Gaming Machine Approval 2016 (No 18)

Notifiable instrument NI2016-325

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the Gaming Machine Approval 2016 (No 18).

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney
Delegate
ACT Gambling and Racing Commission

22 June 2016

New Standa	rd Link	ed Multiga	ame Gam	ing Machir	ne Gan	ne		
Game Name		ame Gaming Machine Game Flames Of Sparta (4 Linked + 4 iSAP Levels)						
Specification Number			18.HDG02					
Manufacturer			stralia) Pty	ltd.				
LPJS		18.YA01		Ltu				
Gaming Ma	chine T	vpe			ılti Der	nomination - i	SAP	
Progressive		7,50	iSAP			Levels	Wins Transferred to	
Supported			10111	,,,,,		2000.0	Total Wins meter	
• •			Yes	Standa	ard 4		Yes	
				Linked		Туре	Levels	
				Yes		Standard	4	
Maximum E	et Valu	ıe	\$10.00					
Base Credit	Value		1c, 2c, 5	5c, 10c (sel	ectabl	e by player)		
Game Ident	Game Identifier			Flames of	Sparta	_X1016_0_00	3.vhd	
Variation D	etails							
Component	Game	Set Detail	ls					
Game Number		Game Name				BCV		
1		Flames Of Sparta				1c		
2						2c		
3	3		riames of Sparta				5c	
4						10c		
Multi-Game	Comb	ination	_					
MGC	C	CRP%	Game	Number	Variation		SDB RTP%	
				1		6	81.92	
1	Q	2.58		2	9		82.13	
Τ				3	0		82.43	
				4	3		83.23	
		l		1		7	81.62	
2	82	2.30		2	10		81.83	
2			3		1		82.03	
				4		4	82.97	
		I	1		8		82.22	
2	_	83.12		2		11	83.42	
3	8			3	2		83.62	
				4		5	84.02	
Platform/Ca	binet I	Details						

Platform/Cabinet Details

Crystal Core Australia

Specific Approval Conditions

The above-mentioned Standard Linked Progressive Game must operate in conjunction with the Standard Linked Progressive Jackpot System, Specification Number 18.YA010, with the approved 'Cash Climb' jackpot settings where the combined machine/link percentage return to player is at least 87%.

Application Reference No.	18-A5490	/S01
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New Standa	rd Link	ed Multiga	ame Gam	ing Machir	ie Gar	ne		
Game Name		Heavenly Treasures (4 Linked + 4 iSAP Levels)						
Specification Number		18.HDG03						
Manufacturer		IGT (Au	stralia) Pty	Ltd				
LPJS		18.YA02	10					
Gaming Ma	Gaming Machine Type		MGGM – SFS - Multi Denomination - iSAP					
Progressive	Levels		iSAP	Туре		Levels	Wins Transferred to	
Supported	Supported						Total Wins meter	
			Yes	Standard		4	Yes	
				Linked		Type	Levels	
				Yes		Standard	4	
Maximum E		ue	\$10.00					
Base Credit						le by player)		
Game Ident			GAME_	Heavenly 1	reasu	res_X1017_0_	_003.vhd	
Variation D								
Component Game Set Detail								
Game Number			Game Name				BCV	
1						1c		
	2		leavenly Treasures				2c	
3		,				5c		
4						10c		
Multi-Game			T _	1				
MGC CRP%		Game	Number	Variation		SDB RTP%		
				1		6	81.92	
1	Q	32.58		2		9	82.13	
_		,2.30		3	0		82.43	
				4		3	83.23	
				1		7	81.62	
2	0	32.30		2		10	81.83	
2	2 8		3			1	82.03	
				4		4	82.97	
				1	8		82.22	
2	3 8			2	11		83.42	
5				3	2		83.62	
				4	5		84.02	
Platform/Ca								
Crystal Core	Austra	ılia						

Specific Approval Conditions

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Application Reference No. 18-A5472/S01

New Standar	d Link	ed Multiga	me Gam	ing Machir	ie Gar	ne		
Game Name		Top O' Ta Mornin (4 Linked + 4 iSAP Levels)						
Specification Number		18.HDG01						
Manufacturer		IGT (Au	stralia) Pty	Ltd				
LPJS		18.YA02	10					
Gaming Mad	hine T	уре	MGGM – SFS - Multi Denomination - iSAP					
Progressive	Levels		iSAP	Туре		Levels	Wins Transferred to	
Supported							Total Wins meter	
			Yes	Standa	rd	4	Yes	
			Linked		Type	Levels		
			Yes		Standard	4		
Maximum B		ıe	\$10.00					
Base Credit \						le by player)		
Game Identi			GAME_	Top O Ta N	/lornir	n_X1013_0_00	5.vhd.sig	
Variation De	tails							
Component		Set Detail						
Game Number		Game Name			BCV			
1		Top 'O Ta Mornin				1c		
2						2c		
3	3		Top & Ta Worthin				5c	
4						10c		
Multi-Game			T				T	
MGC CRP%		Game	Number	'	Variation	SDB RTP%		
				1		6	81.92	
1	Q	2.58		2		9	82.13	
1	O	2.30		3	0		82.43	
				4	3		83.23	
			1		7	81.62		
2	82.30			2		10	81.83	
2	0	2.30	3		1	82.03		
				4		4	82.97	
		•		1		8	82.22	
2	o	3.12		2	11		83.42	
3	3 8			3	2		83.62	
				4	5		84.02	
Platform/Ca Crystal Core				-		<u> </u>	04.02	

Crystal Core Australia

Specific Approval Conditions

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18-A5464/S0	1
18-A	5464/S01

New Standa	rd Link	ed Multiga	me Gam	ing Machir	ie Gar	ne		
Game Name		Witch N' Famous (4 Linked + 4 iSAP Levels)						
Specification Number		18.HDG00						
Manufacturer		IGT (Au	stralia) Pty	Ltd				
LPJS		18.YA01	10					
Gaming Ma	chine T	' уре	MGGM – SFS - Multi Denomination - iSAP					
Progressive Levels Supported			iSAP	Туре		Levels	Wins Transferred to Total Wins meter	
			Yes	Standa	rd	4	Yes	
			Linked		Type	Levels		
			Yes			Standard	4	
Maximum B	et Valu	ıe	\$10.00					
Base Credit	Value		1c, 2c, 5	5c, 10c (sel	ectab	le by player)		
Game Ident			GAME_	Witch N Fa	mous	_X1010_0_01	0.vhd	
Variation De	etails							
Component		Set Detail						
Game Number		Game Name				BCV		
1						1c		
	2		Witch N' Famous				2c	
3						5c		
4						10c		
Multi-Game Combination			T _					
MGC	CRP%		Game	Number		/ariation	SDB RTP%	
				1		6	81.92	
1	8	32.58		2		9	82.13	
_				3		0	82.43	
				4	3		83.23	
				1	7		81.62	
2	82.30			2	10		81.83	
_			3		1	82.03		
				4 4		4	82.97	
	83.12			1	8		82.22	
3				2	11		83.42	
5	ŏ	5.12		3	2		83.62	
				4	5		84.02	
Platform/Ca								
Crystal Core	Austra	ılia						

Specific Approval Conditions

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18-A5457/S01
1 18-4