Gaming Machine Approval 2015 (No 34)

Notifiable instrument NI2015-522

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2015 (No 34).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

10 September 2015

This is Page 1 (of 9 pages) of the Schedule to the Gaming Machine Approval 2015 (No 34)

A600 Oval Topper & Topper Artwork						
Device Name	A6	A600 Oval Topper				
Manufacturer	Ain	Ainsworth Game Technology Limited				
Category	Ga	Gaming Machine				
Туре	Hai	Hardware Component				
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)					
Submission Standards						
Hardware Details	Hardware Details					
Device	De	scription	Part Number			
Oval Topper (Optional)	A600-H Oval Topper		220107 Rev A			
Platform / Cabinet Details:						
A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, Configured with either Ticket						
Printer and/or Hopper option)	n)					
Application Reference No.		44-A0963/S01				

New Ga	ming Mac	hine Game					
Game Name			8 Immortals (4 iSAP Levels)				
Manufacturer			Ainsworth	Ainsworth Game Technology Limited			
Specification Number			44.BF213				
Gaming Machine Type			iSAP				
Game Type			Spinning R	eel			
Technica	al Standar	·ds	NS Rev 10.	3 + NSW Apper	dix Rev 10.3	; item 2.3.12 of the NSW	
Submiss	ion Stand	lards	Appendix t	to NS2015 (date	ed 5/2/15)		
			NSW CPTS	Rev 2.4; NSW J	P TS Rev 1.3;	TITO TS V4.20	
Progressive Levels Supported		iSAP	Туре	Levels	Wins Transferred to		
					Total Wins meter		
		Yes	Standard	4	Yes		
Maximum Bet Value		\$10.00					
Base Credit Value		1c, 2c					
Variatio	n Details						
Var	BCV	Game RTP%	Setting (Combination	iSAP RTP%	Min - Max PRTP%	
51	1c, 2c	75.06	SC51-1	lc, SC51-2c	16.335025	91.40	
53	1c, 2c	73.86	SC53-1	Lc, SC53-2c	16.352204	90.22	
54	1c, 2c	74.10	SC54-1c, SC54-2c		15.459807 89.56		
Software Details							
Game	Game		Base		BIOS		
GDNS8I1G		NX1E1E0J		B001E001			

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

- 1. The above-mentioned game must operate with the 15 Button OLED Panel.
- 2. The above-mentioned game can be operated with the optional A560 Topper on the A560X-H platform.
- 3. The above-mentioned game can be operated with the optional 24" LCD Topper on the A560X-ST and A600-H platforms.

Application Reference No.	44-A0962/S01
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New Sta	New Standard Linked Gaming Machine Game						
Game Name		Gulliver's Travels (1 Linked + 1 iSAP Level)					
Manufa			Ainsworth Game Technology Limited				
Specification Number			44.HQG04				
LPJS Specification Number			44.YA007				
	Machine		SFS – iSAP	– Multi Demon	1		
Game T			Spinning R				
	al Standa	rds			ndix Rev 10.3	; item 2.3.12 of the NSW	
Submis	sion Stand	lards	Appendix t	to NS2015 (date	ed 5/2/15)		
		NSW CPTS	Rev 2.4; NSW	JP TS Rev 1.3;	TITO TS V4.20		
Progres	sive Level	s Supported	iSAP	Туре	Levels	Wins Transferred to Total Wins meter	
			Yes	Standard	1	Yes	
			Linked	Тур	e	Levels	
			Yes	Stand	ard	1	
Maximu	ım Bet Val	lue	\$10.00				
Base Credit Value 1c, 2c, 5c (select			selectable by p	layer)			
Variatio	on Details	T	T			.	
Var	BCV	Game RTP%		Combination	iSAP RTP%	Min - Max PRTP%	
	1c		-	C51-1c	0.400225	_	
51	2c	89.20		C51-2c	0.400113	89.60	
	5c			C51-5c	0.400045		
	1c		SC52-1c		0.400225		
52	2c	89.98		C52-2c	0.400113	90.38	
	5c			C52-5c	0.400045		
5 0	1c	07.00		C53-1c	0.400225	20.00	
53	2c	87.99		C53-2c	0.400113	88.39	
	5c			C53-5c	0.400045		
C1	1c	90.40	-	C61-1c	0.400225	00.50	
61	2c	89.19		C61-2c	0.400113	89.59	
	5c		-	C61-5c	0.400045		
62	1c	90.07		C62-1c	0.400225	00.27	
62	2c	89.97	SC62-2c		0.400113	90.37	
	5c 1c		SC62-5c		0.400045 0.400225		
63		87.98	SC63-1c			00 00	
03	2c 5c	07.98	SC63-2c SC63-5c		0.400113 0.400045	88.38	
Softwar	re Details	<u> </u>		-03-3C	0.400045		
Game	e Details		Base		BIOS		
GDNSG	V1F		NX1E1E0J		B001E001		
GDN3GVIE		INVIETEO		D0011001	POOTFOOT		

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Platform/Cabinet Details

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

- 1. The above-mentioned game must be authorized at a BCV of 1 cent only.
- 2. The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Cash Adventures' jackpot settings as included in the 'Link Controller Game Firmware NXC0332C' and operating with the 'Link Controller Base Firmware X4220821 and Link Controller BIOS A004E002'.
- 3. The above-mentioned game must operate with the 15 Button OLED Panel.

Application Reference No. 44	-A0961/S	501
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New Ga	New Gaming Machine Game					
Game Name			Mighty Panther (2 iSAP Levels)			
Manufacturer			Ainsworth Game Technology Limited			
Specific	ation Nun	nber	44.QBG06			
Gaming Machine Type			iSAP			
Game T	уре		Spinning R	eel		
Technic	al Standa	rds	NS Rev 10.	.3 + NSW Appe	ndix Rev 10.3	
Submis	sion Stand	dards	NSW CPTS	Rev 2.4; NSW	JP TS Rev 1.3;	TITO TS V4.20
Progres	sive Level	ls Supported	iSAP	Туре	Levels	Wins Transferred to
		_				Total Wins meter
			Yes	Standard	2	Yes
Maximum Bet Value			\$10.00			
Base Credit Value		1c, 2c (selectable by player)				
Variation Details			1		<u> </u>	
Var	BCV	Game RTP%	Setting (Combination	iSAP RTP%	Min - Max PRTP%
51	1c	90.20 – 90.30	SC	C51-1c	0.600113	90.80 – 90.90
	2c	90.20 - 90.30	SC51-2c		0.600056	90.00 - 90.90
F2	1c	00 27 00 47	SC	C53-1c	0.600113	00.07.00.07
53	2c	89.37 – 89.47	S	C53-2c	0.600056	89.97 – 90.07
54	1c	88.24 – 88.34	SC54-1c		0.600120	88.84 – 88.94
2c 88.24 – 88.34		SC	C54-2c	0.600060	00.04 - 00.34	
Softwar	re Details					
Game			Kernel		BIOS	
GDNSIX1B NX1D1I		NX1D1E0I		B001E001		

 $A560X-S32 \ (Split\ Cabinet\ with\ 32"\ Primary\ LCD\ Monitor,\ optional\ Secondary\ A560\ LCD\ Topper,\ optional\ Oval\ Topper,\ Configured\ with\ either\ Ticket\ Printer\ and/or\ Hopper\ option)$

- 1. The above-mentioned game must be authorized at a BCV of 1 cent only.
- 2. The above-mentioned game must operate with the 15 Button OLED Panel.
- 3. The A560 Topper may be optionally installed on the A560X-S32 platform when operating the above-mentioned game.

Application Reference No.	44-A0957/S01

New Gaming Machine Game						
	Dhaasi	Dhaaniy Q Daany (4 iCAD Layela)				
Game Name	+	Phoenix & Peony (4 iSAP Levels)				
Manufacturer	Ainswoi	rth Game Tech	nology	Limite	d	
Specification Number	44.BF20)1				
Gaming Machine Type	iSAP					
Game Type		Spinning	g Reel			
Technical Standards		NS Rev	10.3 + NSW Ap	pendix	Rev 10	0.3
Submission Standards		NSW CF	TS Rev 2.3; NS	W JP T	S Rev 1	.3; TITO TS V4.20
Progressive Levels Suppor	ted	iSAP	Туре	Le	vels	Wins Transferred to
						Total Wins meter
	Yes	Standard		4	Yes	
Maximum Bet Value	\$10.00					
Base Credit Value	1c, 2c	1c, 2c				
Variation Details						
Var BCV Game	RTP%	Setting	Combination	iSAF	RTP%	Min - Max PRTP%
51 1c, 2c 62.	79	SC51-	1c, SC51-2c	28.5	70244	91.36
53 1c, 2c 61.	84	SC53-1c, SC53-2c		28.252951		90.10
54 1c, 2c 61.	83	3 SC54-1c, SC54-2c		27.3	352404	89.18
Software Details 1						•
Game		Base		BIOS		
GDNSHX1E	NX1H2I9O A003E002		A003E002			

A560-H — High Boy (with Primary LCD, Secondary LCD, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560-L — Low Boy (with Primary LCD and A560 Topper, Configured with either Ticket Printer and/or Hopper option)

A560-ST – Slant Top (with Primary LCD, Secondary LCD, Configured with Ticket Printer)

Software Details 2

Game	Base	BIOS
GDNSHX1E	NX1D1D0D	B001E001

Platform/Cabinet Details

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

- 1. The above-mentioned game must only be configured with either the standard button panel or the 15 button OLED panel (but not the 10 button OLED Panel on the A560 platform).
- 2. The A560 Topper must be installed on the A560 Low Boy & A560X-L platforms when operation the above-mentioned game.

Application Reference No.	44-A0913/S01
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Optional Artwork					
Game Name	Reels of Wheels Horsepower (4 iSAP Levels)				
Specification Number	44.BF208				
Manufacturer	Ainsworth Game Technology I	Ainsworth Game Technology Limited			
Gaming Machine Type	iSAP	iSAP			
Game Type	Spinning Reels				
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)				
Submission Standards	NSW CPTS 2.4; NSW JP TS REV 1.3 TITO TS V4.20				
Software Details 1					
Game	Base	BIOS			
GDNSPR2C	NX1D1E01	B001E001			

A560X-H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

A560X-ST(with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticket Printer only)

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, optional Oval Topper, Configured with either Ticket Printer and/or Hopper option)

Application Reference No.	01-A0971/S01
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		ked Gaming iv	achine Game & Updated Supporting Software						
Game Name			Robinson Crusoe (1 Linked + 1 iSAP Level)						
Manufacturer			Ainsworth Game Technology Limited						
Specification Number			44.HQG03						
LP JS Specification Number			44.YA007						
Gaming Machine Type			SFS – iSAP – Multi Demon						
Game Type Technical Standards			Spinning Reel						
			NS Rev 10.3 + NSW Appendix Rev 10.3; item 2.3.12 of the NSW						
Submission Standards			Appendix to NS2015 (dated 5-2-15)						
			NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20						
Progressive Levels Supported			iSAP	Туре	Levels	Wins Transferred to Total Wins meter			
			Yes	Standard	1	Yes			
			Linked	Тур	е	Levels			
			Yes	Yes Standard		1			
Maximum Bet Value			\$10.00						
Base Credit Value			1c, 2c, 5c (selectable by player)						
Variatio	n Details								
Var	BCV	Game RTP%	Setting (Combination	iSAP RTP	% Min - Max PRTP	%		
51	1c		SC	SC51-1c					
	2c	89.20	SC51-2c		0.400113	89.60			
J1	5c		SC51-5c		0.400045				
	1c		SC52-1c		0.400225				
52	2c	89.98	SC52-2c		0.400113	3 90.38			
	5c		SC52-5c		0.400045				
	1c		SC53-1c		0.400225)225			
53	2c	87.99	SC53-2c		0.400113 88.39				
	5c		SC53-5c		0.400045	5			
	1c		SC61-1c		0.400225	5	_		
61	2 c	89.19	SC61-2c		0.400113	89.59			
	5c		SC61-5c		0.400045	5			
	1 c		SC62-1c		0.400225	90.37			
62	2c	89.97	SC62-2c		0.400113				
	5c		SC62-5c		0.400045				
63	1c		SC63-1c		0.400225				
	2c	87.98	SC63-2c		0.400113	3 88.38	88.38		
	5c		SC63-5c		0.400045	5			
Softwar	e Details				T				
	Game		Base			BIOS			
	GDNSN42	G	NX1E1E0J		B001E001				
Platforr	n/Cabinet	Platform/Cabinet Details							

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, Configured with either Ticket

Printer and/or Hopper option)

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Device Details						
Device Name	Games She	Games Shell/ Bios				
Category	Supporting	Supporting Function				
SF Type	Other (Sys	Other (System Software)				
Technical Standards	NS 10.3 + I	NS 10.3 + NSW Appendix (dated 24/04/13) item 2.3.12 of the				
Submission Standards	NSW Appe	NSW Appendix to NS2015 (dated 5/2/15)				
	NSW CPTS	NSW CPTS Rev 2.4; NSW JP TS Rev 1.3; TITO TS V4.20				
Software Details						
Base		Bios				
NX1E1E0J		B001E001				

Platform / Cabinet Details:

A560X- S32 (Split Cabinet with 32" Primary LCD monitor, optional Secondary A560 LCD Topper, optional Oval Topper, Configured with either Ticker Printer and/or Hopper option)

A560X- H (with Primary 22" LCD, Secondary 22" LCD, optional A560 19" LCD Topper, optional Oval Topper, Configured with either Ticker Printer and/or Hopper option)

A560X- ST (with Primary 24" LCD, Secondary 27" LCD, optional 24" LCD Topper, Configured with Ticker Printer only)

A560X-L (with Primary 22" LCD and A560 19" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

A600-H (with Primary 23.8" LCD, Secondary 23.8" LCD, optional 24" LCD Topper, Configured with either Ticket Printer and/or Hopper option)

- 1. The above-mentioned game must be authorized at a BCV of 1 cent only.
- The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 44.YA007, with the approved 'Cash Adventures' jackpot setting as included in the 'Link Controller Game Firmware NXC0332C' and operating with the 'Link Controller Base Firmware X4220821 and Link Controller BIOS A004E002'.
- 3. The above-mentioned game must operate with the 15 Button OLED Panel.

Application Reference No.	44-A0956/S01
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