

Australian Capital Territory

Gaming Machine Approval 2016 (No 32)

Notifiable instrument NI2016-594

made under the

Gaming Machine Act 2004, section 69 (Approval of gaming machines and peripheral equipment)

1 Name of instrument

This instrument is the *Gaming Machine Approval 2016 (No 32)*.

2 Commencement

This instrument commences the day after the date of notification.

3 Approval

I approve the gaming machine(s) described in the attached Schedule to this instrument.

Lesley Maloney

Delegate

ACT Gambling and Racing Commission

17 October 2016

For further information please contact the approved supplier.

Ainsworth Game Technology Limited	
Subject: Updated Supporting Software & Regression Tested Game	
Device Name	Game Shell/ BIOS
Base	NX1H1F0N
Game Name	Ultimate Thunder (2 iSAP Levels)
Specification Number	44.BF234
Application Reference Number	44-A1071/S01

Ainsworth Game Technology Limited	
Subject: Alternate Main Board	
Device Name	Alternate Main Board
Application Reference Number	44-A1050/S01

Ainsworth Game Technology Limited	
Subject: Alternate Hardware	
Device Name	Alternate Hardware
Application Reference Number	44-A1051/S01

Ainsworth Game Technology Limited	
Subject: New Gaming Machine Game	
Game Name	King Ramses (3 iSAP Levels)
Specification Number	44.BF246
Application Reference Number	44-A1070/S01

Konami Australia Pty Ltd	
Subject: Alternate and Optional Hardware	
Device Name	Concerto KGP 3.5 PDM2 Platform
Application Reference Number	39-A1279/S01