10c	2.041256	
53	2c	87.98	SC53-2c	2.041342	90.02
	5c		SC53-5c	2.041277	
	10c		SC53-10c	2.041256	
54	2c	87.11	SC54-2c	2.041344	89.15
	5c		SC54-5c	2.041278	
	10c		SC54-10c	2.041256	
Platform/Cabinet details:					
A560X-H (with Primary 22" LCD , Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST – (with Primary 24" LCD , Secondary 27" LCD, optional 24" LCD topper, Configured with Ticket Printer only)					

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Specific Approval Conditions:

1. The above-mentioned game must be authorized at a BCV of 2 cents only.
2. The above-mentioned game must operate with the 15 Button OLED Panel.
3. The A560 Topper must be installed on the A560X-L platform when operating the above-mentioned game.
4. The above-mentioned game can be operated with the optional A560 topper when operating on the A560X-H platform.
5. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST platform.

Application Reference No.	44-A0941/S01
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New Gaming Machine					
Game Name		Thunder Hits Eyes (3 iSAP Levels)			
Specification Number		44.QBG04			
Manufacturer		Ainsworth Game Technology			
Category		Gaming Machine			
Gaming Machine Type		iSAP			
Game Type		Spinning Reels			
Game Identifier		GDNST62F			
Technical Standards Submission Standards		NS Rev 10.3 + NSW Appendix Rev 10.3; NSW CPTS Rev 2.4; NSW Jackpot TS Rev 1.3; TITO TS V4.20			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	3	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		2c,5c,10c Selectable by player			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
51	2c	88.69	SC51-2c	2.041342	90.73
	5c		SC51-5c	2.041277	
	10c		SC51-10c	2.041256	
52	2c	89.63	SC52-2c	2.041344	91.67
	5c		SC52-5c	2.041278	
	10c		SC52-10c	2.041256	
53	2c	88.02	SC53-2c	2.041342	90.06
	5c		SC53-5c	2.041277	
	10c		SC53-10c	2.041256	
54	2c	87.15	SC54-2c	2.041344	89.19
	5c		SC54-5c	2.041278	
	10c		SC54-10c	2.041256	
Platform/Cabinet details:					
A560X-H (with Primary 22" LCD , Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)					
A560X-ST – (with Primary 24" LCD , Secondary 27" LCD, optional 24" LCD topper, Configured with Ticket Printer only)					

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Specific Approval Conditions:

1. The above-mentioned game must be authorized at a BCV of 2 cents only.
2. The above-mentioned game must operate with the 15 Button OLED Panel.
3. The A560 Topper must be installed on the A560X-L platform when operating the above-mentioned game.
4. The above-mentioned game can be operated with the optional A560 topper when operating on the A560X-H platform.
5. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST platform.

Application Reference No.	44-A0939/S01
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