

Australian Capital Territory

Gaming Machine Approval 2015 (No 4)

Notifiable instrument NI2015–79

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2015 (No 4)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

20 February 2015

New Multi-Game Gaming Machine Game				
Game Name	Happy Lantern – Lightning Ca\$h			
Manufacturer	Aristocrat Technologies Australia Pty Ltd			
Specification Number	1.DG006			
Gaming Machine Type	MGGM – Multi Denomination - iSAP			
Game Type	Spinning reels			
Technical Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/2013)			
Submission Standards	NSW CPTS Rev 2.3; TITO Technical Standard V4.20 NSW Jackpot Technical Standards Rev 1.3			
Progressive Levels Supported	iSAP	Type	Levels	Wins Transferred to Total Wins meter
	Yes	Standard	2	Yes
Maximum Bet Value	\$10.00			
Base Credit Value	1c, 2c, 5c, 10c (Selectable by player)			
Component Game Set Details				
Game Number	Game Name			BCV
1	Happy Lantern – Lightning Ca\$h			1c
2	Happy Lantern – Lightning Ca\$h			2c
3	Happy Lantern – Lightning Ca\$h			5c
4	Happy Lantern – Lightning Ca\$h			10c
Multi-Game Combination				
MGC	CRP%	Game Number	Variation	SDB RTP%
99	90.87	1	99	90.30
		2		90.68
		3		91.07
		4		91.45
1	91.04	1	1	90.46
		2		90.84
		3		91.23
		4		91.61
2	91.31	1	2	90.73
		2		91.11
		3		91.50
		4		91.88
3	91.56	1	3	90.98
		2		91.36
		3		91.75
		4		92.13

Continued

MGC	CRP%	Game Number	Variation	SDB RTP%
4	91.74	1	4	91.16
		2		91.54
		3		91.93
		4		92.31
5	92.07	1	5	91.50
		2		91.88
		3		92.27
		4		92.65
Software Details – 1				
Game		BIOS		
10162717		2020/2021		
Platform/Cabinet Details				
Gen7 Viridian Widescreen – Casino Top (with in-machine LCD, Stand-alone), (Configured with either Ticket Printer and/or Hopper option)				
Software Details – 2				
Game		BIOS		
10162717		6040		
Platform/Cabinet Details				
Gen 8 Helix Upright – Casino Top (U23/23) (Configured with either Ticket Printer and/or Hopper option), OR (Configured for CCCE only – No Coin, No Hopper, No BNA & No Printer)				
Gen 8 Helix Slant – Casino Top (S23/23), Low Boy with Super Screen Top Box (S23/32), (Configured with Ticket Printer only), OR (Configured for CCCE only – No BNA & No Printer)				
Specific Approval Conditions				
This MGGM game must only operate on the Gen7 Wide-Screen platform in conjunction with the 'Nteractive Button Midtrim Deck Kit', and on the Gen8 Helix platform in conjunction with the 'Button Deck LCD 13BTN Assembly'.				
Application Reference No.		01-A1532/S01		

New Gaming Machine Game			
Game Name	Dancing Drums – Duo Fu Wa Super 88 (4 Linked Levels)		
Manufacturer	Bally Technologies ANZ Pty Ltd		
Specification Number	35.HF023		
LPJS Specification Number	35.YA003		
Gaming Machine Type	SFS		
Game Type	Spinning Reels		
Game Identifier	RD8NSW1C		
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3		
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20		
Progressive Levels Supported Linked / Type / Levels	Linked	Type	Levels
	Yes	Standard	4
Maximum Bet Value	\$8.80		
Base Credit Value	1c, 2c		
Variation Details	Var	BCV	Min PRTP% - Max PRTP%
	99	1c, 2c	81.99-82.12
	39		81.96-82.12
	59		82.00-82.12
	69		81.95-82.12
	79		81.97-82.12
	89		81.98-82.12
Platform/Cabinet Details PC4 - Equinox			
Specific Approval Conditions			
<ol style="list-style-type: none"> 1. This Standard Linked Progressive game must operate in conjunction with the “Duo Fu Wa Super 88” Standard LPJS, Specification Number 35.YA003, with the approved “Duo Fu Wa Super 88” jackpot settings. 2. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules. 			
Application Reference No.	35-A0962/S01		

New Gaming Machine Game			
Game Name	Flower of Riches – Duo Fu Wa Super 88 (4 Linked Levels)		
Manufacturer	Bally Technologies ANZ Pty Ltd		
Specification Number	35.HF024		
LPJS Specification Number	35.YA003		
Gaming Machine Type	SFS		
Game Type	Spinning Reels		
Game Identifier	FD8NSW1B		
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3		
Submission Standards	NSW CPTS Rev 2.3; NSW JP TS Rev 1.3; TITO TS V4.20		
Progressive Levels Supported	Linked	Type	Levels
Linked / Type / Levels	Yes	Standard	4
Maximum Bet Value	\$8.80		
Base Credit Value	1c, 2c		
Variation Details	Var	BCV	Min PRTP% - Max PRTP%
	99	1c, 2c	81.91-82.07
	39		81.96-82.07
	59		82.00-82.07
	69		81.94-82.07
	79		81.93-82.07
	89		81.92-82.07
Platform/Cabinet Details			
PC4 - Equinox			
Specific Approval Conditions			
3. This Standard Linked Progressive game must operate in conjunction with the “Duo Fu Wa Super 88” Standard LPJS, Specification Number 35.YA003, with the approved “Duo Fu Wa Super 88” jackpot settings.			
4. The ‘Number of Gamble Allowed’ in the ‘Standard Machine Setup’ menu must be set to 5 to ensure it is consistent with the Artwork rules.			
Application Reference No.	35-A0978/S01		

Alternate Bill Acceptor	
Device Name	Bill Acceptor
Manufacturer	IGT (Australia) Pty Limited
Category	Gaming Machine
Category Type	Hardware Component
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	NSW CPTS 2.3; TITO Technical Standard V4.20
Hardware Details	
Description	Part Number
JCM UBA 14 Bill Acceptor	62546300W Rev A
GUIDE UBA CASH BOX GU4	A7001678 Rev B
HARNESS, B/V, ENTRY GUIDE, UBA, AUS/NZ AU1	60011690 Rev A
BRACKET, GUIDE SUPPORT UBA, AUS/NZ	62950090 Rev A
INSULATOR, GUIDE SUPPORT UBA, AUS/NZ	A7101129 Rev B
Platform/Cabinet Details	
GUV4, GU4C – Casino Top, Low Boy	
AU1C – Casino Top, Low Boy	
AU1CII – Video Top	
Application Reference No.	18-A1269/S01

New Gaming Machine Game			
Game Name	Prowling Panther		
Manufacturer	IGT (Australia) Pty Limited		
Specification Number	18.A0606		
Gaming Machine Type	Conventional		
Game Type	Spinning Reels		
Game Identifier	X92700GA; X92700RA		
Technical Standards	NS Rev 10.3 + NSW Appendix Rev 10.3		
Submission Standards	NSW CPTS Rev 2.3; TITO TS V4.20		
Maximum Bet Value	\$5.00		
Base Credit Value	1c, 2c		
Variation Details	Var	BCV	Min PRTP% - Max PRTP%
	99	1c, 2c	87.50-87.65
	2		90.88-90.90
	7		89.88-89.91
Platform/Cabinet Details			
AVP BC20 - Video Top (with optional MultiLayer Display)			
AVP ST22 – Video Slant Top			
Universal – Slant Top			
Specific Approval Conditions			
This game may operate with the optional Multilayer Display on the AVP BC20 Video Top platform.			
Application Reference No.	18-A5385/S01		

Single Video Topper Files		
Device Name	BC20 Single Video Topper	
Manufacturer	IGT (Australia) Pty Ltd	
Category	Gaming Machine	
Type	Hardware Component	
Technical Standards	NS 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards		
Hardware Details		
Description	Part Number	
Kit Topper Video Main 18.5"	A2505521 Rev A *	
Assy, Raspberry PI + PI Face	A3200726 Rev A *	
Platform/Cabinet Details		
AVP BC20 – Video Top, Portrait 32IN Top Box		
List of previously approved games recommended for operation with the BC20 Single Video Topper:		
Game Name	Program ID	Spec Number
Jetsetter London Link	X75500GA, X75500RA	18.H0122
Jetsetter London Link 2	X77600GA, X77600RA	18.H0126
Jetsetter New York Link	X75400GA, X75400RA	18.H0124
Jetsetter New York Link 2	X77500GA, X77500RA	18.H0128
Jetsetter Paris Link	X74700GA, X74700RA	18.H0121
Jetsetter Paris Link 2	X76800GA, X76800RA	18.H0125
Jetsetter Sydney Link	X75600GA, X75600RA	18.H0123
Jetsetter Sydney Link 2	X77700GA, X77700RA	18.H0127
Application Reference No.	18-A5407/S01	

Alternate Hardware Assembly and Topper Art Panels		
Device Name	J-Generic Door	
Manufacturer	Konami Australia Pty Ltd	
Category	Gaming Machine	
Type	Hardware Component	
Technical Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards		
Device	Description	Part Number
J-Generic Door	Optional J-Generic Door	310651
Platform/Cabinet Details		
KP3 KGP 2.0 UVS Podium – Stack		
KP3 KGP 2.0 UVS Podium – Tall Top Box		
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box		
Game Name 1	Reel Love Time to Rock	
Specification Number	39.BF013	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Game Identifier	L016SPF001XX_0163NDXX	
Technical Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards	NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot Technical Standard Rev 1.3	
Artwork Details		
Podium/Podium Upgrade	L-016(P) ⁽¹⁾ * + L-019-AW(TT) ⁽²⁾ * or L-019(TT2) ⁽²⁾ (1) Belly Panel; (2) Tall Topper; * - Indicates previously approved	
Platform/Cabinet Details		
KP3 KGP 2.0 UVS Podium – Tall Top Box		
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box		
Game Name 2	Cruisin' & Groovin' Time to Rock	
Specification Number	39.BF019	
Gaming Machine Type	iSAP	
Game Type	Spinning Reels	
Game Identifier	L015SPF001XX_0153NCXX	
Technical Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13)	
Submission Standards	NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot Technical Standard Rev 1.3	
Artwork Details		
Podium/Podium Upgrade	L-015(P) ⁽¹⁾ * + L-019-AW(TT) ⁽²⁾ * or L-019(TT2) ⁽²⁾ (1) Belly Panel; (2) Tall Topper; * - Indicates previously approved	
Platform/Cabinet Details		
KP3 KGP 2.0 UVS Podium – Tall Top Box		
KP3 KGP 2.0 UVS Podium Upgrade – Tall Top Box		

Continued

Game Name 3	Dragon Fury Jackpots
Specification Number	39.BF026
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	L044SPB001XX_0443NCXX
Technical Standards Submission Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot Technical Standard Rev 1.3
Artwork Details	
Stack	L-044(P) ⁽¹⁾ * + L-044(TT) ⁽²⁾ * or L-044(TT2) ⁽²⁾ (1) Belly Panel; (2) Tall Topper; * - Indicates previously approved
Platform/Cabinet Details KP3 KGP 2.0 UVS Podium – Stack	
Game Name 4	Lucky O’Leary Jackpots
Specification Number	39.BF027
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	L051SPB001XX_0513NCXX
Technical Standards Submission Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot Technical Standard Rev 1.3
Artwork Details	
Stack	L-051(P) ⁽¹⁾ * + L-051(TT) ⁽²⁾ * or L-051(TT2) ⁽²⁾ (1) Belly Panel; (2) Tall Topper; * - Indicates previously approved
Platform/Cabinet Details KP3 KGP 2.0 UVS Podium – Stack	
Game Name 5	Lunar Rose Jackpots
Specification Number	39.BF029
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	L060SPB002XX_0603NBXX
Technical Standards Submission Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13) NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot Technical Standard Rev 1.3
Artwork Details	
Stack	L-060(P) ⁽¹⁾ * + L-060(TT) ⁽²⁾ * or L-060(TT2) ⁽²⁾ (1) Belly Panel; (2) Tall Topper; * - Indicates previously approved
Platform/Cabinet Details KP3 KGP 2.0 UVS Podium – Stack	

Continued

Game Name 6	Dragon's Law Jackpots
Specification Number	39.BF032
Gaming Machine Type	iSAP
Game Type	Spinning Reels
Game Identifier	L069SPB001XX_0693NCXX
Technical Standards	NS Rev 10.3 + NSW Appendix (dated 24/04/13)
Submission Standards	NSW CPTS Rev 2.3; TITO TS V4.20 NSW Jackpot Technical Standard Rev 1.3
Artwork Details	
Stack	L-069(P) ⁽¹⁾ * + L-069(TT) ⁽²⁾ * or L-069(TT2) ⁽²⁾ (1) Belly Panel; (2) Tall Topper; * - Indicates previously approved
Platform/Cabinet Details	
KP3 KGP 2.0 UVS Podium – Stack	
Application Reference No.	39-A1204/S01