

Australian Capital Territory

# Gaming Machine Approval 2015 (No 26)

Notifiable instrument NI2015–458

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

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## 1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 26)*.

## 2 Commencement

This instrument commences the day after the date of notification.

## 3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney  
Delegate  
ACT Gambling and Racing Commission

3 August 2015

Updated Supporting Software & Regression Tested Game with Updated Technical Standards and Additional Platforms		
<b>Game Name</b>	Reels of Wheels Horsepower (4 iSAP Levels)	
<b>Specification Number</b>	44.BF208	
<b>Manufacturer</b>	Ainsworth Game Technology Limited	
<b>Gaming Machine Type</b>	iSAP	
<b>Game Type</b>	Spinning Reel	
<b>Game Identifier</b>	GDNSPR2C	
<b>Base Identifier</b>	NX1D1E0I	
<b>Technical Standards</b>	NS Rev 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>	NSW CPTS 2.4; NSW Jackpot TS Rev 1.2 TITO Technical Standard V4.20	
<b>Platform/Cabinet Details</b>		
A560X-H (with primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560X-ST (with primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
<b>Device Details</b>		
<b>Device Name</b>	Game Shell / BIOS	
<b>Category</b>	Supporting Function	
<b>Type</b>	System Software	
<b>Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Technical Standards</b>	NSW CPTS Rev 2.4; NSW Jackpot TS Rev 1.3 TITO TS V4.20	
<b>Software Details</b>	<b>Function</b>	<b>Identifier</b>
	Base	NX1D1E0I
	BIOS	B001E001
<b>Platform/Cabinet Details</b>		
A560X-S32 – Split Cabinet with 32" Primary LCD Monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)		
A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)		
A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)		
<b>Specific Approval Conditions</b>		
1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel.		
2. The above-mentioned game can be operated with the optional A560 Topper on the A560X-H platform.		
3. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST platform.		
<b>Application Reference No.</b>	44-A0940/S01	

Updated Supporting Software		
<b>Device Name</b>	Game Shell / BIOS	
<b>Manufacturer</b>	Ainsworth Game Technology Limited	
<b>Category</b>	Supporting Function	
<b>Type</b>	System Software	
<b>Submission Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Technical Standards</b>	NSW CPTS 2.3; TITO TS V4.20 NSW Jackpot TS Rev 1.3	
<b>Software Details</b>	<b>Firmware</b>	<b>PSD Label ID</b>
	Base Compact Flash Card	NX112I9P
	BIOS Flash ROM	A003E002
<b>Platform/Cabinet Details</b>		
A560-H – High Boy (with/without A560 Topper)		
A560-L – Low Boy (with/without A560 Topper)		
A560-L – Low Boy (with 32" LCD Topper)		
A560-ST – Slant Top (with/without 24" LCD Topper)		
<b>Application Reference No.</b>	44-A0926/S01	

New Multigame Gaming Machine, Updated Supporting Software & Ticket Printer Software					
<b>Game Name</b>	MultiDeluxe Grand				
<b>Specification Number</b>	35.D0003				
<b>Manufacturer</b>	Bally Technologies ANZ Pty Ltd				
<b>Gaming Machine Type</b>	MGGM - iSAP				
<b>Game Type</b>	Spinning Reel				
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)				
<b>Submission Standards</b>	NSW CPTS 2.4; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3				
<b>Progressive Levels Supported</b>	<b>iSAP</b>	<b>Type</b>	<b>Levels</b>	<b>Wins Transferred to Total Wins meter</b>	
	Yes	Standard	3	Yes	
<b>Maximum Bet Value</b>	\$10.00				
<b>Base Credit Value</b>	50c, \$1.00				
<b>Component Game Set Details</b>					
	<b>Game Number</b>	<b>Game Name</b>	<b>Base Credit Value</b>		
	1	Big Rex	50c, \$1.00		
	2	Main Event	50c, \$1.00		
	3	Rise of the Emperor	50c, \$1.00		
	4	Desert Ram	50c, \$1.00		
<b>Multi-Game Combinations</b>					
<b>MGC</b>	<b>CRP%</b>	<b>BCV</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	89.91	\$1.00	1	89	89.99
			2		89.87
			3		89.82
			4		89.94
2	90.40	\$1.00	1	90	90.47
			2		90.33
			3		90.33
			4		90.33
3	90.87	\$1.00	1	99	90.89
			2		90.85
			3		90.89
			4		90.85
4	91.41	\$1.00	1	91	91.44
			2		91.44
			3		91.30
			4		91.51
5	91.93	\$1.00	1	92	91.99
			2		91.99
			3		91.86
			4		91.98
6	93.28	\$1.00	1	93	93.50
			2		93.55
			3		93.01
			4		93.50

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MGC	CRP%	BCV	Game Number	Variation	SDB PRTP%
7	90.54	50c	1	50	90.45
			2		90.56
			3		90.59
			4		90.57
8	91.56	50c	1	51	91.52
			2		91.54
			3		91.48
			4		91.61
<b>Software Details</b>					
<b>Game</b>		<b>Kernel</b>		<b>BIOS</b>	
MDGNSW1D		Q4NWX06C		SBSLV003	
<b>Platform/Cabinet Details</b>					
SL-V > Equinox					
<b>Device Details 1</b>					
<b>Device Name</b>		Kernel / BIOS			
<b>Category</b>		Supporting Function			
<b>Type</b>		System Software			
<b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Technical Standards</b>		NSW CPTS Rev 2.4; TITO TS V4.20 NSW Jackpot TS Rev 1.3			
<b>Software Details</b>		<b>Firmware</b>		<b>Program ID</b>	
		Kernel		Q4NWX06C	
		BIOS		SBSLV003	
<b>Platform/Cabinet Details</b>					
SL-V > Equinox, Equinox Low Boy, Equinox Super Top Box					
<b>Device Details 2</b>					
<b>Device Name</b>		Ticket Printers			
<b>Category</b>		Gaming Machine			
<b>Type</b>		Hardware Component			
<b>Submission Standards</b>		NS 10.3 + NSW Appendix (dated 24/04/13)			
<b>Technical Standards</b>		NSW CPTS Rev 2.4; TITO TS V4.20			
<b>Software Details</b>		<b>Description</b>		<b>Firmware Version</b>	
		Ticket Printer (Epic 950)		S24220	
		Ticket Printer (MEI Gen 2)		GURNSW202.dfu	
<b>Specific Approval Conditions</b>					
The 'Epic 950' and 'MEI GEN 2' ticket printer firmware (S24220 & GURNSW202.dfu respectively) must operate in conjunction with Kernel 'Q4NWX06C' or higher versions.					
<b>Application Reference No.</b>		35-A1024/S01 and 35-A1021/S01			

New Multigame Gaming Machine					
<b>Game Name</b>		Mightystar Jackpots			
<b>Specification Number</b>		18.D0023			
<b>Manufacturer</b>		IGT (Australia) Pty Ltd			
<b>Gaming Machine Type</b>		MGGM – iSAP			
<b>Game Type</b>		Spinning Reels			
<b>Game Identifier</b>		X84110GA, X84110RA, X84110RB			
<b>Technical Standards</b>		NS Rev 10.3 + NSW Appendix (dated 24/04/13)			
<b>Submission Standards</b>		NSW CPTS Rev 2.3; TITO TS V4.20; NSW JP TS Rev 1.3			
<b>Progressive Levels Supported</b> iSAP / Type / Levels / Wins transferred to "Total Wins" meter:		Yes / Standard / 2 / Yes			
<b>Maximum Bet Value</b>		\$5.00			
<b>Base Credit Value</b>		1c, 2c			
<b>Component Game Set Details</b>					
<b>Game Number</b>			<b>Game Name</b>		
1			Dangerous Beauty 2		
2			Goddess Of Gold		
3			Knights Unite		
4			Lucky Beans		
5			Magically Wild		
6			Navaho Legend		
7			Turtle Bay		
8			Wild Princess 2		
9			Major Money & The Outback Adventure		
10			Blue Moon II		
<b>Multi-Game Combination</b>					
<b>MGC</b>	<b>BCV</b>	<b>CRP%</b>	<b>Game Number</b>	<b>Variation</b>	<b>SDB PRTP%</b>
1	1c, 2c	89.46	1	99	89.47
			2		89.45
			3		89.47
			4		89.45
			5		89.42
			6		89.49
			7		89.43
			8		89.47
			9		89.44
			10		89.46
2	1c	90.40	1	1	90.41
			2		90.39
			3		90.42
			4		90.39
			5		90.36
			6		90.44
			7		90.38
			8		90.42
			9		90.38
			10		90.40

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3	1c, 2c	90.92	1	2	90.93
			2		90.91
			3		90.93
			4		90.91
			5		90.88
			6		90.95
			7		90.89
			8		90.93
			9		90.90
			10		90.92
4	1c, 2c	91.93	1	3	91.94
			2		91.92
			3		91.94
			4		91.92
			5		91.89
			6		91.96
			7		91.91
			8		91.95
			9		91.91
			10		91.93
5	1c	91.35	1	4	91.37
			2		91.35
			3		91.37
			4		91.35
			5		91.32
			6		91.39
			7		91.33
			8		91.37
			9		91.34
			10		91.36
6	1c, 2c	90.52	1	5	90.53
			2		90.51
			3		90.53
			4		90.51
			5		90.48
			6		90.55
			7		90.50
			8		90.54
			9		90.50
			10		90.52
<b>Platform/Cabinet</b>					
AVP BC20 – Video Top Universal – Slant Top					
<b>Specific Approval Conditions</b>					
1. The 'Dynamic Button Panel Assembly' must be installed for the above-mentioned game when operating on the given platforms.					
2. This approval of 'Mightystar Jackpots' replaces the approval of 'Mightystar Jackpots' referred to in Notifiable Instrument NI2014-572 dated 30 October 2014.					
<b>Application Reference No.</b>			18-A5391/S01		

Generic 32" LCD Monitor		
<b>Device Name</b>	Generic 32" LCD Monitor	
<b>Manufacturer</b>	Konami Australia Pty Ltd	
<b>Category</b>	Gaming Machine	
<b>Type</b>	Hardware Component	
<b>Technical Standards</b>	NS 10.3 + NSW Appendix (dated 24/04/13)	
<b>Submission Standards</b>		
<b>Hardware Details</b>	<b>Device</b>	<b>Part Number</b>
	Generic 32" LCD Monitor (with Touch Panel)	530462
<b>Platform/Cabinet Details</b>		
KP3 KGP 2.0 UVS Podium – Tall Top Box		
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box		
KP3 KGP 2.0 UVS Podium – Stack		
KP3 KGP 2/3 MAGN Podium - Goliath		
<b>Application Reference No.</b>	39-A1246/S01	