

Australian Capital Territory

Gaming Machine Approval 2015 (No 45)

Notifiable instrument NI2015–669

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 45)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Maureen Ogilvie

Delegate

ACT Gambling and Racing Commission

19 November 2015

New Gaming Machine					
Game Name		Moon Shot (2 iSAP Levels)			
Specification Number		44.QBG09			
Manufacturer		Ainsworth Game Technology Ltd			
Gaming Machine Type		iSAP			
Game Type		Spinning Reel			
Game Identifier		GDNSN31J			
Technical Standards Submission Standards		NS 10.3 + NSW Appendix Rev 10.3 Item 2.3.12 of the NSW Appendix to NS 2015 (dated 05/02/15) NSW CPTS 2.4; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3			
Progressive Levels Supported		iSAP	Type	Levels	Wins Transferred to Total Wins meter
		Yes	Standard	2	Yes
Maximum Bet Value		\$10.00			
Base Credit Value		1c, 2c (selectable by player)			
Variation Details					
Var	BCV	Game RTP%	Setting Combination	iSAP RTP%	Min - Max RTP%
51	1c	90.52	SC51-1c	0.800140	91.32
	2c		SC51-2c	0.800070	
53	1c	89.23	SC53-1c	0.800144	90.03
	2c		SC53-2c	0.800072	
54	1c	88.97	SC54-1c	0.800141	89.77
	2c		SC54-2c	0.800071	
Software Details – 1					
Platform/Cabinet Details					
A560X-L (with Primary 22” LCD and A560 19” LCD Topper, configured with either ticket printer and/or hopper option)					
A560X-H (with Primary 22” LCD, Secondary 22” LCD, optional A560 19” LCD Topper, optional Oval Topper, configured with either ticket printer and/or hopper option)					
A560X-ST (with Primary 24” LCD, Secondary 27” LCD, optional 24” LCD Topper, configured with ticket printer only)					
Specific Approval Conditions					
1. This game must be authorised at a BCV of 1c only.					
2. This game must operate with the 15 button OLED panel.					
3. The A560 Topper must be installed on the A560X-L platform when operating this game.					
4. This game can be operated with the optional A560 Topper on the A560X-H platform.					
5. This game can be operated with the optional 24” LCD Topper on the A560X-ST platform.					
Application Reference No.		44-A0953/S01; /S02			

Updated Supporting Software and Regression Tested Games		
Device Name	Game Shell / BIOS	
Manufacturer	Ainsworth Game Technology Ltd	
Category	Supporting Function	
Category Type	System Software	
Technical Standards	NS Rev 2015 + NSW Appendix Rev 2015	
Submission Standards	ILGA Circular (dated 03/07/2015) NSW CPTS 2.4 ; TITO Technical Standard V4.20 NSW Jackpot Technical Standard Rev 1.3	
Software Details		
Function	Identifier	
Base	NX1E1G0L	
BIOS	B001E001	
Platform / Cabinet Details		
A560X-S32 – Split Cabinet (with 32” Primary LCD monitor, optional Secondary A560 LCD Topper, optional Oval Topper, configured with either ticket printer and/or hopper option)		
A560X-H (with Primary 22” LCD, Secondary 22” LCD, optional A560 19” LCD Topper, optional Oval Topper, configured with either ticket printer and/or hopper option)		
A560X-ST (with Primary 24” LCD, Secondary 27” LCD, optional 24” LCD Topper, configured with ticket printer only)		
A560X-L (with Primary 22” LCD and A560 19” LCD Topper, configured with either ticket printer and/or hopper option)		
Regression Tested Games		
Game Name	Specification Number	Game Identifier
Lucky Ye Ha Hai (4 iSAP Levels)	44.BF195	GDNSUH1C
Zambezi Kingdom (2 iSAP Levels)	44.BF202	GDNSZK1F
Multiplay Big Time VII	44.D0003	GDNSZ07D
Spartan Spirit (2 iSAP Levels)	44.QBG07	GDNSIT1D
Platform / Cabinet Details		
A560X-H (with Primary 22” LCD, Secondary 22” LCD, optional A560 19” LCD Topper, optional Oval Topper, configured with either ticket printer and/or hopper option)		
A560X-ST (with Primary 24” LCD, Secondary 27” LCD, optional 24” LCD Topper, configured with ticket printer only)		
A600-H (with Primary 23.8”LCD monitor, Secondary 23.8” LCD , optional 24” LCD Topper, optional Oval Topper, configured with either ticket printer and/or hopper option)		
Application Reference No.	44-A0985/S01	

Updated Hardware Assemblies	
Device Name	Hardware Assemblies
Manufacturer	Aristocrat Technologies Australia
Category	Gaming Machine
Category Type	Hardware Component
Technical Standards Submission Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
Hardware Details	
Device	Part Number
Damper bracket door flangeless	ATA P/N: 170906 Rev A02
Damper bracket cabinet	ATA P/N: 170901 Rev A02
Damper bracket door	ATA P/N: 170902 Rev A02
Hinge belly door	ATA P/N: 170905 Rev A01
Platform / Cabinet Details	
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no printer & optional BNA).	
Application Reference No.	01-A1593/S01

Updated Touch Controller Assembly		
Device Name	Touch Controller	
Manufacturer	Aristocrat Technologies Australia	
Category	Gaming Machine	
Category Type	Hardware Component	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards		
Hardware Details		
Device	Description	Part Number
Main Monitor Assembly	Main Monitor Assembly	ATA P/N: 591342_90
• Main monitor (touch screen)	TDT LCD 23” IEM – MVD Touch w Pin Stripe & Gadget Board (MGF# BRD236OELKTU-A9)	ATA P/N: 170299_190
• Touch screen controller	XP23HD6048A with Firmware Version V3.0	ATA P/N: XP23HD6048A Issue B
• Touch screen controller	XP23HD6048A with Firmware Version V3.13	ATA P/N: XP23HD6048A
Platform / Cabinet Details		
Gen 8 Helix Upright – Casino Top (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no printer & optional BNA).		
Application Reference No.	01-A1587/S01	

Upgraded Gaming Machine Platform	
Device Name	Gen 8 Viridian Widescreen Platform
Manufacturer	Aristocrat Technologies Australia
Category	Gaming Machine
Category Type	Hardware Platform
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	NSW CPTS 2.4; TITO Technical Standard V4.20
Platform / Cabinet Details Gen 8 Viridian Widescreen – Casino Top (with Primary 22" LCD, Secondary 22" LCD, optional Topper) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no printer & optional BNA). Gen 8 Viridian Widescreen – Chop Top (with Primary 22" LCD, optional Topper) (Configured with either ticket printer and/or hopper option) or (Configured for CCCE only – no coin, no hopper, no printer & optional BNA). Gen 8 Helix Slant - Casino Top (S23/23) - Low Boy (S23) - Low Boy with Super Screen Top Box (S23/32) (Configured with Ticket Printer only) or (Configured for CCCE only – Optional BNA & No Printer)	
Application Reference No.	01-A1583/S01