

Gaming Machine Approval 2015 (No 30)

Notifiable instrument NI2015–475

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 30)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

10 August 2015

Regression Tested Games		
Device Name	Gen7 / Gen8 BASE Software (System Software, Linux OS, BIOS)	
Manufacturer	Aristocrat Technologies Australia Pty Ltd	
Category	Supporting Function	
Category Type	System Software	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO TS V4.20; NSW JP TS Rev 1.3	
Software Details 1		
System	BIOS	BIOS
50002040	590176 1.00.0	590176_01 1.00.7
Platform/Cabinet Details		
Gen7 Viridian – Chop Top, Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option)		
Gen7 Slant – Round Top, Casino Top (with in-machine LCD) (Configured with ticket printer only)		
Gen7 Upgrade XCite – Lowboy (Configured with either ticket printer and/or hopper option)		
Gen7 Upgrade XTreme – Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option)		
Software Details 2		
System	BIOS	BIOS
50002040	2020	2021
Platform/Cabinet Details		
Gen7 Viridian Widescreen – Chop Top, Casino Top (with in-machine LCD) (Configured with either ticket printer and/or hopper option)		
Gen7 Vii Slant – Chop Top, Casino Top (with in-machine LCD) (Configured with ticket printer option)		
Software Details 3		
System	BIOS	BIOS
50002040	6040	6110
Platform/Cabinet Details		
Gen8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)		
Gen8 Helix Slant – Casino Top (S23/23), Low Boy (S23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Regression Tested Games		
Game 1		
Game Name	Golden Festival (4 iSAP Levels)	
Specification Number	1.BF052	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	

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Software Details		
Game	System Software	BIOS
10262335	50002040	6040 & 6110
Platform/Cabinet Details Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer) Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 2		
Game Name	Golden Princess (4 iSAP Levels)	
Specification Number	1.BF053	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO T V4.20	
Software Details		
Game	System Software	BIOS
10262440	50002040	6040 & 6110
Platform/Cabinet Details Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer) Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 3		
Game Name	Twilight Spirit – Jackpot Streak (3 iSAP Levels)	
Specification Number	1.BF055	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details		
Game	System Software	BIOS
10162441	50002040	6040 & 6110
Platform/Cabinet Details Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer) Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 4		
Game Name	00 Gold – Jackpot Streak (3 iSAP Levels)	
Specification Number	1.BF056	
Type	iSAP	

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Technical Details		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Software Details					
Game		System Software		BIOS	
10162446		50002040		6040 & 6110	
Platform/Cabinet Details					
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)					
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)					
Game 5					
Game Name		Tarzan – The Adventures Return (3 iSAP Levels)			
Specification Number		1.BF070			
Type		iSAP			
Technical Details		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Software Details					
Game		System Software		BIOS	
10162861		50002040		6040 & 6110	
Platform/Cabinet Details					
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)					
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only), or (Configured for CCCE only – no BNA & no printer)					
Game 6					
Game Name		Tarzan – Lord Of The Jungle (3 iSAP Levels)			
Specification Number		1.BF071			
Game Type		iSAP			
Technical Details		NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20			
Software Details					
Game		System Software		BIOS	
10162860		50002040		6040 & 6110	
Platform/Cabinet Details					
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)					
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only). or (Configured for CCCE only – no BNA & no printer)					

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Game 7		
Game Name	Wolf Dreaming – Mega Jackpot Reel Power (3 iSAP Levels)	
Specification Number	1.BF075	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details		
Game	System Software	BIOS
10362883	50002040	6040 & 6110
Platform/Cabinet Details		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 8		
Game Name	Mayan Paradise – Mega Jackpot Reel Power (3 iSAP Levels)	
Specification Number	1.BF076	
Game Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details		
Game	System Software	BIOS
10263070	50002040	6040 & 6110
Platform/Cabinet Details		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 9		
Game Name	Pure Magic (4 iSAP Levels)	
Specification Number	1.BF080	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details		
Game	System Software	BIOS
10163043	50002040	6040 & 6110

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Platform/Cabinet Details		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 10		
Game Name	Jet Strike (3 iSAP Levels)	
Specification Number	1.BF083	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details		
Game	System Software	BIOS
10163130	50002040	6040 & 6110
Platform/Cabinet Details		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 11		
Game Name	Hong Kong Fortunes – Super Wheel Blast (2 iSAP Levels)	
Specification Number	1.BF084	
Type	iSAP	
Technical Details	NS Rev 10.3 + NSW Appendix Rev 10.3 NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20	
Software Details		
Game	System Software	BIOS
10163097	50002040	6040 & 6110
Platform/Cabinet Details		
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer)		
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Game 12		
Game Name	Player’s Choice All Stars	
Specification Number	1.CG002	
Type	MGGM – Multi Denomination – Ante Bet	
Technical Details	NS 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS 2.3; TITO TS V4.20	

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Software Details		
Game	System Software	BIOS
10462128	50002040	6040 & 6110
Platform/Cabinet Details Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no BNA & no printer) Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32) (Configured with ticket printer only) or (Configured for CCCE only – no BNA & no printer)		
Specific Approval Conditions Please refer to the conditions in the original approvals for the above mentioned games which are still valid.		
Application Reference No.	01-A1575/S01	